

# GETTING TO KNOW JAVASCRIPT

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# AFTER THIS PRESENTATION

- You'll be able to write simple JavaScript
- You'll be able to use variables and some simple functions

# JAVASCRIPT FUNCTIONS WE WILL LOOK AT

`alert()`

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`prompt()`

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`confirm()`

# WHERE TO PUT JAVASCRIPT?

- JavaScript code can go almost anywhere
- However, there is a common pattern

```
<!DOCTYPE html>  
<html>
```

```
<head>
```

*... load JavaScript libraries here ...*

```
</head>
```

```
<body>
```

*... your JavaScript code typically goes at the end of body ...*

```
</body>
```

```
</html>
```

# JAVASCRIPT IN THE SAME FILE

```
<script>  
function surprise() {  
    alert("Hello!");  
}  
</script>
```

# JAVASCRIPT IN ANOTHER FILE

```
<script src="mycode.js"></script>
```

In *mycode.js*:

```
function surprise() {  
    alert("Hello!");  
}
```

# SIMPLE INTERACTION

- There are 3 JavaScript popups:
  - `alert()`
  - `confirm()`
  - `prompt()`

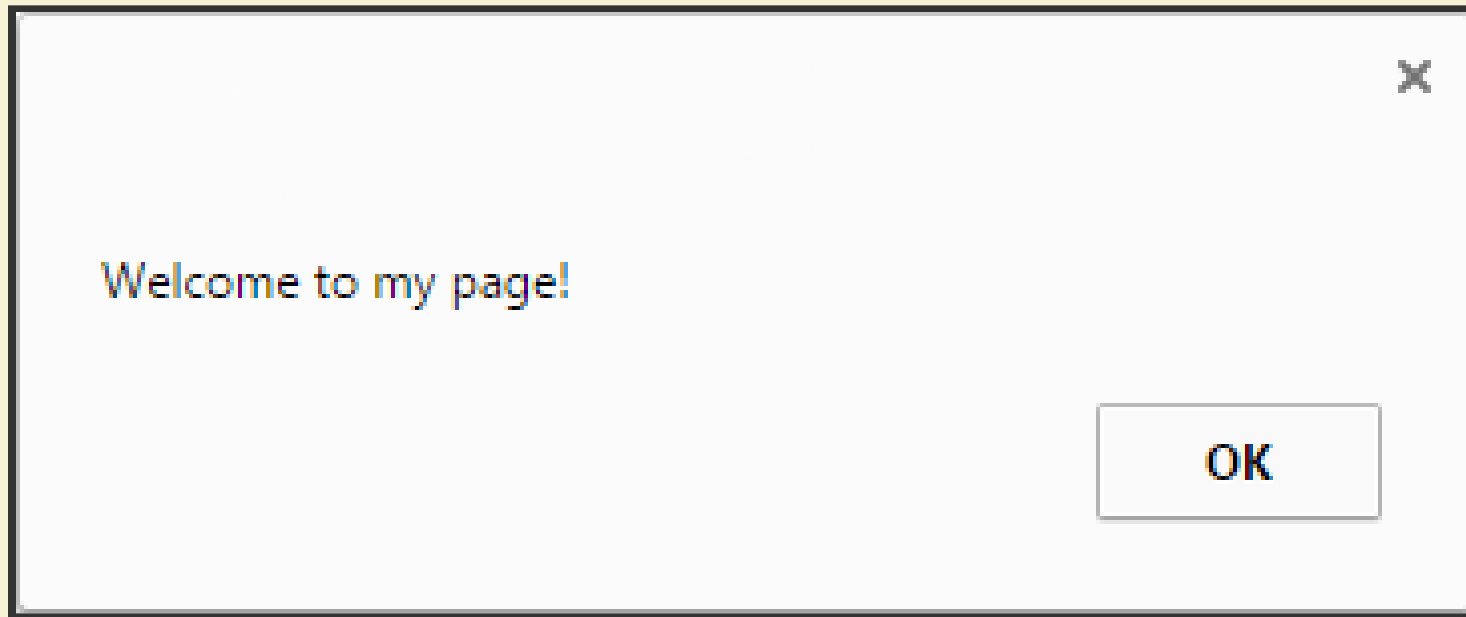


# SHOW A MESSAGE - ALERT()

- `alert()` shows text to the user e.g.

```
alert("Welcome!");
```

# ALERT()



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# MAKING A DECISION - CONFIRM()

- `confirm()` displays a popup box with a message, along with an OK and a Cancel button

# CONFIRM()



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# CONFIRM()

```
<!doctype html>
<html>
  <head>
    <title>Example of confirm()</title>
    <script>
      if (confirm("Want to go to Disneyland?"))
        document.location.href
          ="http://park.hongkongdisneyland.com";
    </script>
  </head>
</html>
```

# VARIABLES

- A variable is like a box
- You can make a variable and put something in it e.g

```
var totalCost = 7000;
```

- Later, you can take it out of the box and use it
- You can change what is stored in the box any time

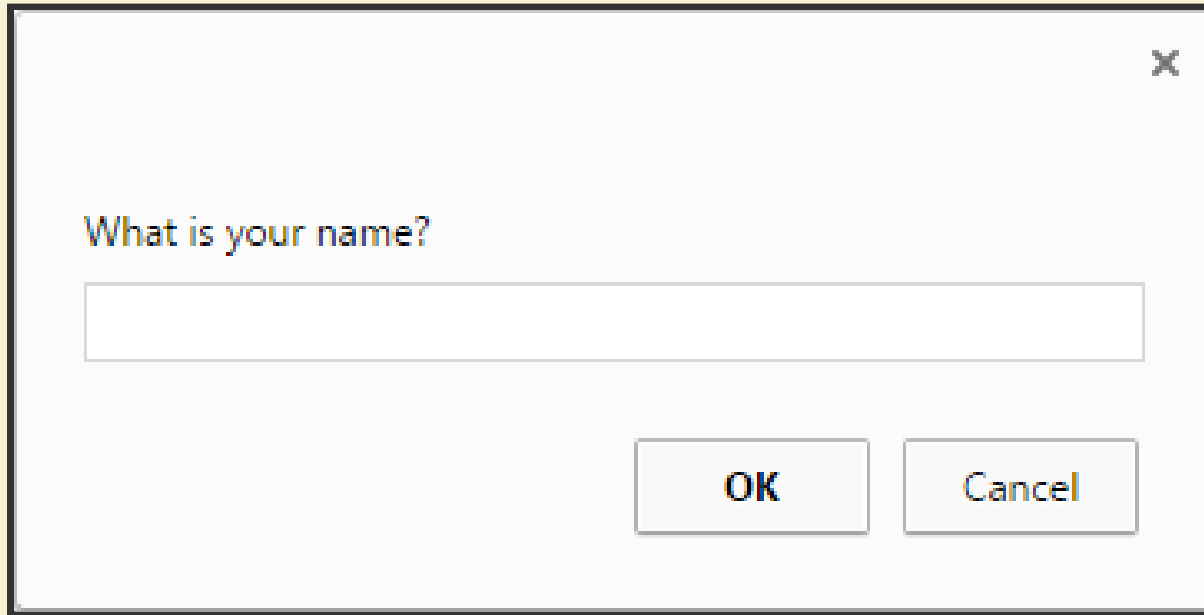
# SIMPLE TEXT INPUT - PROMPT()

- For getting input from the user, you can use `prompt()`, e.g:

```
var user_name; // Create a variable  
user_name=prompt("What is your name?");
```

- You don't have to create a variable before you use it
- However, it is good habit to get into

# PROMPT()



A JavaScript prompt dialog box is shown. It has a white background and a dark border. In the top right corner, there is a small 'x' icon. The main text inside the box is "What is your name?". Below this text is a long, empty rectangular input field. At the bottom right of the box, there are two buttons: "OK" and "Cancel".

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# PROMPT()

```
<!doctype html>
<html>
  <head>
    <title>Example of prompt()</title>
    <script>
      var user_name;
      user_name=prompt("What is your name?");
      document.write("Welcome to my page "
        + user_name + "!" );
    </script>
  </head>
</html>
```