```
class Player:
  def play(self):
    print("The player is
playing cricket")
class Batsman(Player):
  def play(self):
    print("The
batsman is batting")
class Bowler(Player):
  def play(self):
   print("The bowler is
bowling")
batsman=Batsman()
bowler=Bowler()
batsman.play()
bowler.play()
```

```
class BankAccount:
 def initial(self,account_number,account_holder_name,
initial_balance=0.0):
   self.__account_number = account_number
   self.__account_holder_name = account_holder_name
   self.__account_balance = initial_balance
 def deposit(self,amount):
   if amount>0:
    self.__account_balance += amount
    print("Deposited Rs.{}. Now balance: Rs.{} ".format
(amount,self.__account_balance))
   else:
    print("Invalid deposit")
 def withdraw(self,amount):
   if amount>0 and amount<=self. account balance:
    self.__account_balance -= amount
    print("Withdraw Rs.{}. Now balance: Rs.{} ".format
(amount,self.__account_balance))
   else:
     print("Invalid withdraw or amoint insufficient")
 def display(self):
   print("Account Holder:{}. Account Number:{}. Account Balance:{}".
format(self.__account_holder_name,self._
account_number,self.__account_balance))
account = BankAccount()
account.initial(account_number="6379697038",account_holder_name="
Kobika",initial_balance=6000.0)
account.display()
account.deposit(2000)
account.withdraw(1000)
account.display()
```