

Template Report

3D Computer Vision

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1 Introduction

This template is meant to provide basic knowledge in \LaTeX for students to achieve the required quality of exercise reports of the lecture 3D Computer Vision. It is also an opportunity for those not yet familiar with \LaTeX to learn this awesome tool.

2 Basics

In technical reports as well as in scientific manuscripts it is common to work with equations, figures and citations. Concerning equations, there are several commands available to format them and produce the desired results. This template focuses on the basics necessary for the exercise reports. For instance, Eq. 1 shows the standard projection of a 3D point $X \in \mathbb{R}^3$ onto a perspective image as

$$\begin{aligned}\lambda x &= PX \\ x &\sim K [R|t] X,\end{aligned}\tag{1}$$

where $P_{3 \times 4}$ is the projection matrix. Note the alignment on $=$ and \sim ; this is very useful to neatly display equations. Still referring to Eq. 1, K is usually called camera matrix and is given by

$$K = \begin{bmatrix} f_x & s & c_x \\ 0 & f_y & c_y \\ 0 & 0 & 1 \end{bmatrix}.$$

The matrix K holds the *intrinsic* camera parameters whereas the rotation matrix $R_{3 \times 3}$ and the translation vector $t_{3 \times 1}$ hold the *extrinsic* parameters, that is, they describe the camera pose as shown in Figure 1.

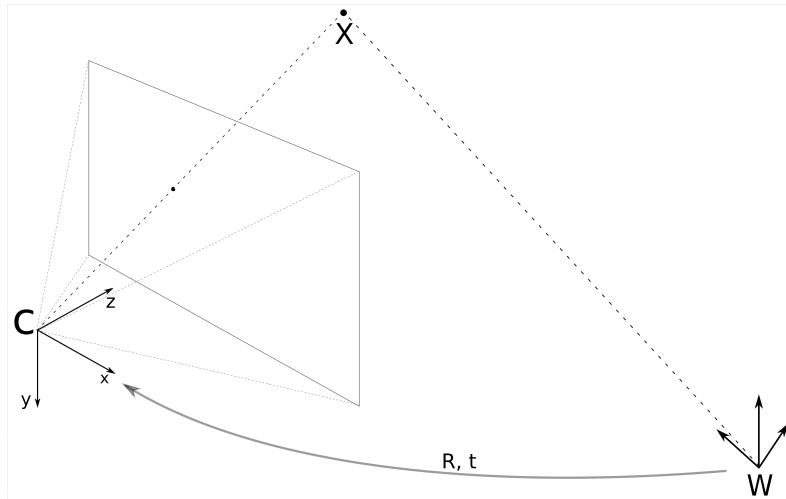


Figure 1: Standard perspective projection.



Figure 2: (a) Original image. (b) Result of inverting the colors of (a).

\LaTeX also offers convenient ways to arrange multiple pictures into a single figure. Figure 2 shows an example where an image and the result of processing it are displayed side by side.

Citations are also straightforward. For example, one of the text books adopted in this lecture can be found in [1].

3 Software

3.1 PDF Viewer

In principle, any pdf viewer will do. For those who prefer to work with DVI files before creating the final pdf version, Okular (<https://okular.kde.org/>) may be a good choice. DVI files ¹ are generated quickly and may be seen as an intermediate stage between the source file (.tex) and the pdf.

3.2 Editors

There are many flavors. Here are some:

- Texmaker (Linux, Windows, Mac);
- TeXstudio (Linux, Windows, Mac);
- MiKTeX (Windows);
- Kile (KDE Linux)

3.3 Image format

It is recommended to work with either **png** or **eps** format. If you choose the former, beware the generation of DVI files will most likely fail. In this case, you will need to invoke PDF \LaTeX , which converts the source file directly to pdf. If you prefer **eps**, creating DVI files should work smoothly.

References

- [1] R. I. Hartley and A. Zisserman. *Multiple View Geometry in Computer Vision*. Cambridge University Press, ISBN: 0521540518, second edition, 2004.

¹DVI files are specially interesting when working with large documents since the generation of the pdf version may take some time.