Survey
Web Application

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Introduction

This program simulates a survey with three multiple choice options to choose from. The application was originally created as a C++ program, and then it was converted to a web application that leverages JavaScript, PHP, and a MySQL database.

Objective

Answer a series of questions and view a chart based on an accumulation of the user's answers in the database.

Rules

- A user must sign-up for an account.
- A registered user must login to their account correctly to take the survey.
- Answer every question once and submit survey to view a chart.

Development Summary

Objectives Completed

- The signup form creates a sign-up cookie and inserts a new record into my database, then it redirects the user to login.html.
- The login form creates a login cookie and returns the record that matches the email in my database, then it redirects the user to survey.html.
- Converted C++ classes to JavaScript objects: User, Survey, Votes, Questions.

Objectives Incomplete

I ran out of time.

It needs to update the player's votes in the database. Assests > php > DBUpdate.php only
works for a static cookie, but I need to call it after a user submits their survey.

GitHub Repository

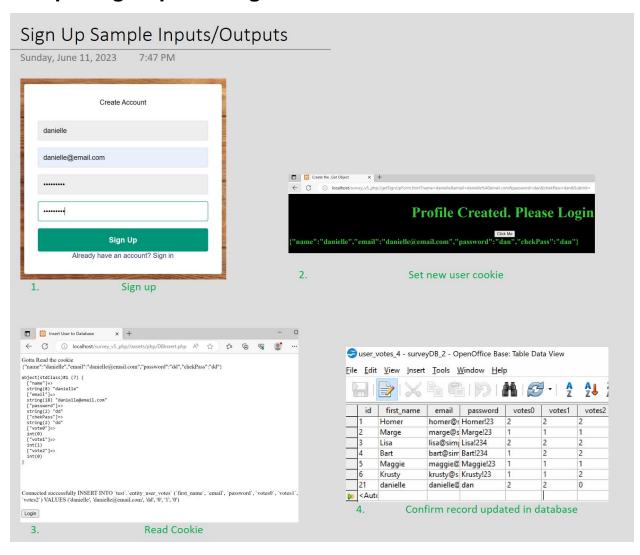
https://github.com/koa2019/survey

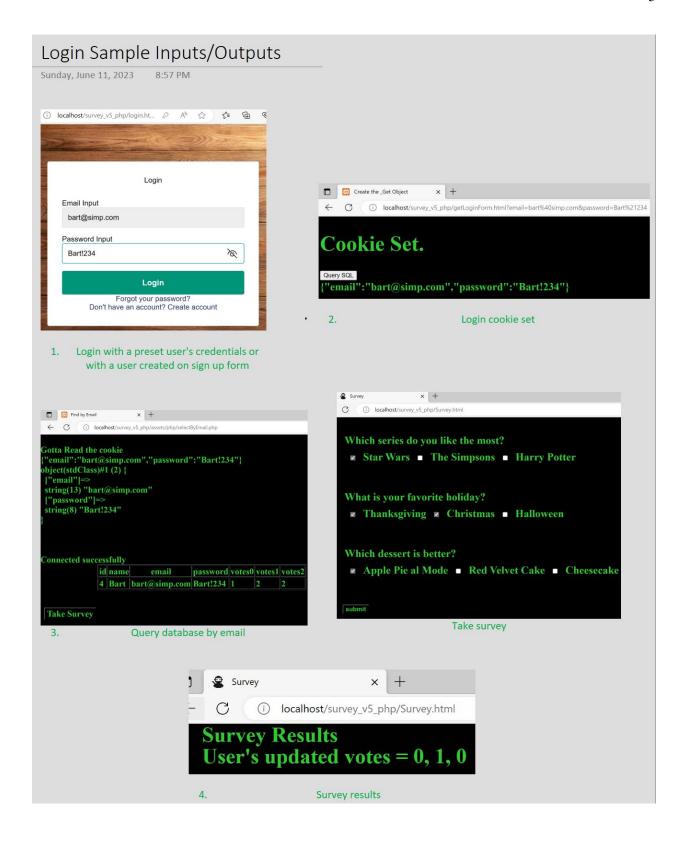
- Latest version: survey_php_v5
- I'm going to keep working on it after I submit it tonight, so my GitHub will have the most current working version.

Run Configuration Setup

Refer to survey_html_code > docs_survey_html > setupSurveyWebApp_demo.pdf

Sample Sign Up and Login





Where to Find Concepts

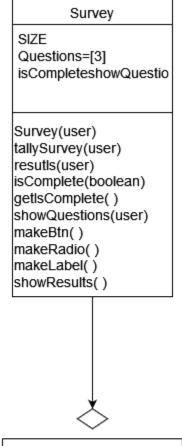
MVC - How you delineated your objects	Votes.js Survey.js User.js Admin.js
Objects - JavaScript/PHP - Serialization	getLoginForm.html getSignUpForm.html
Reading/Writing Files/Local Storage	I wanted to implement local storage to display user's profile
Databases SQL	surveyDB_2.odb test_entity_user_votes.sql
Form Validation	login.js
User-Admin-Login	AdminMenuPage.html
Cookies - Sessions - Securing Pages	getLoginForm.html getSignUpForm.html cookies.js getForm.js

UML Chart

UML Survey Javascript Object

name email password votes=[3] User(index) setUser() reWrtRecord()

User(index)
setUser()
reWrtRecord()
setId()
setName()
setEmail()
setPassword()
setVoteSize()
getId()
getName()
getEmail()
getPassword()
getPassword()
getVoteSize()
printUser()



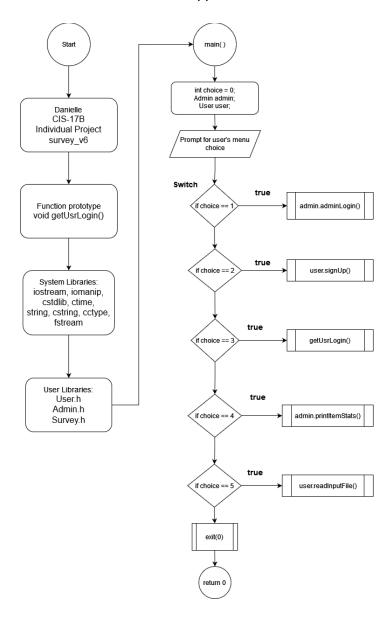
Votes

NUMQQ numVotes votes=[3]

setNumVotes(num)
setVoteIndex(index,val)
setVoteArr(val0,val1,val2)
increNumVote()
increVoteIndex()
getNumVotes()
getVote(index)
printVotes()
printNumVotes()

Flow Chart Survey C++

The full version of this flowchart is in the store_cpp>docs>charts folder.



Pseudo Code

- 1. Convert Questions.cpp to JavaScript.
 - a. Reference my GitHub Trivia Game.
- 2. Convert Survey.cpp class to JavaScript.
- 3. Create Survey.html to display Questions object.
- 4. Convert Votes.cpp class to JavaScript.
- 5. Convert User.cpp class to JavaScript.
- 6. Create login.html
 - a. Login form redirects to Survey.html.
 - b. Sign up form creates new record and redirect to login.
- 7. Add cookies and PHP to handle sign up and login.
 - a. Reference Dr. Lehr's DBConnect, ShopLogin programs.

Reference

- **1.** Lehr, Mark. "2023_Spring_CSC_CIS_17B · ml1150258/2023_spring_csc_cis_17b." GitHub, 2023, https://github.com/ml1150258/2023_Spring_CIS_CSC_17B.
- 2. Nixon, Robin. *Learning PHP, MySQL & Javascript: With jQuery, CSS & HTML5.* 5th ed., O'Reilly Media Inc., 2018.