

D.A.V. PUBLIC SCHOOL, DEHRADUN



Session:-2019-2020

COMPUTER SCIENCE PROJECT

STD:- 12TH SCIENCE

ROLL NO: 22

SUBMITTED TO:

MR. UJJAWAL BHATTACHARYA

SUBMITTED BY:

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PROJECT BASED ON

STUDENT REPORT

CARD

MANAGEMENT

SYSTEM

CERTIFICATE

ROLL NO: _____

EXAM NO: _____

This is to certify that VISHAL JOSHI student of 12th has successfully completed the research on the below mentoned project under the guidance of Mr.UJJAWAL BHATTACHARYA during the year of 2019-2020 in partial fulfilment of computer science practical examination conducted by D.A.V. PUBLIC SCHOOL, DEHRADUN.

SIGNATURE OF EXTERNAL
EXAMINER

SIGNATURE OF
INTERNAL EXAMINER

INDEX

SR.NO	CONTENT	PAGE NO.
1)	CERTIFICATE OF EXCELLENCE	
2)	ACKNOWLEDGEMENT	
3)	INTRODUCTION	
4)	SOURCE CODE	
5)	OUTPUT WINDOW	
6)	CONCLUSION	
7)	BIBLIOGRAPHY	

ACKNOWLEDGEMENT

IN THE ACCOMPLISHMENT OF THIS PROJECT SUCCESSFULLY,
MANY PEOPLE HAVE BEST OWNED UPON ME THEIR
BLESSINGS AND THE HEART PLEDGE SUPPORT, THIS TIME I
AM UTILIZING TO THANK ALL THE PEOPLE WHO HAVE BEEN
CONCERNED WITH THE PROJECT.

PRIMARILY I WOULD LIKE THANK GOD FOR BEING ABLE TO
COMPLETE THIS PROJECT WITH SUCCESS. THEN I WOULD
LIKE TO THANK MY PRINCIPAL MRS.SARIKA MOHAN
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THE COMPLETION OF THE PROJECT.

INTRODUCTION

Student report card system project in C++ is a simple console application built without the use of graphics. This project 'Student Report Card' helps in managing the record of students according to their roll no, name, marks in all '5' subjects, etc. And tried to maintain all the possibility which may help the user to enter more record if he/she requires.

Some of the features of the program are:

- 1) Create Student Report Card: This feature creates a new student record containing his marks.
- 2) Read all students report card record (Class Record): This feature helps us to see all records of student report card system project present in the binary file of the in C++ program.
- 3) Read specific student report card record: This feature is same as the one explained above, except it shows the progress report and relevant data related to a particular student.
- 4) Search student record: This feature help's to search record of a single student from the

bundle of data, on inputting the student roll number.

5) Delete student record: This feature deletes the record of a particular student, on inputting his/her roll number.

6) Exit Program: This feature helps the user to get out of the 'Output Screen'.

HEADER FILES USED:

1) `#include <fstream.h>`

File streams include two member functions specially designed to read and write binary data sequentially: write & read. The first one (write) is a member function of ostream (inherited by ofstream). And read is a member function of istream (inherited by ifstream).

Objects of class fstream have both.

2) `#include <iomanip>`

The header <iomanip> is a part of the input/output library of the C++ Standard Library. It defines the manipulator functions resetiosflags(), setiosflags(), setbase(), setprecision(), and setw(). These

functions maybe conveniently used by C++ programs to affect the state of iostream objects.

//Only setw() has been used in Project.

3) #include <conio>

Stands for 'Console input & output'. It contains the functions of console input and output. This function is used to clear output screen. //used functions clrscr() & getch().

4) #include <stdio>

Statement which tells the Compiler to Insert the contents of **stdio** at that particular place. **stdio.h** is the header file used for getting the input from the user(keyboard) and the output result text to the monitor(screen).

5) #include <stdlib>

Is the header file of the general purpose standard library of C programming language which includes functions involving memory allocation, process control, conversions, and others. It is compatible with C++ and is known as **stdlib** in C++. The name 'stdlib' stands for 'standard library'.

SOURCE CODE

```
//*****

//      HEADER FILE USED IN PROJECT

//*****

#include<conio.h>

#include<stdio.h>

#include<fstream.h>

#include<stdlib.h>

#include<iomanip.h>

//*****

//      CLASS USED IN PROJECT

//*****

class student
{
int rollno;

char name[50];

int p_marks,c_marks,m_marks,e_marks,cs_marks;

float per;

char grade;
```

```

int std;

void calculate()
{
per=(p_marks+c_marks+m_marks+e_marks+cs_marks)/5.0;
if(per>=60)
grade='A';
else if(per>=50 && per<60)
grade='B';
else if(per>=33 && per<50)
grade='C';
else
grade='F';
}

public:
void getdata()
{
cout<<"\nEnter The roll number of student ";
cin>>rollno;
cout<<"\n\nEnter The Name of student(IN 10 'CHARACTERS') ";
gets(name);
cout<<"\nEnter The marks in physics out of 100 : ";
cin>>p_marks;
cout<<"\nEnter The marks in chemistry out of 100 : ";
cin>>c_marks;
cout<<"\nEnter The marks in maths out of 100 : ";
cin>>m_marks;
cout<<"\nEnter The marks in english out of 100 : ";

```

```

cin>>e_marks;

cout<<"\nEnter The marks in computer science out of 100 : ";

cin>>cs_marks;

calculate();

}

```

```

void showdata()

{

cout<<"\nRoll number of student : "<<rollno;

cout<<"\nName of student : "<<name;

cout<<"\nMarks in Physics : "<<p_marks;

cout<<"\nMarks in Chemistry : "<<c_marks;

cout<<"\nMarks in Maths : "<<m_marks;

cout<<"\nMarks in English : "<<e_marks;

cout<<"\nMarks in Computer Science : "<<cs_marks;

cout<<"\nPercentage of student is : "<<per;

cout<<"\nGrade of student is : "<<grade;

}

```

```

void show_tabular()

{

cout<<rollno<<setw(12)<<name<<setw(12)<<p_marks<<setw(3)<<c_marks<<setw(3)
<<m_marks<<setw(3)<<e_marks<<setw(3)<<cs_marks<<setw(7)<<setprecision(3)<<p
er<<" "<<grade<<endl;

}

```

```
int retrollno()
{
return rollno;
}

};    //class ends here
```

```
//*****
//  GLOBAL DECLARATION FOR STREAM OBJECT , OBJECT
//*****
```

```
fstream fp;
student st;
```

```
//*****
//  FUNCTION TO WRITE IN FILE
//*****
```

```
void write_student()
{
fp.open("student.dat",ios::out|ios::app);
st.getdata();
fp.write((char*)&st,sizeof(student));
fp.close();
cout<<"\n\nstudent record Has Been Created ";
```

```
getch();  
}
```

```
//*****  
//  FUNCTION TO READ SPECIFIC RECORD FROM FILE  
//*****
```

```
void display_sp(int n)  
{  
    int flag=0;  
    fp.open("student.dat",ios::in);  
    while(fp.read((char*)&st,sizeof(student)))  
    {  
        if(st.retrollno()==n)  
        {  
            clrscr();  
            st.showdata();  
            flag=1;  
        }  
    }  
    fp.close();  
    if(flag==0)  
        cout<<"\n\nrecord not exist";  
    getch();  
}
```

```
//*****  
  
//  FUNCTION TO DELETE RECORD OF FILE  
  
//*****
```

```
void delete_student()  
{  
    int no;  
    clrscr();  
    cout<<"\n\n\n\tDelete Record";  
    cout<<"\n\nPlease Enter The roll number of student You Want To Delete";  
    cin>>no;  
    fp.open("student.dat",ios::in|ios::out);  
    fstream fp2;  
    fp2.open("Temp.dat",ios::out);  
    fp.seekg(0,ios::beg);  
    while(fp.read((char*)&st,sizeof(student)))  
    {  
        if(st.retrollno()!=no)  
        {  
            fp2.write((char*)&st,sizeof(student));  
        }  
    }  
    fp2.close();
```

```

fp.close();
remove("student.dat");
rename("Temp.dat","student.dat");
cout<<"\n\n\tRecord Deleted ..";
getch();
}

```

```

//*****

```

```

//  FUNCTION TO DISPLAY ALL STUDENT GRADE RECORD

```

```

//*****

```

```

void class_result()
{
clrscr();
fp.open("student.dat",ios::in);
if(!fp)
{
cout<<"ERROR!!! FILE COULD NOT BE OPEN\n\n\n Go To Entry Menu to create File";
cout<<"\n\n\n Program is closing ....";
getch();
exit(0);
}

```

```

cout<<"\n\n\t\tALL STUDENTS RESULT \n\n";
cout<<"===== \n";
cout<<"Roll No. Name      P C M E CS %age Grade\n";
cout<<"===== \n";

```

```

while(fp.read((char*)&st,sizeof(student)))
{
    st.show_tabular();
}
fp.close();
getch();
}

```

```

//*****
//  FUNCTION TO DISPLAY RESULT MENU
//*****

```

```

void result()
{
    int ans,rno;
    char ch;
    clrscr();
    cout<<"\n\n\nRESULT MENU";
    cout<<"\n\n\n1. Class Result\n\n2. Student Report Card\n\n3.Back to Main Menu";
    cout<<"\n\n\nEnter Choice (1/2)? \n";
    cin>>ans;
    switch(ans)
    {
        case 1 :

```



```

class_result();
break;
case 2 :
{
do
{
clrscr();
char ans;
cout<<"\n\nEnter Roll Number Of Student : ";
cin>>rno;
display_sp(rno);
cout<<"\n\nDo you want to See More Result (y/n)?";
cin>>ans;
}
while(ans=='y' || ans=='Y');

break;
}
case 3:
break;
default:
cout<<"INVALID OPTION";
}
}

//*****
//  INTRODUCTION FUNCTION

```

```
//*****
```

```
void intro()
{
    clrscr();
    gotoxy(35,11);
    cout<<"STUDENT";
    gotoxy(33,14);
    cout<<"REPORT CARD";
    gotoxy(35,17);
    cout<<"PROJECT";
    cout<<"\n\nMADE BY :SAURABH KAPRAWAN";
    cout<<"\n\nMADE BY :VISHAL JOSHI ";
    getch();

}
```

```
//*****
```

```
//  ENTRY / EDIT MENU FUNCTION
```

```
//*****
```

```
void entry_menu()
{
    clrscr();
    char ch2;
    cout<<"\n\n\n\tENTRY MENU";
    cout<<"\n\n\t1.CREATE STUDENT RECORD";
    cout<<"\n\n\t2.SEARCH STUDENT RECORD ";
    cout<<"\n\n\t3.DELETE STUDENT RECORD";
```

```
cout<<"\n\n\t4.BACK TO MAIN MENU";
cin>>ch2;
switch(ch2)
{
case '1':
clrscr();
write_student();
break;
case '2':
int num;
clrscr();
cout<<"\n\n\tPlease Enter The roll number ";
cin>>num;
display_sp(num);
break;
case '3':
delete_student();
break;
case '4':
break;
default:
clrscr();
entry_menu();
}
}
```

```
//*****  
//  THE MAIN FUNCTION OF PROGRAM  
//*****
```

```
void main()  
{  
char ch;  
intro();  
do  
{  
clrscr();  
cout<<"\nENTER YOUR CHOICE";  
cout<<"\n01. RESULT MENU";  
cout<<"\n02. ENTRY/EDIT MENU";  
cout<<"\n03. EXIT\n";  
cin>>ch;  
switch(ch)  
{  
case '1':  
clrscr();  
result();  
break;  
case '2':  
entry_menu();  
break;  
case '3':
```

```
exit(0);

break;

default :

cout<<"INVALID OPTION";

}

}

while(ch!='3');

}

//*****

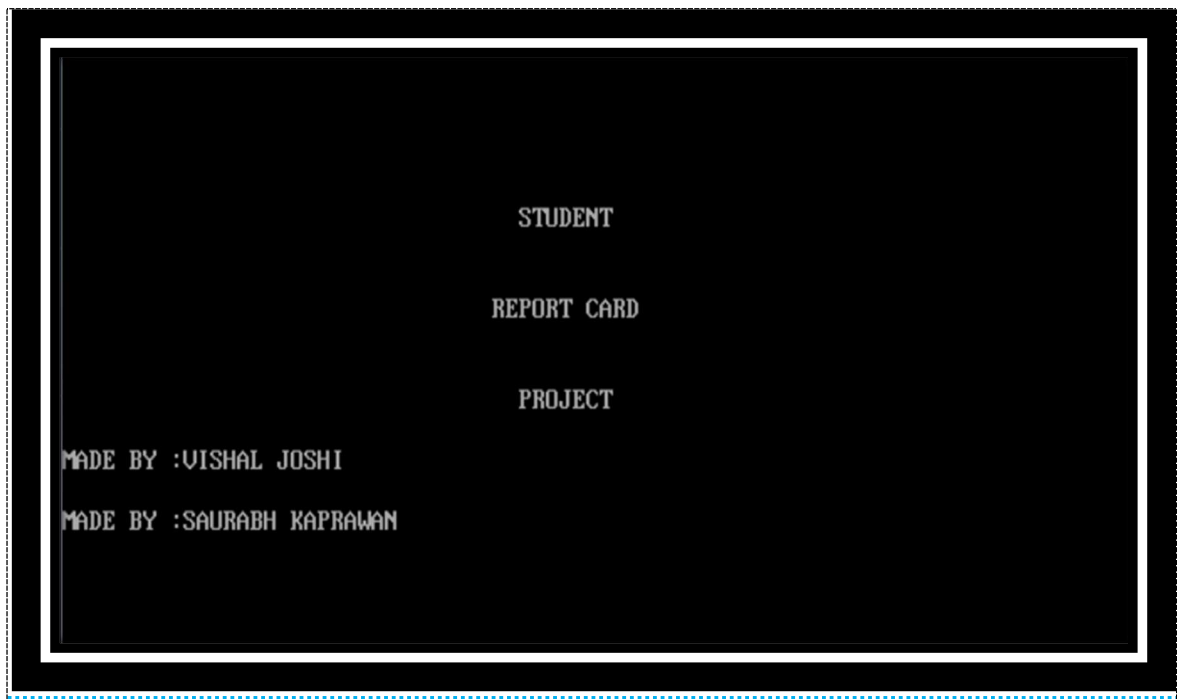
//          END OF PROJECT

//*****
```

OUTPUT WINDOWS OF THE ABOVE SOURCE CODE



INTRODUCTION MENU





MAIN MENU

```
ENTER YOUR CHOICE
01. RESULT MENU
02. ENTRY/EDIT MENU
03. EXIT
—
```



RESULT MENU

```
RESULT MENU

1. Class Result
2. Student Report Card
3.Back to Main Menu

Enter Choice (1/2)?
```



UNDER RESULT MENU

1) class result

ALL STUDENTS RESULT								
Roll No.	Name	P	C	M	E	CS	%age	Grade
1	NOBITA	98	67	89	98	99	90.2	A
2	LUCKY	78	97	89	71	96	86.2	A
3	VINAYAK	89	86	95	99	99	93.6	A
4	SHIU	98	98	99	92	90	95.4	A
5	VICKY	99	99	99	99	99	99	A

2) student report card

Enter Roll Number Of Student :

On entering 1

```
Roll number of student : 1
Name of student : NOBITA
Marks in Physics : 98
Marks in Chemistry : 67
Marks in Maths : 89
Marks in English : 98
Marks in Computer Science : 99
Percentage of student is : 90.2
Grade of student is : A_
```


3) back to main menu

```
ENTER YOUR CHOICE
01. RESULT MENU
02. ENTRY/EDIT MENU
03. EXIT
3_
```

ON
INPUTTING
3

MAIN MENU APPEARS

```
ENTER YOUR CHOICE
01. RESULT MENU
02. ENTRY/EDIT MENU
03. EXIT
_
```



ENTRY / EDIT MENU

ENTRY MENU

- 1.CREATE STUDENT RECORD
- 2.SEARCH STUDENT RECORD
- 3.DELETE STUDENT RECORD
- 4.BACK TO MAIN MENU



UNDER ENTRY / EDIT MENU

1)create student record

```
Enter The roll number of student 2
Enter The Name of student(IN 10 'CHARACTERS') LUCKY
Enter The marks in physics out of 100 : 78
Enter The marks in chemistry out of 100 : 97
Enter The marks in maths out of 100 : 89
Enter The marks in english out of 100 : 71
Enter The marks in computer science out of 100 : 96
student record Has Been Created _
```

2)search student record

```
Enter Roll Number Of Student :
```

ON ENTERING ROLL NO (IF RECORD EXIST ,THEN
ONLY)

```
Roll number of student : 5  
Name of student : VICKY  
Marks in Physics : 99  
Marks in Chemistry : 99  
Marks in Maths : 99  
Marks in English : 99  
Marks in Computer Science :99  
Percentage of student is :99  
Grade of student is :A  
  
Do you want to See More Result (y/n)?
```

3)delete student record

```
Enter Roll Number Of Student :
```

ON ENTERING ROLL NUMBER (OR ANY) EXIST IN
RECORD roll number entered =>2

```
Delete Record
```

```
Please Enter The roll number of student You Want To Delete2
```

```
Record Deleted .._
```

4)exiting entry / edit menu

```
ENTRY MENU
```

```
1.CREATE STUDENT RECORD
```

```
2.SEARCH STUDENT RECORD
```

```
3.DELETE STUDENT RECORD
```

```
4.BACK TO MAIN MENU4
```

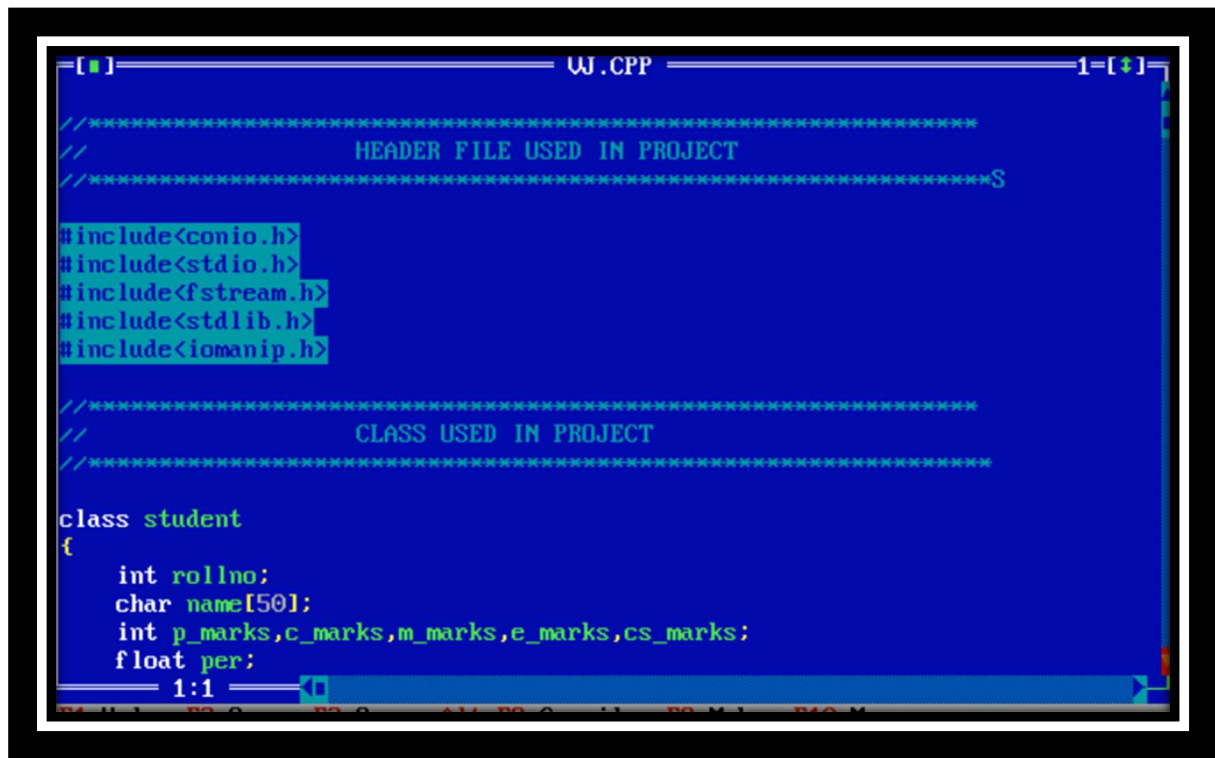
On PRESSING 4 MAIN MENU APPEARS



EXITING PROGRAM

ON PRESSING 3

blue C++ program screen appears



CONCLUSION

This software has its advantage and disadvantages but it can surely help with the record storage system. We don't have to worry about the misplacing of record which is a great clash while storing the record on separate files.

LIMITATIONS

- ✚ Does not support mouse.
- ✚ If some string is gives as input i.e. place where integer should have been input, the program crashes and dat file gets spoiled.
- ✚ This project can only work on a C++ Software.

BIBLIOGRAPHY

Sumitra arrora class 12

Website :

<http://www.google.co.in>

<http://www.wikipedia.com>

Thank

YOU