TUSHAR KOCHGAVAY

User Experience Designer

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WORK EXPERIENCE

Product Design Intern | Salesforce, San Francisco

May '16 - Aug '16

- Led an exploratory design project on voice UI for salespeople. Worked on Alexa skills and Salesforce API to design speech-enabled interactions.
- Released 3 updates in the summer release cycle with the Lightning Design team to improve UX of Salesforce's plugin for GMail and Outlook.

UX Designer | University of Michgan, Ann Arbor

Sept '15 - Sept '16

- Leading a 3-member team to design and build a tangible digital art display to increase ambient awareness in teaching and learning.
- Roles include research, design and building using Raspberry Pi and CNC cutters.

Design Architect | RSA+R204Design, New Delhi - Los Angeles

May '12 - May '15

- Worked as an Architect on over 20 building projects across all scales of physical space design. Completed & handed over 5 projects.
- Focused on interactive space design, energy efficiency, post-occupancy study.

SELECTED PROJECTS

Voice & IoT | Product Design Intern, Salesforce | May '16 - Aug '16

A voice user interface like Alexa or Google Now that uses voice input from salespeople and IoT to log data into the system on-the-go. Conducted 15 stakeholder interviews, 3 competitor analysis to design for 6 key user flows.

LightUp | Academic Project | Sept '15 - Dec '15

A mobile app that aims to improve user's electricity usage habits by notifying status of appliances and providing immediate action controls. The app provides neighborhood usage patterns to create awareness about energy savings.

Ubiquity Retirement | Academic Project | Jan '16 - Apr '16

Conducted 7 user interviews, 8 competitor analysis, 5 usability tests, 1 survey and heuristic evaluation. Used findings from each method to recommend design changes which were later implemented by the client and released.

ATLAS | UX Designer, University of Michigan | Sept '15 - Sept '16

A digital display that aims to increase awareness of teaching and learning activities among instructors to build a sense of community and increase discussion of pedagogy. Project on-road for Paper Presentation at conference.

Q PARTICIPATION

- Design Lead of 3-member team at University's ongoing research project, 2016
- Winner, Interactive Museum Design at Architecture Students' Meet, 2012
- Special mention at Amazon Design Jam, University of Michigan, 2015
- Volunteer at Ocean Beach Cleanup and Larkin Youth Services, Summer 2016

EDUCATION

University of Michigan, Ann Arbor

Graduation: Dec 2016

MS in Information

Major: Human-Computer Interaction

CGPA: 3.87/4.0

Birla Institute of Technology, Mesra

Graduation: May 2012 Bachelor of Architecture

CGPA: 8.4/10.0

A SKILLS

Design

Brainstorming, Design Thinking, Sketching, Wireframing, Information Architecture, Prototyping, Visual Design

User Research

User Interviews, Scenarios, Personas, Heuristics, Contextual Inquiry, Usability Testing

Design Tools

Sketch, Photoshop, Illustrator, InVision, Marvel, Proto.io, Principle, Flinto, Balsamiq, Axure, AutoCAD, 3DS Max, SketchUp, 3D Printing,

Programming

HTML, CSS, Javascript, jQuery, Python, PHP, SQLite, MySQL

ONLINE COURSES

Human-Centered Design, 2015

Prof. Scott Klemer University of California, San Diego

Programming for Everybody, 2015

Dr. Charles Severance University of Michigan, Ann Arbor

INTERESTS

Technology, Design, Guitar, Table Tennis, Basketball & Aviation