

SoundManager::Create



```
graph LR; A[SoundManager::Create] --> B[SoundManager::SoundManager]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'SoundManager::Create'. The right box is white and contains the text 'SoundManager::SoundManager'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

SoundManager::SoundManager