

# **Compiler Design**

# Top-down Parser

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# Parsing Techniques

#### Top-down parsers

- LL = Left-to-right input scan, Leftmost derivation
- Start at the root of the parse tree and grow toward leaves
- Pick a production & try to match the input
- Bad "pick" ⇒ may need to backtrack
- Some grammars are backtrack-free (predictive parsing)

#### Bottom-up parsers

- LR = Left-to-right input scan, Rightmost derivation
- Start at the leaves and grow toward root
- As input is consumed, encode possibilities in an internal state
- Start in a state valid for legal first tokens
- Bottom-up parsers handle a large class of grammars

# Top-down Parser

### Problems in Top-down parser

- Backtrack ⇒ predictive parser
- Left-recursion ⇒ may result in infinite loop

### Predictive parser

- LL(1) property
- Left factoring transforms some non-LL(1) to LL(1)

# Remember the expression grammar?

### Version with precedence derived last lecture

And the input x - 2 \* y

# Top-down Parser - backtrack (1)

\* Let's try  $\underline{x} = \underline{2} * \underline{y}$ : Leftmost derivation, choose productions in an order that exposes problems

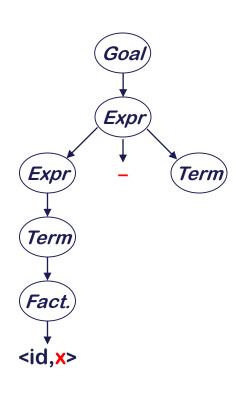
			_	
Rule	Sentential Form	Input		Goal
_	Goal	↑ <u>x - 2 * y</u>		Expr
1	Expr	↑ <u>x</u> - <u>2</u> * <u>y</u>	•	
2	Expr + Term	↑ <u>x</u> - <u>2</u> * <u>y</u>		(Expr) (Term)
4	Term + Term	↑ <u>x</u> - <u>2</u> * <u>y</u>		Tarm
7	Factor + Term	<u>↑x - 2 * y</u>		(Term)
9	<id,x> + Term</id,x>	<u>x - 2 * y</u>		Fact.)
	<id,x> + Term</id,x>	<u>x</u> (-)2 * <u>y</u>		
		$\sqrt{}$		<id,<b>x&gt;</id,<b>

- This worked well, except that "-" doesn't match "+"
- The parser must backtrack to here

# Top-down Parser - backtrack (2)

#### \* Continuing with x - 2 \* y:

Rule	Sentential Form	Input
	Goal	↑ <u>×</u> - <u>2</u> * <u>y</u>
1	Expr	↑ <u>×</u> - <u>2</u> * ¥
3	Expr - Term	↑ <u>×</u> - <u>2</u> * <u>y</u>
4	Term - Term	↑ <u>x</u> - <u>2</u> * <u>y</u>
7	Factor - Term	↑ <u>×</u> - <u>2</u> * ¥
9	<id,x> - Term</id,x>	↑ <u>x - 2</u> * y
9	<id,x>-Term</id,x>	× 1-2 * ¥
	<id,x> - Term</id,x>	<u>×</u> -(† <u>2</u> ) * ¥



This time, "-" and "-" matched

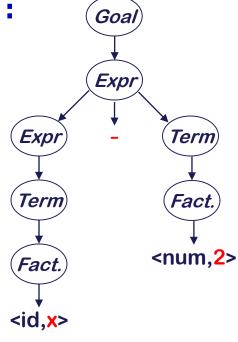
We can advance past "-" to look at "2"

⇒ Now, we need to expand *Term* - the last *NT* on the fringe

# Top-down Parser - backtrack (3)

\* Trying to match the "2" in x - 2 \* y:

Rule	Sentential Form	Input
_	<id,x> - Term</id,x>	<u>x</u> - ↑ <u>2</u> * y
7	<id,x> - Factor</id,x>	<u>x</u> - ↑ <u>2</u> * <u>y</u>
9	<id,x> - <num,2></num,2></id,x>	<u>x</u> - <u>2</u> * <u>y</u>
_	<id,x> - <num,2></num,2></id,x>	$x \neq 2 \uparrow x y$



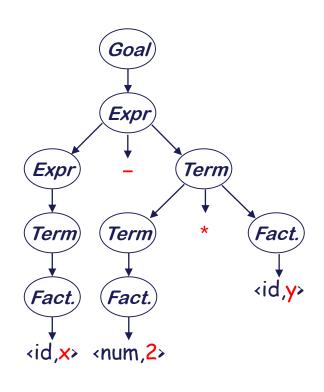
#### Where are we?

- "2" matches "2"
- We have more input, but no NTs left to expand
- The expansion terminated too soon
- ⇒ Need to backtrack

# Top-down Parser - backtrack (4)

#### **⋄** Trying again with "2" in $\underline{x} - \underline{2} * \underline{y}$ :

Rule	Sentential Form	Input
_	<id,x> - Term</id,x>	<u>x</u> - ↑ <u>2</u> * <u>y</u>
5	<id,x> - Term * Factor</id,x>	<u>x</u> - ↑ <u>2</u> * <u>y</u>
7	<id,x> - Factor * Factor</id,x>	<u>x</u> - ↑ <u>2</u> * <u>y</u>
8	<id,x> - <num,2> * Factor</num,2></id,x>	<u>x</u> - ↑ <u>2</u> * <u>y</u>
_	<id,x> - <num,2> * Factor</num,2></id,x>	<u>x</u> - <u>2</u> ↑* <u>y</u>
_	<id,x> - <num,2> * Factor</num,2></id,x>	<u>x</u> - <u>2</u> * ↑ <u>y</u>
9	<id,x> - <num,2> * <id,y></id,y></num,2></id,x>	<u>x</u> - <u>2</u> * ↑y
_	<id,x> - <num,2> * <id,y></id,y></num,2></id,x>	<u>x - 2 * x</u>



- This time, we matched & consumed all the input
- ⇒Success!

### Left Recursion

#### Top-down parsers cannot handle left-recursive grammars

Formally,

A grammar is *left recursive* if  $\exists A \in NT$  such that  $\exists$  a derivation  $A \Rightarrow^+ A\alpha$ , for some string  $\alpha \in (NT \cup T)^+$ 

#### Our expression grammar is left recursive

- This can lead to non-termination in a top-down parser
- We would like to convert the left recursion to right recursion

# Eliminating Left Recursion

#### Remove left recursion

Original grammar

$$F \rightarrow F \alpha$$
|  $\beta$ 

where neither  $\alpha$  nor  $\beta$  starts with F

Rewrite the above as

$$F \rightarrow \beta P$$

$$P \rightarrow \alpha P$$

$$\mid \epsilon$$

where P is a new non-terminal

Accepts the same language, but uses only right recursion

# Eliminating Left Recursion

The expression grammar contains two cases of left recursion

Applying the transformation yields

- These fragments use only right recursion
- They retain the original left associativity (evaluate left to right)

# Predictive Parsing

#### Basic idea

Given  $A \rightarrow \alpha \mid \beta$ , the parser should be able to choose between  $\alpha \& \beta$ 

#### FIRST sets

- For some  $rhs \alpha \in G$ , define  $FIRST(\alpha)$  as the set of tokens that appear as the first symbol in some string that derives from  $\alpha$
- That is,  $\underline{\mathbf{x}} \in \mathsf{FIRST}(\alpha)$  iff  $\alpha \Rightarrow^* \underline{\mathbf{x}} \gamma$ , for some  $\gamma$

### The LL(1) Property (first version)

- If  $A \to \alpha$  and  $A \to \beta$  both appear in the grammar, we would like FIRST( $\alpha$ )  $\cap$  FIRST( $\beta$ ) =  $\emptyset$
- This would allow the parser to make a correct choice with a lookahead of exactly one symbol!

# Predictive Parsing - LL(1)

### What about ε-productions?

- $\Rightarrow$  They complicate the definition of LL(1)
- If  $A \to \alpha$  and  $A \to \beta$  and  $\varepsilon \in \mathsf{FIRST}(\alpha)$ , then we need to ensure that  $\mathsf{FIRST}(\beta)$  is disjoint from  $\mathsf{FOLLOW}(\alpha)$ , too
- Define FIRST<sup>+</sup>( $\alpha$ ) for  $A \to \alpha$  as FIRST( $\alpha$ )  $\cup$  FOLLOW(A), if  $\epsilon \in \text{FIRST}(\alpha)$  FIRST( $\alpha$ ), otherwise

FOLLOW( $\alpha$ ) is the set of all tokens in the grammar that can legally appear immediately after an  $\alpha$ 

• Then, a grammar is LL(1) iff  $A \rightarrow \alpha$  and  $A \rightarrow \beta$  implies

$$FIRST^+(\alpha) \cap FIRST^+(\beta) = \emptyset$$

FIRST<sup>+</sup>( $\alpha$ ) is meaningful, iff  $\alpha$  is RHS of the rule  $A \rightarrow \alpha$ 

### The FIRST Set

#### Definition

•  $\underline{\mathbf{x}} \in \mathsf{FIRST}(\alpha) \ \textit{iff} \ \alpha \Rightarrow^* \underline{\mathbf{x}} \ \gamma$ , for some  $\gamma$ 

### \* Building FIRST(X)

- If X is a terminal (token), FIRST(X) = {X}
- If  $X \to \varepsilon$ , then  $\varepsilon \in FIRST(X)$
- Iterate until no more terminals or  $\epsilon$  can be added to any FIRST(X) if  $X \to y_1 y_2 \dots y_k$  then  $a \in FIRST(X)$  if  $a \in FIRST(y_i)$  and  $\epsilon \in FIRST(y_h)$  for all  $1 \le h < i$   $\epsilon \in FIRST(X)$  if  $\epsilon \in FIRST(y_i)$  for all  $1 \le i \le k$  End iterate

#### \* Note

If ε ∉ FIRST(y₁), then FIRST(yᵢ) is irrelevant, for i > 1

### The FOLLOW Set

#### Definition

 FOLLOW(A) is the set of terminals that can appear immediately to the right of A in some sentential form

### Building FOLLOW(X) for all non-terminal X

- EOF ∈ FOLLOW(S)
- <u>Iterate until</u> no more terminals can be added to any FOLLOW(X)

```
If A \rightarrow \alphaB, then put FOLLOW(A) in FOLLOW(B)
```

If A  $\rightarrow \alpha B\beta$ , then put {FIRST( $\beta$ ) -  $\epsilon$ } in FOLLOW(B)

If A  $\rightarrow \alpha$ B $\beta$  and  $\epsilon \in FIRST(\beta)$ , then put FOLLOW(A) in FOLLOW(B)

#### **End iterate**

#### \* Note

- FOLLOW is for non-terminals, no FOLLOW for terminals
- No ε in FOLLOW(X) for any non-terminal X

# Left Factoring

# • What if my grammar does not have the LL(1) property?

⇒ Sometimes, we can transform the grammar

```
\forall A \in NT, find the longest prefix \alpha that occurs in two or more right-hand sides of A if \alpha \neq \epsilon then replace all of the A productions, A \rightarrow \alpha \beta_1 \mid \alpha \beta_2 \mid ... \mid \alpha \beta_n \mid \gamma, with A \rightarrow \alpha Z \mid \gamma Z \rightarrow \beta_1 \mid \beta_2 \mid ... \mid \beta_n where Z is a new element of NT
```

# Left Factoring

### (An example)

Consider the following fragment of the expression grammar

```
Factor → Identifier

| Identifier [ ExprList ] | FIRST+(rhs_1) = { Identifier }

| Identifier ( ExprList ) | FIRST+(rhs_2) = { Identifier }

| Identifier ( ExprList ) | FIRST+(rhs_3) = { Identifier }
```

After left factoring, it becomes

```
Factor \rightarrow Identifier Arguments

Arguments \rightarrow [ExprList]

| (ExprList)

| \epsilon

FIRST+ (rhs<sub>1</sub>) = {[}

FIRST+ (rhs<sub>2</sub>) = {(}

FIRST+ (rhs<sub>3</sub>) = {\epsilon} U FOLLOW(Factor)

\epsilon

It has the LL(1) property
```

This form has the same syntax, with the LL(1) property

### **Question**

By *eliminating left recursion* and *left factoring*, can we transform an arbitrary CFG to a form where it meets the *LL(1)* condition? (and can be parsed predictively with a single token lookahead?)

#### **Answer**

Given a CFG that doesn't meet the *LL(1)* condition, it is undecidable whether or not an equivalent *LL(1)* grammar exists.

### **Example** that has no LL(1) grammar

$$\{a^n 0 b^n \mid n \ge 1\} \cup \{a^n 1 b^{2n} \mid n \ge 1\}$$

# Language that Cannot Be LL(1)

### **Example**

$$\{a^n 0 \ b^n \mid n \ge 1\} \ \cup \{a^n 1 \ b^{2n} \mid n \ge 1\} \text{ has no } LL(1) \text{ grammar}$$

$$G \rightarrow \underline{a}A\underline{b}$$

$$| \underline{a}B\underline{b}\underline{b}$$

$$A \rightarrow \underline{a}A\underline{b}$$

$$| \underline{0}$$

$$B \rightarrow \underline{a}B\underline{b}\underline{b}$$

$$| \underline{1}$$

Problem: need an unbounded number of a characters before you can determine whether you are in the A group or the B group.

# Automate Predictive Parsing

#### Given a grammar that has the LL(1) property

- Can write a simple routine to recognize each lhs
- Code is both simple & fast

#### **♦** Consider $A \rightarrow \beta_1 \mid \beta_2 \mid \beta_3$ , with

- FIRST<sup>+</sup>( $\beta_1$ )  $\cap$  FIRST<sup>+</sup>( $\beta_2$ ) =  $\emptyset$
- FIRST<sup>+</sup> ( $\beta_2$ )  $\cap$  FIRST<sup>+</sup> ( $\beta_3$ ) =  $\emptyset$
- FIRST<sup>+</sup>( $\beta_1$ )  $\cap$  FIRST<sup>+</sup>( $\beta_3$ ) =  $\emptyset$

```
/* find an A */
if (current_token \in FIRST^+(\beta_1))
  find a \beta_1 and return true
else if (current_token \in FIRST^+(\beta_2))
  find a \beta_2 and return true
else if (current_token \in FIRST^+(\beta_3))
  find a \beta_3 and return true
else
report an error and return false
```

Grammars with the LL(1) property are called <u>predictive</u> <u>grammars</u> because the parser can "predict" the correct expansion at each point in the parse.

Parsers that capitalize on the *LL(1)* property are called <u>predictive parsers</u>.

One kind of predictive parser is the <u>recursive descent</u> parser.

# Predictive Parsing Example

### Expression grammar, after transformation

1	Goal	$\rightarrow$	Expr
2	Expr	$\rightarrow$	Term Expr'
3	Expr'	$\rightarrow$	+ Term Expr'
4			- Term Expr'
5			3
6	Term	$\rightarrow$	Factor Term'
7	Term′	$\rightarrow$	* Factor Term'
8			/ Factor Term'
9			3
10	Factor	$\rightarrow$	<u>id</u>
11			<u>number</u>

This produces a parser with six mutually recursive routines:

- · Goal
- Expr
- EPrime
- Term
- TPrime
- Factor

Each recognizes one NT or T

The term <u>descent</u> refers to the direction in which the parse tree is built.

### Recursive Descent Parser

```
Goal()
                                                Factor()
                                                  if (token = Number) then
   token \leftarrow next\_token();
   if (Expr() = true & token = EOF)
                                                    token \leftarrow next\_token();
     then next compilation step;
                                                    return true;
     else
                                                  else if (token = Identifier) then
        report syntax error;
                                                     token \leftarrow next\_token();
        return false;
                                                     return true;
                                                 else
                            looking for EOF,
Expr()
                                                    report syntax error;
                           found other
 if (Term() = false)
                                                    return false;
                           token
   then return false;
                                                EPrime, Term, & TPrime follow the
   else return Eprime();
                                                same basic lines
                      looking for Number or Identifier,
                      found other token instead
```

# Recursive Descent Parser (cont'd)

```
EPrime()
                                                                        Expr' \rightarrow \alpha
                                                                                         First+
 /\!\!/ Expr' \rightarrow + Term Expr'
                                                                        + Term Expr'
                                                                                          { + }
 // Expr' → - Term Expr'
                                           Prepare next token
 if (token = + or token = -) then
                                                                         - Term Expr'
                                           when current token
    token \leftarrow next\_token();
                                                                                         { EOF }
                                           is consumed
    if (Term()) then
       return EPrime();
    else return false; // Fail
 // Expr' → ε ←
                                      No next token is needed,
 else if (token = EOF) then
                                      when no input token is
     return true;
                                      consumed, but &
 else return false; // Fail
```

Term & TPrime follow the same basic lines

### Parse Tree - Recursive Descent Parser

### \* To build a parse tree:

- Augment parsing routines to build nodes
- Pass nodes between routines using a stack
- Node for each symbol on rhs
- Action is to pop *rhs* nodes, make them children of *lhs* node, and push this subtree

### To build an abstract syntax tree

- Build fewer nodes
- Put them together in a different order

 $Expr \rightarrow Term \ Expr'$ 

```
Expr()
   result \leftarrow true;
   if (Term() = false)
     then return false;
     else if (EPrime( ) = false)
            then result \leftarrow false;
           else
              build an Expr node
              pop EPrime node
             pop Term node
              make EPrime & Term
                children of Expr
              push Expr node
   return result:
```

Success  $\Rightarrow$  build a piece of the parse tree

This is a preview of Chapter 4

# Building Table-driven Parser

#### Strategy

- Encode knowledge in a table
- Use a standard "skeleton" parser to interpret the table

#### Example

- The non-terminal Factor has two expansions
   <u>Identifier</u> or <u>Number</u>
- Need a row for every NT & a column for every T
- Table might look like: Terminal Symbols

		+	-	*	/	Id.	Num	EOF
Non-terminal							•	
Symbols	<u>Factor</u>		_	_	_	<b>10</b>	11	_
						7	$\backslash$	

Error on '±'

Reduce by rule 10 on 'x'

# LL(1) Skeleton Parser

```
token \leftarrow next_token()
                                                             TOS:
push EOF onto Stack
                                                                                token
push the start symbol, S, onto Stack
TOS \leftarrow top of Stack
                                                     scanner
loop forever
  if TOS = EOF and token = EOF then
     break & report success
                                                            exit on success
  else if TOS is a terminal then
    if TOS matches token then
       pop Stack
                                                      // recognized TOS
       token \leftarrow next token()
    else report error looking for TOS
  else
                                                      // TOS is a non-terminal
    if TABLE[TOS, token] is A \rightarrow B_1 B_2 ... B_k then
       pop Stack
                                                      // get rid of A
                                                      // in that order
       push B<sub>k</sub>, B<sub>k-1</sub>, ..., B<sub>1</sub>
    else report error expanding TOS
  TOS \leftarrow top of Stack
```

# Building LL(1) table

### Building the complete table for LL(1)

- Need a row for every NT & a column for every T
- Need an algorithm to build the table

### **⋄** Filling in TABLE[X,y], $X \in NT$ , $y \in T \cup \{EOF\}$

- 1. entry is the rule  $X \rightarrow \beta$ , if  $y \in FIRST^+(\beta)$
- 2. entry is error, otherwise
- If any entry is defined multiple times, G is not LL(1)

# Summary

#### Top-down parser

- Use leftmost derivation
- Bad pick of rewrite rule results in backtrack

#### Left recursion removal

Avoid non-terminating top-down parser

#### Predictive parsing

• LL(1) property ensures only one production rule is chosen by looking ahead one terminal symbol.

#### \* Left factoring

Transform some non-LL(1) to LL(1)

### Automatic top-down parser generation

- Recursive decent parser
- Building LL(1) table:  $f(X,y) \rightarrow P$  (where  $X \in NT$ ,  $y \in T$ )