Hee Won Lee

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EDUCATION

North Carolina State University, Raleigh, North Carolina, USA

■ Ph.D. in Computer Science

Aug 2009 – May 2015

- Thesis: Network Emulation with Adaptive Time Dilation
- Adviser: Prof. Mihail L. Sichitiu, Co-adviser: Prof. David Thuente
- Focus: Networked Systems, Distributed Computing, Discrete Simulation.
- Cumulative GPA: 4.0 / 4.0

Carnegie Mellon University, Pittsburgh, Pennsylvania, USA

• M.E. in Carnegie Mellon University

Aug 2004 - Aug 2005

• Cumulative GPA: 3.4 / 4.0

Korea University, Seoul, South Korea

B.E. in Electrical Engineering
 Cumulative GPA: 3.3 / 4.0

Mar 1995 – Feb 2002

PROFESSIONAL EXPERIENCES

AT&T Labs Research, Bedminster, New Jersey, USA

• Principal Inventive Scientist

Mar 2015 - Present

- Projects:
 - CDN performance evaluation Apache Traffic Server with Intel Optane DC Persistent Memory
 - Redis in-memory key-value store architecture design for persistent memory
 - Redis high availability design and implementation with Kubernetes
 - Predictive migration of edge computations
 - Performance estimation of scalable distributed storage systems Ceph and Swift
 - Data deduplication at the network edge
 - RDMA networking performance evaluation: NVMe over Fabrics, Persistent Memory over Fabrics
 - Multi-tier cache orchestration with Miss Ratio Curve
 - Ceph containerization with Kubernetes
 - Dynamic provisioning of backend block storage in the Cloud
 - Multi-site network emulation with OpenStack Neutron

AT&T Labs Research, Bedminster, New Jersey, USA

■ Summer Intern May 2014 – Aug 2014

- Project: I designed and implemented I/O traffic protection mechanisms for cloud storage
- Mentor: Moo-Ryong Ra, PhD

North Carolina State University, Raleigh, North Carolina, USA

Research Assistant

Jan 2010 – Dec 2014

- Projects:
 - I design and implemented a network emulation framework for evaluating distributed applications running on diverse OSs (Linux, FreeBSD, Windows, JunOS)
 - I modified the QEMU-KVM hypervisor to synchronize distributed VMs with virtual time
 - Advisors: Prof. Mihail L. Sichitiu and Prof. David Thuente

KT (Korea Telecom), Daejeon, South Korea

• Member of Technical Staff

Jan 2002 – Aug 2013

- Projects:
 - I designed and implemented the systems that monitor and control Internet Backbone and VoIP networks.
 - I performed network capacity planning for Internet Backbone and IPTV Services with OPNET Network simulator.

PUBLICATIONS

CONFERENCES

[6] EF-Dedup: Enabling Collaborative Data Deduplication at the Network Edge.

Shijing Li, Tian Lan, Bharath Balasubramanian, Moo-ryong Ra, <u>Hee Won Lee</u>, and Panta Rajesh. In *IEEE 39th International Conference on Distributed Computing Systems (ICDCS 2019)*. Dallas, TX, USA, Jul 2019.

[5] Fighting with Unknowns: Estimating the Performance of Scalable Distributed Storage Systems with Minimal Measurement Data.

Moo-ryong Ra and Hee Won Lee.

In IEEE 35th Symposium on Mass Storage Systems and Technologies (MSST 2019).

Santa Clara, CA, USA, May 2019.

[4] MIST: Mitigating Host-Side Interference for Storage Traffic in Virtualized Data Centers.

Hee Won Lee and Moo-ryong Ra

In IEEE 9th International Conference on Cloud Computing (CLOUD 2016).

San Francisco, CA, USA, Jun 2016.

[3] Integrated Simulation and Emulation using Adaptive Time Dilation.

Hee Won Lee, David Thuente, and Mihail L. Sichitiu.

In ACM 2nd SIGSIM Conference on Principles of Advanced Discrete Simulation (PADS 2014). Santa Clara, CA, USA, May 2014.

[2] A Resource Management System for Next Generation Services.

Seung-Hee Han, Bom-Su Kim, Chan-Kyou Hwang, <u>Hee Won Lee</u>, Byung-deok Chung. In *IEEE International Conference on Advanced Technologies for Communications 2019*. Hai Phong, Vietnam, Oct 2009.

[1] Reusability Enhancement by Using Flexible Topology Architecture for Network Management System.

<u>Hee Won Lee</u>, Chan Kyou Hwang, Jae-Hyoung Yoo, Ho-Jin Choi, Sungwon Kang, and Dan H. Lee. In *IEEE/ACIS 7th International Conference on Computer and Information Science (ICIS 2008*). Portland, Oregon, USA, May 2008.

JOURNALS

[2] Network Link Emulation With Adaptive Time Dilation.

<u>Hee Won Lee</u>, Mihail L. Sichitiu, and David Thuente. *Journal of Parallel and Distributed Computing*, vol. 104, pp. 88–98. Jun 2017.

[1] High-performance Emulation of Heterogeneous Systems using Adaptive Time Dilation.

Hee Won Lee, Mihail L. Sichitiu, and David Thuente.

International Journal of High Performance Computing Applications, vol. 29, issue 2. May 2015.

WORKSHOPS, POSTERS AND TECHNICAL REPORTS

[3] Accelerating Applications in the Fast-Moving Devices with Proactive Provisioning (Poster).

HyunJong Lee, Hee Won Lee, Moo-Ryong Ra, Yu Xiang, and Jason Flinn.

In Proceedings of the 17th Annual International Conference on Mobile Systems, Applications, and Services (MobiSys 2019).

Seoul, South Korea, Jun 2019.

[2] IOArbiter: Dynamic Provisioning of Backend Block Storage in the Cloud.

Moo-Ryong Ra and <u>Hee Won Lee</u>. *arXiv preprint arXiv:1904.09984*.

Apr 2019.

[1] End-User IPTV Traffic Measurement of Residential Broadband Access Networks.

Young J. Won, Mi-Jung Choi, Byung-Chul Park, James W. Hong, <u>Hee Won Lee</u>, Chan Kyu Hwang, and Jae-Hyoung Yoo.

In *IEEE Network Operations and Management Symposium (NOMS) Workshops.* Apr 2008.

PATENTS ISSUED

[1] Dynamic Provisioning of Storage in the Cloud.

Moo-ryong Ra and Hee Won Lee.

US 10,530,703 B2.

Date of Patent: Jan 7, 2020.

SOFTWARE SYSTEM EXPERIENCES

Memory & Storage

Content Delivery Network with Persistent Memory

2020

Evaluating the performance of Apache Traffic Server with Intel Optane DC Persistent Memory

Redis Key-Value Database

2019 - 2020

- Designed and implemented Redis high availability with Kubernetes helm charts
- Designed an intern project for Redis in-memory key-value store architecture using Persistent Memory Development Kit (PMDK)

Ceph Containerization

2017

• Designed and implemented containerized Ceph with Kubernetes helm charts

Software Defined Caching

2017

- Evaluated the performance of page cache and dm-cache in a virtual environment
- Evaluated the performance of Ceph with dm-cache
- · Designed a system architecture for providing coordinated caching layers in a multi-tenancy environment
- Designed an intern project for Software Defined Caching

All Flash Array Storage System

2016 - 2017

- Evaluated and compared the performance of SATA SSD and NVMe SSD
- Set up storage networking using RDMA over Converged Ethernet (RoCE)
- Designed a system architecture for making a commodity SSD array a usable iSCSI block storage backend for an OpenStack cloud

Backend QoS for Cloud Block Storage

2015

- Designed and implemented the backend of OpenStack Cinder for dynamic configuration and QoS support
- Containerized OpenStack's cinder-volume

■ I/O Traffic Protection for Cloud Storage [Python]

2014

- Designed and implemented a storage I/O bandwidth reservation algorithm that guarantees the minimum I/O bandwidth
 of a virtual host which is remotely connected by a storage area network (SAN) to a shared storage volume through
 iSCSI
- Designed a NUMA-aware CPU pinning algorithm that protects I/O traffic from CPU interference
- · Evaluated the system using diverse types of I/O pattern with FIO and realistic workloads with Filebench

Multi-Threaded Text File Indexing [C++]

2014

- Created a thread for searching text file paths and multiple worker threads for counting words using Boost Filesystem and Thread Libraries
- · Implemented multiple producer, multiple consumer thread-safe queue and map

Memory Control [Python]

2014

- Designed and implemented a Cgroup-based memory ceiling algorithm to protect I/O traffic bandwidth in overprovisioned cloud environments
- Demand Paging [C]

2013

· Implemented a demand paging system that allows for more address space than physically available one (XINU)

Networking

■ Multi-site Network Emulation

2016

- Designed and implemented a multi-site network emulation system that allows for stitching multiple OpenStack clusters and emulating the network latency/ bandwidth
- Open sourced: https://github.com/att/netarbiter

Network Link Emulation [C++, Python]

2014

- Interconnected distributed VMs through virtual links using Tc/NetEm with adaptive time dilation
- Software-Defined Networking [Pvthon]

2012

• Used OpenFlow POX controller and Open vSwitch to migrate VirtualBox-based virtual networks

Routing Algorithms [Java]

2012

- · Implemented modified Dijkstra's algorithm with negative weights
- · Implemented vertex/edge disjoint paths and elementary circuits search algorithms
- Implemented CPLEX code with Integer Linear Programming for Routing and Wavelength Assignment

Queueing Systems [Java]

2010

• Implemented discrete event simulation models for queuing systems (M/M/1, M/M/m, M/G/m)

Wireless Networking [C++]

2010

- Designed and implemented an OMNeT++ model for IVG (Inter-Vehicle Geocast) routing protocol in vehicle-to-vehicle ad-hoc network simulation
- Connected KVM-based virtual nodes through a wireless simulation model of OMNeT++

Network Management Systems [C]

2002 - 2008

 Designed and developed the systems that monitor and control Internet Backbone and VoIP networks using Net-SNMP (Small Network Management Protocol) and Oracle database

Virtual Machine

• Hybrid Simulation and Emulation System [C++, Python]

2014

- Built an integrated simulation (NS-3) and emulation (QEMU-KVM) framework in a distributed environment
- High-Performance Emulation System [C++, Python]

2010 - 2013

- Emulated higher performance with a time dilation technique using unmodified OSs (Linux, FreeBSD, Windows, and Junos) and real application workloads (VLC media player)
- Modified the QEMU-KVM hypervisor for virtual time Peer-to-Peer File Sharing System [Java] 2009
- Mapped a file signature (created by encoding text document with m-bit string) onto a hash space
- · Used Apache Mina, Apache FtpServer, and JavaDB
- Virtual Time Synchronization [C++]

2014

- Designed and implemented a spinlock on shared memory to synchronize distributed VMs (processes created by KVM hypervisor) and simulation nodes (processes created by NS-3) with virtual time
- Implemented a virtual time synchronization daemon with TCP/UDP sockets using Boost Asio Library

CPU

• CPU Share Controller [Python]

2014

- Designed and implemented a CPU control algorithm that enforces CPU ceiling and allocates a relative share of CPU time using Linux Control Groups (Cgroups)
- Prioritized Preemptive Schedulers [C]

2013

- Implemented a prioritized preemptive scheduler using POSIX thread library
- Designed and implemented a priority-based scheduling algorithm using XINU kernel (a small UNIX OS)

RESEARCH MENTORING

Simran Singh, North Carolina State University

- · Project: UAV real-time video applications with cellular infrastructure support
- 2019 fall internship at AT&T

• Madhava Krishnan, Virginia Tech

- · Project: A general purpose in-memory key-value store architecture for emerging persistent memory
- 2019 summer internship at AT&T

• HyunJong (Joseph) Lee, University of Michigan—Ann Arbor

- Project: Predictive migration of edge computations
- 2018 summer internship at AT&T

• Zhang Liu, University of Colorado–Boulder

- Project: Multi-tier cache orchestration with miss ratio curve
- 2017 summer internship at AT&T

TEACHING EXPERIENCES

North Carolina State University, Raleigh, North Carolina, USA

Outstanding Teaching Assistant

- For excellent service as a teaching assistant during the 2010-11 calender year, the Department of Computer Science recognizes Hee Won Lee as an Outstanding Teaching Assistant
- Awarded the day of 29 April 2011

■ Teaching Assistant

- Operating System (2010, 2012, 2013)
- Algorithm (2011)
- Computer Networks (2011, 2012)
- Internet Protocols (2014)
- Software Engineering (2010)

■ Guest lecturer for Computer Networks (CSC401)

• Lectured on Switching and Bridging on February 26, 2013

REFERENCES

• Mihail L. Sichitiu

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North Carolina State University

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■ Changwoo Min

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■ Santae Ha

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