

Name: _____ NSID: _____ Student #: _____

University of Saskatchewan
Department of Computer Science
CMPT 145.3
Midterm Examination
February 15, 2017

Marks: 40

Time: 50 minutes

Instructions:

- Don't Panic
- Write your name, NSID, and student number on this page, and your NSID on the top of *every* page.
- This exam has multiple choice questions which you will answer using OpScan sheets.
 - Write your name and your identifying information on the OpScan sheet in ink.
 - Use a pencil to indicate your answers.
 - When you finish this exam, hand the OpScan sheet **and this exam paper** in to the invigilator.
- This exam has written questions which you will answer in this exam booklet.
 - Write the answers in the space provided. Use the back of the page if you need extra space (or for rough work).
 - Don't make us hunt for your answer; draw a box or a circle around it if it is not 100% clear.
 - Written questions that are not completed in pen can not have their marking disputed.
- The mark value of each question is provided in the left margin.
- No aids of any kind are allowed for this exam.
 - International students may consult a dictionary. Please inform the invigilators if you wish to use a dictionary. Dictionaries are subject to inspection by invigilators.
- Read every question carefully!

Academic Honesty

This exam is an individual undertaking – cheating on an exam is considered a serious offence by the University and can be met with disciplinary action, including suspension or expulsion. By handing in this exam and supplementary op-scan sheet you affirm that this work is entirely your own.

It will be considered an academic offence if you take this examination paper from the exam room.

Page	1–4	5	6	Total
Marks				
Max	16	10	14	41

Part I — Multiple Choice

Choose the best answer for each question. Choose only one answer per question.

Section 1: Multiple Choice Questions

- (1) 1. Suppose a program goes into an infinite loop. Which one of the design and implementation goals has not been met?
A. Correctness B. Efficiency C. Robustness D. Adaptability E. Reusability
- (1) 2. Suppose a program crashes (terminates unexpectedly) when it cannot connect to the Internet. Which one of the design and implementation goals has not been met?
A. Correctness B. Efficiency C. Robustness D. Adaptability E. Reusability
- (1) 3. Suppose a program had to be completely rewritten because of an update to the operating system (e.g., Windows, macOS, LINUX). Which one of the design and implementation goals has not been met?
A. Correctness B. Efficiency C. Robustness D. Adaptability E. Reusability
- (1) 4. When we talk about algorithm efficiency, we are concerned with space and time.
A. TRUE B. FALSE
- (1) 5. Which of the following statements about data types is the best description?
A. Only types predefined by Python, like integers and lists, are data types.
B. A data type is completely described by its data values alone.
C. A data type has two parts: data values and operations on its data values.
D. A data type has three parts: data values, operations on its data values, and a data structure.
E. A data type is completely described by comments in a Python program.
- (1) 6. A data structure is a data type with compound data values that are organized in a particular way.
A. TRUE B. FALSE

- (1) 7. Which one of the following statements about Abstract Data Types (ADTs) is false?
- A. An ADT defines a way to encapsulate data.
 - B. An ADT defines the operations that can be performed on the data.
 - C. An ADT hides details about how the operations work behind its interface.
 - D. An ADT is defined by its implementation, not its interface.
 - E. An ADT protects data from unrestricted access.
- (1) 8. In Lab 3, we experimented with the queueing simulation by replacing the FIFO queue for customers with a LIFO stack. Imagine instead that we took the bracket-matching program, and replaced the LIFO stack we used to contain ' (' with a FIFO queue. Which of the following best describes the consequences this replacement?
- A. The program would simply not run at all.
 - B. Given a string with matching brackets, e.g., ' (()) ', the program would report an error.
 - C. Given a string with unmatched brackets, e.g., ' ()) ', the program would fail to report an error.
 - D. The program would give the same answers as the original program.
 - E. None of the above.
- (1) 9. Consider the following Python code, using the node ADT:

```

y = node.create(3, next=None)
node.set_next(y, node.create(4, next=None))
x = y
y = node.get_next(y)
node.set_next(y, node.create(5, next=None))

```

Which of the following diagrams correctly describes the node chain created above?

- A. $x \rightarrow [5 \mid *] \rightarrow [4 \mid *] \rightarrow [3 \mid /]$
- B. $x \rightarrow [3 \mid *] \rightarrow [4 \mid *] \rightarrow [5 \mid /]$
- C. $x \rightarrow y \rightarrow [4 \mid *] \rightarrow [5 \mid /]$
- D. $y \rightarrow [3 \mid *] \rightarrow [4 \mid *] \rightarrow [5 \mid /]$
- E. $y \rightarrow [5 \mid *] \rightarrow [4 \mid *] \rightarrow [3 \mid /]$

(1) 10. Which of the following options correctly places the time complexity classes in order from slowest growing to most quickly growing, as n increases?

- A. $O(n^{1/2}) \leq O(\log n) \leq O(n) \leq O(n \log n) \leq O(n!)$
- B. $O(\log n) \leq O(n^{1/2}) \leq O(n) \leq O(n \log n) \leq O(n!)$
- C. $O(n^{1/2}) \leq O(\log n) \leq O(n^2) \leq O(n \log n) \leq O(n!)$
- D. $O(n^{1/2}) \leq O(\log n) \leq O(n \log n) \leq O(n^2) \leq O(n!)$
- E. $O(\log n) \leq O(n) \leq O(n^2) \leq O(n \log n) \leq O(n!)$

(1) 11. Express the following using Big-O notation $10n + n^{10} + 10 \log n$

- A. $O(1)$ B. $O(n)$ C. $O(n^{10})$ D. $O(\log n)$ E. none of the above

(1) 12. Express the following using Big-O notation $42 \log n + 5n^3 + \frac{1}{3}n \log n + \frac{n^4}{7}$

- A. $O(n^4)$ B. $O(n^3)$ C. $O(2^n)$ D. $O(\log n)$ E. $O(\sqrt{n})$

(1) 13. What is the worst case time complexity for the following Python fragment? Assume `print` is $O(1)$.

```
for i in range(n):
    print(i)
```

- A. $O(n^2)$ B. $O(n)$ C. $O(2n)$ D. $O(n^3)$ E. $O(3^n)$

(1) 14. What is the worst case time complexity for the following Python fragment? Assume the function `work(...)` is $O(n^2)$ (and that the details about its interface are not important).

```
for i in range(n):
    work(...)
```

- A. $O(n)$ B. $O(2n)$ C. $O(n^2)$ D. $O(n^3)$ E. $O(3^n)$

(1) 15. What is the worst case time complexity for the following Python fragment? Assume `print` is $O(1)$.

```
for i in range(n):
    for j in range(n):
        print(i, j)
```

- A. $O(n)$ B. $O(2n)$ C. $O(n^2)$ D. $O(n^3)$ E. $O(3^n)$

- (1) 16. What is the worst case time complexity for the following Python fragment? Assume `work(...)` is $O(n^2)$ (and that the details about its interface are not important).

```
i = 0
while i < n:
    j = 0
    while j < n/2:
        work(...)
        j = j + 1
    i = i * 2
```

- A. $O(n \log n)$ B. $O(n^3)$ C. $O(n^3 \log n)$ D. $O(n^4)$ E. $O(n^4 \log n)$

Part II — Written Answers.

Answer each question in the space provided on this question paper.

- (10) 17. In this question you will demonstrate your understanding of the Queue and Stack ADTs. Use the ADT operations only.

Write a function named `reverse` with one parameter, a Queue, that returns a new Queue, with the same elements as the original queue, but with the order reversed.

You may assume that the Queue and Stack modules are already imported as Queue and Stack. Write a careful doc-string, documenting the interface for your function.

Hint: You must use the ADT operations. You may not access the Queue or Stack directly.

- (14) 18. In this question you will demonstrate your understanding of the Node ADT.
- (a) (7 pts) Write a code fragment in Python to count the number of nodes in a node-chain. You may assume that the variable `chain` refers to the first node in the node-chain.
- (b) (7 pts) Write a code fragment in Python to insert a new node in the node-chain starting at `chain`. Assume that you know the length of the node chain, stored in the variable `length`. Put the new node half-way down the chain. For example, if the chain is 7 nodes long, put the new node after the 3rd node (i.e., use integer division by 2 to determine the appropriate place). The new node should store the value 42.