

# Exercise 1

## 3D Computer Vision

Albert Garaev, Ksenia Novikova, Mukhammadsodik Khabibulloev

09.11.2021

## 1 Introduction

This report presents the results of the theoretical and practical parts of Exercise 1.

## 2 Theory

### 2.1 Properties of Rotation Matrices

(a) The task is showing the fact that the rows and columns of  $R$  are orthonormal (orthogonal and of length 1).

Let's begin with the rotation matrix around the x-axis.

Rotation by  $\phi$  around  $x$  axis:

$$R_x = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\phi & -\sin\phi \\ 0 & \sin\phi & \cos\phi \end{bmatrix}. \quad (1)$$

We can prove that the rows and columns of  $R$  are orthogonal by proving the equations  $R^{-1} = R^T$  and  $\det(R) = 1$ . Let's calculate  $R_x^{-1} = \frac{(R_x^*)^T}{\det(R_x)}$ , we need to calculate  $\det(R_x)$  using minors  $M$ .

$\det(R_x) = (\text{using first row}) = 1 * (\cos\phi * \cos\phi - (-\sin\phi * \sin\phi)) - 0 + 0 = \cos^2\phi + \sin^2\phi = 1$   
Find transposed matrix  $R_x^T$ :

$$R_x^T = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\phi & \sin\phi \\ 0 & -\sin\phi & \cos\phi \end{bmatrix}$$

Find minor matrix  $M$ :

$$M = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\phi & \sin\phi \\ 0 & -\sin\phi & \cos\phi \end{bmatrix}$$

Find adjugate matrix  $R_x^*$ :

$$R_x^* = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\phi & -\sin\phi \\ 0 & \sin\phi & \cos\phi \end{bmatrix}$$

Thus, we can find the value of  $R_x^{-1}$

$$R_x^{-1} = \frac{(R_x^*)^T}{\det(R_x)} = \frac{\begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\phi & \sin\phi \\ 0 & -\sin\phi & \cos\phi \end{bmatrix}}{1} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\phi & \sin\phi \\ 0 & -\sin\phi & \cos\phi \end{bmatrix} = R^T$$

Q.E.D.

Now we will prove that the length of any row or column is equal to 1.

Row 1  $r_1 = (1, 0, 0)$ .  $|r_1| = \sqrt{1^2 + 0^2 + 0^2} = 1$

Row 2  $r_2 = (0, \cos\phi, -\sin\phi)$ .  $|r_2| = \sqrt{0^2 + (\cos\phi)^2 + (-\sin\phi)^2} = \sqrt{\cos^2\phi + \sin^2\phi} = 1$

Row 3  $r_3 = (0, \sin\phi, \cos\phi)$ .  $|r_3| = \sqrt{0^2 + (\sin\phi)^2 + (\cos\phi)^2} = \sqrt{\sin^2\phi + \cos^2\phi} = 1$

Column 1  $c_1 = (1, 0, 0)$ .  $|c_1| = \sqrt{1^2 + 0^2 + 0^2} = 1$

Column 2  $c_2 = (0, \cos\phi, \sin\phi)$ .  $|c_2| = \sqrt{0^2 + (\cos\phi)^2 + (\sin\phi)^2} = \sqrt{\cos^2\phi + \sin^2\phi} = 1$   
 Column 3  $c_3 = (0, -\sin\phi, \cos\phi)$ .  $|c_3| = \sqrt{0^2 + (-\sin\phi)^2 + (\cos\phi)^2} = \sqrt{\sin^2\phi + \cos^2\phi} = 1$

Thus, since rows and columns of matrix  $R_x$  are orthogonal and their length is equal to 1, we prove that they are orthonormal.

Now consider the rotation matrix around the y-axis.

Rotation by  $\theta$  around  $y$  axis:

$$R_y = \begin{bmatrix} \cos\theta & 0 & \sin\theta \\ 0 & 1 & 0 \\ -\sin\theta & 0 & \cos\theta \end{bmatrix}. \quad (2)$$

We can prove that the rows and columns of  $R$  are orthogonal by proving the equations  $R^{-1} = R^T$  and  $\det(R) = 1$ . Let's calculate  $R_y^{-1} = \frac{(R_y^*)^T}{\det(R_y)}$ , we need to calculate  $\det(R_y)$  using minors M.

$$\det(R_y) = (\text{using second row}) = 0 + 1 * (\cos\theta * \cos\theta - (-\sin\theta * \sin\theta)) - 0 = \cos^2\theta + \sin^2\theta = 1$$

Find transposed matrix  $R_y^T$ :

$$R_y^T = \begin{bmatrix} \cos\theta & 0 & -\sin\theta \\ 0 & 1 & 0 \\ \sin\theta & 0 & \cos\theta \end{bmatrix}$$

Find minor matrix M:

$$M = \begin{bmatrix} \cos\theta & 0 & \sin\theta \\ 0 & 1 & 0 \\ -\sin\theta & 0 & \cos\theta \end{bmatrix}$$

Find adjugate matrix  $R_y^*$ :

$$R_y^* = \begin{bmatrix} \cos\theta & 0 & -\sin\theta \\ 0 & 1 & 0 \\ \sin\theta & 0 & \cos\theta \end{bmatrix}$$

Thus, we can find the value of  $R_y^{-1}$

$$R_y^{-1} = \frac{(R_y^*)^T}{\det(R_y)} = \frac{\begin{bmatrix} \cos\theta & 0 & -\sin\theta \\ 0 & 1 & 0 \\ \sin\theta & 0 & \cos\theta \end{bmatrix}}{1} = \begin{bmatrix} \cos\theta & 0 & -\sin\theta \\ 0 & 1 & 0 \\ \sin\theta & 0 & \cos\theta \end{bmatrix} = R^T$$

Q.E.D.

Now we will prove that the length of any row or column is equal to 1.

Row 1  $r_1 = (\cos\theta, 0, \sin\theta)$ .  $|r_1| = \sqrt{(\cos\theta)^2 + 0^2 + (\sin\theta)^2} = 1$

Row 2  $r_2 = (0, 1, 0)$ .  $|r_2| = \sqrt{0^2 + 1^2 + 0^2} = 1$

Row 3  $r_3 = (-\sin\theta, 0, \cos\theta)$ .  $|r_3| = \sqrt{(-\sin\theta)^2 + 0^2 + (\cos\theta)^2} = \sqrt{\sin^2\theta + \cos^2\theta} = 1$

Column 1  $c_1 = (\cos\theta, 0, -\sin\theta)$ .  $|c_1| = \sqrt{(\cos\theta)^2 + 0^2 + (-\sin\theta)^2} = \sqrt{\cos^2\theta + \sin^2\theta} = 1$

Column 2  $c_2 = (0, 1, 0)$ .  $|c_2| = \sqrt{0^2 + 1^2 + 0^2} = 1$

Column 3  $c_3 = (\sin\theta, 0, \cos\theta)$ .  $|c_3| = \sqrt{(\sin\theta)^2 + 0^2 + (\cos\theta)^2} = \sqrt{\sin^2\theta + \cos^2\theta} = 1$

Thus, since rows and columns of matrix  $R_y$  are orthogonal and their length is equal to 1, we prove that they are orthonormal.

And in the end, consider the rotation matrix around the z-axis.

Rotation by  $\psi$  around  $z$  axis:

$$R_z = \begin{bmatrix} \cos\psi & -\sin\psi & 0 \\ \sin\psi & \cos\psi & 0 \\ 0 & 0 & 1 \end{bmatrix}. \quad (3)$$

We can prove that the rows and columns of  $R$  are orthogonal by proving the equations  $R^{-1} = R^T$  and  $\det(R) = 1$ . Let's calculate  $R_z^{-1} = \frac{(R_z^*)^T}{\det(R_z)}$ , we need to calculate  $\det(R_z)$  using minors M.

$$\det(R_z) = (\text{using third row}) = 0 - 0 + 1 * (\cos\psi * \cos\psi - (-\sin\psi * \sin\psi)) = \cos^2\psi + \sin^2\psi = 1$$

Find transposed matrix  $R_z^T$ :

$$R_z^T = \begin{bmatrix} \cos\psi & \sin\psi & 0 \\ -\sin\psi & \cos\psi & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Find minor matrix M:

$$M = \begin{bmatrix} \cos\psi & \sin\psi & 0 \\ -\sin\psi & \cos\psi & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Find adjugate matrix  $R_y^*$ :

$$R_z^* = \begin{bmatrix} \cos\psi & -\sin\psi & 0 \\ \sin\psi & \cos\psi & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Thus, we can find the value of  $R_z^{-1}$

$$R_z^{-1} = \frac{(R_z^*)^T}{\det(R_z)} = \frac{\begin{bmatrix} \cos\psi & \sin\psi & 0 \\ -\sin\psi & \cos\psi & 0 \\ 0 & 0 & 1 \end{bmatrix}}{1} = \begin{bmatrix} \cos\psi & \sin\psi & 0 \\ -\sin\psi & \cos\psi & 0 \\ 0 & 0 & 1 \end{bmatrix} = R^T$$

Q.E.D.

Now we will prove that the length of any row or column is equal to 1.

Row 1  $r_1 = (\cos\psi, -\sin\psi, 0)$ .  $|r_1| = \sqrt{(\cos\psi)^2 + (-\sin\psi)^2 + 0^2} = \sqrt{\cos^2\psi + \sin^2\psi} = 1$

Row 2  $r_2 = (\sin\psi, \cos\psi, 0)$ .  $|r_3| = \sqrt{(\sin\psi)^2 + (\cos\psi)^2 + 0^2} = \sqrt{\sin^2\psi + \cos^2\psi} = 1$

Row 3  $r_3 = r_2 = (0, 0, 1)$ .  $|r_2| = \sqrt{0^2 + 0^2 + 1^2} = 1$

Column 1  $c_1 = (\cos\psi, \sin\psi, 0)$ .  $|c_1| = \sqrt{(\cos\psi)^2 + (\sin\psi)^2 + 0^2} = \sqrt{\cos^2\psi + \sin^2\psi} = 1$

Column 2  $c_2 = (-\sin\psi, \cos\psi, 0)$ .  $|c_2| = \sqrt{(-\sin\psi)^2 + (\cos\psi)^2 + 0^2} = \sqrt{\sin^2\psi + \cos^2\psi} = 1$

Column 3  $c_3 = (0, 0, 1)$ .  $|c_3| = \sqrt{0^2 + 0^2 + 1^2} = 1$

Thus, since rows and columns of matrix  $R_y$  are orthogonal and their length is equal to 1, we prove that they are orthonormal.

(b) Prove that properties  $R^{-1} = R^T$  and  $\det(R) = 1$  also hold true for  $R = R_z(\psi)R_y(\theta)R_x(\phi)$

Let's calculate R as the multiplication of the matrixes [1]:

$$\begin{aligned} R &= \begin{bmatrix} \cos\psi & -\sin\psi & 0 \\ \sin\psi & \cos\psi & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \cos\theta & 0 & \sin\theta \\ 0 & 1 & 0 \\ -\sin\theta & 0 & \cos\theta \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\phi & -\sin\phi \\ 0 & \sin\phi & \cos\phi \end{bmatrix} = \\ &= \begin{bmatrix} \cos\psi \cos\theta & -\sin\psi & \cos\psi \sin\theta \\ \cos\theta \sin\psi & \cos\psi & \sin\theta \sin\psi \\ -\sin\theta & 0 & \cos\theta \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\phi & -\sin\phi \\ 0 & \sin\phi & \cos\phi \end{bmatrix} = \\ &= \begin{bmatrix} \cos\psi \cos\theta & -\sin\psi \cos\phi + \cos\psi \sin\theta \sin\phi & \sin\psi \sin\phi + \cos\psi \sin\theta \cos\phi \\ \cos\theta \sin\psi & \cos\psi \cos\phi + \sin\theta \sin\psi \sin\phi & -\cos\psi \sin\phi + \sin\theta \sin\psi \cos\phi \\ -\sin\theta & \cos\theta \sin\phi & \cos\theta \cos\phi \end{bmatrix} \end{aligned} \quad (4)$$

In this case, a transposed matrix  $R^T$  looks like:

$$R^T = \begin{bmatrix} \cos\psi \cos\theta & \cos\theta \sin\psi & -\sin\theta \\ -\sin\psi \cos\phi + \cos\psi \sin\theta \sin\phi & \cos\psi \cos\phi + \sin\theta \sin\psi \sin\phi & \cos\theta \sin\phi \\ \sin\psi \sin\phi + \cos\psi \sin\theta \cos\phi & \cos\psi \sin\phi + \sin\theta \sin\psi \cos\phi & \cos\theta \cos\phi \end{bmatrix}$$

Let's calculate  $R^{-1} = \frac{R^{*T}}{\det(R)}$ , we need to calculate  $\det(R)$  using minors M.

$$\det(R) = (\text{using third row}) = -\sin\theta M_1^3 - \cos\theta \sin\phi M_2^3 + \cos\theta \cos\phi M_3^3 \quad (5)$$

Calculate minors:

$$\begin{aligned} M_1^3 &= \begin{bmatrix} -\sin\psi \cos\phi + \cos\psi \sin\theta \sin\phi & \sin\psi \sin\phi + \cos\psi \sin\theta \cos\phi \\ \cos\psi \cos\phi + \sin\theta \sin\psi \sin\phi & -\cos\psi \sin\phi + \sin\theta \sin\psi \cos\phi \end{bmatrix} = \\ &= (-\sin\psi \cos\phi + \cos\psi \sin\theta \sin\phi)(-\cos\psi \sin\phi + \sin\theta \sin\psi \cos\phi) - \\ &\quad -(\sin\psi \sin\phi + \cos\psi \sin\theta \cos\phi)(\cos\psi \cos\phi + \sin\theta \sin\psi \sin\phi) = \\ &= \sin\psi \cos\phi \cos\psi \sin\phi - \sin^2\psi \cos^2\phi \sin\theta - \cos^2\psi \sin^2\psi \sin\theta + \cos\psi \sin^2\theta \sin\phi \sin\psi \cos\phi - \\ &\quad -\sin\psi \sin\phi \cos\psi \cos\phi - \sin^2\psi \sin^2\phi \sin\theta - \cos^2\psi \cos^2\phi \sin\theta + \cos\psi \sin^2\theta \cos\phi \sin\psi \sin\phi = \\ &= -\sin\theta(\sin^2\psi \cos^2\phi + \cos^2\psi \sin^2\phi + \sin^2\psi \sin^2\phi + \cos^2\psi \cos^2\phi) = \\ &= -\sin\theta(\sin^2\psi(\cos^2\phi + \sin^2\phi) + \cos^2\psi(\sin^2\phi + \cos^2\phi)) = -\sin\theta(\sin^2\psi + \cos^2\psi) = -\sin\theta \end{aligned} \quad (6)$$

$$\begin{aligned}
M_2^3 &= \begin{bmatrix} \cos \psi \cos \theta & \sin \psi \sin \phi + \cos \psi \sin \theta \cos \phi \\ \cos \theta \sin \psi & -\cos \psi \sin \phi + \sin \theta \sin \psi \cos \phi \end{bmatrix} = \\
&= (\cos \psi \cos \theta)(-\cos \psi \sin \phi + \sin \theta \sin \psi \cos \phi) - (\sin \psi \sin \phi + \cos \psi \sin \theta \cos \phi)(\cos \theta \sin \psi) = \\
&= \cos \psi \cos \theta \sin \theta \sin \psi \cos \phi - \cos^2 \psi \cos \theta \sin \phi - \cos \theta \sin^2 \psi \sin \phi - \cos \theta \sin \psi \cos \psi \sin \theta \cos \phi = \\
&= -\cos \theta \sin \phi (\cos^2 \psi + \sin^2 \psi) = -\cos \theta \sin \phi
\end{aligned} \tag{7}$$

$$\begin{aligned}
M_3^3 &= \begin{bmatrix} \cos \psi \cos \theta & -\sin \psi \cos \phi + \cos \psi \sin \theta \sin \phi \\ \cos \theta \sin \psi & \cos \psi \sin \phi + \sin \theta \sin \psi \sin \phi \end{bmatrix} = \\
&= (\cos \psi \cos \theta)(\cos \psi \cos \phi + \sin \theta \sin \psi \sin \phi) - (-\sin \psi \cos \phi + \cos \psi \sin \theta \sin \phi)(\cos \theta \sin \psi) = \\
&= \cos^2 \psi \cos \theta \cos \phi + \cos \psi \cos \theta \sin \theta \sin \psi \sin \phi - \cos \theta \sin \psi \cos \psi \sin \theta \sin \phi + \cos \theta \sin^2 \psi \cos \phi = \\
&= \cos \theta \cos \phi (\cos^2 \psi + \sin^2 \psi) = \cos \theta \cos \phi
\end{aligned} \tag{8}$$

Let us substitute the obtained values of the minors 6, 7, 8 into expression 5:

$$\begin{aligned}
\det(R) &= (\text{using third row}) = -\sin \theta M_1^3 - \cos \theta \sin \phi M_2^3 + \cos \theta \cos \phi M_3^3 = \\
&= -\sin \theta (-\sin \theta) - \cos \theta \sin \phi (-\cos \theta \sin \phi) + \cos \theta \cos \phi \cos \theta \cos \phi = \\
&= \sin^2 \theta + \cos^2 \theta \sin^2 \phi + \cos^2 \theta \cos^2 \phi = \\
&= \sin^2 \theta + \cos^2 \theta (\sin^2 \phi + \cos^2 \phi) = \sin^2 \theta + \cos^2 \theta = 1
\end{aligned} \tag{9}$$

Thus, we have proved that the determinant of matrix 4 is equal to 1. Find minor matrix M:

$$M = \begin{bmatrix} \cos \psi \cos \theta & \sin \psi \cos \phi - \cos \psi \sin \theta \sin \phi & \sin \psi \sin \phi + \cos \psi \sin \theta \cos \phi \\ -\cos \theta \sin \psi & \cos \psi \cos \phi + \sin \theta \sin \psi \sin \phi & \cos \psi \sin \phi - \sin \theta \sin \psi \cos \phi \\ -\sin \theta & -\cos \theta \sin \phi & \cos \theta \cos \phi \end{bmatrix}$$

Find adjugate matrix  $R^{*T}$ :

$$R^{*T} = \begin{bmatrix} \cos \psi \cos \theta & \cos \theta \sin \psi & -\sin \theta \\ -\sin \psi \cos \phi + \cos \psi \sin \theta \sin \phi & \cos \psi \cos \phi + \sin \theta \sin \psi \sin \phi & \cos \theta \sin \phi \\ \sin \psi \sin \phi + \cos \psi \sin \theta \cos \phi & \cos \psi \sin \phi + \sin \theta \sin \psi \cos \phi & \cos \theta \cos \phi \end{bmatrix}$$

And now we can calculate  $R^{-1} = \frac{R^{*T}}{\det(R)}$

$$\begin{aligned}
R^{-1} &= \frac{\begin{bmatrix} \cos \psi \cos \theta & \cos \theta \sin \psi & -\sin \theta \\ -\sin \psi \cos \phi + \cos \psi \sin \theta \sin \phi & \cos \psi \cos \phi + \sin \theta \sin \psi \sin \phi & \cos \theta \sin \phi \\ \sin \psi \sin \phi + \cos \psi \sin \theta \cos \phi & \cos \psi \sin \phi + \sin \theta \sin \psi \cos \phi & \cos \theta \cos \phi \end{bmatrix}}{1} = \\
&= \begin{bmatrix} \cos \psi \cos \theta & \cos \theta \sin \psi & -\sin \theta \\ -\sin \psi \cos \phi + \cos \psi \sin \theta \sin \phi & \cos \psi \cos \phi + \sin \theta \sin \psi \sin \phi & \cos \theta \sin \phi \\ \sin \psi \sin \phi + \cos \psi \sin \theta \cos \phi & \cos \psi \sin \phi + \sin \theta \sin \psi \cos \phi & \cos \theta \cos \phi \end{bmatrix}
\end{aligned}$$

Thus, we have proved that  $R^{-1} = R^T$ . So we prove that properties  $R^{-1} = R^T$  and  $\det(R) = 1$  also hold true for  $R = R_z(\psi)R_y(\theta)R_x(\phi)$  [1]

(c) Name the geometric interpretation of the determinant of a square 3 \* 3 matrix? Why does a rotation matrix have to have determinant 1

Let's calculate the determinant of a square 3 \* 3 matrix X:

$$\begin{aligned}
\det(X) &= \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} = a_{11}(a_{22}a_{33} - a_{23}a_{32}) - a_{12}(a_{21}a_{33} - a_{23}a_{31}) + a_{13}(a_{21}a_{32} - a_{22}a_{31}) = \\
&= a_{11}a_{22}a_{33} - a_{11}a_{23}a_{32} - a_{12}a_{21}a_{33} + a_{12}a_{23}a_{31} + a_{13}a_{21}a_{32} - a_{13}a_{22}a_{31}
\end{aligned}$$

Now we look at the formula of the volume of parallelepiped which is used vectors:

$$\begin{aligned}
V = |\vec{abc}| &= \det \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} = a_{11}(a_{22}a_{33} - a_{23}a_{32}) - a_{12}(a_{21}a_{33} - a_{23}a_{31}) + a_{13}(a_{21}a_{32} - a_{22}a_{31}) = \\
&= a_{11}a_{22}a_{33} - a_{11}a_{23}a_{32} - a_{12}a_{21}a_{33} + a_{12}a_{23}a_{31} + a_{13}a_{21}a_{32} - a_{13}a_{22}a_{31},
\end{aligned}$$

where  $\vec{a} = (a_{11}, a_{12}, a_{13})$ ,  $\vec{b} = (a_{21}, a_{22}, a_{23})$ ,  $\vec{c} = (a_{31}, a_{32}, a_{33})$   
 We can see what the determinant of a 3x3 square matrix is the volume of the parallelepiped built on  $\vec{a}$ ,  $\vec{b}$ ,  $\vec{c}$  vectors, which is shown in Figure 1.

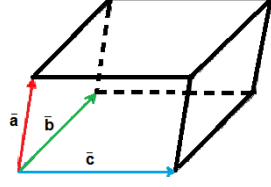


Figure 1: Parallelepiped built on three vectors.

Since each column and row represents the coordinates of a unit vector, the length of the vectors defined by the rows and columns of the rotation matrix is 1. The determinant of the rotation matrix is +1 for a right-handed frame of reference and -1 for a left-handed one. Thus, if the determinant value is -1, the image will be inverted for a right-handed frame of reference.

### 3 Transformation Chain

Let's define the coordinates of the point in the camera coordinate system and in the world coordinate system (the values do not match). Let  $M = (x_w, y_w, z_w)$  - point in the world coordinates and  $M = (x_c, y_c, z_c)$  - point in the camera coordinates and  $t = (O_c, O_w)$  is translation vector between origins. The extrinsic parameters of camera are contained in the rotation matrix R and the translation vector t, they describe the camera position. Figure 2 is presented for better understanding.

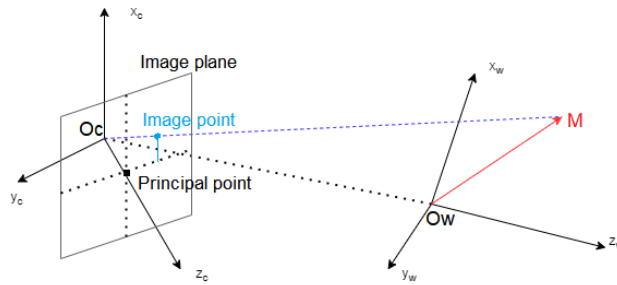


Figure 2: W to C.

We can represent points using this equality:

$$\begin{pmatrix} x_c \\ y_c \\ z_c \end{pmatrix} = t + R \begin{pmatrix} x_w \\ y_w \\ z_w \end{pmatrix}$$

We can transform equation in the form below using homogeneous coordinates [1].:

$$\begin{pmatrix} x_c \\ y_c \\ z_c \\ 1 \end{pmatrix} = \begin{pmatrix} R & t \\ 0_3^T & 1 \end{pmatrix} \begin{pmatrix} x_w \\ y_w \\ z_w \\ 1 \end{pmatrix}$$

Now we can get a point in the 3D camera coordinate system, project the point onto the image plane and calculate its position on the image. (Figure 2)

We represent image point  $(x_i, y_i)$ :

$$x_i = f \frac{x_c}{z_c}$$

$$y_i = f \frac{y_c}{z_c}$$

We can present this equations in matrix form:

$$\begin{pmatrix} x' \\ y' \\ z' \end{pmatrix} = \begin{pmatrix} f & 0 & 0 \\ 0 & f & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x_c \\ y_c \\ z_c \end{pmatrix}$$

In this case, perspective projection becomes linear in homogeneous coordinates:

$$\begin{pmatrix} u \\ v \\ w \end{pmatrix} = \begin{pmatrix} f & 0 & 0 & 0 \\ 0 & f & 0 & 0 \\ 0 & 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} x_c \\ y_c \\ z_c \\ 1 \end{pmatrix}$$

Obviously, the optical center (principal point)  $(x_0, y_0)$  of the camera may not matched with the center of the image coordinate system, and there may also be a skew. We use principal point  $(x_0, y_0)$ ,  $s$  - skew parameter and  $\alpha_x = fk_x$ ,  $\alpha_y = fk_y$  - scaling factors, so we can get the calibration matrix  $K$ , its contains the intrinsic camera parameters:

$$K = \begin{pmatrix} \alpha_x & s & x_0 \\ 0 & \alpha_y & y_0 \\ 0 & 0 & 1 \end{pmatrix}$$

We can represent formula:

$$\begin{pmatrix} u' \\ v' \\ w' \end{pmatrix} = \begin{pmatrix} \alpha_x & s & x_0 & 0 \\ 0 & \alpha_y & y_0 & 0 \\ 0 & 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} x_c \\ y_c \\ z_c \\ 1 \end{pmatrix} = K(I_3|0_3) \begin{pmatrix} x_c \\ y_c \\ z_c \\ 1 \end{pmatrix}$$

So we can find the pixel coordinates  $(u, v)$ :  $x_{pix} = \frac{u'}{w'}$ ;  $y_{pix} = \frac{v'}{w'}$

## 4 Implementation

Results of program work: - projected points without correction of the distortion in red

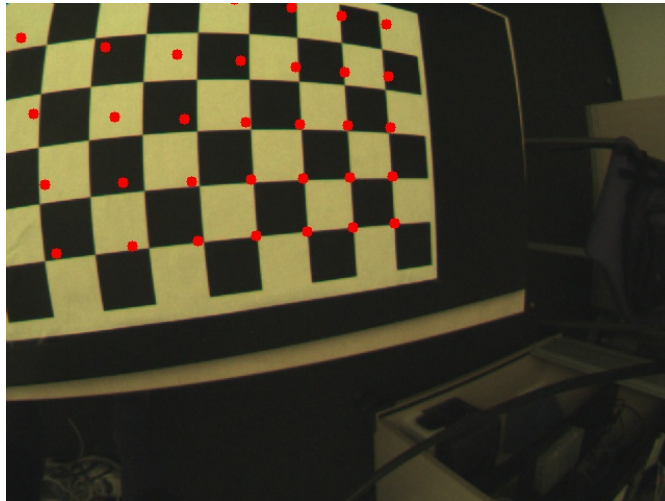


Figure 3: Projected points without correction of the distortion

- projected points with correction of the radial distortion ( $k_1$ ,  $k_2$  and  $k_5$ ) in green

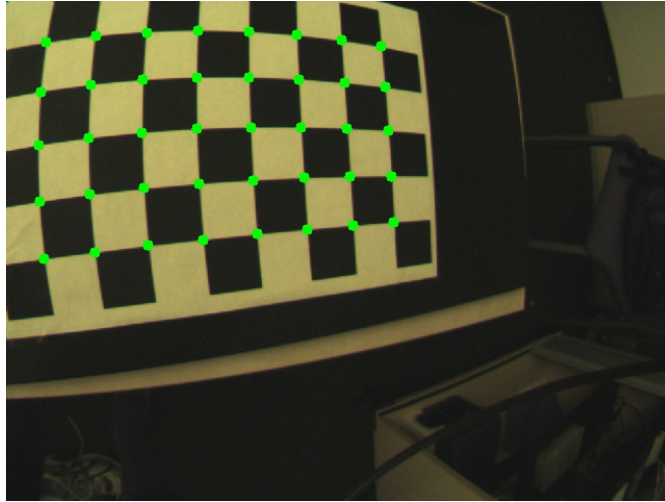


Figure 4: Projected points with correction of the radial distortion ( $k_1$ ,  $k_2$  and  $k_5$ )

## References

- [1] Stricker D. Prof. *Camera Model and Calibration, 3D Computer Vision, Kaiserslautern University.*