Hits

```
GateDigitizer::Digitize()
                                      GatePulseList*
m hitConvertor->ProcessHits(CHC);
                                      GateHitConvertor::Proc
                                      essHits(const
                                      GateCrystalHitsCollectio
                                      n* hitCollection)
                                      ProcessOneHit( (*hitColl
                                                                 void
                                      ection)[i], pulseList);
                                                                 GateHitConvertor::ProcessOneHit(con
                                                                 st GateCrystalHit* hit,GatePulseList*
                                                                 pulseList)
                                                                      Process hits
Store Pulse List
Srire Alias
```

Pulses

```
DigitizePulses();
```

```
void GateDigitizer::DigitizePulses()
```

GetChain(i): GatePulseProcessorChain::GatePulsePr ocessorChain(GateDigitizer* itsDigitizer,

```
const G4String& itsOutputName)
```

```
GetChain(i)->ProcessPulseList();
```

```
GatePulseList*
GatePulseProcessorChain::ProcessP
ulseList() (in <a href="mailto:physics">physics</a>)
```

Find Pulse List pulseList = GetProcessor(processorID) → Pro cessPulseList(pulseList);

```
Gate\
ist(co
input
Take
Creat
Proce
```

Gate

*outp

//! Pu

one ii //! -Droce

Store Pulse List Srire Alias





Singles

```
m coincidenceSorterList[i] → ProcessSinglePulseList();
           void
           GateCoincidenceSorter::ProcessSinglePulseList(GatePulseLi
           st* inp)
           ProcessCompletedCoincidenceWindow(coincidence);
                                                                         void
            <storing pulses in a buffer>
                                                                         GateCoincidenceSorter::I
            <add event to coincidences
                                                                         ow(GateCoincidencePuls
           coincidence = new
           GateCoincidencePulse(m_outputName,pulse,window,offset);
                          >
```

Coincidences

m_coincidenceSorterList[i] → ProcessCoincidencePulses();

Store Pulse List Srire Alias

DigiMakers

GateCryistalHitCollection

GateHitConvertor :: ProcessHits(GateCryistalHitCollection)

Store Pulse List 'digitizer/convertor'
Store Alias 'Hits' for list 'digitizer/convertor'

DigitizePulses();

- launching processor chain 'digitizer/Singles'
- GatePulseProcessorChain::ProcessPulseList() (in physics)
 - Find Pulse List 'Hits'
 - Create New pulse List 'digitizer/Singles/adder'
 - Process Pulse List (GateVPulseProcessor::ProcessPulseList(...) (in physics)
 - Return output Pulse List
- Store new Pulse List 'digitizer/Singles/adder'

GateCryistalHitCollection

GateHitConvertor :: ProcessHits(GateCryistalHitCollection)

Store Pulse List 'digitizer/convertor' Store Alias 'Hits'

DigitizePulses();

- launching processor chain 'digitizer/Singles'
- GatePulseProcessorChain::ProcessPulseList() (in physics)
 - Find Pulse List 'digitizer/Singles/adder'
 - Create New pulse List 'digitizer/Singles/readout'
 - Process Pulse List (GateVPulseProcessor::ProcessPulseList(...) (in physics)
 - Return output Pulse List
- Store new Pulse List 'digitizer/Singles/readout'

GateCryistalHitCollection

GateHitConvertor ::
ProcessHits(GateCryistalHitCollection)

Store Pulse List 'digitizer/convertor' Store Alias 'Hits'

DigitizePulses();

- launching processor chain 'digitizer/Singles'
- GatePulseProcessorChain::ProcessPulseList() (in physics)
 - Find Pulse List 'digitizer/Singles/readout'
 - Create New pulse List 'digitizer/Singles/bluring'
 - Process Pulse List (GateVPulseProcessor::ProcessPulseList(...) (in physics)
 - Return output Pulse List
- Store new Pulse List 'digitizer/Singles/bluring'

GateCryistalHitCollection

GateHitConvertor :: ProcessHits(GateCryistalHitCollection)

Store Pulse List 'digitizer/convertor' Store Alias 'Hits'

- DigitizePuls Store new Pulse List 'digitizer/Singles/bluring'
 - Store Alias 'Singles' for list 'digitizer/Singles/blurring'
 - launching coincidence sorter 'digitizer/Coincidences'
 - Get Pulse List 'Singles'
 - Process Singles [GateCoincidenceSorter :: ProcessSinglePulseList()]
 - **GateCoincidenceSorter::ProcessCompletedCoincidenceWi** ndow
 - Store New coincidence pulse
 - ... multiple coincidences ???

GateCryistalHitCollection

GateHitConvertor :: ProcessHits(GateCryistalHitCollection)

Store Pulse List 'digitizer/convertor' Store Alias 'Hits'

DigitizePuls

- launching coincidence sorter 'digitizer/delay'
 - Get Pulse List 'Singles'
 - Process Singles [GateCoincidenceSorter :: ProcessSinglePulseList()]
 - GateCoincidenceSorter::ProcessCompletedCoincidenceWindow
 - Store New coincidence pulse

GateCryistalHitCollection

GateHitConvertor :: ProcessHits(GateCryistalHitCollection)

Store Pulse List 'digitizer/convertor' Store Alias 'Hits'

DigitizePulses();

m_digiMakerList[i] → Digitize();

GateSingleDigiMaker::Digitize()

- launching digitizer module 'digitizer/Singles/digiMaker'
- Get Pulse List 'Singles'
- GateSingleDigiMaker::ConvertSinglePulseList(..)
- Create single digits

GateCryistalHitCollection

GateHitConvertor :: ProcessHits(GateCryistalHitCollection)

Store Pulse List 'digitizer/convertor' Store Alias 'Hits'

DigitizePulses();

m_digiMakerList[i] → Digitize();

GateCoincidenceDigiMaker::Digitize()

- launching digitizer module 'digitizer/Coincidence/digiMaker'
- Get Pulse List 'Coincidence'
- .. (for multiple coinc??)
- Create coincidence digi

GateCryistalHitCollection

GateHitConvertor :: ProcessHits(GateCryistalHitCollection)

Store Pulse List 'digitizer/convertor' Store Alias 'Hits'

DigitizePulses();

m_digiMakerList[i] → Digitize();

GateSingleDigiMaker::Digitize()

- launching digitizer module 'digitizer/digitizer/Singles/adder/digiMaker"
- Get Pulse List 'digitizer/Singles/adder'
- GateSingleDigiMaker::ConvertSinglePulseList(..)
- Create single digits

GateCryistalHitCollection

GateHitConvertor :: ProcessHits(GateCryistalHitCollection)

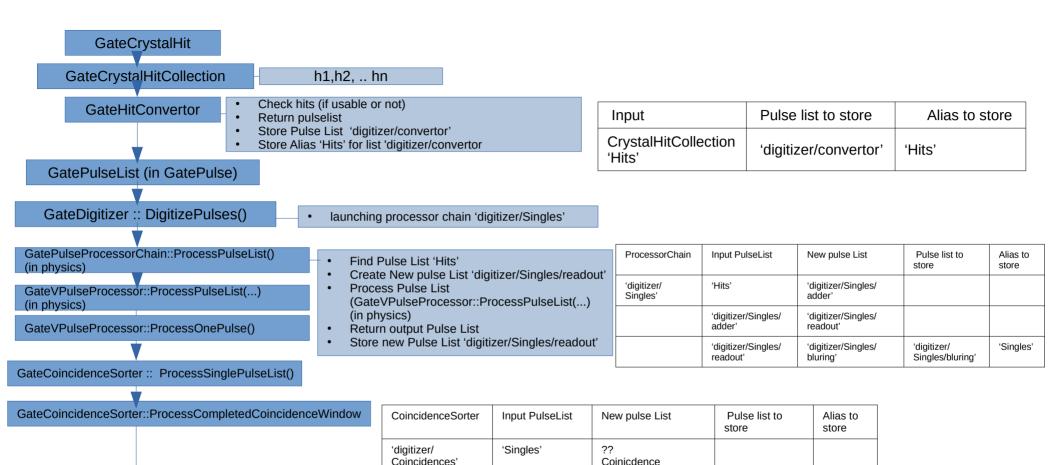
Store Pulse List 'digitizer/convertor' Store Alias 'Hits'

DigitizePulses();

m_digiMakerList[i] → Digitize();

GateSingleDigiMaker::Digitize()

- launching digitizer module 'digitizer/delay/digiMaker"
- ...



'Singles'

'digitizer/Singles/

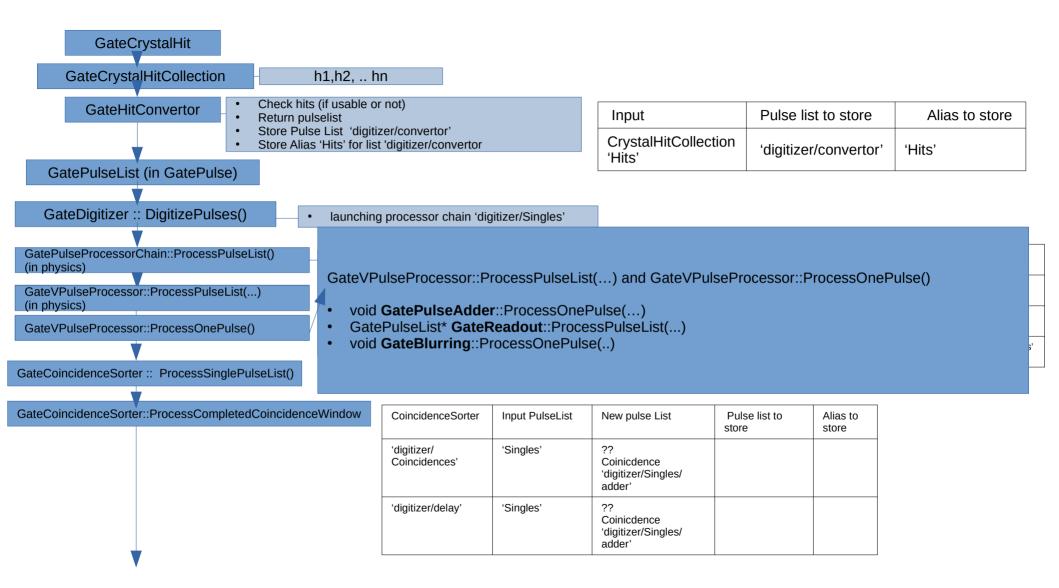
Coinicdence 'digitizer/Singles/

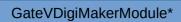
adder'

adder'

Coincidences'

'digitizer/delay'





GateSingleDigiMaker :: Digitize()

GateSingleDigiCollection* singleDigiCollection

typedef **G4TDigiCollection**<GateSingleDigi>GateSingleDigiCollection;

GateSingleDigi insert into collection

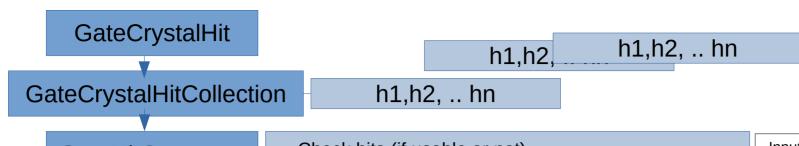
Digitizer Module	Input PulseList	Output
ʻdigitizer/Singles/ digiMaker'	'Singles'	Single digits
ʻdigitizer/ Coincidences/ digiMaker'	'Coincidence'	
ʻdigitizer/digitizer/ Singles/adder/ digiMaker'	'digitizer/Singles/adder'	
ʻdigitizer/digitizer/ Singles/readout/ digiMaker'	'digitizer/Singles/readout'	
ʻdigitizer/digitizer/ Singles/bluring/ digiMaker'	'digitizer/Singles/bluring'	
ʻdigitizer/delay/ digiMaker'		



GateSingleDigiMaker :: Digitize()

GateCoinidenceDigiMaker :: Digitize()

Digitizer Module	Input PulseList	Output
ʻdigitizer/Singles/ digiMaker'	'Singles'	Single digits
ʻdigitizer/ Coincidences/ digiMaker'	'Coincidence'	
ʻdigitizer/digitizer/ Singles/adder/ digiMaker'	'digitizer/Singles/adder'	
ʻdigitizer/digitizer/ Singles/readout/ digiMaker'	'digitizer/Singles/readout'	
ʻdigitizer/digitizer/ Singles/bluring/ digiMaker'	'digitizer/Singles/bluring'	
ʻdigitizer/delay/ digiMaker'		



Gatel	HitCon	vertor
		v

- Check hits (if usable or not)
- Return pulselist
 - Store Pulse List 'digitizer/convertor'
 - Store Alias 'Hits' for list 'digitizer/convertor

Input	Pulse list to stor
CrystalHitCollection 'Hits'	'digitizer/convert

GatePulseList (in GatePulse)

GateDigitizer :: DigitizePulses()

• launching processor chain 'digitizer/Singles'

GatePulseProcessorChain::ProcessPulseList() (in physics)

GateVPulseProcessor::ProcessPulseList(...) (in physics)

- Find Pulse List 'Hits'
- Create New pulse List 'digitizer/Singles/readout'
- Process Pulse List (GateVPulseProcessor::ProcessPulseList(...) (in physics)
- Return output Pulse List
- Store new Pulse List 'digitizer/Singles/readout'

ProcessorChain	Input Pu
ʻdigitizer/ Singles'	'Hits'
	'digitize
	'digitize