Computer Science and Media B.Sc.



Contact

k.keskinsoy@gmail.com
knksknsy.github.io/home
xing.com/profile/Kaan_Keskinsoy
linkedin.com/in/Kaan-Keskinsoy
in

Languages

German (mother tongue) Turkish (mother tongue) English (fluent)

Hobbies

Weight training Cooking

Skills

Programming Languages

Java · TypeScript · Python

C · C++

Databases

SQL · MongoDB

Web Technologies

Node.js · Express.js · Angular

HTML · CSS/SCSS

Docker

Mobile App Development

Android · Ionic

Machine Learning

Tensorflow · Keras · Scikit-Learn · Pandas · Gensim

Education

Hochschule der Medien

03/2019 - Today

Stuttgart

Computer Science and Media (Master of Science)

Hochschule der Medien

03/2014 - 03/2019

Stuttgart

Computer Science and Media (Bachelor of Science)

Final grade: 1.3 (Total average grade: 1.9)

Thesis: Android Mobility Detection Library (budo GmbH)

Universität Stuttgart

10/2013 - 02/2014

Stuttgart

Computer Science (Bachelor of Science)

Staatliche Feintechnikschule

09/2010 - 07/2013

Villingen-Schwenningen

General higher education entrance qualification

Major subject: Information technology

Work Experience

M-Way Solutions GmbH

03/2017 - 03/2018

Student trainee

Full Stack development

Development of B2E Web Apps:

- Client- and server-side development based on frameworks
- Design and implementation of user interfaces
- Development and consumption of REST interfaces
- Development of Unit- and E2E-tests
- Development of CLIs based on Node.js
- Deployment, operating and maintaining of Web Apps

Technologies:

 $\mathsf{Angular} \cdot \mathsf{Ionic} \cdot \mathsf{TypeScript} \cdot \mathsf{Node.js} \cdot \mathsf{SQL} \cdot \mathsf{Docker} \cdot \mathsf{HTML} \cdot \mathsf{CSS/SCSS}$

M-Way Solutions GmbH

09/2016 - 03/2017

Practical semester

Web App development

Development of B2E Web Apps:

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Technologies:

 $\mathsf{Angular} \, \cdot \, \mathsf{Ionic} \, \cdot \, \mathsf{TypeScript} \, \cdot \, \mathsf{Node.js} \, \cdot \, \mathsf{SQL} \, \cdot \, \mathsf{Docker} \, \cdot \, \mathsf{HTML} \, \cdot \, \mathsf{CSS/SCSS}$

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Projects

Lab Work: Programming Intelligent Applications

2020

Implementation of selected applications from Artificial Intelligence and Machine Learning including:

- Data Mining
- Digit Recognition using Object Recognition
- Digit Generation using Generative Adversarial Networks
- Word Embeddings and Deep Neural Networks for Document Classification
- Deep Reinforcement Learning
- Time-Series Prediction using Recurrent Neural Networks

Technologies:

Python \cdot Tensorflow \cdot Keras \cdot Scikit-Learn \cdot Pandas \cdot Gensim

3D Ken Burns Effect from a Single Image

2020

Implementation of the paper '3D Ken Burns Effect from a Single Image':

- Train models for estimating and refining depth maps from an still image
- Creating a point cloud of the input image and its estimated depth map
- Projecting images from the point cloud and inpainting color and depth
- Extending the point cloud by adding the inpainted values to the point cloud
- Creating the 3d effect from multiple images captured from the point cloud

Technologies:

Python · PyTorch · OpenCV · Pandas

Smart Penguins

2019

Development of a Car2x system for the prevention of traffic accidents based on a Bluetooth LE mesh network:

- Implementation of an Android app for exchanging BLE messages
- Transmitting BLE messages through the mesh network (FruityMesh)
- Implementation of an early warning system on current traffic events
- Dockerization of the software environment enabling a consistent working environment and continuous integration

Technologies:

 $C++ \cdot FruityMesh \cdot Android \cdot Docker \cdot nRF52 \ Development \ Kit \cdot NordicSemiconductor \ Android-BLE-Library$

Next Search

2019

Cloud based development of a scalable search application for compressed content rendering of web pages:

- Design and implementation of the cloud architecture and the web app
- Processing and aggregation of website content through Cloud Functions
- Caching of compressed contents
- Access Management of different Cloud Providers

Technologies:

Node.js · Angular · TypeScript · HTML · CSS/SCSS · Bing Search API · Google Cloud Functions · IBM Cloud Object Storage

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Projects

Easy Grow 2019

Development of an automatic irrigation system for plants based on the Wi-Fi microchip ESP8266:

- Design of the circuit and implementation of the logic
- Development of the web application for remote control
- Interaction possibilities via the hardware interface or the web application via a home network
- Implementation of WiFi specific functions using Espressif IoT Development Frameworks
- Dockerization of the software environment for consistent working environment and continuous integration

Technologies:

 $\texttt{C} \cdot \mathsf{HTML} \cdot \mathsf{CSS} \cdot \mathsf{Docker} \cdot \mathsf{IwIP} \, \mathsf{Netconn} \, \mathsf{API} \cdot \mathsf{ESP8266} \, \mathsf{RTOS} \, \mathsf{SDK} \cdot \mathsf{Espressiv} \, \mathsf{IoT} \, \mathsf{Platform}$

Android Mobility Detection Library

2018

Development of an Android library for monitoring locations precisely and energy-efficiently, using smartphones' sensors, context information, and recognition of motion patterns:

- Data analysis for recognizing different motion patterns
- Analysis and optimization the power usage and the quality of monitoring, motion patterns, network, and charging informations
- Development of the architecture for using the library in multiple applications simultaneously

Technologies:

Android · JavaScript · Angular · Chart.js · Geofencing API · Fused Location Provider API

Autonomous Shuttle

2018

Drafting of an shuttle service for passenger transportation:

- Design and development of a web service architecture
- Design of an interactive ride through matching interests and recognizing emotions of the passengers
- Developing a booking system
- Interest matching through analyzing passengers' Instagram pictures
- Using facial recognition for authentication

Technologies:

 ${\sf Node.js} \cdot {\sf Express.js} \cdot {\sf MongoDB} \cdot {\sf Mongoose} \cdot {\sf Angular} \cdot {\sf TypeScript} \cdot {\sf HTML} \cdot {\sf CSS/SCSS} \cdot {\sf Docker} \cdot {\sf Watson Text} \, {\sf to Speech} \cdot {\sf Kairos Face Recognition API} \cdot {\sf Google Cloud Vision API}$

Billtracker 2018

Development of native applications in Android and iOS for saving and synchronizing of receipts in firebase:

- Design and implementation of the firebase database and storage
- Design and implementation of the Android and iOS user interfaces
- Synchronizing data and receipts from Firebase
- Managing the locally saved documents in the file systems

Technologies:

Android · Swift · Firebase · Android Camera API · AVFoundation

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Projects

Crypto Currency Tracker

2018

Development of a Web App for comparing crypto currencies:

- Using functional programming language Clojure
- Generating HTML through Clojure library Hiccup
- Consumption of the 'CryptoCompare' API for retrieving currency rates
- Processing of the currency rates through Clojure
- Representing the currency rates visually through clj-xchart

Technologies:

Clojure · Leiningen · Luminus · Compojure · Hiccup · clj-xchart · CSS

WatchIt 2017

Development of a responsive Web App for retrieving movie and series information:

- Design and development of a web service architecture
- Design and implementation of an interactive and responsive web UI
- Consumption of 'The Movie Database' API
- Extending the web service enabling users to create accounts, save and edit watch and favorite lists

Technologies:

Node.js \cdot Express.js \cdot MongoDB \cdot Angular \cdot TypeScript \cdot HTML \cdot CSS/SCSS \cdot Docker

Cap'n Can Webshop

2017

Development of a web shop:

- Design and development of a web service architecture
- Design and implementation of an interactive and responsive web UI
- Administrative view for maintenance of the product line
- Implementation of the shopping cart and the booking process
- Implementation of sessions
- Prevention of security threats as XSS, XSRF, and SQL injections
- Using of SSL/TSL encryption

visualizing those in a Web App:

Technologies:

 ${\sf Node.js \cdot Express.js \cdot MongoDB \cdot Mongoose \cdot Angular \cdot TypeScript \cdot HTML \cdot CSS/SCSS \cdot Docker}$

PrivateEye

Development of mobile measuring stations for capturing environmental data und

- Design and development of a web service architecture
- Design and implementation of an interactive and responsive web UI
- Implementation of data exchange between embedded devices and web service
- Implementation of visual representation of the measuring stations' locations and environmental data

Technologies:

Node.js · Express.js · MongoDB · Mongoose · Angular · TypeScript · HTML · CSS/SCSS · Chart.js · Leaflet