

Yahtzee_4													
Incomplete	% Complete												
Name	Task	3/19 - 3/25			3-25 - 3/31			4/1 - 4/8			4/9 - 4/15		
Danielle	User class	100 %											
Danielle	Admin class	100%											
Danielle	Game flow - round & player control	100 %											
Danielle	Gantt Chart	100%											
Danielle/Ismael	Weekly Group Write up	100%											
Ismael	UML Chart	100%											
Ish	Scorecard class. 1 round working for 1 player	100%											
Ish/Logan	Dice class	100%											
Logan	Flowchart	100%											
Ish	Style scorecard print out	100%											
Danielle	Merge game flow(round+player control) to main.cpp							100%					
Danielle/Ish	Merge User & Yahtzee classes							100%					
Logan/Danielle	Compose to-do list for documentation							100%					
Logan/Everyone	Start documentation										50%		

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Name		Task		3/19 - 3/25				3-25 - 3/31				4/1 - 4/8			
Everyone		Plan presentation												100%	
Danielle/Ismael		Finalize documentation												100 %	
Everyone		Practice presentation													100%
Logan		Style html page with game's name & scorecard												100%	
Danielle		DRY. Clean up repeative code in Admin & User												100%	
Ish		DRY. Clean up repeative code in Yahtzee & ScoreCard												100%	
Ish		Check the game for runtime errors												100%	