Buttons

When to Use Each Button Type: @

Solid Buttons (Primary): Use for primary actions that are crucial and need to stand out.

Soft buttons (secondary): Use for secondary actions that are important but not as critical as the primary actions. (**Medium Emphasis**)

Outlined Buttons (Tertiary): Use for tertiary actions that are less important but still part of the main workflow.(Medium-Low Emphasis)

Ghost Buttons: Use for non-critical actions or options that are part of the user's journey but are not essential.

Colors: @

Classic (violent): indicates the primary action users should take.

Neutral Color (Gray): Indicates a secondary or less critical action. e.g. "Cancel"

Error Colors: warns users of a significant or destructive action.

Button Styles and Usage Summary @

- 1. High Emphasis (Primary Buttons) 🔗
- Appearance: Filled with contrasting surface color.
- Usage: For the most important or common action on a screen.
- Examples:
 - Save
 - Confirm
 - o Done
- Rules:
 - Only one primary button per screen (excluding app header, modal, or side panels).
- 2. Medium Emphasis (Secondary Buttons)
- Appearance: Filled tonal buttons with a lighter background and darker label.
- Usage: Important actions that are less visually prominent than primary buttons.
- Examples:
 - Save
 - Confirm
 - Done
- Rules:
 - Must be used alongside a primary button.
 - Typically performs the negative action of a set, such as "Cancel" or "Back."
 - Never use for positive actions or in isolation.

3. Outlined Buttons (Tertiary Buttons) $\mathscr O$

- Appearance: Outlined with a border, no filled background in default state.
- Usage: For less prominent or independent actions requiring attention.
- Examples:
 - Reply
 - o View all
 - o Add to cart
 - o Take out of trash

• Rules:

- Can be used alone or paired with a primary button.
- Suitable for sub-tasks or secondary calls to action.

4. Danger Buttons \mathscr{O}

- **Appearance**: Available in primary, tertiary, and ghost styles.
- Usage: For actions that may have destructive effects on user data.
- Examples:
 - o Delete
 - Remove

5. Low Emphasis (Ghost/Text Buttons) $\mathscr O$

- Text Buttons:
 - **Appearance**: No background, minimal visual prominence.
 - Usage: optional or supplementary actions, such as an alternative option. Least pronounced actions, often paired with primary and secondary buttons. In a situation such as a progress flow, a ghost button may be paired with a primary and secondary button set, where the primary button is for forward action, the secondary button is for "Back", and the ghost button is for "Cancel".
 - Examples:
 - Learn more
 - View all
 - Change account
 - Turn on

Resources

○ Carbon Design System

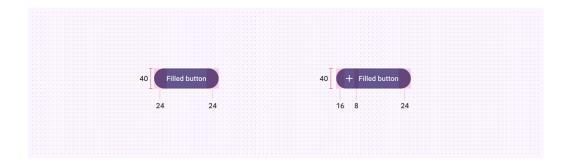
All buttons – Material Design 3

♦ Button - Ant Design

₹ Button – Radix Themes

Buttons Specs \mathscr{D}

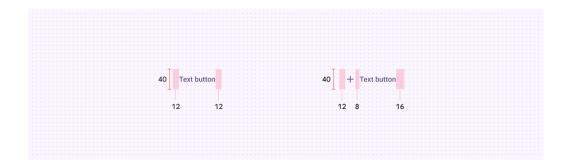
Filled buttons



Attribute	Value
Height	40dp
Shape	20dp
Icon size	18dp
Left/right padding	24dp
Left padding with-icon	16dp
Right padding with-icon	24dp
Padding between elements	8dp
Label text alignment	Center-aligned



Text Button



Attribute	Value
Height	40dp
Shape	20dp
Icon size	18dp
Left/right padding	12dp
Left padding with-icon	12dp
Right padding with-icon	16dp
Padding between elements	8dp
Label text alignment	Center-aligned

