

		Yahtzee_4													
Incomplete	% Complete														
Name	Task	3/19 - 3/25	3-25 - 3/31	4/1 - 4/8	4/9 - 4/15	4/16-4/24									
Danielle	User class	90 %													
Danielle	Admin class	90 %													
Danielle	Game flow - round & player control	100 %													
Danielle	Gantt Chart	50%													
Danielle/Ismael	Weekly Group Write up	50%													
Ismael	UML Chart	50%													
Ismael	Scorecard class. 1 round working for 1 player	70%													
Ismael/Logan	Dice class	70%													
Logan	Flowchart	100%													
Ismael	Style scorecard print out	100%													
Danielle	Merge game flow(round+player control) to main.cpp	70%													
Danielle/Ismael	Merge User & Scorecard	0%													
Logan	Compose to-do list for documentation	0%													

					Yahtzee_4														
Incomplete	% Complete																		
Name	Task	3/19 - 3/25			3-25 - 3/31				4/1 - 4/8				4/9 - 4/15			4/16-4/24			
Logan/Everyone	Start documentation												0%						
Everyone	Plan presentation														0%				
Everyone hopefully	Finalize documentation			10 %															
Everyone	Practice presentation																0%		
Logan	Style html page with game's name & scorecard										0%								