



Baseband equivalents of bandpass signals

Jukka Henriksson



Contents

- Background, motivation and goals
- Complex baseband representation of signals
- Complex representation of noise
- Channel models
- Examples of modulated signals
- Signal-to-noise considerations

} If time
allows



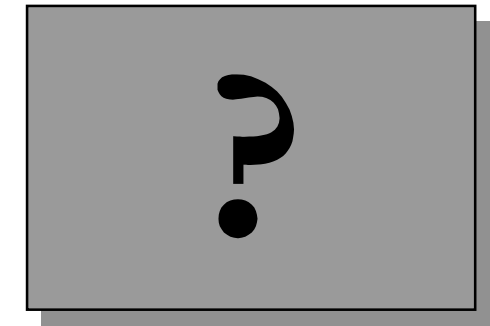
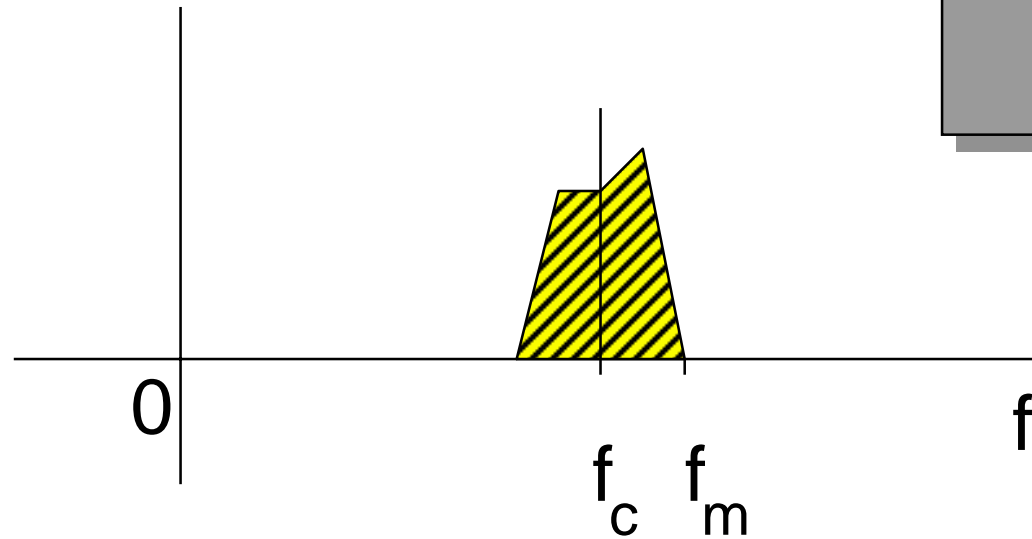
Background, motivation and goals

- Simulation requires digital representation of signals
- sampling in time domain
- efficient representation needed
- minimum amount of samples
- noise (and interference) should be correctly included

The way: complex baseband representation

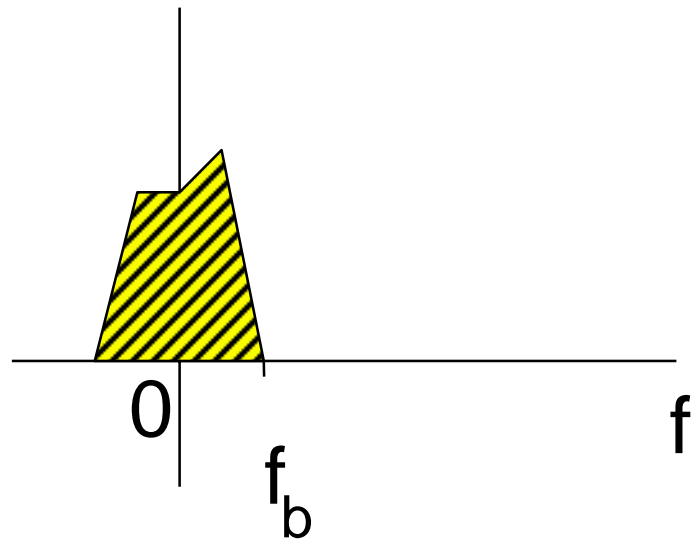
Background, motivation and goals (cont'd)

- Direct application of sampling theorem
- \Rightarrow required sampling frequency $f_s > 2 \cdot f_m$ (??)



ncs1.drw

Background, motivation and goals (cont'd)



ncs1.drw

- For complex bb-representation only $f_s > 2 \cdot f_b$ is needed

Useful complex relationships

- Define complex number:

$$z = x + jy$$

- Then

$$\begin{aligned}\operatorname{Re}\{z_1\} \cdot \operatorname{Re}\{z_2\} &= \frac{1}{2}(z_1 + z_1^*) \cdot \frac{1}{2}(z_2 + z_2^*) \\ &= \frac{1}{2}(\operatorname{Re}\{z_1 z_2\} + \operatorname{Re}\{z_1 z_2^*\})\end{aligned}\tag{1}$$

- and

$$\begin{aligned}\operatorname{Re}\{z_1\} \cdot \operatorname{Im}\{z_2\} &= \frac{1}{2}(z_1 + z_1^*) \cdot \frac{1}{2j}(z_2 - z_2^*) \\ &= \frac{1}{2}(\operatorname{Im}\{z_1 z_2\} - \operatorname{Im}\{z_1 z_2^*\}) = \frac{1}{2}(\operatorname{Im}\{z_1 z_2\} + \operatorname{Im}\{z_1^* z_2\})\end{aligned}\tag{2}$$

Useful complex relationships (cont'd)

- and

$$\operatorname{Im}\{z_1\} \cdot \operatorname{Im}\{z_2\} = \frac{1}{2j}(z_1 - z_1^*) \cdot \frac{1}{2j}(z_2 - z_2^*) \quad (3)$$

$$= \frac{1}{2}(-\operatorname{Re}\{z_1 z_2\} + \operatorname{Re}\{z_1 z_2^*\})$$

- and also

(4)

$$\operatorname{Re}\{z_1 z_2\} = x_1 x_2 - y_1 y_2 = \operatorname{Re}\{z_1\} \operatorname{Re}\{z_2\} - \operatorname{Im}\{z_1\} \operatorname{Im}\{z_2\}$$

(5)

$$\operatorname{Im}\{z_1 z_2\} = x_1 y_2 + y_1 x_2 = \operatorname{Re}\{z_1\} \operatorname{Im}\{z_2\} + \operatorname{Im}\{z_1\} \operatorname{Re}\{z_2\}$$



Complex representation of bandpass signal

Assume bandpass signal

$$v(t) = A(t) \cos(\omega_c t + \phi(t)) \quad (6)$$

this is equivalent to

$$\begin{aligned} v(t) &= \operatorname{Re}\{A(t)e^{j\omega_c t + j\phi(t)}\} = \operatorname{Re}\{\tilde{z}(t)e^{j\omega_c t}\} \\ &= \frac{1}{2}[\tilde{z}(t)e^{j\omega_c t} + \tilde{z}(t)^* e^{-j\omega_c t}] \end{aligned} \quad (7)$$

where the **complex envelope** is defined

$$\tilde{z}(t) = A(t)e^{j\phi(t)} \quad (8)$$



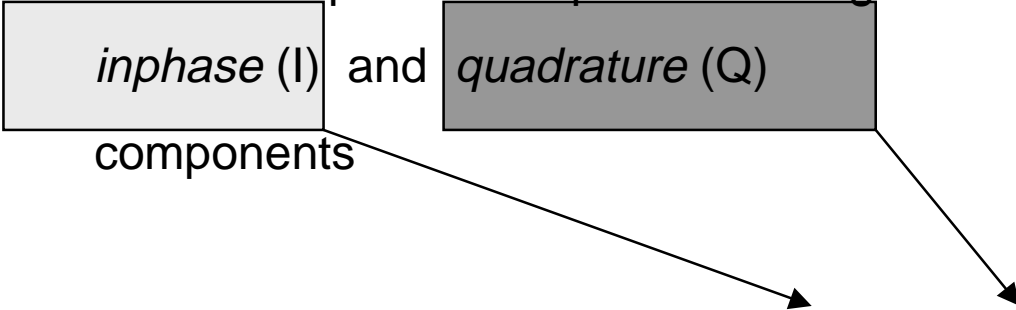
Alternative real representation

BP-signal of (7) may be written also

$$v(t) = x(t)\cos(\omega_c t) - y(t)\sin(\omega_c t) \quad (9)$$

where complex envelope has been given using

inphase (I) and *quadrature* (Q)
components

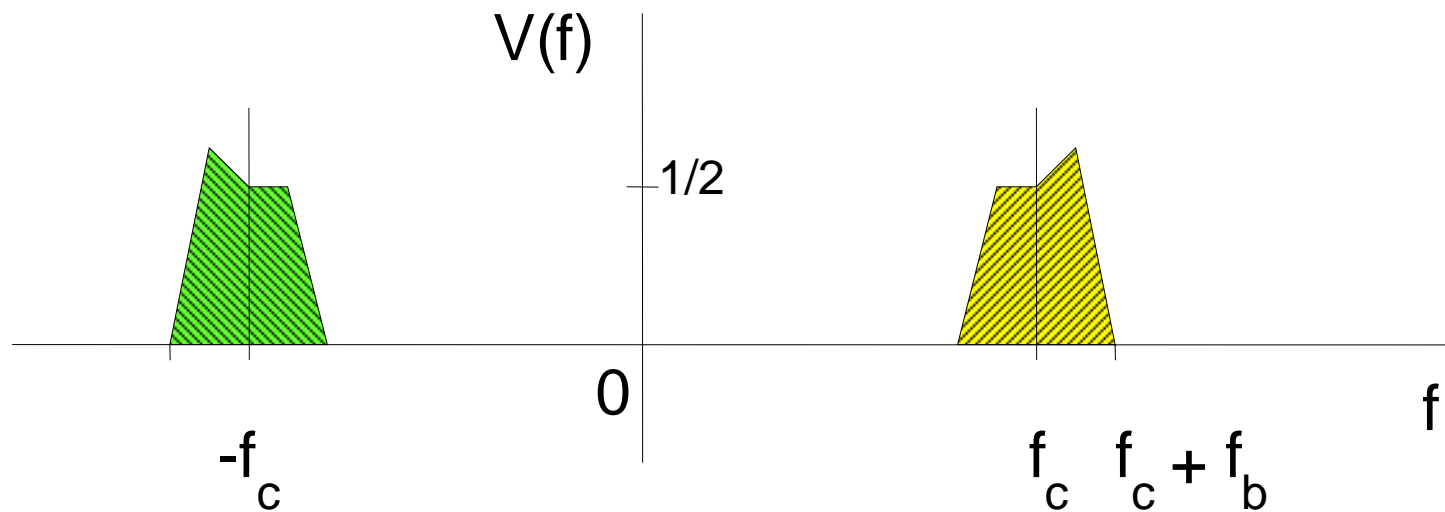


(10)

$$\tilde{z}(t) = x(t) + jy(t)$$

Spectral considerations

- If $v(t)$ is bandpass $\Rightarrow A(t)$ and $\phi(t)$ are slowly varying lowpass type
- If ω_c is the center frequency of the bandpass signal and $\omega_c > \omega_b \Rightarrow$ complex envelope is unique



ncs2.drw

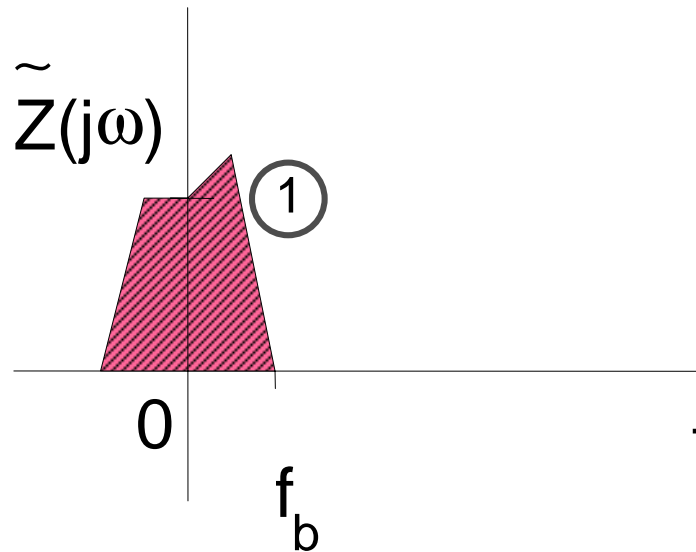
Spectral considerations (cont'd)

Fourier transform of (7) gives

$$V(f) = \frac{1}{2} \left[\tilde{Z}(f - f_c) + \tilde{Z}(-f - f_c)^* \right] \quad (11)$$

so the bandpass spectrum can be given using only
information of $\tilde{Z}(f)$

Spectrum of the complex low-pass signal



Notice the spectrum height!

Recovery of quadrature component x

$$\begin{aligned} v(t) \operatorname{Re}\{e^{-j\omega_c t}\} &= \frac{1}{2} \operatorname{Re}\{\tilde{z}(t)\} + \frac{1}{2} \operatorname{Re}\{\tilde{z}(t)e^{j2\omega_c t}\} \\ &= \frac{1}{2} x(t) + \frac{1}{4} [\tilde{z}(t)e^{j2\omega_c t} + \tilde{z}(t)^* e^{-j2\omega_c t}] \end{aligned} \quad (12)$$

Fourier transforming we get

$$\frac{1}{2} X(f) + \frac{1}{4} [\tilde{Z}(f - 2f_c) + \tilde{Z}(-f - 2f_c)^*] \quad (13)$$

The transform components are bandlimited \Rightarrow
lowpassfiltering the result we get $1/2 X(f)$ or

$$x(t) = \left[2v(t) \operatorname{Re}\{e^{-j\omega_c t}\} \right]_{LP} \quad (14)$$

Recovery of quadrature component y

$$\begin{aligned} v(t) \operatorname{Im}\{e^{-j\omega_c t}\} &= \frac{1}{2} \operatorname{Im}\{\tilde{z}(t)\} - \frac{1}{2} \operatorname{Im}\{\tilde{z}(t)e^{j2\omega_c t}\} \\ &= \frac{1}{2} y(t) - \frac{1}{4j} [\tilde{z}(t)e^{j2\omega_c t} - \tilde{z}(t)^* e^{-j2\omega_c t}] \end{aligned} \quad (15)$$

Fourier transforming we get

$$\frac{1}{2} Y(f) + \frac{1}{4j} [\tilde{Z}(f - 2f_c) - \tilde{Z}(-f - 2f_c)^*] \quad (16)$$

and hence

$$y(t) = \left[2v(t) \operatorname{Im}\{e^{-j\omega_c t}\} \right]_{LP} \quad (17)$$

Spectra of low-pass components

Starting from (14) Fourier-transforming, using (11) we get

$$X(f) = \frac{1}{2} \left[\tilde{Z}(f) + \tilde{Z}(-f)^* \right] \quad (18)$$

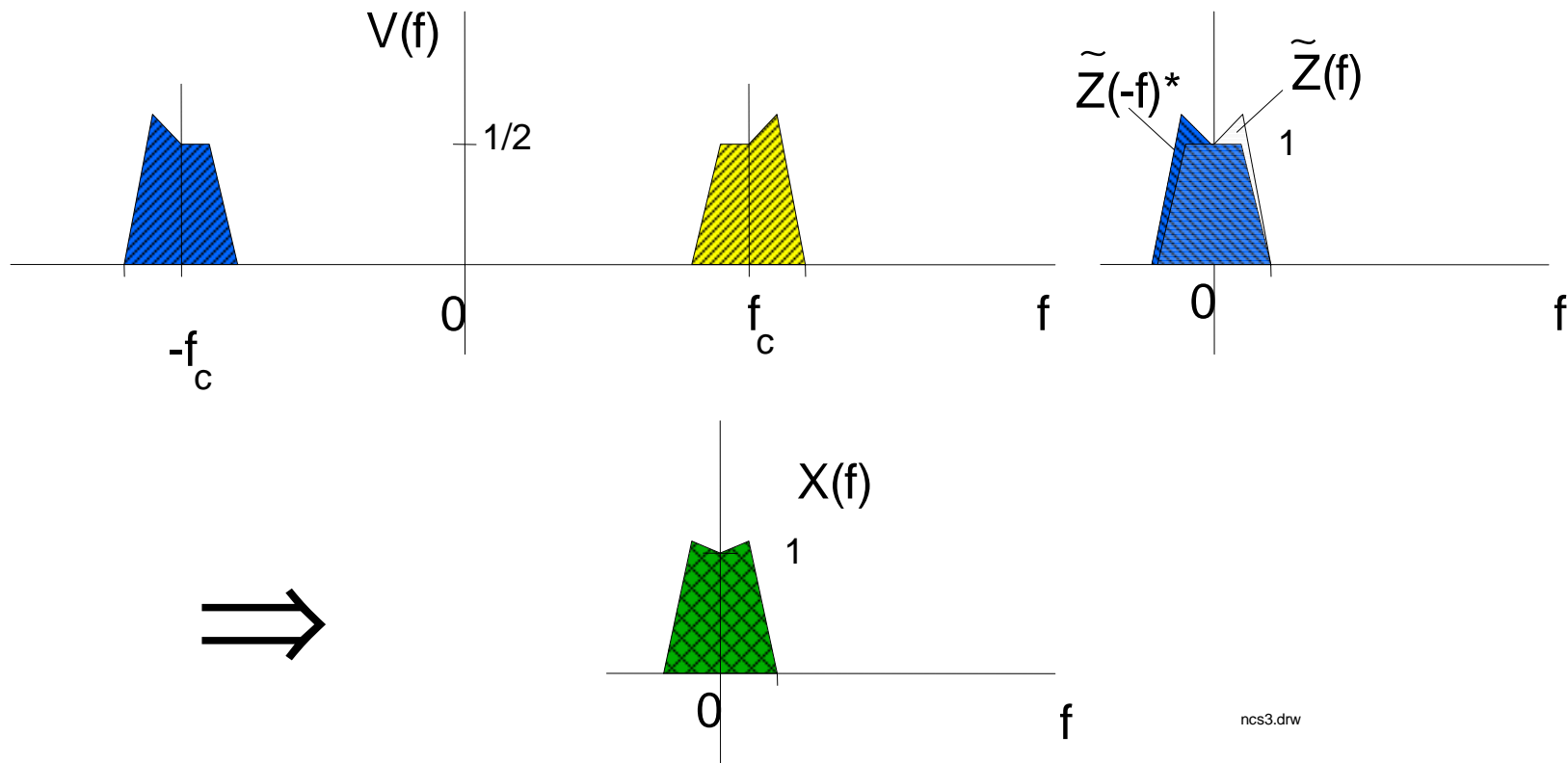
and similarly

$$Y(f) = \frac{1}{2j} \left[\tilde{Z}(f) - \tilde{Z}(-f)^* \right] \quad (19)$$

The following figure demonstrates above.

(Note: $x(t)$ and $y(t)$ real $\Rightarrow X(f)$ and $Y(f)$ conjugate symmetric i.e. $X(-f) = X(f)^*$)

Derivation of $X(f)$ from BP spectrum $V(f)$



Linear filtering of BP signals

Assume BP-filter impulse response

$$\underline{h(t) = \operatorname{Re}\left\{ 2\tilde{h}(t)e^{j\omega_c t} \right\}} \quad (20)$$

Let input be $v(t)$ – then the output $w(t)$ is

$$\begin{aligned} w(t) &= \int h(t-\tau)v(\tau)d\tau \\ &= \int \frac{1}{2} \operatorname{Re}\left\{ 2\tilde{h}(t-\tau)e^{j\omega_c(t-\tau)}\tilde{z}(\tau)e^{j\omega_c\tau} \right\} d\tau + \\ &\quad \int \frac{1}{2} \operatorname{Re}\left\{ 2\tilde{h}(t-\tau)e^{j\omega_c(t-\tau)}\tilde{z}(\tau)^* e^{-j\omega_c\tau} \right\} d\tau \\ &= \operatorname{Re}\left\{ \int \tilde{h}(t-\tau)\tilde{z}(\tau)d\tau e^{j\omega_c t} \right\} \end{aligned} \quad (21)$$

(cont'd)

and hence the complex envelope of the output $w(t)$ is

$$\tilde{w}(t) = \int \tilde{h}(t - \tau) \tilde{z}(\tau) d\tau \quad (22)$$

Note the use of number 2 in defining
the complex envelope of *filter impulse response*

[However, in simulations this is usually not critical;
it is only constant scaling for signals and noise]

Bandpass random signals and noise

Assume wide sense stationary (WSS) BP random signal

$$n(t) = \text{Re}\{\tilde{n}(t)e^{j\omega_c t}\} = n_c(t)\cos(\omega_c t) - n_s(t)\sin(\omega_c t) \quad (23)$$

or for simplicity

$$n(t) = x(t)\cos(\omega_c t) - y(t)\sin(\omega_c t) \quad (24)$$

Autocorrelation function

$$\begin{aligned} R_n(\tau) &= \overline{n(t)n(t+\tau)} \\ &= \frac{1}{2}\text{Re}\{\overline{\tilde{n}(t)^* \tilde{n}(t+\tau)}e^{j\omega_c \tau}\} + \frac{1}{2}\text{Re}\{\overline{\tilde{n}(t)\tilde{n}(t+\tau)}e^{j\omega_c \tau + j2\omega_c t}\} \end{aligned} \quad (25)$$

Due to WSS => second term must be ZERO

Bandpass random signals and noise (2)

Define

$$\begin{aligned} R_{\tilde{n}}(\tau) &= \overline{\tilde{n}(t)^* \tilde{n}(t + \tau)} \\ &= x(t)x(t + \tau) + y(t)y(t + \tau) + j[x(t)y(t + \tau) - y(t)x(t + \tau)] \end{aligned} \quad (26)$$

Then

$$= R_x(\tau) + R_y(\tau) + j[R_{xy}(\tau) - R_{yx}(\tau)]$$
$$R_n(\tau) = \frac{1}{2} \operatorname{Re} \left\{ R_{\tilde{n}}(\tau) e^{j\omega_c \tau} \right\} \quad (27)$$

WSS condition gives

$$\overline{\tilde{n}(t)\tilde{n}(t + \tau)} = R_x(\tau) - R_y(\tau) + j[R_{xy}(\tau) + R_{yx}(\tau)] = 0 \quad (28)$$

which gives general properties for the inphase and quadrature correlations



Bandpass random signals and noise (3)

$$\begin{aligned} R_x(\tau) &= R_y(\tau) \\ R_{xy}(\tau) &= -R_{yx}(\tau) \end{aligned} \quad (29)$$

and hence

$$R_{\tilde{n}}(\tau) = 2R_x(\tau) + 2jR_{xy}(\tau) \quad (30)$$

Note that the autocorrelation of the complex envelope may be complex (but the spectrum is real!)

Fourier transforming (27) we get

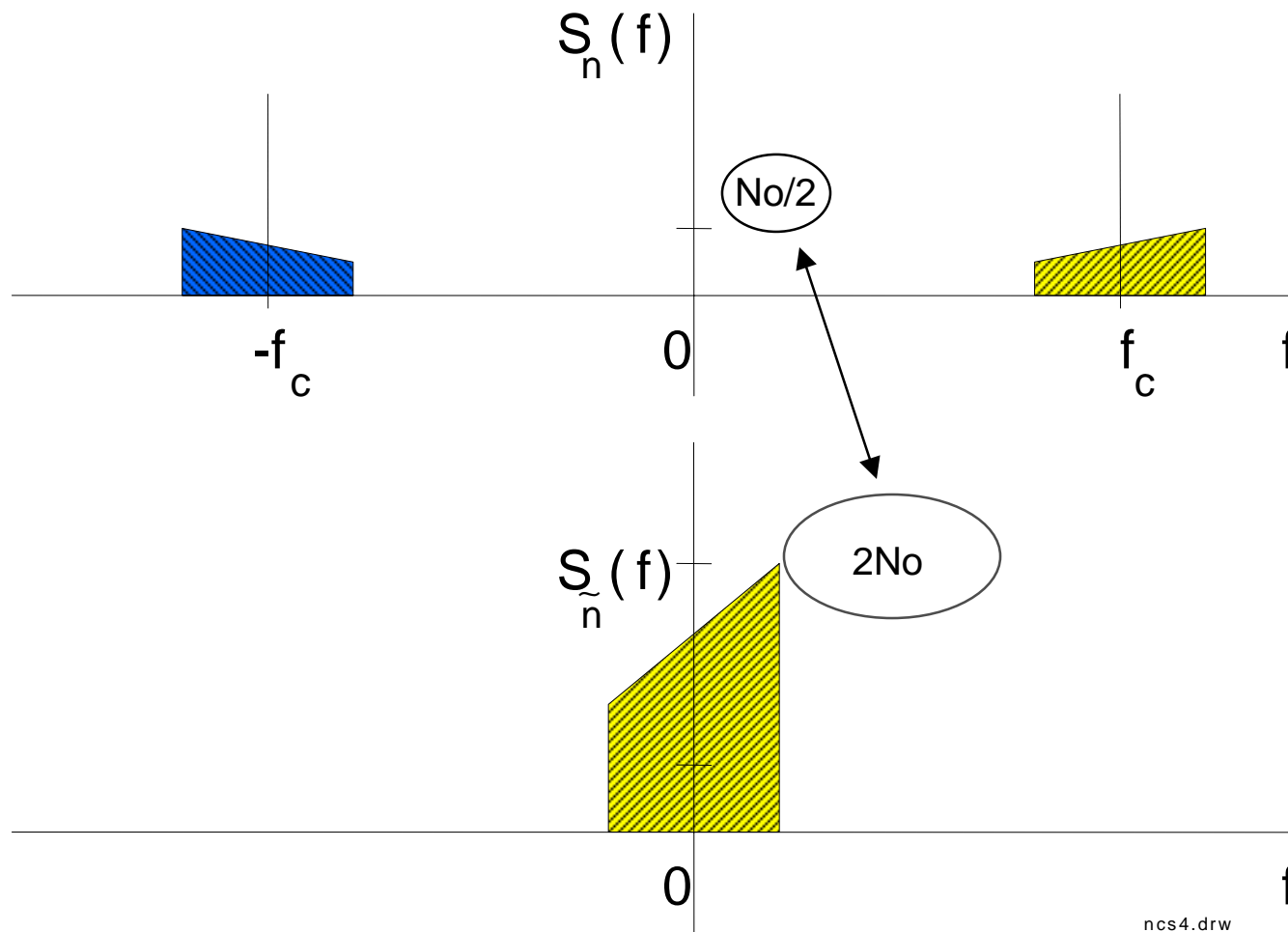
$$S_n(f) = \frac{1}{4}[S_{\tilde{n}}(f - f_c) + S_{\tilde{n}}(-f - f_c)] \quad (31)$$

As before we find low-pass spectrum
($U(f)$ is the "unilateral step function")



Bandpass random signals and noise (4)

$$S_{\tilde{n}}(f) = 4S_n(f + f_c)U(f + f_c) \quad (32)$$



ncs4.drw

Spectra of quadrature components $x(t)$ and $y(t)$

From (30) we get

$$R_x(\tau) = \frac{1}{4}[R_{\tilde{n}}(\tau) + R_{\tilde{n}}(\tau)^*] \quad (33)$$

and **F-transform** gives

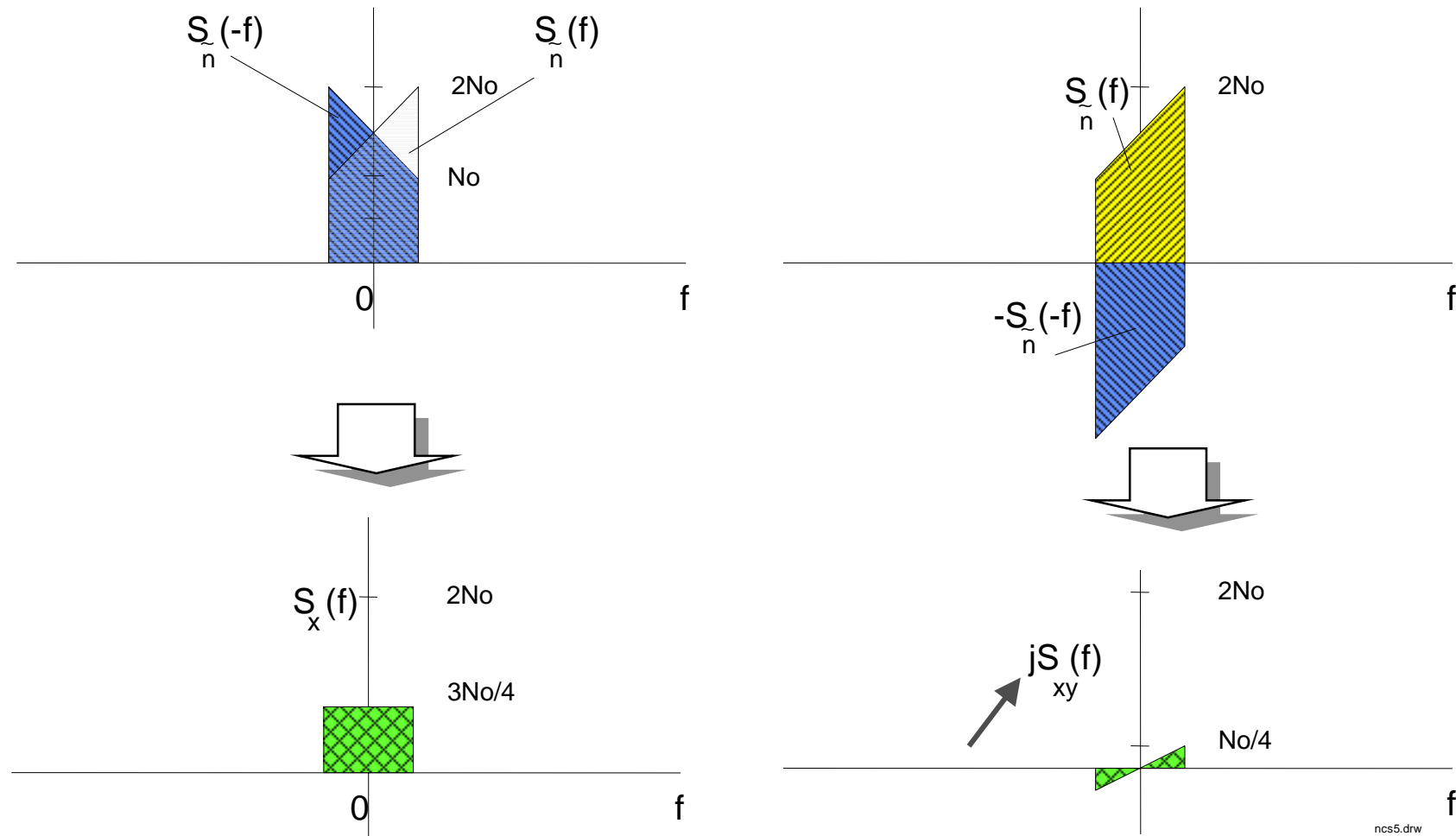
$$R_{xy}(\tau) = \frac{1}{4j}[R_{\tilde{n}}(\tau) - R_{\tilde{n}}(\tau)^*] \quad (34)$$

$$S_x(f) = \frac{1}{4}[S_{\tilde{n}}(f) + S_{\tilde{n}}(-f)]$$

$$S_{xy}(f) = \frac{1}{4j}[S_{\tilde{n}}(f) - S_{\tilde{n}}(-f)]$$

[see following picture]

Spectra and cross-spectra of low-pass components x and y



Conclusions about low-pass spectra

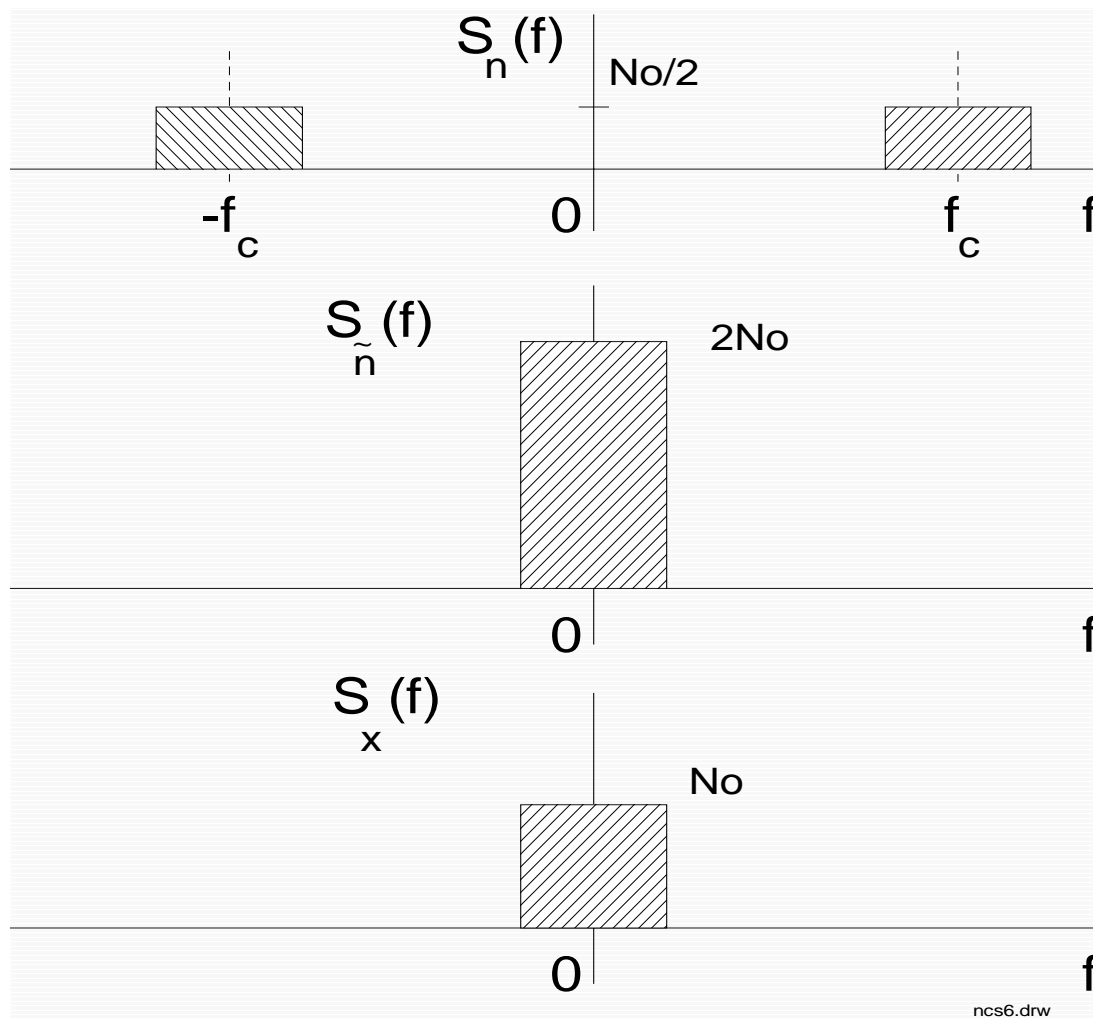
Note that if BP-spectrum is symmetric (ref f_c) then

$$\begin{aligned} S_{xy}(f) &\equiv 0 \\ R_{xy}(\tau) &\equiv 0 \\ S_x(f) &= \frac{1}{2} S_{\tilde{n}}(f) = 2S_n(f + f_c)U(f) \\ R_x(\tau) &= \frac{1}{2} R_{\tilde{n}}(\tau) \end{aligned} \tag{35}$$

So

- low-pass components are uncorrelated at any t
- low-pass spectrum is twice the (two-sided) BP spectrum
- Hey, keep eye on those damned "engineer's 2s"

Symmetric spectra



Power considerations

Power of the BP-process

$$P_n = R_n(0) = \sigma^2 \quad (36)$$

From (27) we have

$$R_{\tilde{n}}(0) = 2R_n(0) = 2\sigma^2 \quad (37)$$

From (29), (30) and (37) we conclude (real variables!)

$$R_{xy}(0) = 0 \quad (38)$$

$$R_x(0) = \frac{1}{2} R_{\tilde{n}}(0) = \sigma^2 = P_x = P_y$$

Remarks

- Power of each component is the same as total BP power (general result)
- In general case inphase and quadrature components are uncorrelated at the SAME time instant (but not necessarily if $t \neq 0$)
- For Gaussian random process samples taken at the SAME instant are then independent
- Only for *symmetric* BP Gaussian process are also $x(t)$ and $y(t)$ independent Gaussian processes (at any time)

So, if you are dealing with **unsymmetric** cases you might consider including correlation into your model

Complex white Gaussian process

Assume that

- BP spectrum is constant $N_o/2$ (two-sided), Gaussian
- ideal rectangular filtering, bandwidth W
- system filtering much narrower than W

then the complex noise envelope is characterized (may be approximated as)

$$\begin{aligned} S_{\tilde{n}}(f) &= 2N_o, \quad |f| \leq W/2 \\ R_{\tilde{n}}(\tau) &= 2N_o \delta(\tau) \end{aligned} \quad (39)$$

Complex white Gaussian process (2)

and the joint density function for $x(t)$ and $y(t)$ is

$$p_{xy}(x, y) = \frac{1}{2\pi\sigma^2} \exp\left\{-\frac{x^2 + y^2}{2\sigma^2}\right\} \quad (40)$$

where σ^2 is the filtered noise power (e.g. N_oW). This can also be written in the form:

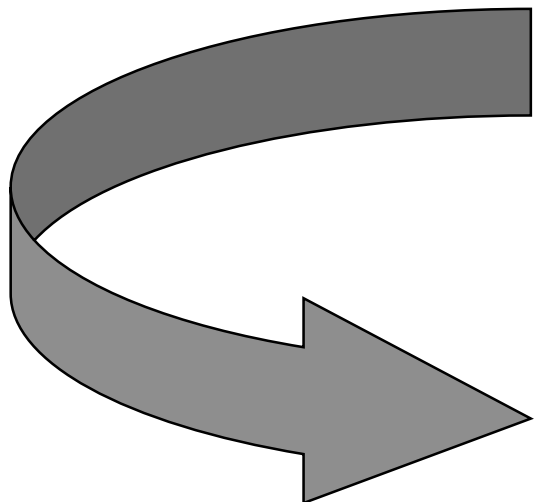
$$p_{\tilde{n}}(\tilde{n}) = \frac{1}{2\pi\sigma^2} \exp\left\{-\frac{|\tilde{n}|^2}{2\sigma^2}\right\} \quad (41)$$

EXTENSION RESULT:

General N-dimensional complex Gaussian

N-dimensional complex Gaussian density

Assume zero mean and stationarity



$$E[\tilde{\mathbf{x}}] = 0 \quad (42)$$

$$E[\tilde{\mathbf{x}}\tilde{\mathbf{x}}^{T*}] \equiv 2\Lambda_{\tilde{\mathbf{x}}}$$

$$E[\tilde{\mathbf{x}}\tilde{\mathbf{x}}^T] = 0$$

where bold x means (column) vector, T stands for transpose and Λ for covariance matrix.

N-dimensional complex Gaussian density (2)

Probability density function for these joint complex Gaussian variables is

$$p_{\tilde{\mathbf{x}}}(\tilde{\mathbf{x}}) = \frac{1}{(2\pi)^N \det|\Lambda_{\tilde{\mathbf{x}}}|} \exp\left\{-\frac{1}{2} \tilde{\mathbf{x}}^{T*} \Lambda_{\tilde{\mathbf{x}}}^{-1} \tilde{\mathbf{x}}\right\} \quad (43)$$

where

$$\tilde{\mathbf{x}}^T = [\tilde{x}_1, \tilde{x}_2, \dots, \tilde{x}_{N-1}, \tilde{x}_N]$$
$$\Lambda_{\tilde{\mathbf{x}}} = \begin{bmatrix} \sigma_1^2 & \frac{1}{2} \tilde{x}_1 \tilde{x}_2^* & \dots \\ \frac{1}{2} \tilde{x}_2 \tilde{x}_1^* & \sigma_2^2 & \\ \vdots & & \\ \vdots & & \sigma_N^2 \end{bmatrix} \quad (44)$$





Channel modeling

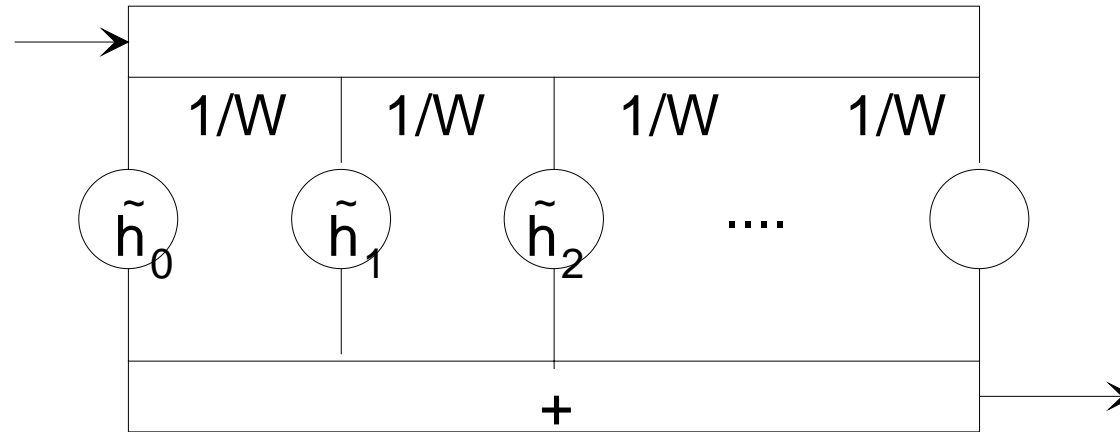
We use complex low-pass representation

- if the signal BP bandwidth is W only samples at rate W are needed
- system filtering may be represented using complex samples $1/W$ apart
- also channel may be represented with complex samples $1/W$ apart

In practice somewhat denser sampling is preferable

Note also that time varying channel expands bandwidth (Doppler spread) and denser tapping is needed

Sampled channel



ncs7.drw

- Generally coefficients h_i are complex numbers (possibly time varying)
- Often channel is assumed "frozen" i.e. fixed for a number of transmitted symbols
- Often coefficients complex Gaussian

Examples

Fixed radio link channel

- normally only two taps needed
- freezing can be assumed
- main component may have nonzero mean i.e.

$$\begin{aligned}\overline{\tilde{h}_0} &= \tilde{h}_{0m} = h_{0m} e^{j\varphi_0} \\ \overline{\tilde{h}_1} &= 0 \\ \tilde{h}_1 &= |\tilde{h}_1| e^{j\varphi_1}\end{aligned}\tag{45}$$

Note: magnitude of h_1 follows Rayleigh law in fading if it is zero mean complex Gaussian



Mobile radio channel

- normally a few taps needed (e.g. 5 or so)
- channel varies relatively fast compared to symbol lengths => Doppler spreads
- time variations are important => time varying coefficients often used in models
- in many cases all taps may be zero mean complex processes
- but also it may be possible that one or more taps have nonzero mean (specular reflections)

Modulated signals with complex envelopes

Many digital modulations can be represented in a general form with complex envelope $\tilde{z}(t)$

$$\tilde{z}(t) = \sum_n a_n u(t - nT) + j \sum_n b_n w(t - nT) \quad (46)$$

where $u(t)$ and $w(t)$ are the basic pulse forms.

Example:

QPSK

a_n gets values $\pm 1 \pm j$ and b_n is zero

$u(t)$ is, e.g., half Nyquist pulse

Signal-to-noise ratio

Let us consider QPSK signal with $u(t)$ rectangular pulse $[0, T]$

$$r(t) = v(t) + n(t) = \operatorname{Re} \left\{ \sum_n a_n \sqrt{E} u(t - nT) e^{j\omega_c t} \right\} + \operatorname{Re} \{ \tilde{n}(t) e^{j\omega_c t} \} \quad (47)$$

Assume ideal T-integrator in the receiver

The output of the integrator at $t = (k+1)T$ (compl.env)

$$\begin{aligned} \tilde{g}(kT) &= \int_0^T \frac{1}{\sqrt{T}} a_k \sqrt{\frac{E}{T}} u(T - \tau) d\tau + \int_0^T \frac{1}{\sqrt{T}} \tilde{n}[(k+1)T - \tau] d\tau \\ &= a_k \sqrt{E} + \tilde{n}_1 \end{aligned} \quad (48)$$

Signal-to-noise ratio (2)

Signal power is now

$$\overline{|a_k \sqrt{E}|^2} = 2E \quad (49)$$

and noise power

$$\begin{aligned} \overline{|\tilde{n}_1|^2} &= \frac{1}{T} \iint \tilde{n}[(k+1)T - \tau_1] \tilde{n}[(k+1)T - \tau_2]^* d\tau_1 d\tau_2 \\ &= \frac{1}{T} \int_0^T 2N_o d\tau_1 = 2N_o \end{aligned} \quad (50)$$

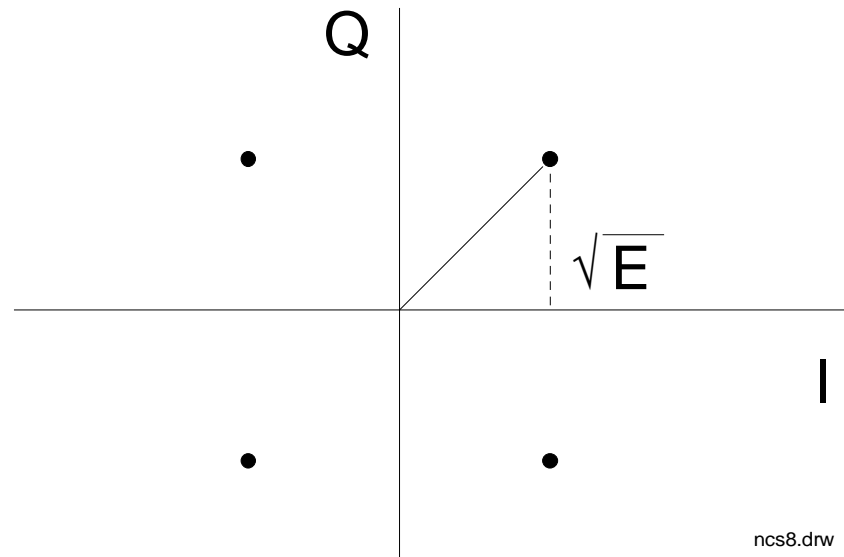
Note that variance of each noise component (I and Q) is now N_o .

Probability of error

Probability of symbol error (appr) is now

$$P_e = Q\left(\sqrt{\frac{E}{N_o}}\right) = Q\left(\sqrt{\frac{2E_b}{N_o}}\right) \quad (51)$$

where E_b is the bit energy and E is the real energy of one pulse.



Finally

- complex envelopes reduce simulation complexity
- complex envelopes make conceptually simple analysis of I-Q signals
- some care is needed when calculating signal-to-noise ratios (and may be signal-to-interference also) ["engineer's 2's"]
- WARNING: if system contains nonlinearities, one should watch what signal representations are valid (bandwidth expansion!)
- also fast time varying channels may require special treatment





References

1. Benedetto, Biglieri, Castellani: Digital Transmission Theory. Prentice Hall International Inc. New Jersey 1987, 639 p.
2. vanTrees H.,L.: Detection, Estimation and Modulation Theory, Part III. John Wiley & Sons, Inc., New York 1971, 626p.