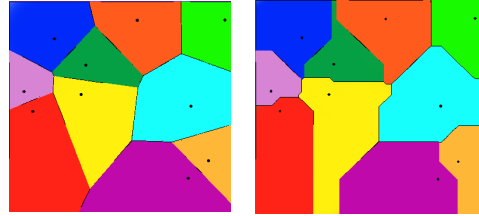


## Computational Geometry

Voronoi Diagrams, Delaunay  
Triangulations, and Convex  
Hull

### Convexity of the Voronoi Regions

- Heavily dependent on distance metric



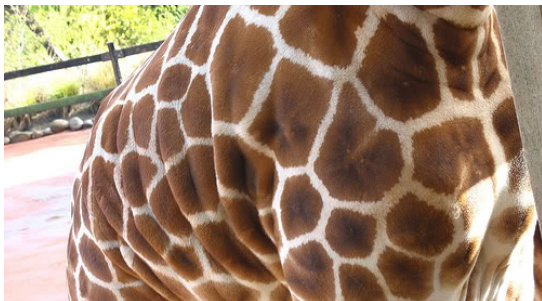
### Spider Web



### Leaf



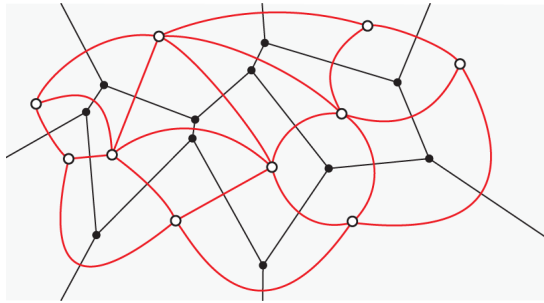
### Giraffe



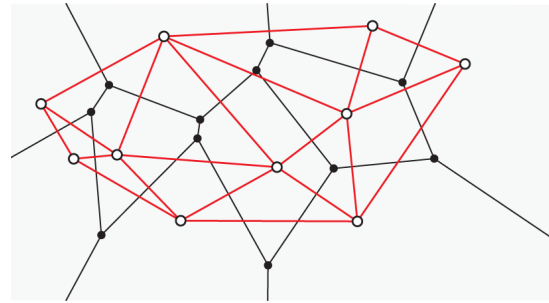
### 3D

- [Nature by Numbers](#)
- [Animated 3D Voronoi](#)

### The Dual Graph

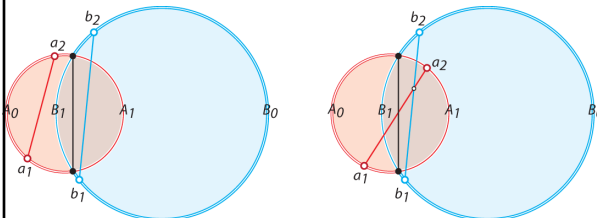


### Straight-line Dual Graph



### Lemma

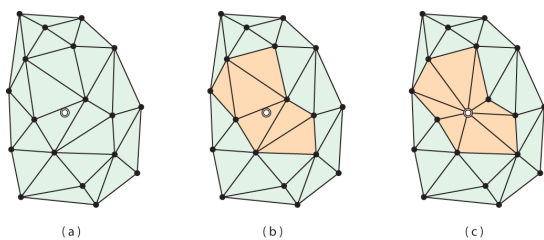
- Let  $A$  and  $B$  be two circles with chords that properly cross. Then at least one endpoints of one circle's chord is strictly inside the other circle.



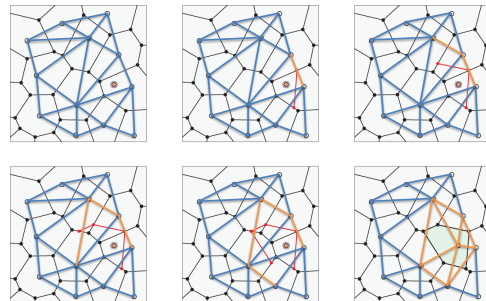
### Theorem

- The straight-line dual graph of  $Vor(S)$  is planar
- The straight-line dual graph of  $Vor(S)$  is a triangulation of  $S$  when  $S$  is in general position.
- The dual triangulation of  $Vor(S)$  is the Delaunay triangulation of  $S$ .

### Incremental Delaunay via the Dual Graph

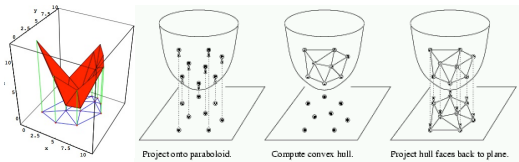


### Incremental Voronoi and Delaunay



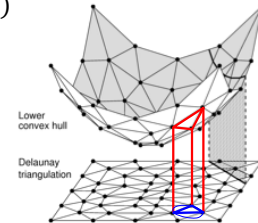
## Delaunay and Convex Hull

- Lift sites to a paraboloid ( $z = x^2 + y^2$ )
- Compute 3D convex hull of points
- Project lower hull faces back to plane



## Theorem

- Given a point set  $S$  in the plane, the Delaunay triangulation  $\text{Del}(S)$  is exactly the projection to the  $xy$ -plane of the lower convex hull of the points  $(x, y, x^2 + y^2)$

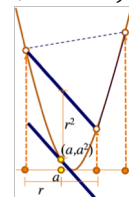


## Correctness

- All points on the paraboloid are convex and will be on the lower hull
- The lower hull consists of triangles
- The projection is a triangulation – projected edges do not cross
- To prove
  - The triangulation is Delaunay

## Notes

- Each triangle on the lower hull defines a plane
- These planes intersect the paraboloid
- Drop the plane by some  $r^2$  so that it becomes tangent to the paraboloid at  $(a, b, a^2 + b^2)$
- Then the projected vertices of the triangle must lie on a circle of radius  $r$  around the point  $(a, b, a^2 + b^2)$ .

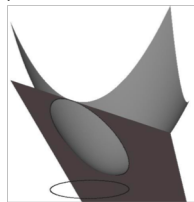


## Intersection of Plane and Paraboloid

- Tangent plane to the paraboloid at  $(a, b, a^2 + b^2)$ 

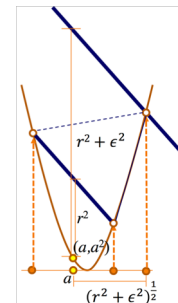
$$-z = 2ax + 2by - (a^2 + b^2)$$
- Shift plane upwards in  $Z^+$  by  $r^2$ 

$$-z = 2ax + 2by - (a^2 + b^2) + r^2$$
- Plane intersection with the paraboloid is a circle
 
$$-z = x^2 + y^2 = 2ax + 2by - (a^2 + b^2) + r^2 \Rightarrow (x - a)^2 + (y - b)^2 = r^2$$



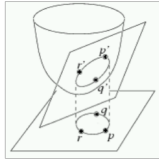
## Empty Circle

- Original plane was on the lower hull, so all other points must be above
- Raise the plane until it hits any other point
- Distance from the projection of this other point to  $(a, b)$  must be larger than  $r$ .
- The circle of radius  $r$  around  $(a, b)$  is empty



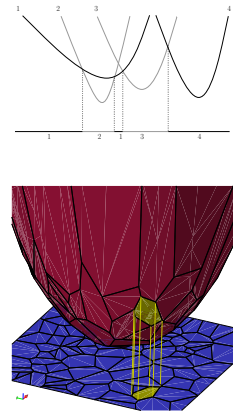
### Conclusion

- A lower face  $f$  on the convex hull projects to a triangle with a circumcircle of radius  $r$ . Since  $f$  is on the lower hull, all other sites lie above ( $> r$  w.r.t. plane of tangency), and thus project outside of the circle, which then satisfies the empty circle property

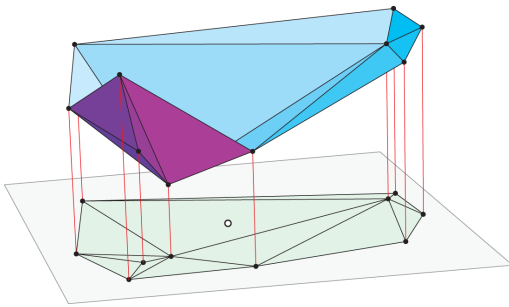


### Notes

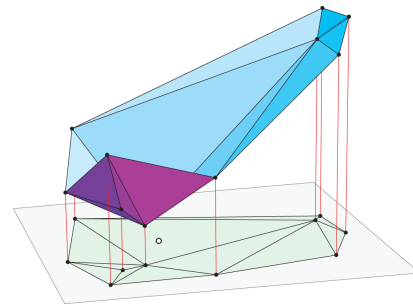
- If the tangent planes are also constructed and their intersections projected, it's the Voronoi diagram



### Original



### Translation to the Right



### Notes

- Compute Delaunay by computing 3D convex hull instead –  $O(n \log n)$
- The relationship holds in higher dimensions as well, thus Delaunay tetrahedralizations are typically constructed by constructing 4D convex hulls.