

# Secure an Editor

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#### **DLL INJECTION**



#### DLL INJECTION

- We will discuss about two methods:
  - AppInit\_DLLs registry key.
  - CreateRemoteThread.

# AppInit\_DLLs registry key

- Legitimate way to do DLL Injection.
- Documented by Microsoft.
- Will inject the DLL to all processes that load user32.dll (almost all processes in Windows).
- Must be done by Admin user.

"Today, only a small set of legitimate applications use this mechanism.

Unfortunately, a larger set of malware use this mechanism. Applications and malicious software both use Applnit DLLs for the same basic reason, which is to hook APIs"

Microsoft.

# AppInit\_DLLs registry key

Add the DLL path to the registry key.

The key path is diffrent for x86 or x64
 Windows OS and by the dll build

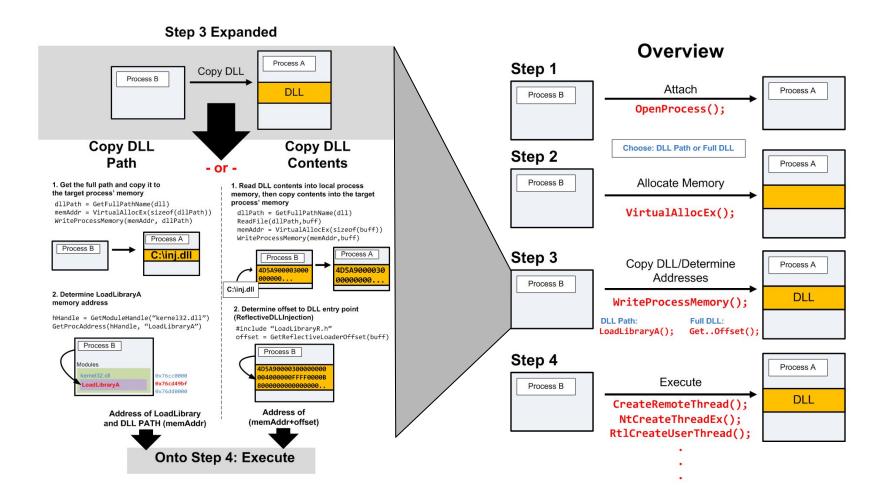
architecture.

(Default)	REG_SZ	mnmsrvc
ab Applnit_DLLs	REG_SZ	C:\test\ScureEditor.dll
But DdeSendTimeout	REG_DWORD	0x00000000 (0)
DesktopHeapLo	REG_DWORD	0x00000001 (1)
DeviceNotSelec	REG_SZ	15
DwmlnputUsesl	REG_DWORD	0x00000001 (1)
EnableDwmlnp	REG_DWORD	0x00000007 (7)
GDIProcessHan	REG_DWORD	0x00002710 (10000)
ab IconServiceLib	REG_SZ	IconCodecService.dll
88 LoadApplnit_DL	REG_DWORD	0x00000001 (1)
ab NaturalloputHa	REG SZ	Ninnut dll

#### CreateRemoteThread

- Not need Admin Privileges.
- The user can decide to use it or not.
- Inject the dll by WINAPI function.
- This method works only when the process is already running.

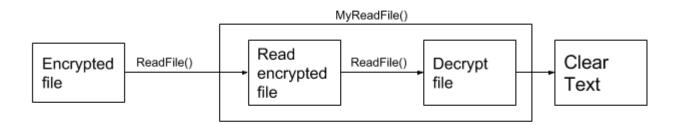
#### CreateRemoteThread



# **API HOOKING**

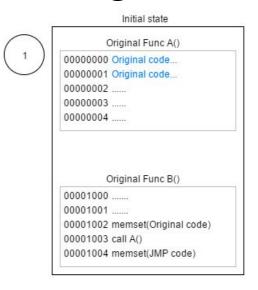
#### **API HOOKING**

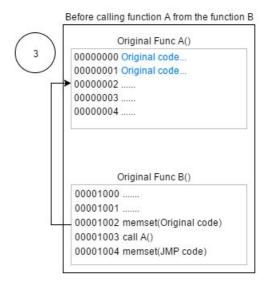
- Alter or augment the behavior of software components by intercepting function calls.
- We want to hook all the read and write calls.
- For example WINAPI ReadFile func:

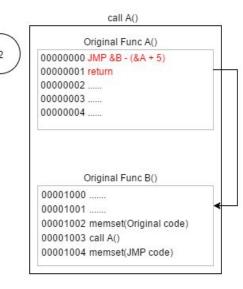


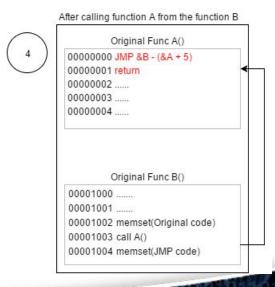
#### **API Hooking Using JMP Instruction**

Because of the calling convention if we don't change the stack we can get all the func's args just by declaring the same function prototype.









#### API Hooking Using JMP Instruction

- JMP Instruction on Multithreading process:
  - Race condition.
  - Critical section.
- Helpful C++ tools:
  - Mutex.
  - Recursive mutex.
  - Lockguard.

## **Encryption Mechanism**

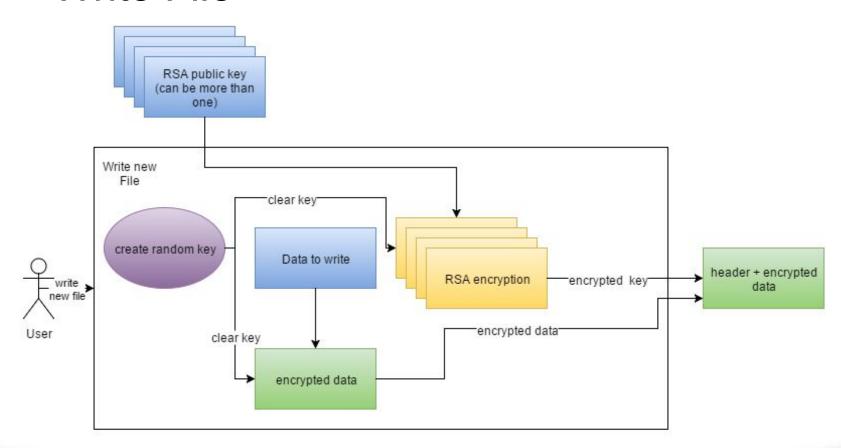
#### Requirements:

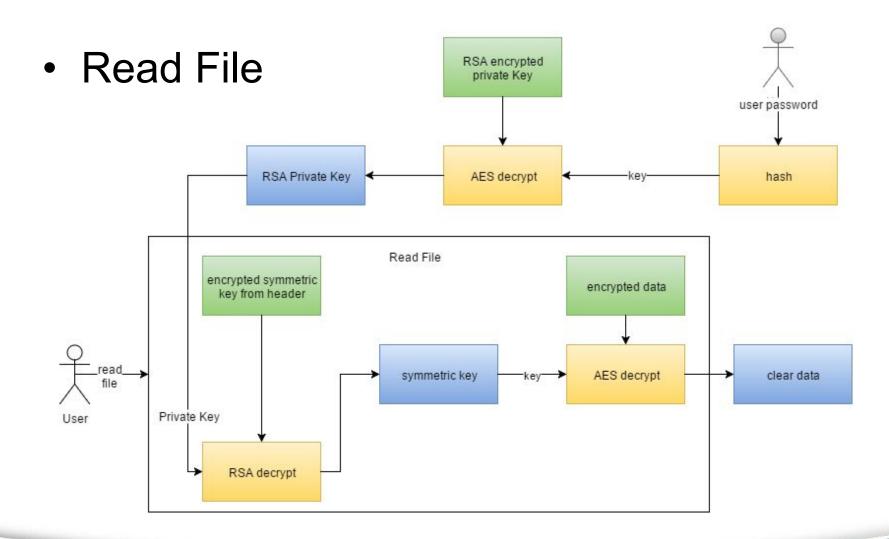
- User friendly.
- Create unique key for each file (Security in depth).
- Can be opened by authorized third-party (Transfer files, Backup, IT Department).



- A-Symetric Key for each user (Public and Private).
- Symetric Key for each file.
- Encrypt the file by the Symetric Key.
- Encrypt the Symetric Key by the user's Public Key.
- The Private key will be encrypted by symetric algorithm with the user's password as key.

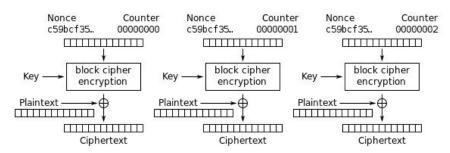
#### Write File



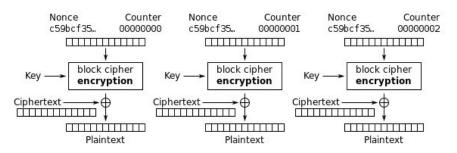


# Why not CBC mode?

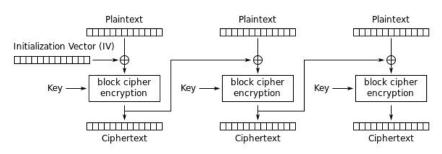
 We read only one block at the time, not the all file.



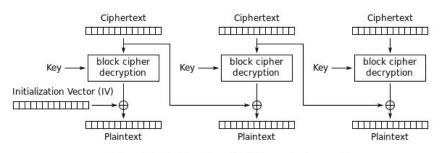
Counter (CTR) mode encryption



Counter (CTR) mode decryption

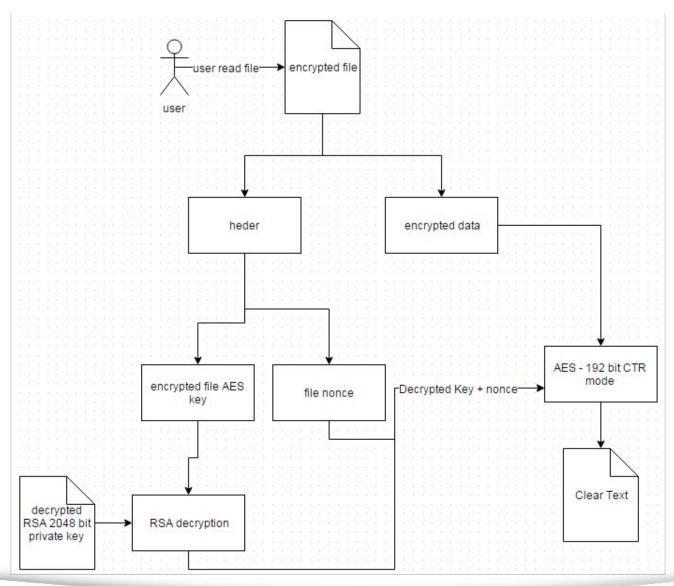


Cipher Block Chaining (CBC) mode encryption

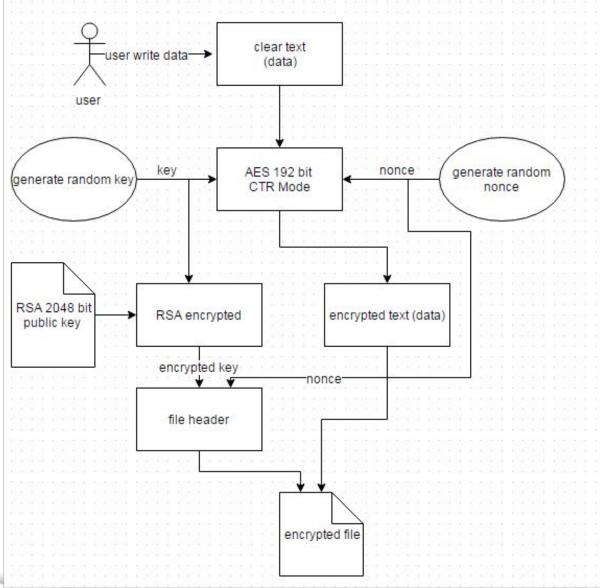


Cipher Block Chaining (CBC) mode decryption

### Read File



#### Write New File



#### **Edit File** write old file clear text file header user write data (data) file random key nonce (encrypted) decrypted RSA 2048 bit RSA decryption private key decrypted key nonce AES 192 bit CTR Mode encrypted data encrypted file

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## **Encrypted File Structure**

- Header.
  - o Tag.
  - Encrypted Symetryc Key(s).
  - Nonce.
- Encrypted Data

# דוקטור,

אני רק שאלה

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