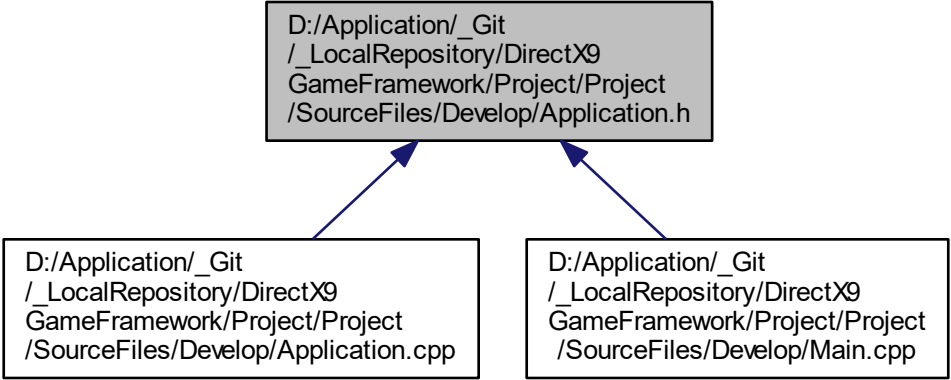


D:/Application/\_Git  
/\_LocalRepository/DirectX9  
GameFramework/Project/Project  
/SourceFiles/Develop/Application.h



```
graph BT; A["D:/Application/_Git  
/_LocalRepository/DirectX9  
GameFramework/Project/Project  
/SourceFiles/Develop/Application.h"]; B["D:/Application/_Git  
/_LocalRepository/DirectX9  
GameFramework/Project/Project  
/SourceFiles/Develop/Application.cpp"]; C["D:/Application/_Git  
/_LocalRepository/DirectX9  
GameFramework/Project/Project  
/SourceFiles/Develop/Main.cpp"]; B --> A; C --> A;
```

D:/Application/\_Git  
/\_LocalRepository/DirectX9  
GameFramework/Project/Project  
/SourceFiles/Develop/Application.cpp

D:/Application/\_Git  
/\_LocalRepository/DirectX9  
GameFramework/Project/Project  
/SourceFiles/Develop/Main.cpp