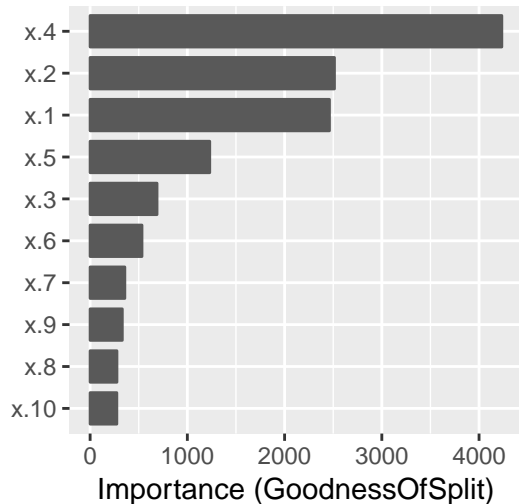
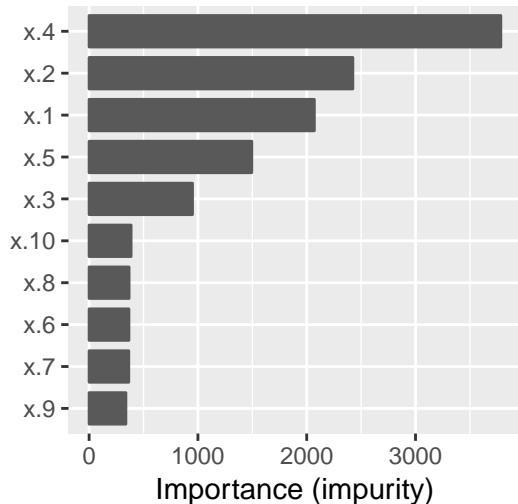


Single tree



Random forest



Gradient boosting

