#### College Network using EIGRP

### **EIGRP Overview**

EIGRP is a Cisco proprietary routing protocol loosely based on their original IGRP (Interior Routing Protocol). EIGRP is an advanced distance-vector routing protocol, it can only use it in an all-Cisco network, but EIGRP more than makes up for this deficiency by being easy to configure, fast, and reliable.

Like RIP, EIGRP is based on a distance vector algorithm that determines the best path to a destination. But EIGRP uses a more complex metric than RIP's simple hop count. The EIGRP metric is based on the minimum bandwidth and net delay along each possible path, which means that EIGRP can accommodate larger networks than RIP.

Cisco included so many useful features such as automatic two-way redistribution that make the migration from IGRP to EIGRP relatively straightforward.

EIGRP operates very efficiently over large networks. It achieves this efficiency in part by sending non-periodic updates. This means that, unlike RIP, EIGRP only distributes information about routes that have changed, and only when there is a change to report. The rest of the time, routers only exchange small "Hello" packets to verify that routing peers are still available. So, in a relatively stable network, EIGRP uses very little bandwidth. This is especially useful in WAN configurations.

It is also extremely efficient over LAN portions of a network. On each network segment, routers exchange routing information using multicast packets, which helps to limit bandwidth usage on segments that hold many routers.

Every router in an EIGRP network includes a topology table, which is a central feature of the DUAL algorithm. Every time a router receives a new piece of routing information from one of its neighbors, it updates the topology table. This helps to give it a reliable and up-to-date image of all of the connections in the network that are currently in use. Every destination subnet known to EIGRP appears in the topology table.

EIGRP includes many of the features such as Classless Inter-Domain Routing (CIDR) and Variable Length Subnet Masks (VLSM) that are needed in larger networks.

### Features of EIGRP

EIGRP is an advanced distance vector or hybrid routing protocol that includes the following features:

**Rapid convergence:** EIGRP uses the Diffusing Update Algorithm (DUAL) to achieve rapid convergence. A router that uses EIGRP stores all available backup routes for destinations so that it can quickly adapt to alternate routes. If no appropriate route or backup route exists in the local routing table, EIGRP queries its neighbors to discover an alternate route.

**Reduced bandwidth usage:** EIGRP does not make periodic updates. Instead, it sends partial updates when the path or the metric changes for that route. When path information changes, DUAL sends an update about only that link rather than about the entire table.

**Classless routing:** Because EIGRP is a classless routing protocol, it advertises a routing mask for each destination network. The routing mask feature enables EIGRP to support discontiguous subnetworks and variable-length subnet masks (VLSM).

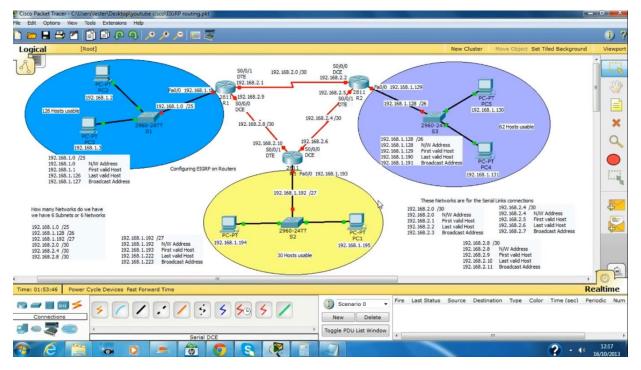
**Multiple network layer support:** EIGRP supports AppleTalk, IP version 4 (IPv4), IP version 6 (IPv6), and Novell Internetwork Packet Exchange (IPX), which use protocol-dependent modules (PDM). PDMs are responsible for protocol requirements that are specific to the network layer.

**Less overhead:** EIGRP uses multicast and unicast rather than broadcast. As a result, end stations are unaffected by routing updates and requests for topology information. Load balancing: EIGRP supports unequal metric load balancing, which allows administrators to better distribute traffic flow in their networks.

**Easy summarization:** EIGRP enables administrators to create summary routes anywhere within the network rather than rely on the traditional distance vector approach of performing classful route summarization only at major network boundaries.

Software used. cisco packet tracer
Procedure :
First create a network as shown in the helow screenshot

Software used: cisco nacket tracer



# To configure EIGRP on a network use the following command

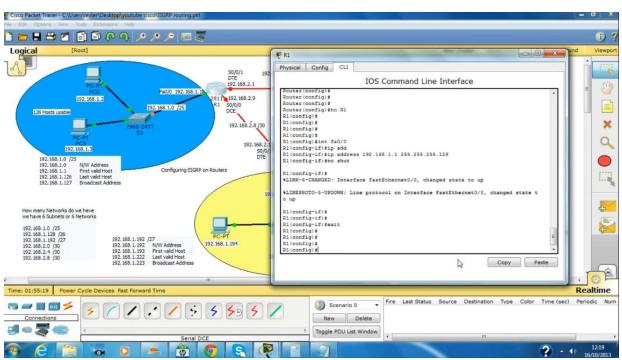
```
Configuration: -
For class full addresses:-
R1>enable
R1#configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
R1(config) #router eigrp 1
R1(config-router) #network <I.P address>
R1(config-router) #network <I.P address>
R1(config-router) #network <I.P address>
R1(config-router)#
R1(config-router)#exit
R1(config)#
R1#
R1#copy running-config startup-config
For class-less address:-
R1(config) #router eigrp 1
R1(config-router) #network <I.P address> <Wildcard mask>
R1(config-router) #network <I.P address> <Wildcard mask>
R1(config-router) #network <I.P address> <Wildcard mask>
R1(config-router) #no auto-summary
R1(config-router)#exit
R1(config)#
```

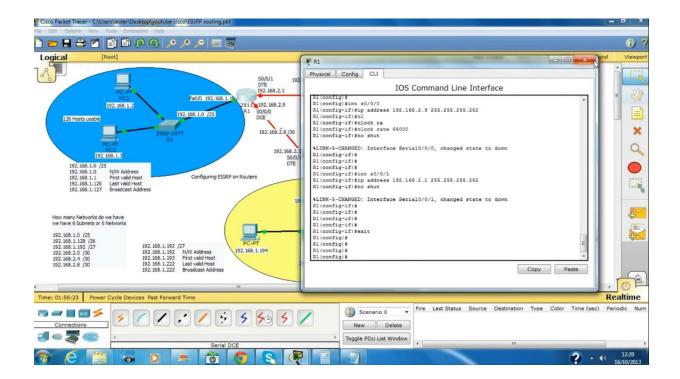
```
show ip eigrp neighbors : to ckeck neighbor table
show ip eigrp topology : to check topology table
show ip route : to check routing table
```

debug eigrp packets : to check hello events

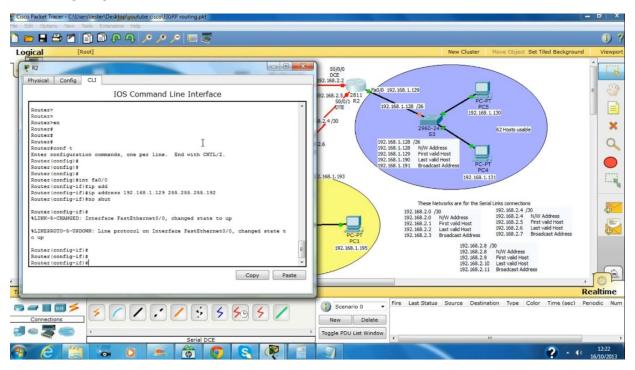
debug ip rip: hello events in RIP

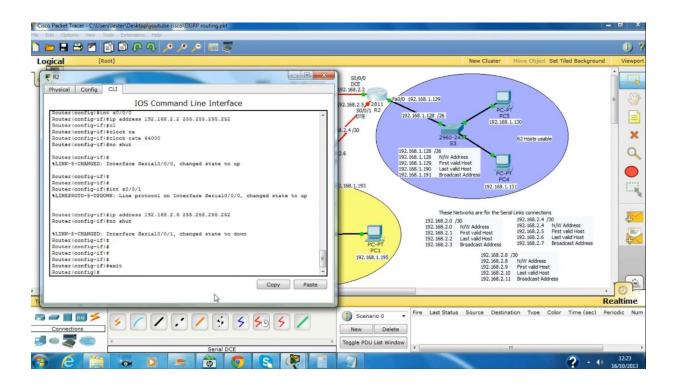
as shown in the above commands I have done the same in the below screen shots configuring the first router

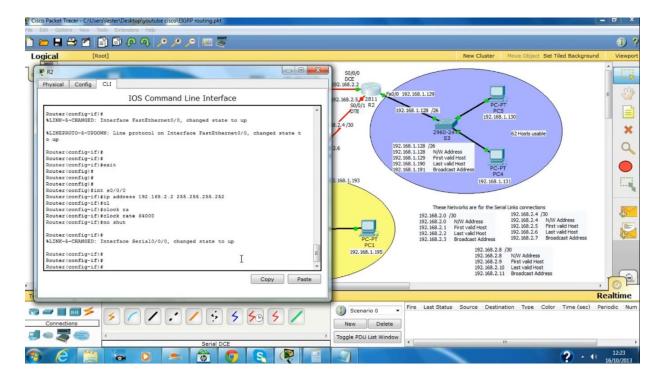




## Now configuring second router as followes

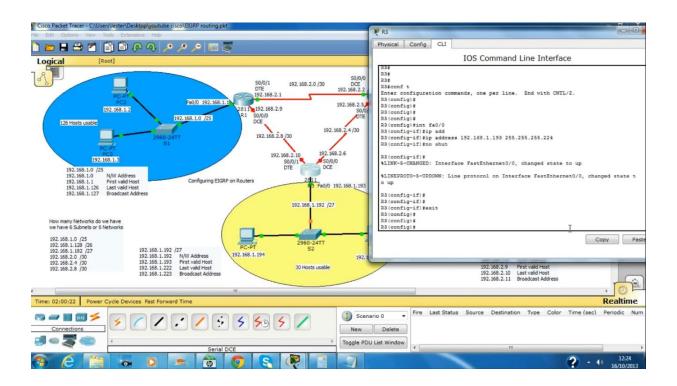


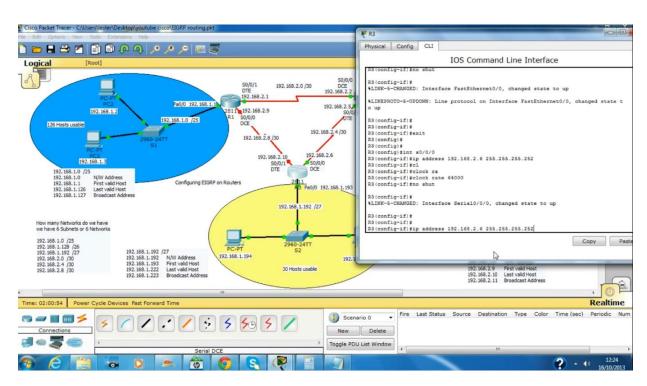


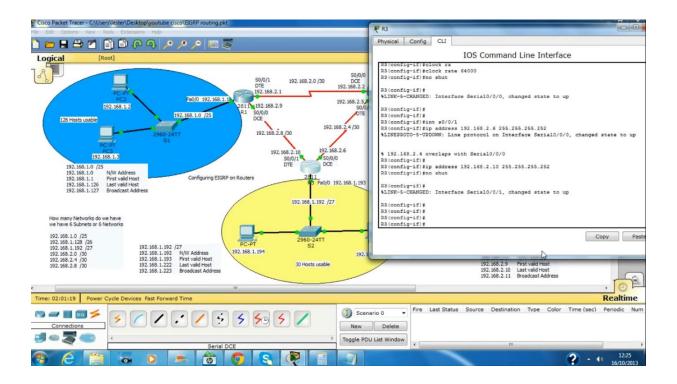


Now we are configuring the last router (R3)

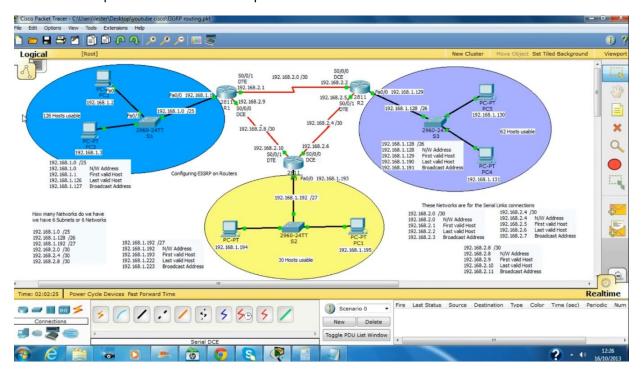
It is also shown below



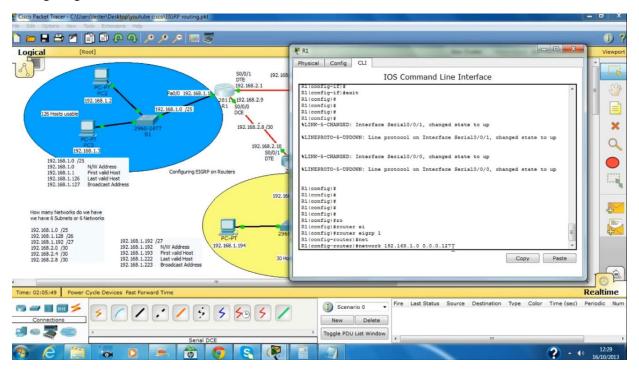


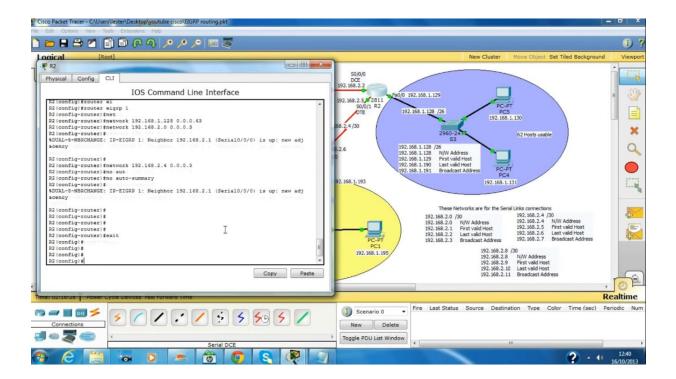


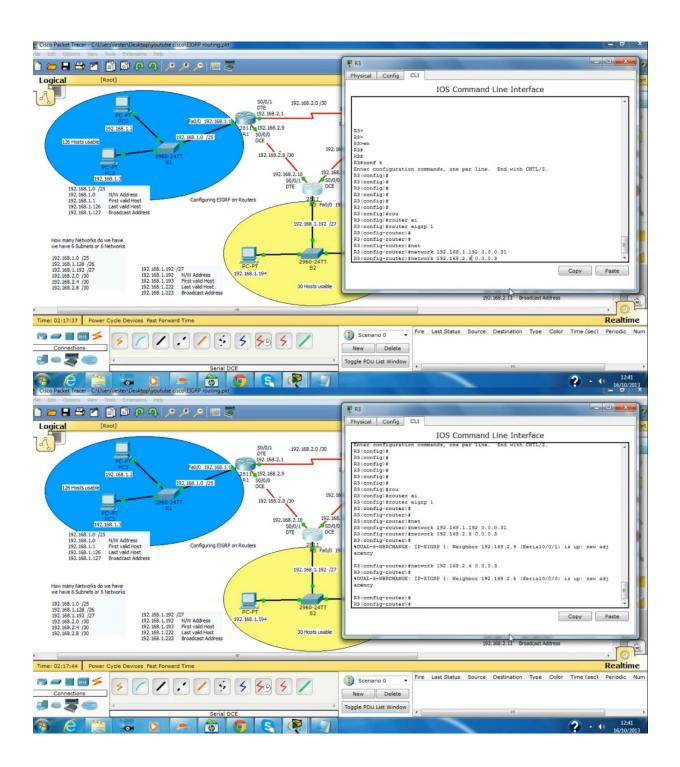
Now as you can see that all the connections are in green colour and we have successfully done But the last step is we have to do EIGRP protocol

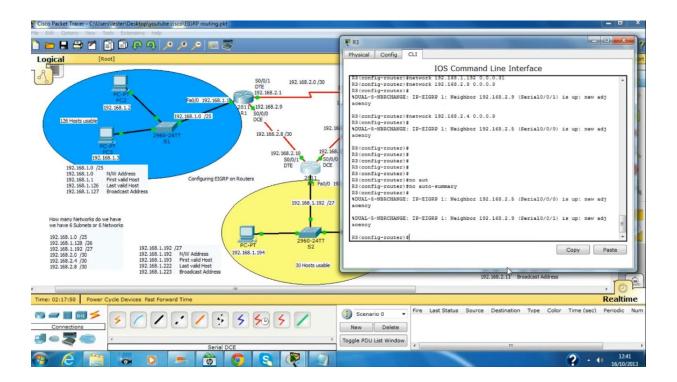


#### Configuring EIGRP for router 1





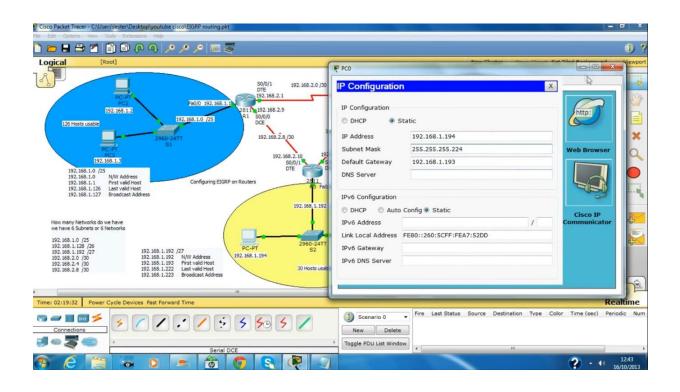


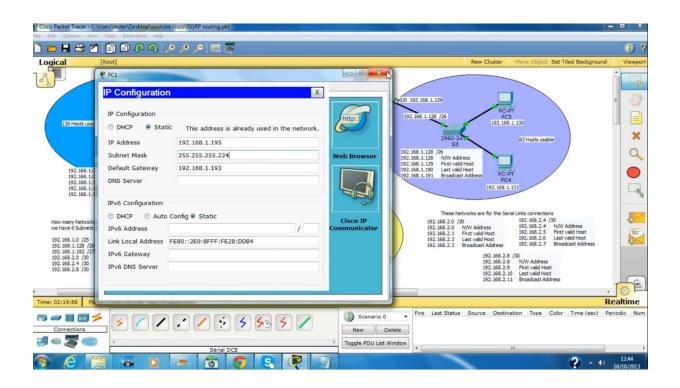


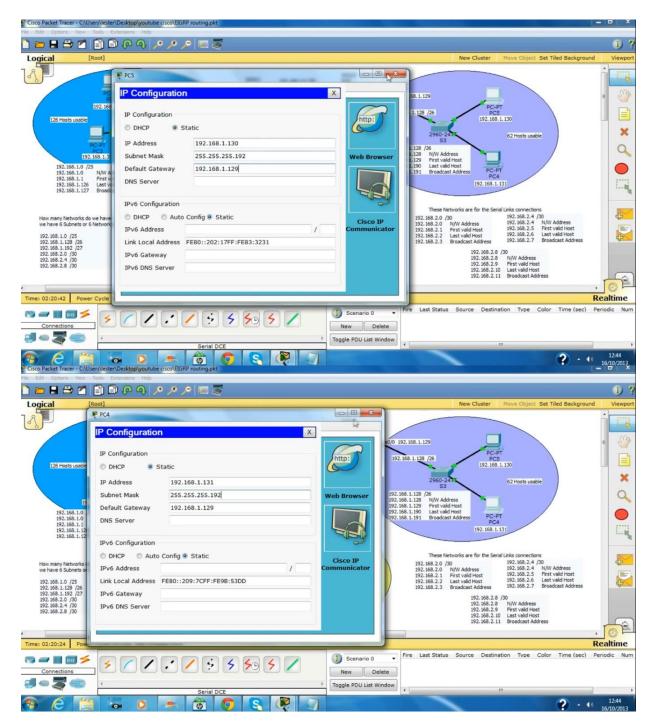
# And do the same for other routers

If you want this in EIGRP version 2, Then simply write 2 in place of in above commands

Now we have successfully done with the routers, So now we have to configure ip addresses, subnetmasts and default gate way in computers



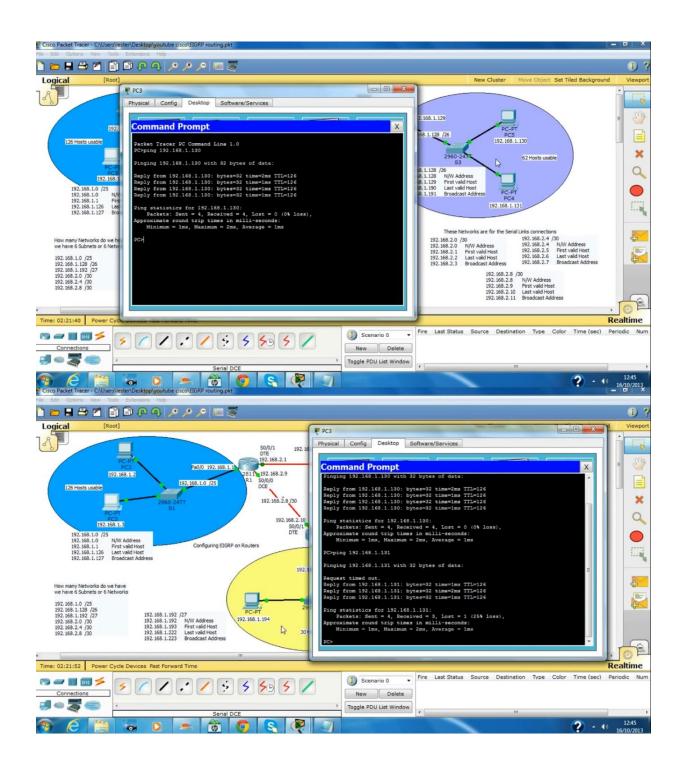


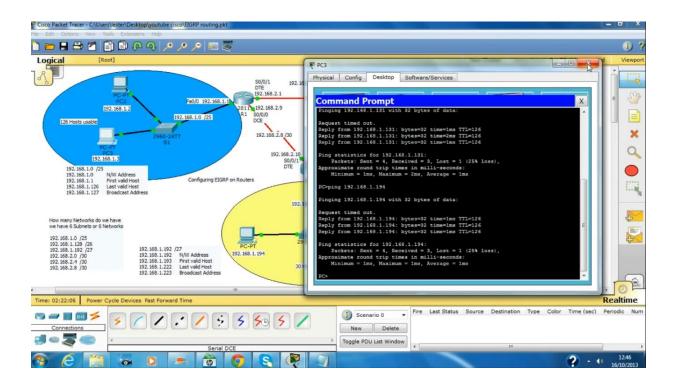


Now we have successfully completed.

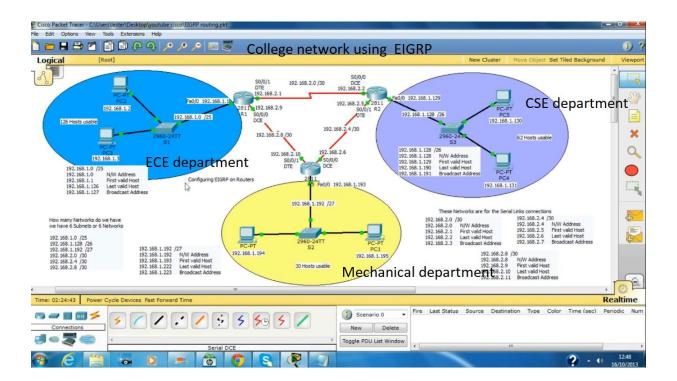
Now check wheather every thing were fine

So that I use ping to check connectivity between the computers





So we get success!!!



As we cannot take every computer In a college network I took 2 computers in each department as our college has about 200 computers in every department I took  $1/100^{th}$  ratio of it and I have tried it in a cisco packet tracer