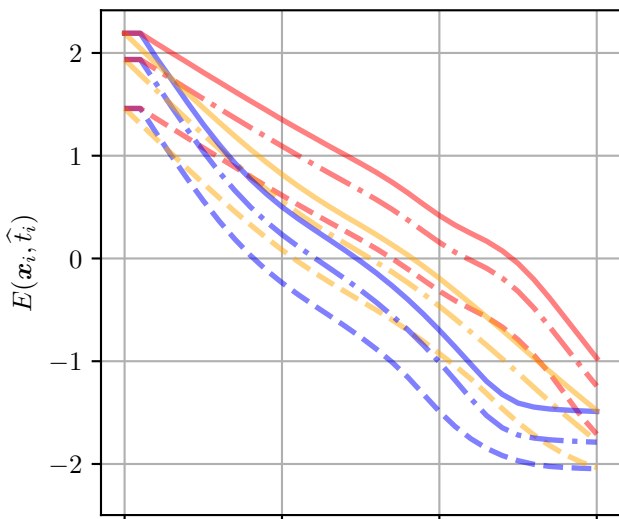


denoise



inpaint

