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Review

A review: Knowledge reasoning over knowledge graph

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Backgrounds

- KGs (large amount of prior knowledge but can also effectively organize data) -> Question-answering systems, search engines, and recommendation systems
 - Knowledge reasoning -> identify errors and infer new conclusions (knowledge graph enrichment)
- “In short, reasoning is the process of drawing conclusions from existing facts by the rules.”

Leading knowledge graphs

Table 2

Examples of world's leading knowledge graphs and their statistics ([Paulheim, 2017](#)).

| Knowledge graphs | #Entities | #Relations | #Facts |
|------------------|-----------|------------|--------|
| WordNet | 0.15M | 200,000 | 4.5M |
| Freebase | 50M | 38,000 | 3B |
| YAGO | 17M | 76 | 150M |
| DBpedia (En) | 4.8M | 2800 | 176M |
| Wikidata | 16M | 1673 | 66M |
| NELL | 2M | 425 | 120M |

WordNet:

A lexical database for the English language

Freebase:

Contains data harvested from sources: Wikipedia, NNDB, Fashion Model Directory, MusicBrainz, and data contributed by its users

YAGO:

Extracted from Wikipedia, WordNet, and GeoNames

Dbpedia:

Consistent ontology, including persons, places, music albums, films, video games, organizations, species, and diseases. Can be integrated into AWS.

Wikidata:

multilingual, open, linked, structured knowledge base

NELL:

Never-Ending Language Learning system
A semantic machine learning system that runs 24/7, forever, learning to read the web

Definition: knowledge reasoning over KGs

Definition 1 Knowledge reasoning over KGs: Given a knowledge graph $KG = \langle E, R, T \rangle$ and the relation path P , where E, T represent the set of entities, R denotes the set of relations, and the edges in R link two nodes to form a triple $(h, r, t) \in T$, generating a triplet that does not exist in the KG $G' = \{(h, r, t) | h \in E, r \in R, t \in T, (h, r, t) \notin G\}$.

Knowledge reasoning based on distributed representation

- Tensor factorization
- Distance model
- Semantic matching model
- Multi-source information

Based on tensor factorization

- RESCAL

A Three-Way Model for Collective Learning on Multi-Relational Data

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computes a three-way factorization of an adjacency tensor that represents the knowledge graph.

Alternatively, it can be interpreted as a *compositional model*, where pairs of entities are represented via the tensor product of their embeddings.

an entity and an attribute value. In order to model dyadic relational data as a tensor, we employ a three-way tensor \mathcal{X} , where two modes are identically formed by the concatenated entities of the domain and the third mode holds the relations.¹ Figure 1 provides an illustration of this modelling method. A tensor entry $\mathcal{X}_{ijk} = 1$ denotes the fact that there exists a relation (i-th entity, k-th predicate, j-th entity). Otherwise, for non-existing and unknown relations, the entry is set to zero.

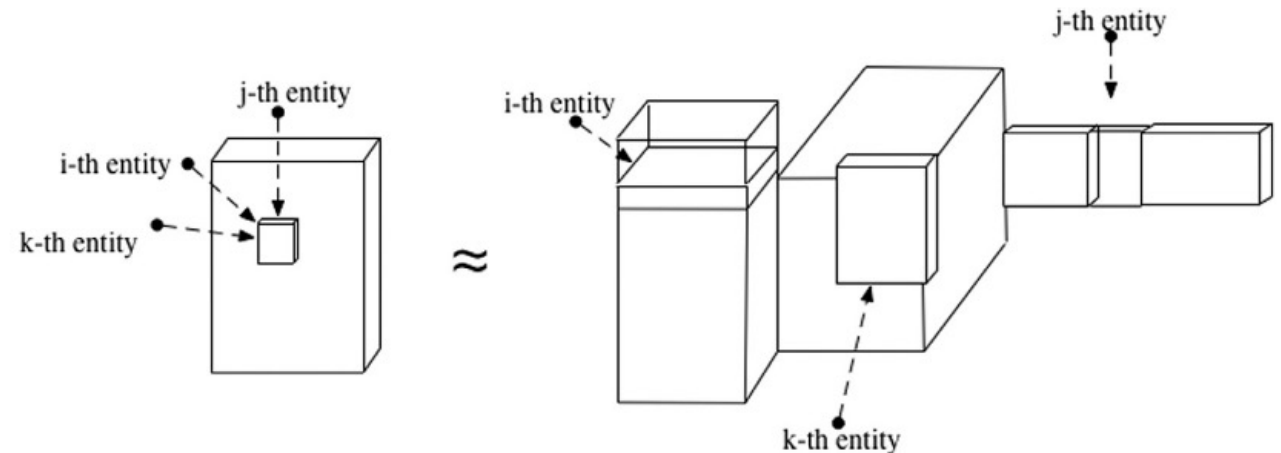


Fig. 3. Simple illustration of RESCAL.

RESCAL for multi-relational data

rank-r factorization

$$\mathcal{X}_k \approx AR_kA^T, \text{ for } k = 1, \dots, m \quad (1)$$

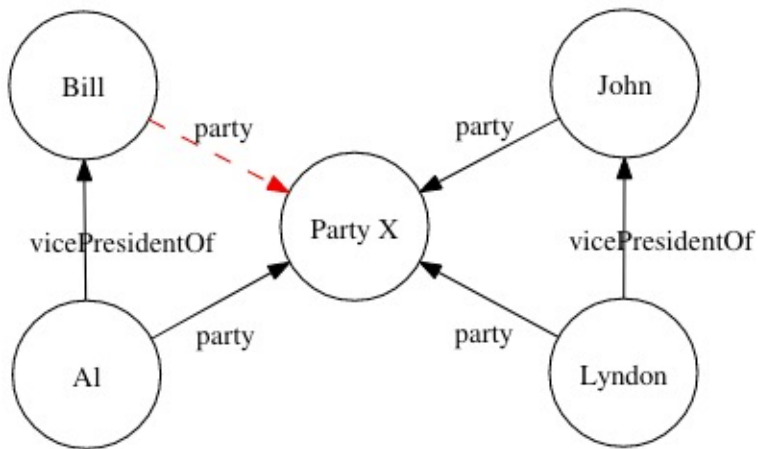


Figure 2: Visualization of a subgraph of the relational graph for the US presidents example. The relation marked red is unknown.

Similar latent-component representations of Al and Lyndon

Bill and John have similar latent-component representations

$$\mathbf{a}_{\text{Bill}}^T R_{\text{party}} \mathbf{a}_{\text{Party X}} \quad \mathbf{a}_{\text{John}}^T R_{\text{party}} \mathbf{a}_{\text{Party X}}$$

However, RESCAL can be hard to scale to very large knowledge-graphs because it has a quadratic runtime and memory complexity with regard to the embedding dimension.

Based on tensor factorization

- TRESICAL
 - highly efficient and scalable
- RESICAL-logit
 - improve inference accuracy
- PRESCAL
 - based on paths of tensor factorization is proposed
- Jainet al. (2017) a novel combination of matrix factorization and tensor factorization

Based on distance model

TransE

Translating Embeddings for Modeling Multi-relational Data

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Relationships as translations in the embedding space In this paper, we introduce TransE, an energy-based model for learning low-dimensional embeddings of entities. In TransE, relationships are represented as *translations in the embedding space*: if (h, ℓ, t) holds, then the embedding of the tail entity t should be close to the embedding of the head entity h plus some vector that depends on the relationship ℓ . Our approach relies on a reduced set of parameters as it learns only one low-dimensional vector for each entity and each relationship.

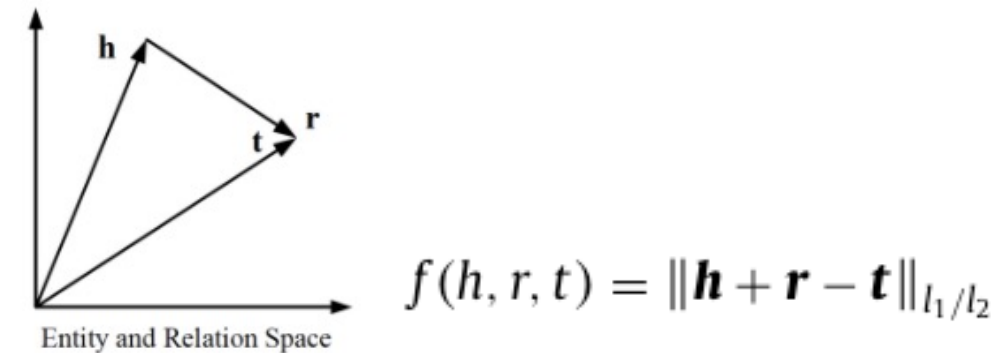


Figure 3: TransE

For example if

$h_1 = emb("Ottawa")$, $h_2 = emb("Berlin")$, $t_1 = emb("Canada")$, $t_2 = emb("Germany")$, and finally $r = "CapitolOf"$, then $h_1 + r$ and $h_2 + r$ should approximate t_1 and t_2 respectively.

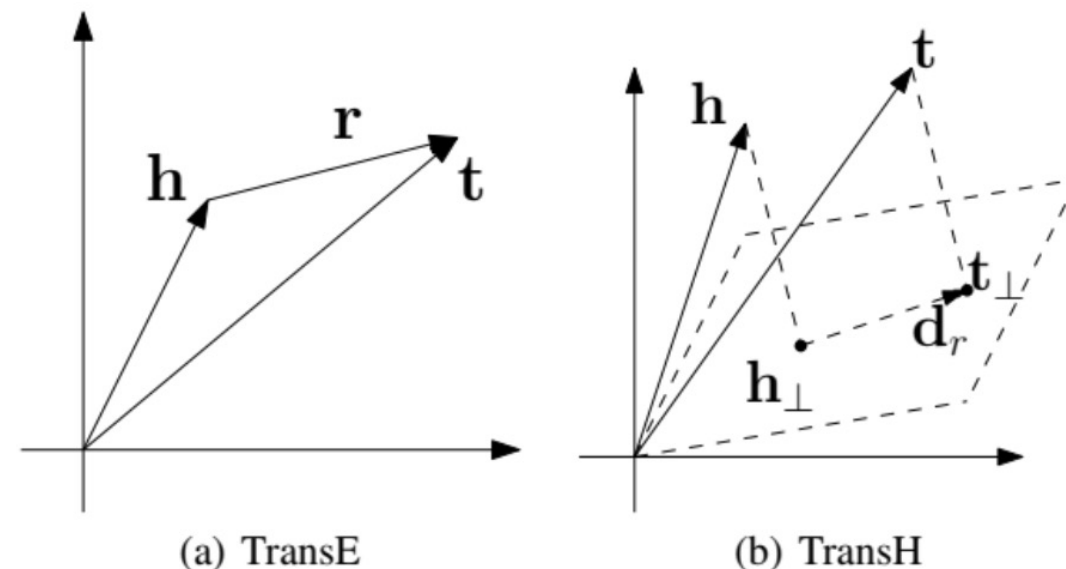
Despite its simplicity and efficiency, TransE cannot deal with One-to-N, N-to-One, and N-to-N relations effectively.

e.g., PresidentOf, TransE might learn indistinguishable representations for Trump and Obama

TransH, TransR

- TransH
- Introducing a relation-specific hyperplane

$$f_r(h, r, t) = \|\mathbf{h}_r + \mathbf{r} - \mathbf{t}_r\|_{l_1/l_2}$$



- TransR
- Introduces relation-specific spaces
- Projects entity vectors \mathbf{h} and \mathbf{t} using the space-specific matrix \mathbf{M}_r

$$\mathbf{h}_r = \mathbf{h}\mathbf{M}_r, \quad \mathbf{t}_r = \mathbf{t}\mathbf{M}_r.$$

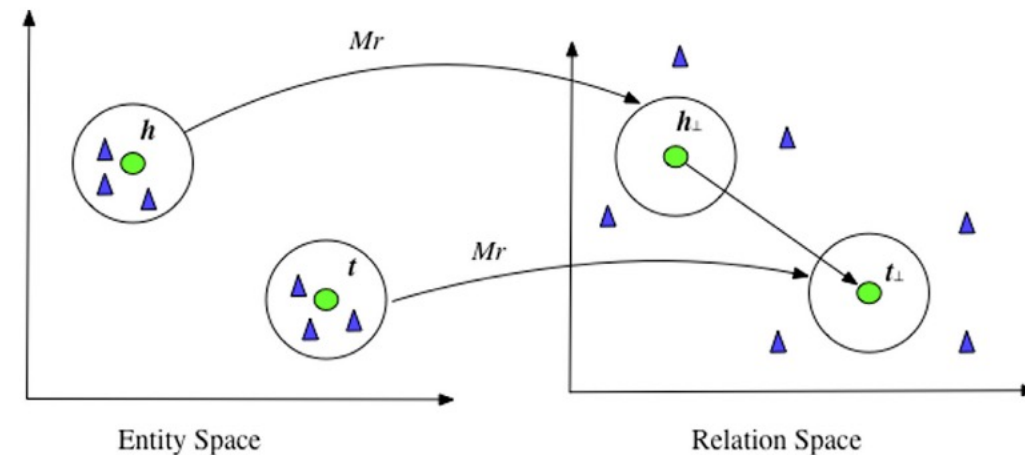


Fig. 5. Simple illustration of TransR (Lin et al., 2015b).

- TransE, TransH, TransR -> each relation has only one semantics



Fig. 6. Multiple types of entities of relation location (the relation *HasPart* has at least two latent semantics: composition related as (*Table*, *HasPart*, *Leg*) and location related as (*Atlantic*, *HasPart*, *NewYorkBay*)) (Ji et al., 2015) .

TransD

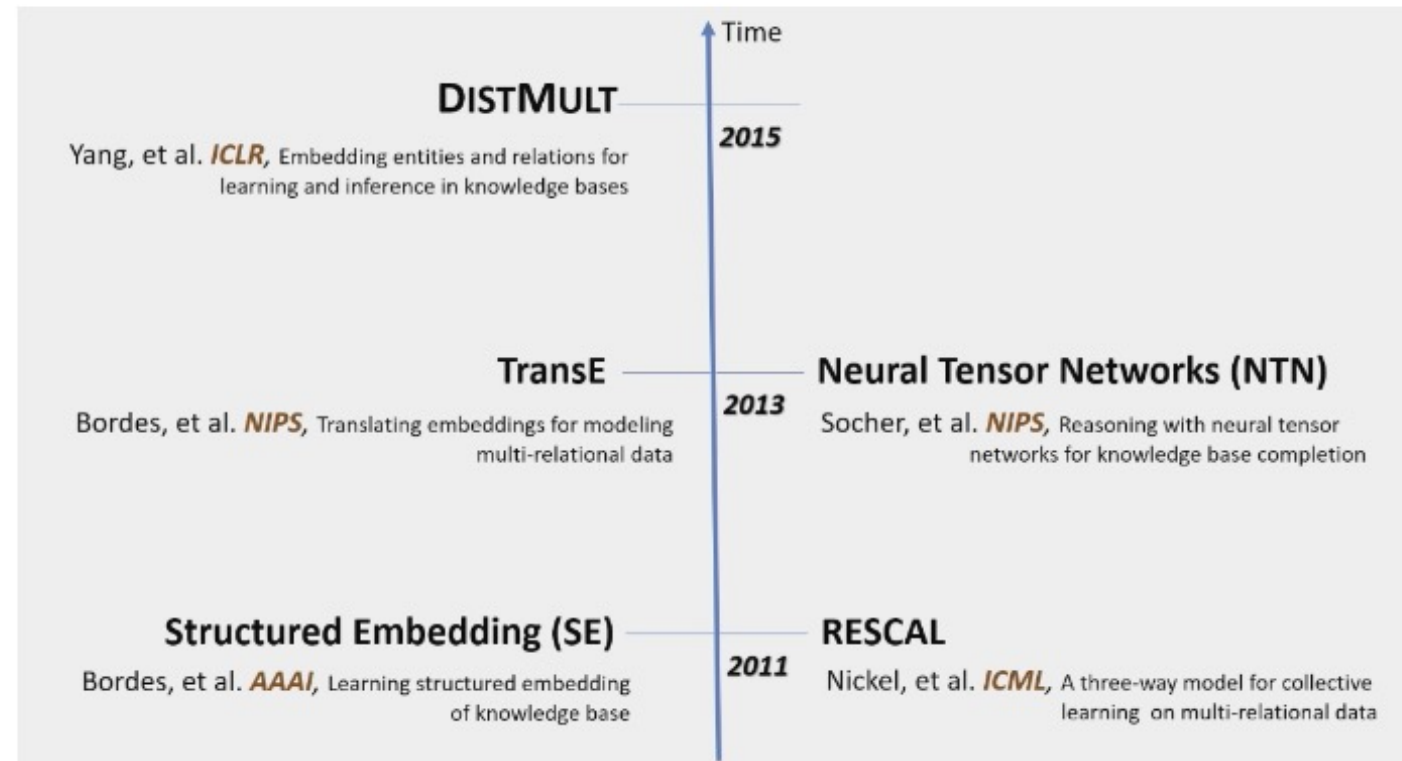
- TransD: based on a dynamic matrix
- Utilizes two vectors to represent an entity or relation
 - First one represents the meaning of entity
 - Second one is used for constructing a mapping matrix
- Compared to TransR, TransD is less complicated and has no matrix-vector multiplication operations

And there are more...

- mTransH
- TransM
- cTransR
- PTransE
- TranSparse – heterogeneity, imbalance
- TransA
- TransAH
- TransG
- KG2E
- t-TransE
- TAE-TransE
- Know-Evolve
- MLN-based approach
- HyTE

Based on semantic matching model

- DistMult
- ComplEx



Milestones for KG embeddings

DistMult and ComplEx

https://adi-sharma.github.io/files/acl18_kg_geometry_paper.pdf

DistMult (Yang et al., 2014) models entities and relations as vectors in \mathbb{R}^d . It uses an entry-wise product (\odot) to measure compatibility between head and tail entities, while using logistic loss for training the model.

$$\sigma_{DistMult}(h, r, t) = \mathbf{r}^\top (\mathbf{h} \odot \mathbf{t}) \quad (3)$$

Since the entry-wise product in (3) is symmetric, DistMult is not suitable for asymmetric and anti-symmetric relations.

ComplEx (Trouillon et al., 2016) represents entities and relations as vectors in \mathbb{C}^d . The compatibility of entity pairs is measured using entry-wise product between head and complex conjugate of tail entity vectors.

$$\sigma_{ComplEx}(h, r, t) = \mathbf{Re}(\mathbf{r}^\top (\mathbf{h} \odot \bar{\mathbf{t}})) \quad (5)$$

In contrast to (3), using complex vectors in (5) allows ComplEx to handle symmetric, asymmetric and anti-symmetric relations using the same score function. Similar to DistMult, logistic loss is used for training the model.

- Semantic matching energy (SME)
- Latent factor model
- HOLE (holographic embeddings)

Based on multi-source information

Injecting logic rules into embeddings for inference

KALE, a novel method that learns entity and relation for reasoning by jointly modelling knowledge and logic. KALE consists of three key components: triple modelling module, rule modelling module, and joint learning module.

pLogicNet,

IterE

TEKE – making use of rich context information in a text corpus

TKRL

MKRL

...

OpenBioLink

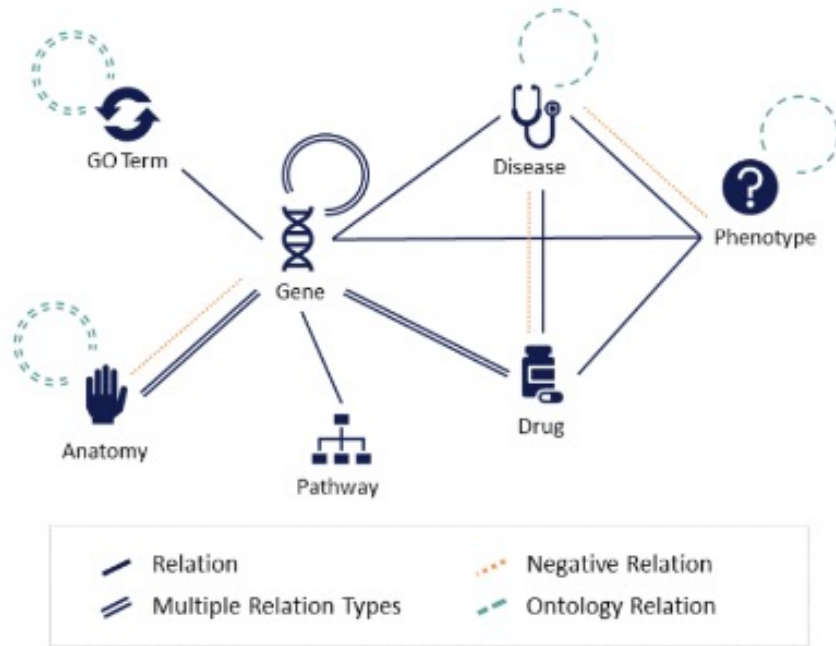


Fig. 1. An overview of the OpenBioLink benchmark graph.

Baseline results

| | Model | MRR | h@1 | h@10 |
|---------------|--------------------|-------------|-------------|-------------|
| Latent | RESCAL | .320 | .212 | .544 |
| | TransE | .280 | .175 | .500 |
| | DistMult | .300 | .193 | .521 |
| | ComplEx | .319 | .211 | .547 |
| | ConvE | .288 | .186 | .510 |
| | RotatE | .286 | .180 | .511 |
| Interpretable | AnyBURL (Maximum) | .277 | .192 | .457 |
| | AnyBURL (Noisy-OR) | .159 | .098 | .295 |
| | SAFRAN* | .306 | .214 | .501 |

$$\text{MRR} = \frac{1}{Q} \sum_{i=1}^Q \frac{1}{\text{rank}_i} \quad \text{Hits@k} = \frac{|\{t \in \mathcal{K}_{\text{test}} \mid \text{rank}(t) \leq k\}|}{|\mathcal{K}_{\text{test}}|}$$