

In [1]:

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class Graph:
    def __init__(self, graph, heuristicNodeList, startNode):
        self.graph = graph
        self.H=heuristicNodeList
        self.start=startNode
        self.parent={}
        self.status={}
        self.solutionGraph={}
    def applyA0Star(self):
        self.aoStar(self.start, False)
    def getNeighbors(self, v):
        return self.graph.get(v, '')
    def getStatus(self, v):
        return self.status.get(v, 0)
    def setStatus(self, v, val):
        self.status[v]=val
    def getHeuristicNodeValue(self, n):
        return self.H.get(n, 0)
    def setHeuristicNodeValue(self, n, value):
        self.H[n]=value
    def printSolution(self):
        print("FOR GRAPH SOLUTION, TRAVERSE THE GRAPH FROM THE START NODE:", self.start)
        print("-----")
        print(self.solutionGraph)
        print("-----")
    def computeMinimumCostChildNodes(self, v):
        minimumCost=0
        costToChildNodeListDict={}
        costToChildNodeListDict[minimumCost]=[]
        flag=True
        for nodeInfoTupleList in self.getNeighbors(v):
            cost=0
            nodeList=[]
            for c, weight in nodeInfoTupleList:
                cost=cost+self.getHeuristicNodeValue(c)+weight
                nodeList.append(c)
            if flag==True:
                minimumCost=cost
                costToChildNodeListDict[minimumCost]=nodeList
                flag=False
            else:
                if minimumCost>cost:
                    minimumCost=cost
                    costToChildNodeListDict[minimumCost]=nodeList
        return minimumCost, costToChildNodeListDict[minimumCost]
    def aoStar(self, v, backTracking):
        print("HEURISTIC VALUES:", self.H)
        print("SOLUTION GRAPH:", self.solutionGraph)
        print("PROCESSING NODE:", v)
        print("-----")
        if self.getStatus(v)>=0:
            minimumCost, childNodeList=self.computeMinimumCostChildNodes(v)
            self.setHeuristicNodeValue(v, minimumCost)
            self.setStatus(v, len(childNodeList))
            solved=True
            for childNode in childNodeList:
                self.parent[childNode]=v
                if self.getStatus(childNode)!=-1:
                    solved=solved & False
            if solved==True:
                self.setStatus(v, -1)
                self.solutionGraph[v]=childNodeList

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        if v!=self.start:
            self.aoStar(self.parent[v],True)
        if backTracking==False:
            for childNode in childNodeList:
                self.setStatus(childNode,0)
                self.aoStar(childNode,False)
h1={'A':1,'B':6,'C':2,'D':12,'E':2,'F':1,'G':5,'H':7,'I':7,'J':1,'T':3}
graph1 = {
    'A':[[('B',1),('C',1)],[(('D',1)]]],
    'B':[[('G',1)],[(('H',1)]]],
    'C':[[('J',1)]]],
    'D':[[('E',1),('F',1)]]],
    'G':[[('I',1)]]]
}
G1 = Graph(graph1,h1,'A')
G1.applyA0Star()
G1.printSolution()
h2={'A':1,'B':6,'C':12,'D':10,'E':4,'F':4,'G':5,'H':7}
graph2 = {
    'A':[[('B',1),('C',1)],[(('D',1)]]],
    'B':[[('G',1)],[(('H',1)]]],
    'D':[[('E',1),('F',1)]]]
}
G2 = Graph(graph2,h2,'A')
G2.applyA0Star()
G2.printSolution()

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HEURISTIC VALUES: {'A': 1, 'B': 6, 'C': 2, 'D': 12, 'E': 2, 'F': 1, 'G': 5, 'H': 7, 'I': 7, 'J': 1, 'T': 3}

SOLUTION GRAPH: {}

PROCESSING NODE: A

HEURISTIC VALUES: {'A': 10, 'B': 6, 'C': 2, 'D': 12, 'E': 2, 'F': 1, 'G': 5, 'H': 7, 'I': 7, 'J': 1, 'T': 3}

SOLUTION GRAPH: {}

PROCESSING NODE: B

HEURISTIC VALUES: {'A': 10, 'B': 6, 'C': 2, 'D': 12, 'E': 2, 'F': 1, 'G': 5, 'H': 7, 'I': 7, 'J': 1, 'T': 3}

SOLUTION GRAPH: {}

PROCESSING NODE: A

HEURISTIC VALUES: {'A': 10, 'B': 6, 'C': 2, 'D': 12, 'E': 2, 'F': 1, 'G': 5, 'H': 7, 'I': 7, 'J': 1, 'T': 3}

SOLUTION GRAPH: {}

PROCESSING NODE: G

HEURISTIC VALUES: {'A': 10, 'B': 6, 'C': 2, 'D': 12, 'E': 2, 'F': 1, 'G': 8, 'H': 7, 'I': 7, 'J': 1, 'T': 3}

SOLUTION GRAPH: {}

PROCESSING NODE: B

HEURISTIC VALUES: {'A': 10, 'B': 8, 'C': 2, 'D': 12, 'E': 2, 'F': 1, 'G': 8, 'H': 7, 'I': 7, 'J': 1, 'T': 3}

SOLUTION GRAPH: {}

PROCESSING NODE: A

HEURISTIC VALUES: {'A': 12, 'B': 8, 'C': 2, 'D': 12, 'E': 2, 'F': 1, 'G': 8, 'H': 7, 'I': 7, 'J': 1, 'T': 3}

SOLUTION GRAPH: {}

PROCESSING NODE: I

HEURISTIC VALUES: {'A': 12, 'B': 8, 'C': 2, 'D': 12, 'E': 2, 'F': 1, 'G': 8, 'H': 7, 'I': 0, 'J': 1, 'T': 3}

SOLUTION GRAPH: {'I': []}

PROCESSING NODE: G

HEURISTIC VALUES: {'A': 12, 'B': 8, 'C': 2, 'D': 12, 'E': 2, 'F': 1, 'G': 1, 'H': 7, 'I': 0, 'J': 1, 'T': 3}

SOLUTION GRAPH: {'I': [], 'G': ['I']}

PROCESSING NODE: B

HEURISTIC VALUES: {'A': 12, 'B': 2, 'C': 2, 'D': 12, 'E': 2, 'F': 1, 'G': 1, 'H': 7, 'I': 0, 'J': 1, 'T': 3}

SOLUTION GRAPH: {'I': [], 'G': ['I'], 'B': ['G']}

PROCESSING NODE: A

HEURISTIC VALUES: {'A': 6, 'B': 2, 'C': 2, 'D': 12, 'E': 2, 'F': 1, 'G': 1, 'H': 7, 'I': 0, 'J': 1, 'T': 3}

SOLUTION GRAPH: {'I': [], 'G': ['I'], 'B': ['G']}

PROCESSING NODE: C

HEURISTIC VALUES: {'A': 6, 'B': 2, 'C': 2, 'D': 12, 'E': 2, 'F': 1, 'G': 1, 'H': 7, 'I': 0, 'J': 1, 'T': 3}

SOLUTION GRAPH: {'I': [], 'G': ['I'], 'B': ['G']}

PROCESSING NODE: A

HEURISTIC VALUES: {'A': 6, 'B': 2, 'C': 2, 'D': 12, 'E': 2, 'F': 1, 'G': 1, 'H': 7, 'I': 0, 'J': 1, 'T': 3}

SOLUTION GRAPH: {'I': [], 'G': ['I'], 'B': ['G']}

PROCESSING NODE: J

HEURISTIC VALUES: {'A': 6, 'B': 2, 'C': 2, 'D': 12, 'E': 2, 'F': 1, 'G': 1, 'H': 7, 'I': 0, 'J': 0, 'T': 3}

SOLUTION GRAPH: {'I': [], 'G': ['I'], 'B': ['G'], 'J': []}

PROCESSING NODE: C

HEURISTIC VALUES: {'A': 6, 'B': 2, 'C': 1, 'D': 12, 'E': 2, 'F': 1, 'G': 1, 'H': 7, 'I': 0, 'J': 0, 'T': 3}

SOLUTION GRAPH: {'I': [], 'G': ['I'], 'B': ['G'], 'J': [], 'C': ['J']}

PROCESSING NODE: A

FOR GRAPH SOLUTION, TRAVERSE THE GRAPH FROM THE START NODE: A

{'I': [], 'G': ['I'], 'B': ['G'], 'J': [], 'C': ['J'], 'A': ['B', 'C']}

HEURISTIC VALUES: {'A': 1, 'B': 6, 'C': 12, 'D': 10, 'E': 4, 'F': 4, 'G': 5, 'H': 7}

SOLUTION GRAPH: {}

PROCESSING NODE: A

HEURISTIC VALUES: {'A': 11, 'B': 6, 'C': 12, 'D': 10, 'E': 4, 'F': 4, 'G': 5, 'H': 7}

SOLUTION GRAPH: {}

PROCESSING NODE: D

HEURISTIC VALUES: {'A': 11, 'B': 6, 'C': 12, 'D': 10, 'E': 4, 'F': 4, 'G': 5, 'H': 7}

SOLUTION GRAPH: {}

PROCESSING NODE: A

HEURISTIC VALUES: {'A': 11, 'B': 6, 'C': 12, 'D': 10, 'E': 4, 'F': 4, 'G': 5, 'H': 7}

SOLUTION GRAPH: {}

PROCESSING NODE: E

HEURISTIC VALUES: {'A': 11, 'B': 6, 'C': 12, 'D': 10, 'E': 0, 'F': 4, 'G': 5, 'H': 7}

SOLUTION GRAPH: {'E': []}

PROCESSING NODE: D

HEURISTIC VALUES: {'A': 11, 'B': 6, 'C': 12, 'D': 6, 'E': 0, 'F': 4, 'G': 5, 'H': 7}

SOLUTION GRAPH: {'E': []}

PROCESSING NODE: A

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HEURISTIC VALUES: {'A': 7, 'B': 6, 'C': 12, 'D': 6, 'E': 0, 'F': 4, 'G': 5, 'H': 7}
SOLUTION GRAPH: {'E': []}
PROCESSING NODE: F
-----
HEURISTIC VALUES: {'A': 7, 'B': 6, 'C': 12, 'D': 6, 'E': 0, 'F': 0, 'G': 5, 'H': 7}
SOLUTION GRAPH: {'E': [], 'F': []}
PROCESSING NODE: D
-----
HEURISTIC VALUES: {'A': 7, 'B': 6, 'C': 12, 'D': 2, 'E': 0, 'F': 0, 'G': 5, 'H': 7}
SOLUTION GRAPH: {'E': [], 'F': [], 'D': ['E', 'F']}
PROCESSING NODE: A
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FOR GRAPH SOLUTION, TRAVERSE THE GRAPH FROM THE START NODE: A
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{'E': [], 'F': [], 'D': ['E', 'F'], 'A': ['D']}
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In []: