

Assets.Scripts.Framework.
Caseboard.Items.CaseboardLabel
Vars.Assign

Assets.Scripts.Framework.
Caseboard.Items.CaseboardLabel
Vars.Unassign

CaseboardEngine.CheckIfReady
ForAccused

```
graph LR; A[Assets.Scripts.Framework.Caseboard.Items.CaseboardLabel Vars.Assign] --> C[CaseboardEngine.CheckIfReady ForAccused]; B[Assets.Scripts.Framework.Caseboard.Items.CaseboardLabel Vars.Unassign] --> C;
```

The diagram illustrates a dependency or call relationship. Two source boxes on the left, one for 'Vars.Assign' and one for 'Vars.Unassign', both have blue arrows pointing to a single target box on the right labeled 'CaseboardEngine.CheckIfReady ForAccused'. The target box is shaded gray, while the source boxes are white with black borders.