

Abdellah Azeroual

Front-end Developer

azero853@gmail.com | +212 637-069106 | Settat / Khouribga

GITHUB | LINKEDIN

EDUCATION

1337 CODING SCHOOL

INFORMATION TECHNOLOGY ARCHITECTURE

2022 - Present

Khouribga, Morocco

EXPERIENCE

TACTUNE | FREELANCE FRONTEND DEVELOPER

Morocco | Decemeber 2024 – Present

- Developed a dynamic sonic sound branding agency site (in development) using Next.js and Tailwind CSS, featuring an interactive project gallery and client request form.
- Achieved 95% Lighthouse score via Framer Motion animations and mobile-first design.

SKILLS

PROGRAMMING LANGUAGES

LIBRARIES/FRAEMWORKS

TOOLS / PLATFORMS

C, C++, JavaScript, Bash, TypeScript

React, Next.js, TailwindCSS, angular, Vue.js

Git, UI/UX, HTML, CSS, Docker

PROJECTS / OPEN-SOURCE

INTERACTIVE WEB-BASED PING PONG GAME | [LINK](#) Next.js, TypeScript, Django-Rest, TailwindCSS

- Developed responsive multiplayer ping pong game with WebSocket real-time gameplay, chat, and tournament brackets.
- Integrated user-friendly UI/UX for game controls, friends list, and real-time invitations.
- Engineered tournament system with bracket visualization and WebSocket-based chat.

WATCHWISE - IMDB CLONE | [LINK](#)

Next.js, Tailwind CSS, NextAuth.js

- Built a responsive, modern UI IMDb clone using Next.js and Tailwind CSS. Fetches meta-data from TMDB API for trending movies/TV shows and user search results. Implements user authentication via NextAuth.js and allows users to create watchlists with persistent storage.
- Features include real-time search functionality, custom movie/tv show collections, and responsive design for optimal viewing on all devices.

PERSONAL PORTFOLIO | [LINK](#)

Next.js, TailwindCss

- Developed responsive portfolio site with Home, About, Projects, Skills sections, interactive skill visualization, and mobile-first minimalist design.
- Implemented smooth navigation, custom scroll animations, and tile-based project gallery.

INTERNET RELAY CHAT (IRC) | [LINK](#)

C++

- Developed C++-based IRC server/client with real-time messaging, channel management, user auth, and session handling.

MINISHELL (SHELL IMPLEMENTATION) | [LINK](#)

C

- Built a Unix shell with custom command interpreter in C
- Implemented lexer and parser for command-line processing
- Developed process management system with fork and execve