Synchronization for OFDM systems

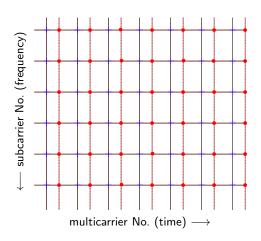
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Synchronization: offset/errors and their cause

- Symbol (timing) offset (OFDM and DMT)
 - transmitter and receiver do not have a common time reference
 - receiver needs to find symbol boundaries to avoid ISI/ICI
- Carrier frequency/phase offset (OFDM)
 - carrier frequency/phase of transmitter's local oscillator (LO) and receiver's LO can be off by some ppm
 - resulting frequency difference ΔF_c Hz between transmitter's and receiver's carrier introduces the additional term $\mathrm{e}^{j2\pi\Delta F_c/F_s n}$ in the baseband multiplex \longrightarrow ICI
 - receiver needs to compensate for the frequency offset (and the phase offset for coherent detection)
- Symbol clock (sampling frequency) offset (DMT and OFDM)
 - frequency/phase of transmitter's local oscillator (LO) and receiver's LO for the sampling clock can be off by some ppm
 - resulting frequency difference ΔF_s Hz between transmitter's and receiver's clock causes
 - ullet a gradually growing timing offset \longrightarrow ISI/ICI
 - ullet a slightly too large (or too small) subcarrier-spacing \longrightarrow ICI
 - receiver needs to compensate for the clock offset

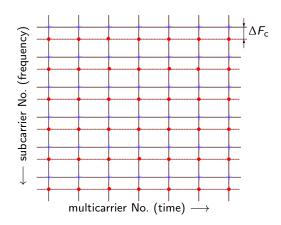


Symbol (timing) offset



- receiver assumes symbols on the dots in the time-frequency grid
- effect: severe ISI and ICI

Carrier frequency/phase offset

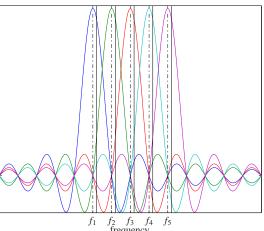


- receiver assumes symbols on the dots in the time-frequency grid
- effect: ICI

Carrier frequency/phase offset cont'd

Assume a ΔF_c between the carrier frequency of transmitter and receiver:

Fourier transforms of the carriers



Carrier frequency/phase offset cont'd

Consequence of $\Delta F_c \neq 0$:

- ullet each subcarrier of a multicarrier symbol ends up on a frequency position that is shifted by ΔF_c Hz compared to the transmitter o orthogonality of the subcarriers is gone
- impact of a normalised frequency offset $\Delta_c = \Delta F_c/(F_s/N)$ (normalised by the subcarrier spacing) on the ℓ th receive symbol is described by

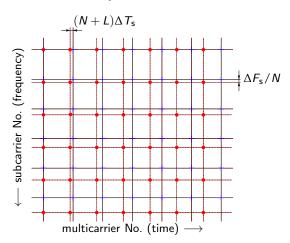
$$\underline{y_{\ell}} \overset{N \gg}{\approx} \underline{x_{\ell}} \underbrace{\operatorname{sinc}(\Delta_{c}) e^{j\pi\Delta_{c}}}_{\text{scaling, I/Q cross-coupling}} + \underbrace{\sum_{k \neq \ell} \underline{x_{k} \operatorname{sinc}(k - \ell + \Delta_{c})} e^{j\pi(k - \ell + \Delta_{c})}}_{\text{ICI caused by carrier offset}}$$
(1)

From (1) it is clear why carrier synchronization in OFDM is critical: interference from all the other subcarriers occurs if $\Delta F_c \neq 0$.

Carrier frequency/phase offset cont'd

- regarding the carrier offset correction, we distinguish
 - controlled oscillator; the oscillator of the down-converter (mixer) is adaptively tuned such that it corrects the carrier offset right away;
 - freely running oscillator followed by correction; the oscillator is not tunable, which simplifies its implementation; the resulting carrier offset is corrected by a multiplication of the receive signal multiplex with $e^{-j2\pi\Delta F_c/F_s n}$ before the DFT block;
- parameter estimation in many practical implementations is based on correlation
- most schemes operate in stages
 - coarse lock ("acquisition")
 - fine tuning of the offset ("tracking")
- most robust methods, especially in fading environments, employ pilot symbols

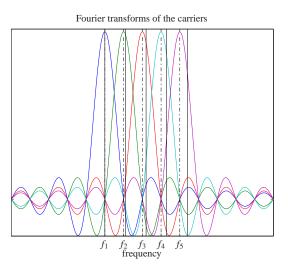
Clock (sampling frequency) offset



- receiver assumes symbols on the dots in the time-frequency grid
- effects: gradually increasing ICI (with carrier No.) due to mismatch in carrier spacing, gradually increasing symbol-timing offset

Clock (sampling frequency) offset cont'd

Assume a difference $\Delta F_s = F_s^{(\text{transmitter})} - F_s^{(\text{receiver})}$ between the sampling clock of the transmitter and the receiver:



Clock (sampling frequency) offset cont'd

Consequence of $\Delta F_s \neq 0$:

- ullet frequency spacing of receive signal's DFT is larger or smaller than the spacing of the transmit signal's DFT o orthogonality is lost
- impact of a normalised sampling clock offset $\Delta_s = \Delta F_s / F_s^{(\text{receiver})}$ on the ℓ th receive symbol is described by

$$\underline{y}_{\ell} \stackrel{N \gg}{\approx} \underline{x}_{\ell} \frac{e^{j2\pi\ell\Delta_{s}} - 1}{j2\pi\ell\Delta_{s}} + \sum_{k \neq \ell} \underline{x}_{k} \frac{e^{j2\pi(k(1+\Delta_{s})-\ell)} - 1}{j2\pi(k(1+\Delta_{s})-\ell)} \\
\stackrel{\Delta_{s}\ll}{\approx} \underline{x}_{\ell} \underbrace{\underbrace{(1-j\pi\ell\Delta_{s})}_{\text{scaling, I/Q cross-coupling}}} + \underbrace{\sum_{k \neq \ell} \underline{x}_{k} \frac{k\Delta_{s}}{k-\ell}}_{\text{ICI caused by sampling clock offset}}$$
(2)

- many terms contribute to the inter-carrier interference
- tolerable distortion for a subchannel depends on constellation size and desired bit error rate performance
- in practice, system clock is often locked to carrier-frequency clock

Synchronization

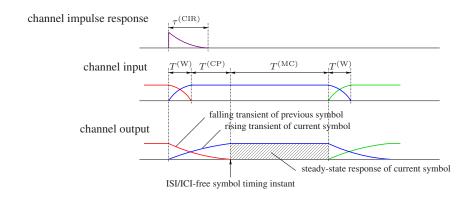
synchronization consists of two tasks:

- estimation of an appropriate parameter (frequency offset, phase offset, time offset)
- actual offset correction based on the estimate

regarding the estimation task, we distinguish

- methods that are supported by deliberately inserted synchronization-assisting signals (pilot signals, synchronization symbols)
- methods that operate without this assistance (often referred to as "blind" estimation algorithms)

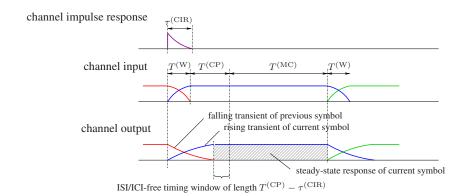
Symbol timing offset—CP-length=CIR-length



unique ISI-free timing instant

Prefix and postfix of length $T^{(W)}$ are windowed cyclic extensions to improve out-of-band spectrum

Symbol timing offset—CP-length>CIR-length



 latest timing-instant (right-most in picture) yields largest delay-spread immunity

Symbol timing offset—CP-length>CIR-length cont'd

- captured *n* samples are cyclically shifted by *n* samples
- cyclic time-domain of r(n), $n=0,\ldots,N-1$ by s samples corresponds to phase rotation

$$r'(n) = r((n-s) \mod N) \longleftrightarrow R'(k) = R(k) e^{-j2\pi sk/N}, k = 0, ..., N-1,$$

where $R(k)$ and $R'(k)$ denote the DFT of $r(n)$ and $r'(n)$

- differential modulation in time: inherently immune to time-invariant phase rotations
- absolute modulation: phase rotations are taken care of by frequency-domain equalization

Pilot-based timing/frequency synchronization: time-offset

- time-domain pilot symbol with 2 identical halves (period P = N/2)
- key idea: if CP is long enough, both halves are identical (up to noise) at channel output
- normalized correlation measure

$$M_{\text{time}}(d) = \frac{\left| \sum_{m=d}^{d+N/2-1} r^*(m) r(m+N/2) \right|}{\sum_{m=d}^{d+N-1} |r(m)|^2}$$

timing instant

$$\widehat{d} = \arg\max_{d} M_{\mathsf{time}}(d)$$

pinpoints the first sample of the pilot symbol's steady-state part

Pilot-based timing/frequency synchronization: frequency-offset

- receive signal: $r(n) = r'(n) e^{j2\pi(n_0+n)\Delta F_c/F_s}$
- ullet any two samples r(n) and r(n+P) are identical up to a constant phase difference

$$\arg(r(n+P))-\arg(r(n))=\arg(r(n+P)r^*(n))=2\pi P\Delta F_c/F_s+2\pi i$$
 and noise

• fractional part of frequency offset:

$$\widehat{\Delta F_{\rm c}} = \frac{F_{\rm s}}{2\pi P} \arg(\sum_{n} r(\widehat{d} + n + P) r^*(\widehat{d} + n))$$

- if $|\Delta F_c| \leq \frac{F_s}{2P}$, ΔF_c yields correct offset
- fractional frequency-offset is corrected before FFT processing through counter-rotation yielding $r'(n) = r(n) e^{-j2\pi n \widehat{\Delta F_c}/F_s}$



Pilot-based timing/frequency synchronization: frequency-offset cont'd

- ullet for integer part of frequency offset: second training symbol R_2 with differentially modulated data with respect to the pilot symbol R_1
- ullet pilot symbols are ICI-free but shifted by $iF_{
 m s}/P$
- differential modulation: $R_2 = R_1 P$, where P is pseudo-random number (PN) vector
- similarity between $R_2(k)/R_1(k)$ and a shifted version P(k-iN/P) of P is measured by 1

$$M_{\text{freq}}(i) = \sum_{k} \left| \frac{R_2(k)}{R_1(k)} P(k - iN/P) \right| = \sum_{k} \frac{|R_2(k)R_1^*(k)P(k - iN/P)|}{|R_1(k)|^2}$$

and its maximum indicates the integer part

$$\hat{i} = \arg\max_{i} M_{\mathsf{freq}}(i)$$

of the frequency offset

¹Note that the sum index k includes only subcarriers for which $R_1(k) \neq 0$ and $k - iN/P \in [1, N]$.

CP-based timing/frequency synchronization: time-offset

- a longer-than-necessary CP provides repetitive pattern of receive stream
- correlation measure

$$\gamma(d) \stackrel{\frown}{=} \sum_{m=d}^{d+L-1} r^*(m) r(m+N)$$

power measure

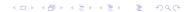
$$\Phi(d) \stackrel{\triangle}{=} \frac{1}{2} \sum_{m=d}^{d+L-1} |r(m)|^2 + |r(m+N)|^2$$

 joint ML estimation of both timing offset and frequency offset yields the estimate

$$\widehat{d} = \arg\max\{|\gamma(d)| -
ho\Phi(d)\} + L$$
,

which pinpoints the first sample of the pilot symbol's steady-state part

- \bullet ρ is the magnitude of correlation coefficient between two N-spaced samples
- performance degrades with stronger time dispersion and with increasing channel noise



CP-based timing/frequency synchronization: frequency-offset

- same principle as before: repetitive signal parts are identical up to a phase difference
- joint ML estimation of offsets in time and frequency yields

$$\widehat{\Delta F_{\mathrm{C}}} = rac{F_{\mathrm{S}}}{2\pi N} \arg(\gamma(\widehat{d}))$$

 performance degrades with stronger time dispersion and with increasing channel noise

Tracking

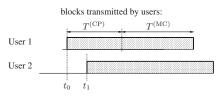
- after acquisition, time offsets and frequency offsets are updated on a regular basis
- dedicated tracking pilots are used
- timing offset: linearly increasing phase offset across subcarriers
- frequency offset: linearly increasing phase offset over time

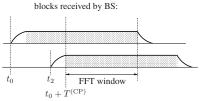
Synchronization in OFDMA-UL

- OFDMA idea: separate users via subcarrier-assignment (FDMA)
- subcarrier allocation: subband allocation, interleaved allocation, general (unstructured) allocation
- signals from different users arrive with different timing-offsets and frequency-offsets
- chicken-egg problem
 - synchronization is required for orthogonality
 - orthogonality is required to correct offsets

OFDMA-UL timing schemes

Quasi-synchronous timing scheme



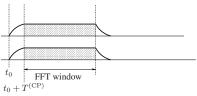


Synchronous timing scheme

blocks transmitted by users:

User 1 t_0 $t_1 - (\tau_2^{(\mathrm{DL})} + \tau_2^{(\mathrm{UL})})$

blocks received by BS:

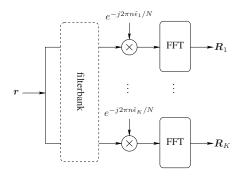


- Quasi-synchronous scheme: $T^{(CP)} \ge \max_k \tau_k^{(UL)} + \max_k \tau_k^{(DL)} + \max_k \tau_k^{(CIR)}$
- Synchronous scheme: $T^{(CP)} \ge \max_{i} \tau_i^{(CIR)}$



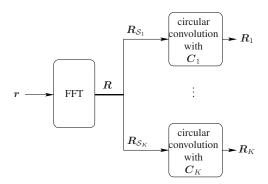
OFDMA-UL with subband allocation

- time offset: synchronous or quasi-synchronous timing scheme
- frequency-offset estimation and correction: separation in frequency
- direct frequency-offset correction:



OFDMA-UL with subband allocation

- time offset: synchronous or quasi-synchronous timing scheme
- frequency-offset estimation and correction: separation in frequency
- offset correction in FFT-domain (lower complexity):



Summary

- Different types of physical-layer offsets:
 - symbol (timing) offset
 - carrier frequency/phase offset
 - clock (sampling frequency) offset
- Single-user pilot-based synchronization
- Single-user CP-based synchronization
- Synchronization in OFDMA UL: challenge; approach for subband allocation