# **ITPPV** Homework 1

due Tuesday January 28, 2020

# 1 Setting up the Environment

We will use the HOL4 theorem prover<sup>1</sup> in the course. For the homeworks, you will need to be able to use HOL4 on your own machine. Therefore, please set up the following software.

## 1.1 Standard ML

You need to have an implementation of Standard ML (SML). Please install PolyML<sup>2</sup> 5.8<sup>3</sup>.

### 1.2 HOL4

Please install version Kananaskis-13 of the HOL4 theorem prover<sup>4</sup>. Installation instructions can be found on HOL4's website<sup>5</sup>.

#### 1.3 Emacs

In the lecture GNU Emacs<sup>6</sup> will be used as a user-interface. Please install a recent version of Emacs. Please make sure you use Emacs and not XEmacs.

#### 1.4 HOL-mode and SML mode

We will use *hol-mode* for Emacs. It is distributed with HOL4, but needs setting up in Emacs. Please set it up and familiarise yourself with its basic usage. Documentation can be found on HOL4's website<sup>7</sup>. We will write SML programs often. Please install the SML mode<sup>8</sup> to enable syntax highlighting for SML in Emacs. Information on both the SML and the HOL mode can also be found in HOL4's interaction manual<sup>9</sup>.

# 2 Standard ML

Let's refresh our knowledge about Standard ML. The exercises below are aimed at getting familiar with Emacs and using the HOL mode. So, please use Emacs with HOL mode as a user-interface and treat HOL like an SML REPL.

To learn more about the Emacs mode, you can have a look at the HOL4 interaction manual. If you need a brush-up on SML syntax, I recommend reading something compact like https://learnxinyminutes.com/docs/standard-ml/. If you need more material, the book ML for the Working Programmer by Larry Paulson is a good introduction.

<sup>1</sup>https://hol-theorem-prover.org

<sup>&</sup>lt;sup>2</sup>webpage http://www.polyml.org

<sup>&</sup>lt;sup>3</sup>download link https://github.com/polyml/polyml/releases/tag/v5.8

 $<sup>^{4} \\</sup> download \ link \ https://github.com/HOL-Theorem-Prover/HOL/releases/tag/kananaskis-13$ 

<sup>&</sup>lt;sup>5</sup>see https://hol-theorem-prover.org/#get

<sup>&</sup>lt;sup>6</sup>https://www.gnu.org/software/emacs/

<sup>7</sup>see https://hol-theorem-prover.org/hol-mode.html

<sup>8</sup>https://elpa.gnu.org/packages/sml-mode.html

<sup>9</sup>https://hol-theorem-prover.org/HOL-interaction.pdf

#### 2.1 Your Own Lists

SML comes with a decent list library. Nevertheless, as an exercise, define your own list datatype and implement the following list operations for that datatype:

- length
- append (0)
- rev
- revAppend
- exists

If you don't know what these functions should do, you can find documentation of the Standard ML Basis Library at e.g., http://sml-family.org. In addition, implement a function

```
replicate : 'a -> int -> 'a list
```

which is supposed to construct a list of the given length that only contains the given element. For example, replicate "a" 3 should return the list ["a", "a", "a"].

- 1. Prove on pen and paper, using structural induction on your list datatype, that for your implementation, append 1 [] = 1 holds for all 1.
- Similarly, prove using pen and paper that:
  ∀11 12. length (append 11 12) = length 11 + length 12.
- 3. There are strong connections between append, revAppend and rev. One can for example define revAppend by revAppend 11 12 = append (rev 11) 12. Write down similar definitions for rev and append using only revAppend.

# 2.2 Making Change

In the following, let's use the standard SML list library again. Write a program that, given the coins and notes you have in your wallet, lists *all* the possible ways to pay a certain amount. Represent the coins you have as a list of integers. If a number occurs twice in this list, you have two coins with this value. The result should be returned in the form of a list of lists. For simplicity, the output may contain duplicates. The function should have the following signature:

```
make_change : int list -> int -> int list list
```

An implementation of the function can for example have the outputs below. Note that the output of your implementation is allowed to contain duplicates and use a different order of the lists.

- make\_change [5,2,2,1,1,1] 6 = [[5, 1], [2, 2, 1, 1]]
- make\_change [5,2,2,1,1,1] 15 = []
- make\_change [10,5,5,5,2,2,1,1,1] 10 = [[10], [5, 5], [5, 2, 2, 1], [5, 2, 1, 1, 1]]

Write down as formally as you can some properties of make\_change. An example property is

```
\forall cs n. n > sum cs \Longrightarrow make_change cs n = []
```

where sum is defined by val sum = foldl (op+) 0 and we assume that cs contains no number less than 0.