

# Siqiao Huang

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## EDUCATION

### • IIIS (Yao Class), Tsinghua University

2023 - 2027 (expected)

B.S. in Computer Science and Technology;

Beijing, China

◦ GPA: 3.93/4.00; Rank: 12/93

◦ Selected Courses:

Natural Language Processing(A+), Algebra and Computation(A+, Top 1), Fundamentals of Programming(A+),

Multi-modal Machine Learning (A), Deep Learning (A), Computer Vision (A), Introduction to Computer Systems (A).

## PUBLICATIONS

\* EQUAL CONTRIBUTIONS, † CORRESPONDING AUTHOR

- [1] **Siqiao Huang\***, Jialong Wu\*, Qixing Zhou, Shangchen Miao, Mingsheng Long†.  
**Vid2World: Crafting Video Diffusion Models to Interactive World Models.**  
Submitted to *NeurIPS*, 2025.
- [2] Bohan Lyu\*, **Siqiao Huang\***, Zichen Liang\*, Qian Sun, Jiaming Zhang.  
**SURGE: On the Potential of Large Language Models as General-Purpose Surrogate Code Executors.** Submitted to *EMNLP*, 2025.
- [3] Shaofeng Yin\*, Jialong Wu\*, **Siqiao Huang**, Xingjian Su, Xu He, Jianye Hao, and Mingsheng Long†.  
**Trajectory World Models for Heterogeneous Environments.**  
Accepted at *International Conference on Machine Learning (ICML)*, 2025.

## RESEARCH EXPERIENCE

- **Are Transformers Optimal for Representing Dynamical Systems?** Jun 2025 -  
Advisor: Prof. Max Simchowitz | Carnegie Mellon University
  - Try to understand the “representation floors” of transformer architectures in dynamical systems.
  - Showed both theoretically and empirically the sub-optimality of transformer transformers in representing dynamical systems, even when the dynamics is simple and has “nice” properties.
- **Grounding Video Diffusion Models to Interactive World Models** Feb 2025 - Jun 2025  
Advisor: Prof. Mingsheng Long | Tsinghua University
  - Try to answer the question: Can we utilize the pretrained VDMs to build Interactive World Models?
  - While Video Diffusion Models offer high fidelity, it builds on inter-token connections across whole sequence, limiting it’s application in predictions where causality plays a huge role.
  - Propose a novel structure to transform pretrained VDMs to action-conditioned auto-regressive World Models.
- **Billiardbot: Real-World Billiard through VLM Planning and World Model Prediction** Feb 2025 -  
Advisor: Prof. Huazhe Xu | Tsinghua University
  - Try to tackle the problem of long-horizon planning with embodied agents
  - Built a realistic physics simulator for the game of billiard, as well as evolving it to a benchmark for dynamics-model prediction and long-horizon planning.
  - Combine the world knowledge embedded in VLMs with domain-specific physics from learned world models to obtain human-level billiard playing with embodied agents.
- **SURGE: LLMs as General-Purpose Surrogate Code Executors** Feb 2025  
Self-Advised | Tsinghua University
  - Try to answer the question: Can current LLMs serve as General-Purpose Surrogate Code Executors?
  - Curated a **holistic benchmark** to and evaluated multiple open- source and proprietary LLMs’ performance
  - Analyze the behavior of LLMs as surrogate models to provide empirical insight.
- **Trajectory World Models for Heterogeneous Environments** Jul 2024 - Feb 2025  
Advisor: Prof. Mingsheng Long | Tsinghua University
  - Try to answer the question: Can we effectively transfer knowledge across **different morphologies** in physical interaction modeling to tackle the out-of-distribution challenges in offline reinforcement learning?
  - Pre-train on **data with distinct properties**: Exploratory, Experience replay and Expert Demonstration.
  - Demonstrates the **dynamics transfer benefits** in some state-based control environments.

## HONORS AND AWARDS

- **Comprehensive Excellence Award** Nov 2024  
*Tsinghua University, University Scholarship*
- **Outstanding Sports Scholarship** Nov 2024  
*Tsinghua University, University Scholarship*
- **Sparking Program Member** May 2025  
*The most prestigious and selective academic organization for students at Tsinghua University (top 1%).*

## PROFESSIONAL SERVICES

- **Reviewer for World Model Workshop @ ICLR** 2024-2025  
*ICLR 2025 Workshop on World Models: Understanding, Modelling and Scaling*
- **Teaching Assistant for "Introduction to Artificial Intelligence"** Spring 2025  
*Introduction to Artificial Intelligence, Spring 2025, Tsinghua University. Instructor: Prof. Mingsheng Long.*

## SELECTED PROJECTS

- **A Survey on k-means Clustering Algorithms: Theoretical Analysis & Performance Comparison** Jan 2025  
*Mostly Theoretical, Tools: Python, Pytorch* [G] [A]
  - Elucidated the computational complexity and convergence properties of K-means clustering algorithms and its variants.
- **DreamFactory : Grounding Language Models to World Models** Nov 2024- Jan 2025  
*Tools: Python, Pytorch* [G] [A]
  - Investigated the feasibility of utilizing language models as text-based world models.
  - Proposed a novel architecture to address the self-refutation issue of LLMs and testified it's effectiveness through empirical studies.
- **ManiGen: Generative Simulation Pipeline with Maniskill2** Oct 2024- Dec 2024  
*Tools: Python, Pytorch, XML* [G] [G] [A]
  - Developed a generative simulation pipeline using ManiSkill to automate task creation.
  - Utilizes the power of LLMs to propose tasks, generate scenes, and produce task-specific code for rewards, parameters, and metrics.
- **Course Sharing Platform** Jul 2024  
*Tools: React, Scala, PostgreSQL, HTML, CSS, JavaScript* [G] [A]
  - Designed and implemented a PostgreSQL-based course sharing platform using Scala for backend and React for frontend
  - Utilized Stable Diffusion 2 and Llama 2 API to enhance users experiences
- **CAD Escape Game** Dec 2023- Apr 2024  
*Tools: C#, Unity Engine* [G] [A]
  - Developed a 2D Stickman vs CAD-themed game using Unity.
  - Won 2nd prize in Software Design Contest of Tsinghua Univerity (2024).

## SKILLS

- **Programming Languages:** Python, C/C++, C#, Scala, React, PostGreSQL, Swift, Unity Engine.
- **Professional Software:** Pytorch, JAX.
- **Language:** TOEFL: 117/120 (On first trial, Speaking: 30/30). CET-4: 688/710, CET-6: 685/710.

## MISC

- **Hobbies:** Basketball, Singing, Piano and Chinese Flute.
- **Groups:** I am a member of the IIS basketball team and a member of Tsinghua University Chorus.
- In high school, I was quite into Physics & Chemistry, and participated in Olympiad in Physics and Olympiad in Chemistry.