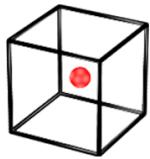


PRINT THAT THING'S



SKILLS CHECKLIST

Become a 3D Print Designer
within 30 days.

WEEK #1

- Setup Blender for 3D Printer + 3D Print Add-Ons**
- Move, Rotate, & Scale Basics**
- Editing Geometry Basics**
- 3D Print Workflow + 8 Powerful Modifiers (Effects)**
- Export for 3D Print & Slicing Basics (FDM + SLA)**
- 3D Print Studio - Real-Time Renders with EEVEE**
- Box Modeling Basics**

WEEK #2

- Using Photos inside Blender (Custom Lithophanes)**
- Adding a Base Stand to 3D Photos**
- Learn to Lathe (Custom Pottery)**
- Solidify Modifier & Easy Effects for Pottery**
- Making Wearable Rings**
- Adding Custom 3D Text**
- Rest Day - Share Your Progress!**

WEEK #3

- Subdivision Surface Modeling (SubSurf)**
- Extrude & Inset Tools + Overhang Mesh Analysis**
- Print-In-Place Designing (Toy Car)**
- Adding Details with Advanced BoolTool Workflows**
- Slicing Large Designs into Parts (The Easy Way)**
- Exporting Multi-Part Objects with 3D Print Toolbox**
- Rest Day - Share Your Progress!**

WEEK #4

- Intro to Sculpting for 3D Print**
- Adding Sculpting Details**
- Make a 3D Product for a Phone (Measurements & Base Mesh)**
- Sculpting with Box Modeling Workflow**
- 3D Print Studio Setup**
- Export HD Photos & 360 Product Renders**
- Finished - Keep Growing with Intermediate Lessons**

