1 Starting stopping and running container:

To start the docker daemon run:

\$ systemctl start docker

To run container, container will first pull from docker and then run.

\$ docker container run -it <container-to-download>

the following command prints processes and orders by resource consumption: Container namespace isolation prevents seeing other processes.

\$ top

to get info on running containers:

\$ docker container ls

to enter into existing container use:

\$ docker container **exec** -it <sha-of-container> bash types of isolation docker provides:

- PID is just one of the Linux namespaces that provides containers with isolation to system resources.
- MNT: Mount and unmount directories without affecting other namespaces.
- NET: Containers have their own network stack.
- IPC: Isolated interprocess communication mechanisms such as message queues.
- User: Isolated view of users on the system.
- UTC: Set hostname and domain name per container.

to run multiple containers: (note -dor - -detach runs container in background, -por - -publish is to attach default port from container (determined from documentation) to your assigned port in your host, -name assigns port name so you can use name instead of the SHA)

- \$ docker container run detach publish <fpt>:<tpt> name <name> <cont> Destroy containers:
- \$ docker container stop <name or SHA> and remove stopped containers
 - \$ docker system prune

2 building and pushing docker image

example: add to DockerFile

FROM python: 3.6.1—alpine # starting image to build your layers on top of RUN pip install flask #— commands required to set up image CMD ["python", "app.py"] #—executed command when starting the container COPY app.py /app.py #—files copied in containers local directory

build docker image (-t is to name image)

- \$ docker image build -t python-hello-world.
- to see log in application
 - \$ docker container logs [container id]

push to registry:

- \$ docker login #enter username and password
- $\$ docker tag python-hello-world [dockerhub username]/python-hello-world $\#tag\ w/username$
- \$ docker push jzaccone/python-hello-world #push

to deploy a change:

- $\$ docker image build -t jzaccone/python-hello-world . #rebuild
- \$ docker push jzaccone/python-hello-world #repush

docker only rebuilds changes of changed layer and all layers above it. None below.

2.1 Understanding Layers

each line in the dockerfile represents a layer, the lower the line, the higher the layer layers are read only except toplayer which is copy-on-write which pulls up layers files when edits are made to lower files. Layers can be shared by containers can be seen from

\$ docker image history python-hello-world

3 Swarms

in one instance of a terminal run:

\$ docker swarm init --advertise-addr eth0 #run join swarm for child nodes

The command generates join token to ensure no malicious nodes join swarm

Now add a service: (-mount has hostname print out of node it is running on) -publish runs built in routing mesh

docker service create — detach=true — name nginx1 — publish 80:80 — mount source=/etc/hostname, target=/usr/share/nginx/html/index.html, type=bind, ro nginx:1.12

Inspect services:

docker service ls #running containers docker service **ps** nginx1 #running instances of service curl localhost:80 #test the service, see which node is running Scale up service

 $\$ docker service update — replicas=5 — detach=true nginx1 nginx1 #replicas add that many instances

What Happens?

- The state of the service is updated to 5 replicas, which is stored in the swarm's internal storage.
- Docker Swarm recognizes that the number of replicas that is scheduled now does not match the declared state of 5.
- Docker Swarm schedules 4 more tasks (containers) in an attempt to meet the declared state for the service.

Sending a lot of requests will result in changing nodes in swarm which handle requests. see historical log from

- \$ docker service logs nginx1 apply updates:
- \$ docker service update image nginx:1.13 detach=true nginx1 docker Now updates. Recognizes desired and actual state are mismatched and forces correction in update.

If you leave swarm and watch with this command

```
watch -n 1 docker service ps nginx2
```

swarm automatically corrects itself

Node failures: in event of manager node failure, you want other manager nodes to pick up slack. three managers handles one, five handles two and seven -three