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nur ein kleiner Test

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  "license": "CC-BY-4.0",
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  "recid": "1094583",
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}
HTTP/1.0 200 Connection established
HTTP/1.0 200 Connection established //
Copyright 2013 The Obvious Corporation.
/** * @fileoverview Helpers made available via require('phantomjs') once package is * installed. */
var fs = require('fs')
var path = require('path')
var spawn = require('child_process').spawn
var Promise = require('es6-promise').Promise
/** * Where the phantom binary can be found. * @type {string} */
try {
  var location = require('./location')
  exports.path = path.resolve(__dirname, location.location)
  exports.platform = location.platform
  exports.arch = location.arch
} catch (e) {
  // Must be running inside install script.
  exports.path = null
}
/** * The version of phantomjs installed by this package. * @type {number} */
exports.version = '2.1.1'
/** * Returns a clean path that helps avoid `which` finding bin files installed * by NPM for this repo. * @param {string} path * @return {string} */
exports.cleanPath = function (path) {
  return path.replace(/[:^]*node_modules[:^]*g/, "").replace(/[:^]*\.Vbin[:^]*$/g, '').replace(/[:^]*+$/, "").replace(/[:^]*+$/, "")
}
// Make sure the binary is executable. For some reason doing this inside // install does not work correctly, likely due to some NPM step.
if (exports.path) {
  try {
    // avoid touching the binary if it's already got the correct permissions
    var st = fs.statSync(exports.path)
    var mode = st.mode | parseInt('0555', 8)
    if (mode !== st.mode) {
      fs.chmodSync(exports.path, mode)
    }
  } catch (e) {
    // Just ignore error if we don't have permission. // We did our best. Likely because phantomjs was already installed.
  }
}
/** * Executes a script or just runs PhantomJS */
exports.exec = function () {
  var args = Array.prototype.slice.call(arguments)
  return spawn(exports.path, args)
}

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/** * Runs PhantomJS with provided options * @example * // handy with WebDriver *
phantomjs.run('--webdriver=4444').then(program => { * // do something * program.kill() * }) *
@returns {Promise} the process of PhantomJS */ exports.run = function () { var args =
arguments return new Promise(function (resolve, reject) { try { var program =
exports.exec.apply(null, args) var isFirst = true var stderr = " program.stdout.on('data', function
() { // This detects PhantomJS instance get ready. if (!isFirst) return isFirst = false
resolve(program) }) program.stderr.on('data', function (data) { stderr = stderr +
data.toString('utf8') }) program.on('error', function (err) { if (!isFirst) return isFirst = false
reject(err) }) program.on('exit', function (code) { if (!isFirst) return isFirst = false if (code == 0) {
// PhantomJS doesn't use exit codes correctly :( if (stderr.indexOf('Error:') == 0) { reject(new
Error(stderr)) } else { resolve(program) } } else { reject(new Error('Exit code: ' + code)) } }) }
catch (err) { reject(err) } }) } ; module.exports.location = "phantom\\bin\\phantomjs.exe"
module.exports.platform = "win32" module.exports.arch = "x64"

```

Dokumentation

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