A MIXED REALITY EXPERIENCE

VIKRANTH

THE BEGINNING

Presented By
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Ideation Phase

Concept

In Vikranth 'The Beginning' Adventure Game, the player's journey begins in a quiet alpine town when meteorites strike battlefield. Your goal? Find and shoot enemies while dodging bullets and explosions. As the battle rages, the town's surroundings transform, you's use your wits to uncover these weapons scattered among your room space. You'll encounter dynamic lighting, explosive obstacles and stay safe in this immersive experience that blurs reality and virtual worlds.

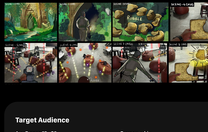
Game Objective

The primary goal is to shoot the aliens' spheres while dodging their bullets and collecting weapons. Challenging but fast, your quick thinking will change your outcome.

Key Highlights

Immersive Gameplay, Environmental Awareness, Immersive Spatial Audio, Haptic and Audio Feedback, Scan and Define Play Area, Replicability

Storyboarding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