Technologie Sieciowe

Piotr Kocia

March 2023

Ping

ping is a networking utility tool for exploration and diagnosis of IP networks based on ICMP packets. ping uses ICMP ECHO_REQUEST to elicit an ICMP ECHO_RESPONSE response from a host. Datagrams sent by ping consist of an ICMP header (8 bytes) and an IP header (20 bytes).

Traceping and route length

I have written a small bash script, called traceping, for checking route lengths to various hosts. traceping exploits TTL by repeatedly pinging a host increasing TTL each fail until the host is finally reached.

```
#!/bin/bash
```

```
function help() {
   echo "traceping [options] destination"
   echo ""
   echo "OPTIONS"
   echo " -h, --help Display help."
   echo " -s, --size Set the size of the packet in bytes. The default is 56"
                        resulting in a total of 84 ICMP bytes when combined"
   echo "
    echo "
                        the 8 byte ICMP header."
    exit 1
}
function error() {
   echo "error: $1"
   help
}
# -o is required.
parsed_arguments=$(getopt -n traceping --long help,size: -o h,s: -- "$@")
if [[ "$?" == "1" ]]; then
   help
fi
eval set -- "$parsed_arguments"
size=56
while:
do
    case "$1" in
        --)
                      shift; break;;
        --size|-s)
                      size=$2; shift 2;;
       --help|-h)
                      help;;
```

```
*)
                      error "invalid option: $1.";;
    esac
done
if [ -z $1 ]; then
    error "missing destination"
fi
for i in \{1...255\}; do
    result=$(ping -s $size -c 1 -t $i -W 1 $1)
    if [[ "$?" == "0" ]]; then
        ttl=$(echo $result | grep -oP "ttl=\d+" | cut -c 5-)
        echo "route length to $1 is $i (return TTL $ttl)"
        break
    fi
done
Example usage
> bash ./traceping aut.ac.nz
route length to aut.ac.nz is 33 (return TTL 33)
> bash ./traceping -s 1400 aut.ac.nz
route length to aut.ac.nz is 33 (return TTL 33)
```

We may see that the route length to aut.ac.nz is 33 and the return route is 64 - 33 = 31. The size of data within a packet does not affect its routing.

Packet size and fragmentation

The maximum size of an unfragmented packet (header + data) is 1500 as defined by the Maximum Transmission Unit (MTU).

```
$ ping -s 1473 -c 1 -M do google.com
PING google.com (216.58.208.206) 1473(1501) bytes of data.
ping: local error: message too long, mtu=1500
```

Most sites do not accept more than 1500 bytes total despite fragmentation being enabled. The impact of the data size ranges from negligible to small when compared to the base travel time of a packet with 0 bytes of data.

```
> ping -f -l 0 -n 5 aut.ac.nz

Pinging aut.ac.nz [156.62.238.90] with 0 bytes of data:
Reply from 156.62.238.90: bytes=0 time=315ms TTL=34

Ping statistics for 156.62.238.90:
    Packets: Sent = 5, Received = 5, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 315ms, Maximum = 315ms, Average = 315ms
> ping -l 10000 -n 5 aut.ac.nz

Pinging aut.ac.nz [156.62.238.90] with 10000 bytes of data:
Reply from 156.62.238.90: bytes=10000 time=316ms TTL=34
```

```
Reply from 156.62.238.90: bytes=10000 time=316ms TTL=34
Ping statistics for 156.62.238.90:
   Packets: Sent = 5, Received = 5, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
   Minimum = 316ms, Maximum = 316ms, Average = 316ms
> ping -1 65500 -n 5 aut.ac.nz
Pinging aut.ac.nz [156.62.238.90] with 65500 bytes of data:
Reply from 156.62.238.90: bytes=65500 time=319ms TTL=34
Reply from 156.62.238.90: bytes=65500 time=318ms TTL=34
Ping statistics for 156.62.238.90:
   Packets: Sent = 5, Received = 5, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
   Minimum = 318ms, Maximum = 319ms, Average = 318ms
```

Diameter of the Internet

It is difficult to determine the diameter of the Internet reliably due to many variables. Examples of such variables are:

- route taken by a packet of data,
- the route length to the nearest server routing traffic to the outside world.

The longest route I have discovered is 33 to a host in New Zealand.

Virtual Networks

Virtual networks may reroute packets in peculiar ways resulting in routes much longer than in normal networks despite possibly closer promixity of routers, as well as certain routers might be unreachable from the outside world due to special settings applied. Routing through virtual networks may result in abnormalities in TTL or IP addresses of the responder. A possible example of such a virtual network might be networks located in Mainland China (in this example we are trying to reach a chinese website taobao.com)

```
> tracert -h 128 taobao.com
```

Tracing route to taobao.com [106.11.84.3] over a maximum of 128 hops:

```
1
      <1 ms
               <1 ms
                               192.168.0.1
                        <1 ms
2
       1 ms
                2 ms
                         1 ms
                               gw1.t4.ds.pwr.wroc.pl [156.17.226.126]
3
               14 ms
                               wittiga2-t19.ds.pwr.wroc.pl [156.17.229.236]
                        19 ms
4
       1 ms
               <1 ms
                        <1 ms
                               156.17.229.255
5
       1 ms
               <1 ms
                        <1 ms
                               156.17.254.50
6
       2 ms
                1 ms
                         1 ms 156.17.254.51
7
       1 ms
                1 ms
                         1 ms 156.17.254.74
8
       1 ms
                2 ms
                         6 ms
                               156.17.254.64
9
       5 ms
                5 ms
                         5 ms 212.191.224.105
10
       5 ms
                5 ms
                         6 ms 83.97.88.121
```

```
11
                21 ms
                         21 ms 62.40.98.130
      21 ms
12
                                 Request timed out.
       *
                           *
13
     261 ms
                                 202.97.70.141
14
                                 Request timed out.
15
                                 Request timed out.
16
                        264 ms
                                 101.95.218.54
17
     279 ms
              274 ms
                        274 ms
                                101.95.209.62
     264 ms
18
               264 ms
                        268 ms
                                 180.163.38.82
19
     269 ms
               268 ms
                        269 ms
                                140.205.50.254
20
       *
                 *
                          *
                                 Request timed out.
21
     267 ms
               267 ms
                        268 ms
                                123.56.35.93
22
                                 Request timed out.
       *
                 *
                           *
23
       *
                           *
                                 Request timed out.
24
                        268 ms
                                 106.11.84.3
     268 ms
               268 ms
```

Traceroute

traceroute (tracert on Windows) is a networking utility tool for exploring routing paths taken by packets over IP networks. traceroute works similarly to my own utility traceping in that it uses TTL to determine the intermediate routers traversed on the way to destination. An example of a route traced by traceroute from my personal computer to google.com

```
$ traceroute google.com
```

```
traceroute to google.com (216.58.208.206), 30 hops max, 60 byte packets
   DESKTOP-L7LTFEO.mshome.net (172.24.192.1) 0.320 ms 0.210 ms 0.188 ms
2 192.168.0.1 (192.168.0.1) 0.484 ms 0.382 ms 0.595 ms
   gw1.t4.ds.pwr.wroc.pl (156.17.226.126) 1.341 ms 1.661 ms 2.039 ms
4 wittiga2-t19.ds.pwr.wroc.pl (156.17.229.236) 20.581 ms 20.571 ms 20.564 ms
   gw.ha.pwr.wroc.pl (156.17.229.253) 1.475 ms 1.467 ms 156.17.229.255
    (156.17.229.255) 1.458 ms
   156.17.254.50 (156.17.254.50) 7.077 ms
                                           1.241 \, \mathrm{ms}
                                                     6.171 ms
7 156.17.254.51 (156.17.254.51) 6.143 ms
                                                     1.306 ms
                                           1.323 \, \text{ms}
  156.17.254.67 (156.17.254.67) 2.569 ms 1.842 ms 1.828 ms
9 212.191.237.249 (212.191.237.249) 8.132 ms 8.123 ms 8.115 ms
10 80.249.208.247 (80.249.208.247) 25.744 ms 25.736 ms 26.009 ms
11 108.170.241.204 (108.170.241.204) 26.072 ms 108.170.241.205 (108.170.241.205)
   26.962 ms 108.170.241.236 (108.170.241.236) 26.146 ms
12 108.170.238.129 (108.170.238.129) 27.250 ms 216.239.42.211 (216.239.42.211)
   27.203 ms 209.85.254.157 (209.85.254.157) 25.987 ms
13 142.250.62.139 (142.250.62.139) 30.692 ms 108.170.234.11 (108.170.234.11)
   27.991 ms *
14 142.251.245.208 (142.251.245.208) 28.458 ms 142.251.245.206 (142.251.245.206)
   28.233 ms 142.251.245.164 (142.251.245.164) 29.155 ms
15 142.250.37.193 (142.250.37.193)
                                    28.200 ms 28.308 ms 28.692 ms
                                    29.459 ms 29.448 ms 142.250.224.91
16 142.250.224.89 (142.250.224.89)
    (142.250.224.91) 29.563 ms
17 216.58.208.206 (216.58.208.206) 29.027 ms 28.321 ms 29.009 ms
```

We may see the ping times of each trial and the individual IP addresses of the routers. In this run of traceroute appeared an asterisk which indicates that traceroute did not receive a response to this ping (timed out).

Wireshark

Wireshark is a tool for analysis of network traffic (similarly to tcpdump). Wireshark is capable of displaying detailed information about every incoming and outgoing packet, including source, destination, protocol, length, header information.

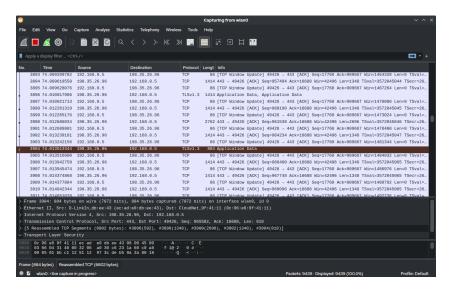


Figure 1: Wireshark GUI

Conclusions

Presented networking utilities are a set of handy tools for analysis and monitoring of networks, routes, traffic and might be used to draw conclusions about the structure of certain networks. However, due to the complexity and indeterministic nature of the Internet, the results might vary greatly from one individual to another and should be used within the framework of statistical analysis to obtain convincing results.