

INITIAL ACQUISITION

OUTLINE

- Introduction and System Model
- Quantitative Analysis
- Using Pre- and Post-detection Integration and Optimality
- Practical Design Considerations
- Examples of Initial Acquisition in Wireless Communications
- Summary

INTRODUCTION AND SYSTEM MODEL

Modem Synchronization Process

- Initial Acquisition
- Fine time synchronization
- Fine frequency synchronization
- Time tracking
- Frequency tracking
- Other functional blocks related to synchronization

Note: This presentation will focus on initial acquisition, the carrier and timing synchronizations will be covered in subsequent presentations

Objectives of Initial Acquisition

- Find out if desired signal exist
- Determine the starting point of a data block (frame synch)
- Determine signal level
 - AGC Initialization
- Determine coarse timing
 - Timing tracking loop initialization
- Determine coarse frequency offset
 - Frequency tracking loop initialization

Signal Detection in Initial Acquisition

- Generally it can be modeled as detection of a known signal in additive, white Gaussian noise (AWGN)
- The timing of the signal to be detected is not known, in general
- The phase of the channel is usually not known
- The channel may be static or time variant, single path or multipath
 - The static single path channel is most important
- It is a typical problem in detection theory

Signal Model in Initial Acquisition

- Consider a sampled digital system, at time kT , the received signal sample can be expressed as

$$r_k = h_k e^{j\phi_k} s_k + z_k$$

- Assuming the complex channel gain $h_k e^{j\phi_k}$ in a given time interval does not change
- s_k is a known, usually BPSK or QPSK, sequence
- SNR of r_k is equal to $|h_k|^2 / \sigma_z^2$, where σ_z^2 is the variance of z_k , assuming $|s_k|^2 = 1$
- Multiple samples are (coherently) combined in correlation to form a detected variable with no-loss of information
- Detected variables can be non-coherent combined
- Both are for improving the detection reliability

The Detection Process

- (1) Correlate s_k with r_k , assuming h and $e^{j\phi}$ do not change, we have

$$a_n = \sum_{k=n}^{n+K-1} s_k^* r_k = \sum_{k=n}^{n+K-1} h_{c,k} e^{j\phi_k} |s_k|^2 + \sum_{k=n}^{n+K-1} s_k^* z_k = Kh_c e^{j\phi} + z'$$

The SNR of a_n is K times of the SNR of r_k ($\gamma_a = K\gamma_r$)

- (2) Forming the decision variable

- In most cases, ϕ is unknown: none-coherent detection

$$D_n = |Kh_c e^{j\phi} + z'|^2 = |a_n|^2$$

- (3) Comparing D_n with threshold T

- $D_n < T : \theta = \theta_0 \Rightarrow$ No Signal
- $D_n \geq T : \theta = \theta_1 \Rightarrow$ Signal sequence $s_n \dots s_{n+k}$ detected!

The Detection Process (cont.)

- (4) If no signal, go to samples starting at T_{n+1} or $T_{n+0.5}$, until the detection of signal sequence successful
- Post detection (non-coherent) combining
 - For a time variant channel, the number K is limited by the channel coherent time
 - Performance can be improved by summing multiple D_n 's
 - $D_{n,L}$ is compared to a threshold to perform the same detection as above

$$D_{n,L} = \sum_{l=0}^L |a_{n+lK}|^2$$

QUANTITATIVE ANALYSIS

Decision variables' pdfs – without post-detection combining

- D_n above has the following pdfs:
 - No signal ($\theta = \theta_0$) – Central chi-square distribution with 2 degrees of freedom:

$$p_0(D) = \frac{1}{\sigma_{z'}^2} e^{-\frac{D}{\sigma_{z'}^2}}, \quad D \geq 0$$

- Signal exists ($\theta = \theta_1$) – Non-central chi-square distribution with 2 degrees of freedom:

$$p_1(D) = \frac{1}{\sigma_{z'}^2} e^{-(D+\lambda^2)/\sigma_{z'}^2} I_0\left(\frac{2|\lambda|\sqrt{D}}{\sigma_{z'}^2}\right), \quad D \geq 0$$

$$\lambda = E[a_n] = K |h_c| e^{j\phi}$$

Decision variables' pdfs – with post-detection combining

- $D_{n,L}$ above has the following pdfs:
 - No signal ($\theta = \theta_0$) – Central chi-square distribution with $2L$ degrees of freedom:

$$p_{0,L}(D) = \frac{1}{(L-1)! (\sigma_{z'}^2)^L} D^{L-1} e^{-\frac{D}{\sigma_{z'}^2}}, \quad D \geq 0$$

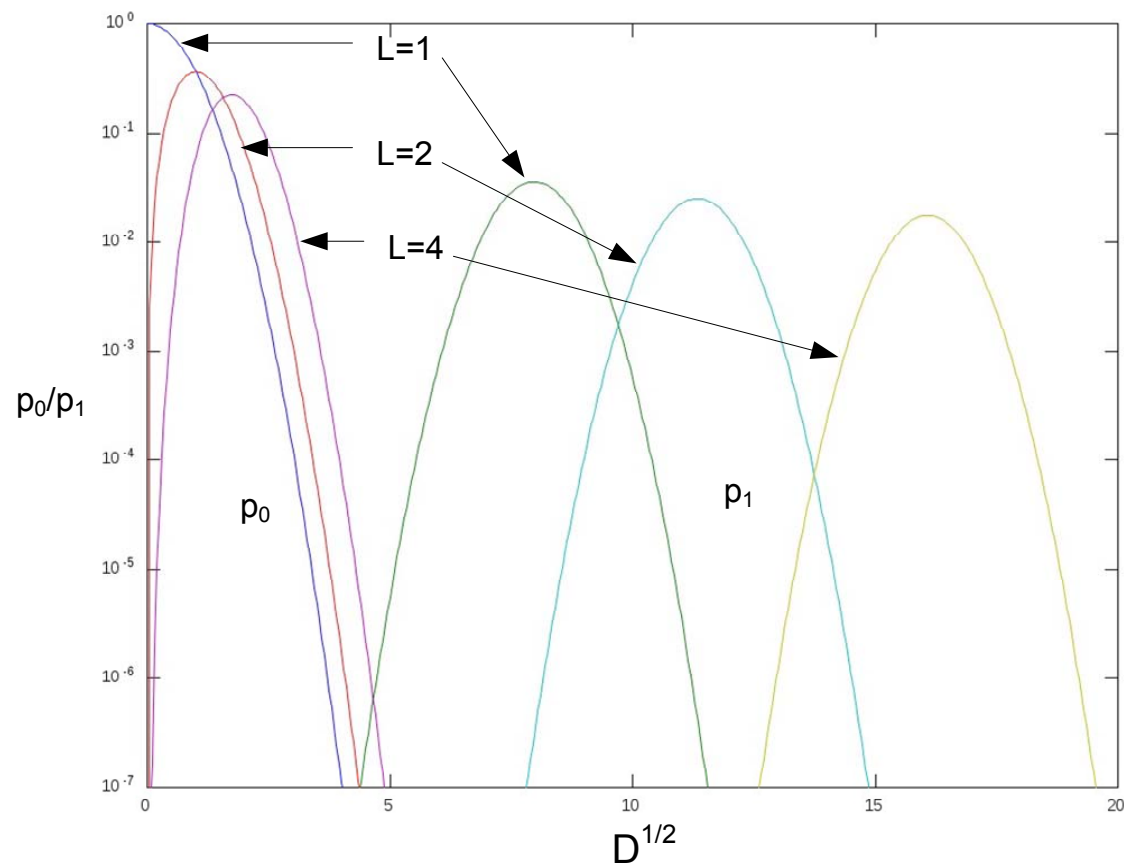
- Signal exists ($\theta = \theta_1$) – Non-central chi-square distribution with $2L$ degrees of freedom:

$$p_{1,L}(D) = \frac{1}{\sigma_{z'}^2} \left(\frac{D}{s^2} \right)^{\frac{L-1}{2}} e^{-(D+s^2)/\sigma_{z'}^2} I_{L-1} \left(\frac{2s\sqrt{D}}{\sigma_{z'}^2} \right), \quad D \geq 0$$

$$s = \sqrt{\sum_{k=0}^{L-1} |\lambda_k|^2} \quad \lambda_k = E[a_k] = K |h_{c,k}| e^{j\phi_k}$$

Decision variables' pdfs (cont.)

Assuming all σ^2 's are equal



Detection and false Probability (P_D & P_F)

- False Probability (P_F):

$$P_F = \int_{Th}^{\infty} p_{0,L}(u) du = \int_{Th}^{\infty} \frac{1}{(L-1)! (\sigma_z^2)^K} u^{L-1} e^{-\frac{u}{\sigma_z^2}} du = e^{-\widetilde{Th}} \sum_{k=0}^{L-1} \frac{(\widetilde{Th})^k}{k!}$$

– where $\widetilde{Th} = Th / \sigma_z^2$, – Normalized threshold

- Detection Probability (P_D):

$$P_D = \int_{Th}^{\infty} p_{1,L}(u) du = \int_{Th}^{\infty} \frac{1}{\sigma_z^2} \left(\frac{u}{s^2} \right)^{\frac{L-1}{2}} e^{-(u+s^2)/\sigma_z^2} I_{L-1} \left(\frac{2s\sqrt{u}}{\sigma_z^2} \right) du$$
$$= \int_{\widetilde{Th}}^{\infty} \left(\frac{v}{\tilde{s}^2} \right)^{\frac{K-1}{2}} e^{-(v+\tilde{s}^2)/\sigma_z^2} I_{L-1} (2\tilde{s}\sqrt{v}) dv$$

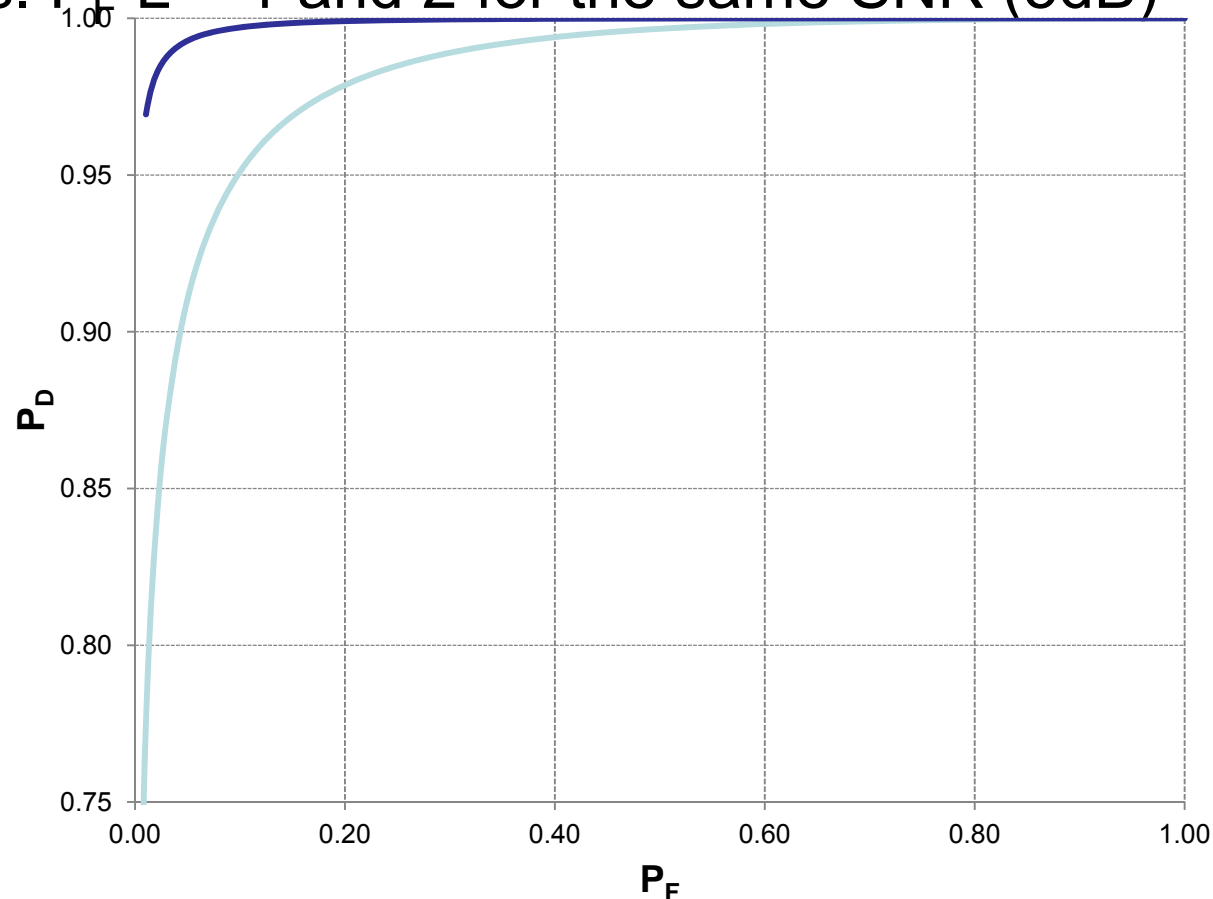
– where $\widetilde{Th} = Th / \sigma_z^2$, $\tilde{s} = s / \sqrt{\sigma_z^2}$

P_D , P_{miss} & P_F : Discussion

- P_F only depends on the variance of noise and interference, since there is no signal
- It is more convenient to set threshold based on a predetermined constant P_F
- For the same P_F , the P_D will be larger for a larger L at the same SNR
 - For the same P_D and P_F , double L reduces required SNR by 1.8 – 2.5 dB (the gain is larger at high SNR, see examples below)
- The miss probability is defined as 1 minus the Detection probability ($P_{\text{miss}} = 1 - P_D$)

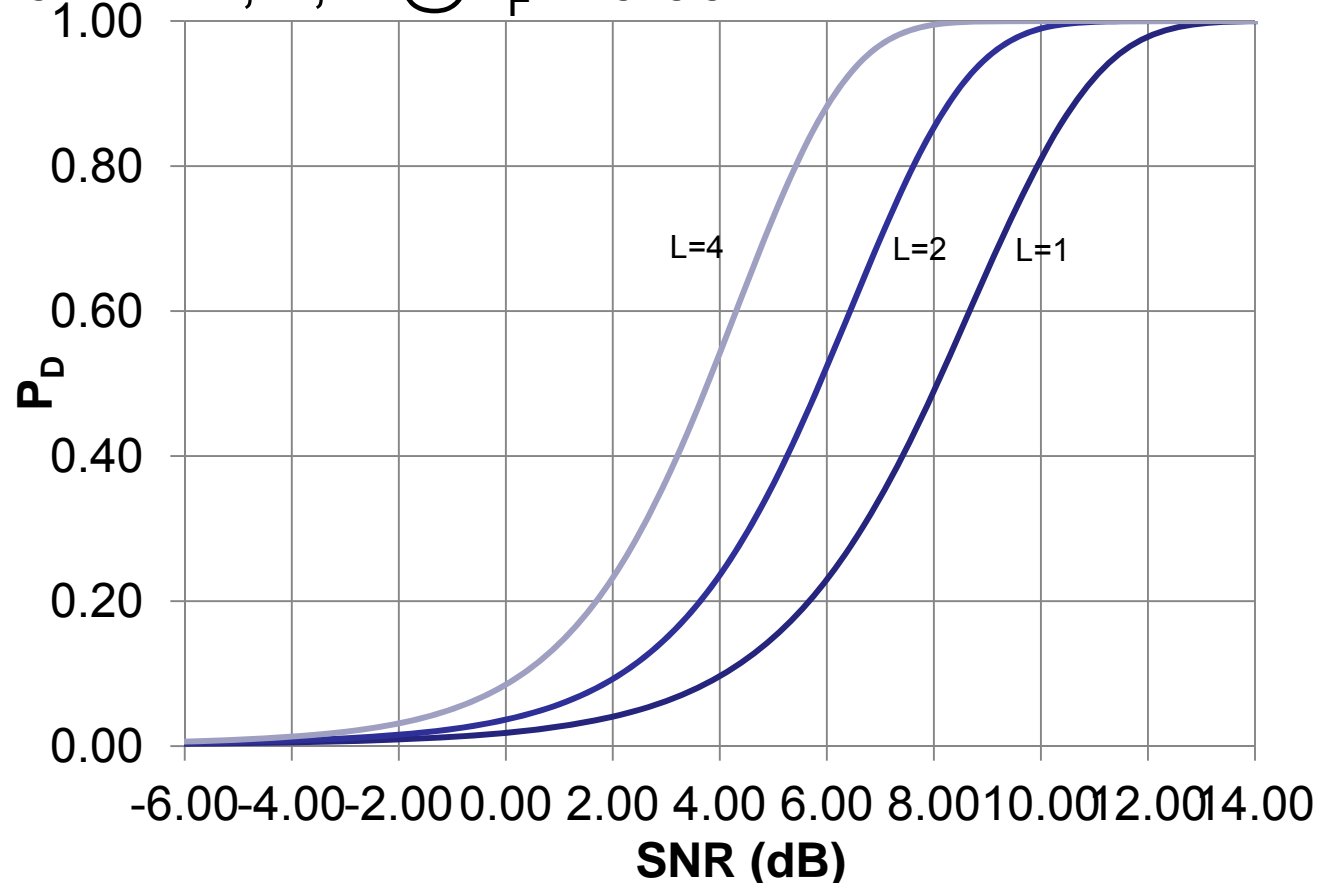
P_D , P_{miss} & P_F – Examples

- P_D vs. P_F $L = 1$ and 2 for the same SNR (5dB)



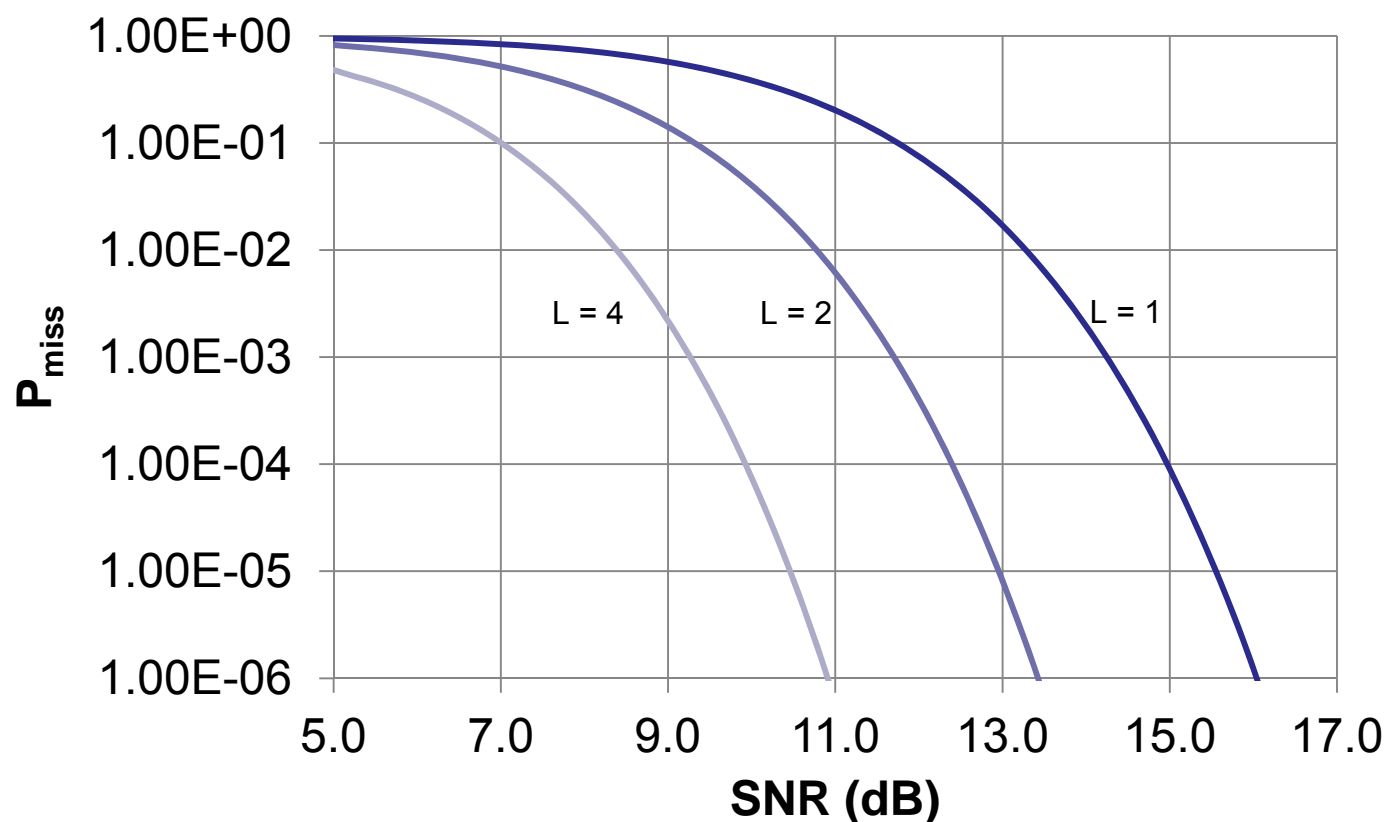
P_D , P_{miss} & P_F – Examples (cont.)

- P_D for $L = 1, 2, 4$ @ $P_F = 0.001$



P_D , P_{miss} & P_F – Examples (cont.)

- P_{miss} for $L = 1, 2, 4$ @ $P_F = 0.0001$ (high SNR)



USING PRE- AND POST- DETECTION INTEGRATION AND THEIR OPTIMARITY

Pre-detection integration

- Pre-detection coherent integration (correlation)

$$a_n = \sum_{k=n}^{n+K-1} s_k^* r_k = \sum_{k=n}^{n+K-1} h_{c,k} e^{j\phi_k} |s_k|^2 + \sum_{k=n}^{n+K-1} s_k^* z_k = Kh_c e^{j\phi} + z'$$

- Assuming phase and magnitude do not change: Coherent combining
- 3 dB gain when the samples in integration double
- For time-varying channel the maximum number of samples in coherent integration are limited
- In the simplest case, if there is a frequency offset
 - the integrated signal energy will be reduced (combining loss)
 - The lost energy becomes an additional interference
- The combining gain is less than 3 dB for doubling samples

Pre-detection integration (cont.)

- The coherent integration operation can be viewed as signal passing through a rectangular MA filter with frequency response:

$$H(f) = \frac{\sin(\pi K T f)}{\pi K T f} = \text{sinc}(\pi K T f)$$

- Assuming frequency offset is f_{offset} the combined energy is equal to

$$K^2 |h_c|^2 \text{sinc}^2(\pi K T f_{\text{offset}})$$

- Loss is equal to $10\log[\text{sinc}^2(\pi K T f_{\text{offset}})]$
- The interference due to the reduced energy is equal to

$$K^2 |h_c|^2 \times (1 - \text{sinc}^2(\pi K T f_{\text{offset}}))$$

Post-Detection Integration

- As shown above, the combining gain is about 2 dB for post-detection integration if the number of samples doubles in the integration at relatively low SNR
- At high SNR, the gain can be up to 2.5 dB
- We need to determine the parameters for post- and integration based on the channel coherent time and/or frequency offset

Optimal Detection for Unknown Channel Phase

- Above we described initial acquisition procedure by comparing the squared value of the coherently integrated descrambled samples (with or without non-coherent integration) to a threshold.
- This procedure is not only convenient but also optimal when the channel phase is unknown and uniformly distributed between 0 and 2π .
- In order for it to be optimal, we need to show that this procedure satisfies the Neyman-Pearson lemma with likelihood testing
- We can prove this in three steps

Can We Argue It Is Optimal?

(1) Neyman-Pearson lemma for binary hypothesis test:

$$\Lambda(y) = \frac{p_1}{p_0} \begin{cases} > \eta : \theta = \theta_1 \\ \leq \eta : \theta = \theta_0 \end{cases}$$

- $\Lambda(y)$: Likelihood ratio, p_1, p_0 , pdf or likelihood functions for received signal with/without desired signal, η : threshold
- It is optimal in the sense if $\Lambda(y) \leq \eta$ we have P_F equals to a given probability, then P_D is maximized
- Does the detection procedure discussed satisfies the N-P lemma? Two questions need to be answered:
 - (1) Are $p_0(D)$ and $p_1(D)$ used in detection the pdf's (or likelihood functions) of the received signal?
 - (2) Does comparing D to a threshold equivalent to compare $\Lambda(y)$ to η ?

Can We Argue It Is Optimal? (cont.)

(2) The coherent integration output when signal exists is

$$a_n = K |h_c| e^{j\phi} + z'$$

- with ϕ uniformly distributed between 0 and 2π . Its pdf/likelihood function is

$$p_1(a_n) = \frac{1}{\sigma_{z'}^2} e^{-(D+|\lambda|^2)/\sigma_{z'}^2} I_0\left(\frac{2|\lambda|\sqrt{D}}{\sigma_{z'}^2}\right), \text{ where } (D = |a_n|^2)$$

- If signal does not exist, i.e., the noise only case, the pdf is:

$$p_0(a_n) = e^{-D/\sigma_{z'}^2} / \sigma_{z'}^2$$

- Conclusion: $p_0(D)$ and $p_1(D)$ are indeed the pdfs (log-likelihood functions) of the coherent integrator outputs (before squaring!) with and without signal, respectively

Can We Argue It Is Optimal?(cont.)

- (3) The likelihood ratio Λ is a monotonically increasing function of D
- Th can be selected such that $D <> Th$ is equivalent to $\Lambda <> h$
 - Proof of detection with post-detection integration is similar

Notes:

- We have shown in what sense the detection process is optimal
- However, the optimality in the area of statistics is always arguable 😊

PRACTICAL DESIGN CONSIDERATIONS

Noise Variance Estimation

- Noise variance estimate is the key for setting accurate detection thresholds
 - Accuracy of the estimate determines if the detection performance meets design expectation
- Examples of noise estimation
 - Very low SNR environment, e.g., CDMA voice systems (IS-95, IS-2000)
 - Total noise power is approximately equal to total power
 - With AGC, the total power is approximately a constant
 - => The noise power is a constant
 - => Threshold determined by AGC setting

Noise Variance Estimation (cont.)

- Examples of noise estimation (cont.)
 - Medium to high SNR Environment
 - Total power at AGC output is equal to signal power plus noise power ($P_s + P_n = A$)
 - After correlation with the expected sequence:
 - With no desired signal: $E[D_n] = KE[|a_n|^2] = KP_n$
 - With desired signal:
$$E[D_n] = KE[|a_n|^2] = K^2 P_s + KP_n = B$$
 - Then
$$P_n = \left(\frac{AK^2 - B}{K(K-1)} \right) \quad \text{if } K \gg 1, \quad P_n \approx A - \frac{B}{K^2}$$
 - Comments:
 - » Estimation of A is usually more accurate due to averaging
 - » With post detection integration, the estimate can be improved by averaging multiple D_n 's

Noise Variance Estimation (cont.)

- Further discussions:
 - For detection, the accuracy of estimation of noise variance has ultimate importance.
 - Noise variance estimation can be improved if there are known orthogonal spaces in which only contains noise but no known signal, e.g.,
 - Different frequencies
 - Different Walsh code spaces
 - “Blank out” time intervals
 - Need to make sure the noises in these orthogonal spaces has the same variance as that we want to estimate for using the hypothesis testing

P_D and P_F Parameter Selection

- The target of P_F usually selected to be much smaller than P_{miss} , i.e., $1 - P_D$
 - Many possible false events would occur for one detection event, for example:
 - In CDMA-2000 initial acquisition, for each θ_1 , there could be 32767 offsets (or 65534 for half chip sampling) to result θ_0
 - For WCDMA need to try many false hypotheses to find the true P-SCH and S-SCH in addition to time offset hypotheses
 - Many effort have been made to reduce the search effort (mainly hierarchical cell-search). However there are still a lot of hypotheses to test.
 - LTE also uses hierarchical cell-search approach (PSS and SSS). Thus, there are also a lot of hypotheses to test

P_D and P_F Selection (cont.)

- On the other hand, rejecting wrong P_F is usually easier than correcting a P_{miss}
 - P_F may be verified by additional correlations of the same sequences with different offset
 - However, false event with additional processing may cause missing the opportunity of acquiring the signal
 - To acquired the right P_D again the acquisition need to be performed one more cycle

P_D and P_F and Acquisition Performance

- The acquiring process can be expressed by a state machine
- The acquisition performance depends on:
 - The costs of verifying a wrong test results
 - The costs needed before next successful acquisition
 - Costs include the needed time and processing power consumption
- The average power and time for a successful acquisition can be computed based on P_D , P_F and the associated cost.
- Parallel processing can reduce acquisition time but not power consumption

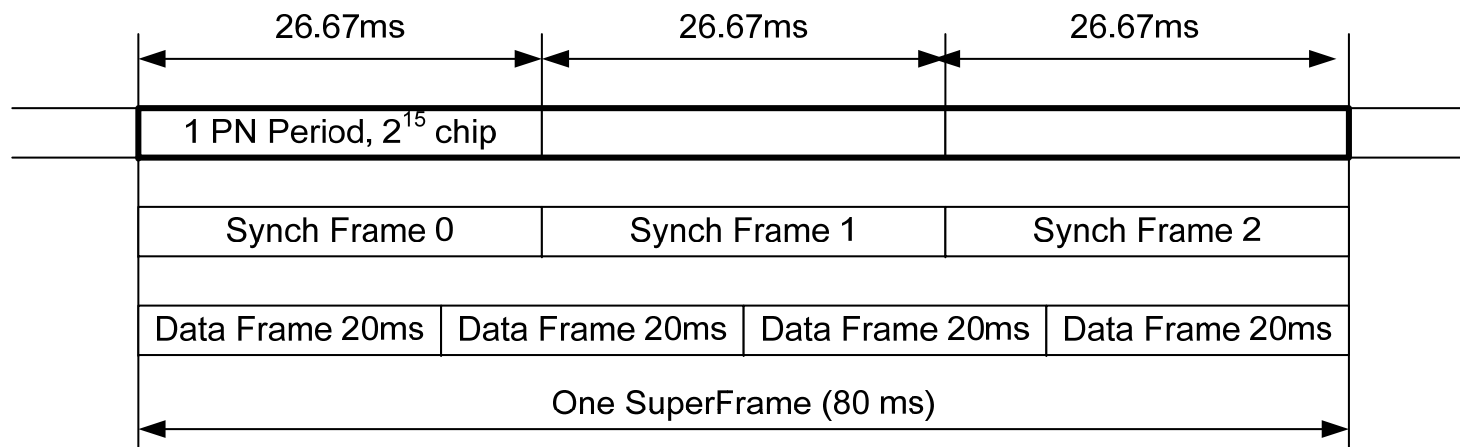
Dealing with Large Initial Frequency Offset

- It would be desirable to use (low cost) XOs with high initial frequency error, which will impact initial acquisition performance
- Shorter coherent integration length can be used followed by longer non-coherent post-detection integration
 - Acquisition time will be longer, or P_D and/or P_F will be larger
 - Coherent integration length cannot be too short due to aperiodic integration loss
- Another method is to use multiple initial frequency hypotheses
 - Setting initial frequencies to be $0, \pm\Delta F_h, \pm2\Delta F_h, \dots$ reduces the maximum initial frequency offset to $\pm0.5\Delta F_h$
 - This will increase computational complexity of acquisition
 - May also increase initial acquisition time

EXAMPLES OF INITIAL ACQUISITION IN WIRELESS COMMUNICATIONS

CDMA-2000

- It's pilot channel is used for initial acquisition
- Pilot channel signal is periodic with period (26.6667 ms long) of 32768 with QPSK modulation (with a pair of augmented $2^{15}-1$ long PN sequences known to receiver)
- Three period of the pilot channel constitutes an 80 ms Superframe, which contains 3 26.67 ms Synch frames and 4 20 ms data frames



CDMA-2000 (cont.)

- To detect the pilot channel, the receiver correlates the received signal with one or more segments of the sequence.
- The received signal should be sampled more than once per sample (chip) interval, usually, 0.5 chip interval, i.e., 2 correlations per one chip interval is appropriate
- For parallel processing and/or post-detection combining, segments of the PN sequence can be used to correlate with the same or different signal sequences
- Once a match is found, the receiver knows the beginning of the PN sequence
- A PN sequence period aligns with a frame of sync channel

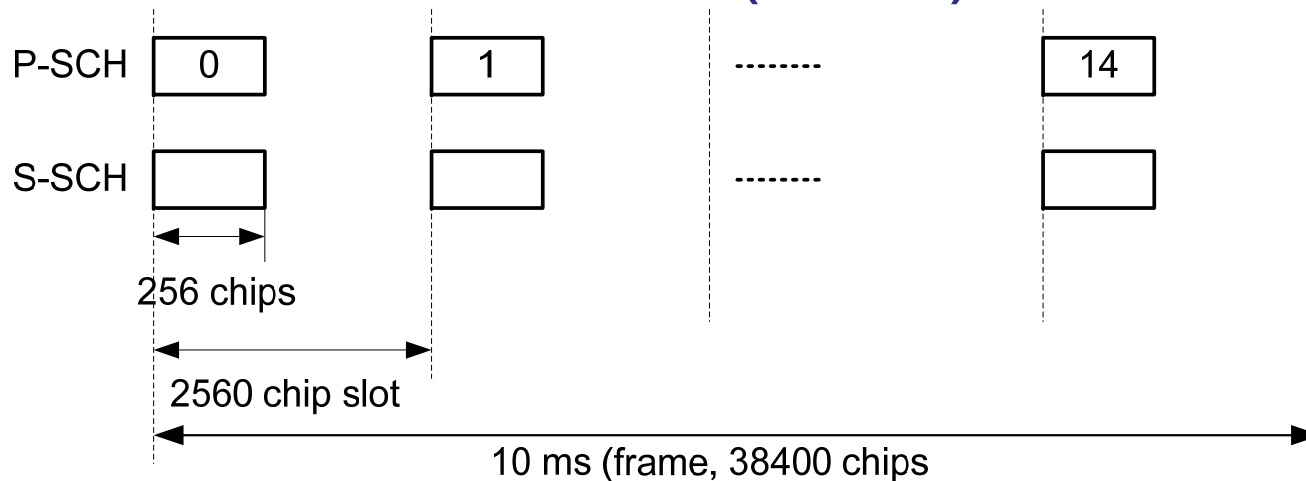
CDMA-2000 (cont.)

- Once the beginning of PN sequence, the receiver demodulate the synch channel to determine the start of the Superframe and information for demodulating other forward link channels
- Selection of coherent integration length:
 - Assume we have initial frequency accuracy of 2ppm (2×10^{-6})
 - For 800 MHz band, the frequency offset is 1600 Hz
 - The CDMA2000 chip rate is 1.2288 Mchips/sec
 - If we choose to integrate 100 chips, we will have a loss of
$$10\log\left[\text{sinc}^2(\pi * 100 * 1.2288 * 10^{-6} * 1600)\right] = -0.64\text{dB}$$
 - For 1.9G band, the integration will be 40 chips to have the same loss
- Multiple such coherent integrated outputs could be non-coherently combined

WCDMA

- WCDMA employs a two stage initial acquisition procedure with two Synchronization Channels:
 - Primary Synchronization Channel (P-SCH)
 - Utilize a 256 chip spreading sequence
 - Same for all of the cells
 - Secondary Synchronization Channel (S-SCH)
 - Each cell transmits one out of 64 possible S-SCH codes
 - Each S-SCH codes is a combination of 15 different sequences, each of which is from a group of 16 256 chip sequences
- WCDMA SCH channel structure is as shown below

WCDMA (cont.)



- Acquisition process:
 - First search for P-SCH
 - 256 chip (@ 3.84 MHz = 66.67 μ s) coherent integration
 - Non-coherent combining of coherent integration output may be used.
 - Successful P-SCH search determines slot boundary

WCDMA (cont.)

- Acquisition process (cont.)
 - Search for S-SCH
 - Determine S-SCH code sequences at slot boundaries by correlating all 16 possible 256 S-SCH chip sequences
 - The largest peaks at the correlator output determines the S-SCH chip sequences transmitted by the cell
 - Match the determined chip sequences to one of the 64 possible S-SCH code words (may need to check 15 start positions)
 - Once the S-SCH code word is determined, the receiver knows the frame boundary
 - Search for primary scrambling codes of the pilot and data channels (Each S-SCH code word corresponding to a code group with 8 scrambling codes)

LTE

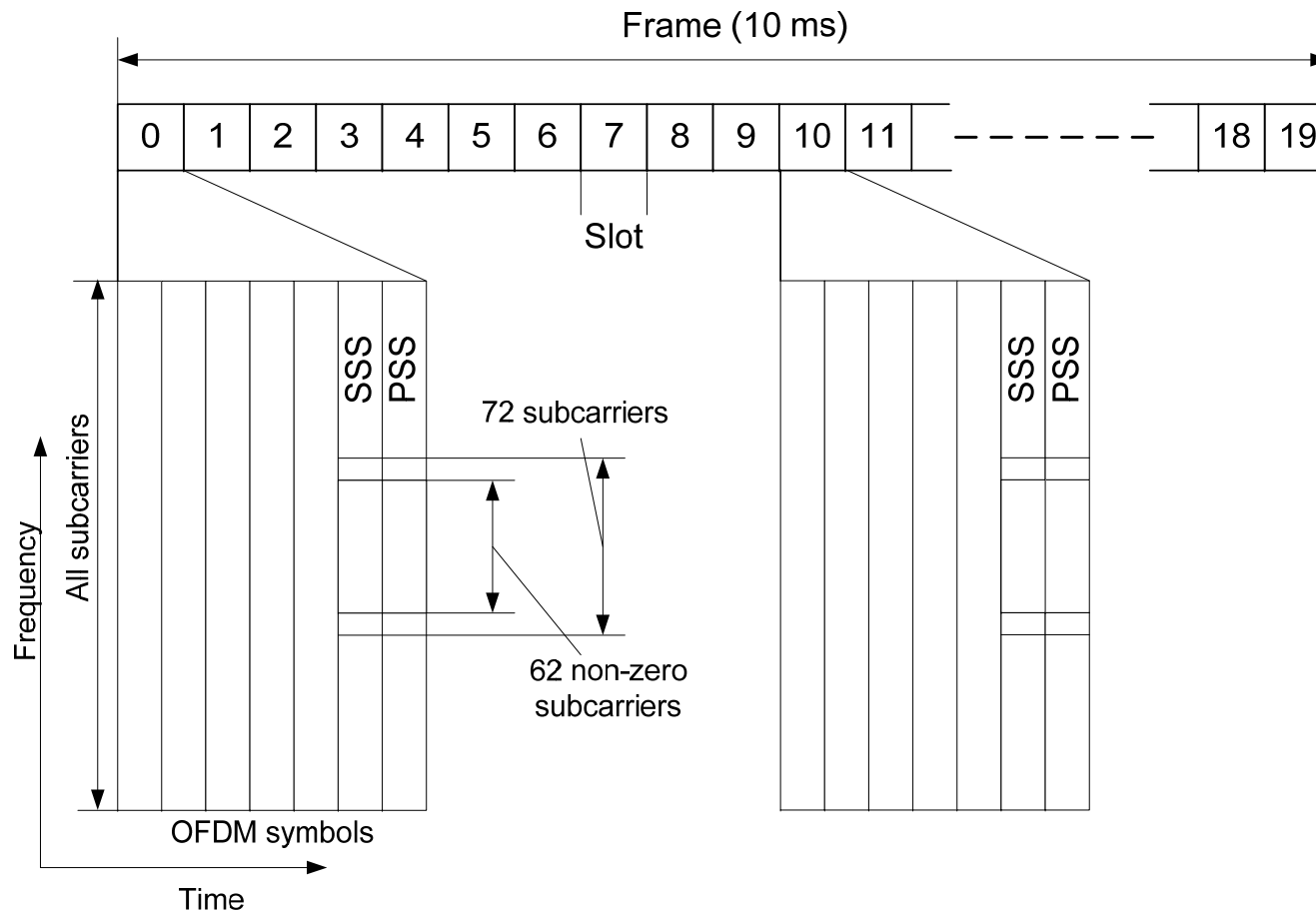
- LTE has 6 possible transmission signal bandwidths: 1.4, 3, 5, 10, 15 and 20
- LTE has FDD (discussed here) and TDD modes
- To facilitate the initial acquisition, the synch channel bandwidth is 1.4 MHz (72 subcarriers, 62 non-zero data).
 - For wider bandwidth transmission, the synch channels occupy the center 72 subcarriers (73 including the zero subcarrier).
- Similar to WCDMA, LTE employs a two stage initial acquisition procedure using two Synch Channels:
 - Primary Synchronization Channel (P-SCH or PSS)
 - Secondary Synchronization Channel (S-SCH or SSS)
 - PSS and SSS occupies one OFDM symbol each
 - A pair of PSS and SSS symbols are transmitted every 5 ms

LTE (Cont.)

- PSS OFDM Symbol
 - It is generated from a frequency domain Zadoff-Chu sequence with two 32 long segments
 - Constant Amplitude (low peak to average power ratio)
 - Impulse (time domain) autocorrelation
 - There are three such PSS symbols ($N_{ID}^{(2)} = 0, 1, 2$)
 - It is the last OFDM symbol in the 0th and 10th slot
- SSS OFDM Symbol:
 - Consists of 2 interleaved length-31 m-sequences, each of which has a different cyclic shift
 - There are 168 such SSS OFDM symbols ($N_{ID}^{(1)} = 0, 1, \dots, 167$), with combinations of different shifts
 - scrambled according to $N_{ID}^{(2)}$
 - There are a total of 504 cell ID's: $N_{ID}^{cell} = 3N_{ID}^{(2)} + N_{ID}^{(1)}$
 - It is the OFDM symbol proceeding PSS

LTE (Cont.)

- PSS and SSS in time and frequency



LTE (Cont.)

- PSS Acquisition:
 - Even though PSS is defined in frequency domain, the detection is most efficient done in time domain.
 - The total data bandwidth of PSS is 945KHz, the signal can be first filtered to between 0.945 to 1.08 MHz and down sampled
 - The down sampled signals are correlated the three possible sample sequences of the time domain representations of PSS
 - OFDM symbol length is $67\mu\text{s}$ so coherent combining can be used
 - The correlator output are squared, likely non-coherently combined with multiple such output spaced by 5 ms, and compared to a threshold.
 - Such hypothesis testing need to performed every 0.5 sample interval until a success is declared
 - This determines the half frame boundary and the cell ID $N_{ID}^{(2)}$

LTE (Cont.)

- SSS Detection:
 - The scramble code of SSS is known with $N_{ID}^{(2)}$ from PSS detection
 - The received signal corresponding to SSS position is correlated with the 168 time domain representations of SSS
 - The largest correlation outputs determines the cell ID
 - The frame boundary is determined by based on SSS
 - The zeroth and 10th SSS has the same two 31 sequences but swapped in place
 - Non-ideal cross-correlation property between SSS sequences may require extra steps to reduce the false probability
- Cell ID (PSS and SSS) determines the scrambling sequences of other channels

Further Discussions

- In a multipath channel a moving average filter of the squared detection outputs as the decision variable may provide a better detection probability
- The received signal sample sequence that passed the detection hypotheses can provide a rough timing estimate
 - In LTE, the timing will need to be refined if the data bandwidth is wider than the PSS/SSS bandwidth, i.e., 1.4 MHz
- The phase differences between the consecutive correlation outputs can provide an estimate of the carrier phase shift between them and thus frequency offset
- These conclusions can be used for all of the three examples discussed above
 - Due to the large number of possible bands for LTE deployment, pre-PSS frequency scanning may be necessary to determine which bands contain valid LTE signals

SUMMARY

Topics in Digital Communications

- Initial acquisition is usually done by the receiver trying to find a known sequence sent at regular interval by Tx
- The detection is done by correlating a known transmitted sequence with the received signal samples and the squared outputs are compared to a threshold for detection
- The theoretical pre-detection (coherent) and post-detection (non-coherent) characteristics were derived
- The coherent and non-coherent combining performances were shown and their trade-offs were discussed
 - It is shown numerically, post-detection (non-coherent) combining has about 2 dB gain or higher when samples are doubled
 - In theory pre-detection (coherent) combining has a 3 dB gain or when samples are doubled. However, the gain is reduced when channel is time-varying

Topics in Digital Communications

- It is shown the square detection metrics are optimal in statistical sense
- Practical design considerations were discussed
- Three examples of wireless communication initial acquisitions were presented, including CDMA2000, WCDMA and LTE
- Initial acquisition can provide initial estimates for receiver frequency, timing and AGC blocks
- Only the simplest case of single path static AWGN channel was discussed, because:
 - It can be used base-line for system design and accurate verification of receiver performance in simulation and lab testing
 - It is the foundation of system initial acquisition for more complex system models
 - Special considerations must be given for specific systems, e.g. LTE, especially TDD LTE