

CICLOS

POSTFIJO



PRIMERO EJECUTA, LUEGO AÑADE

**PREFIJO** 

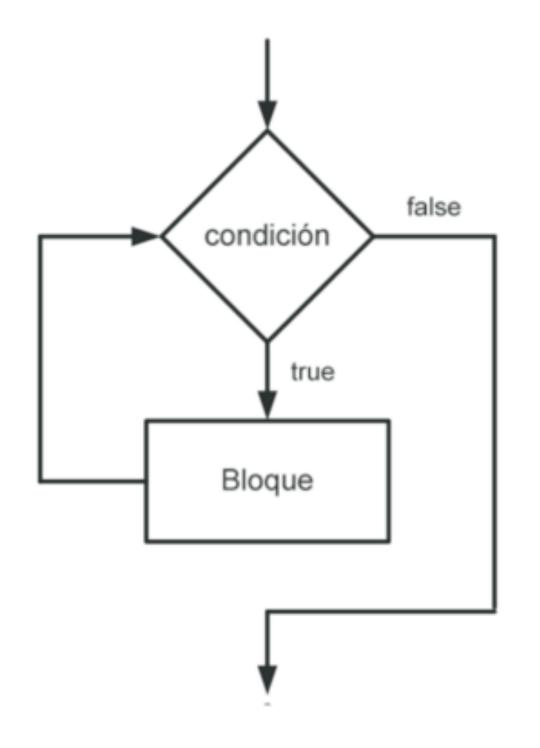


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### WHILE (MIENTRAS)





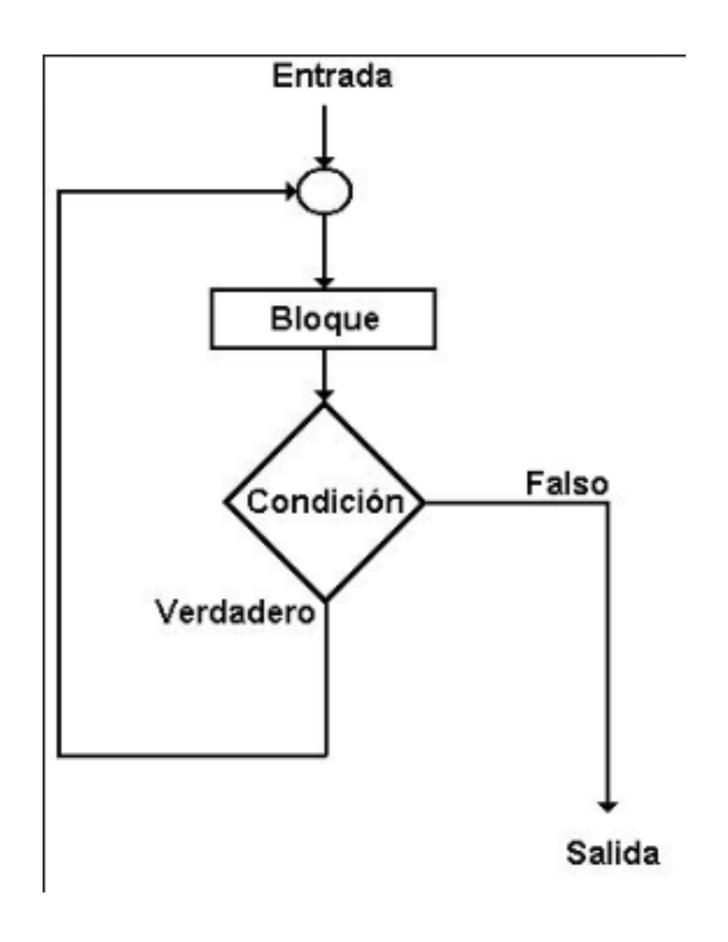


### while (CONDICION) { BLOQUE

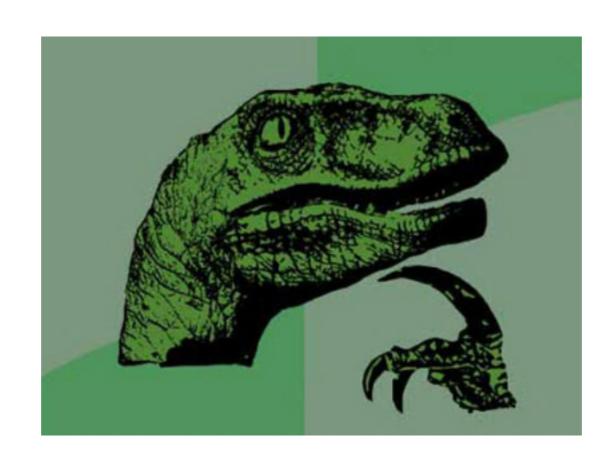
### DO WHILE



# Do{ live\_life(♥); }while(1==1);



## FOR (PARA)

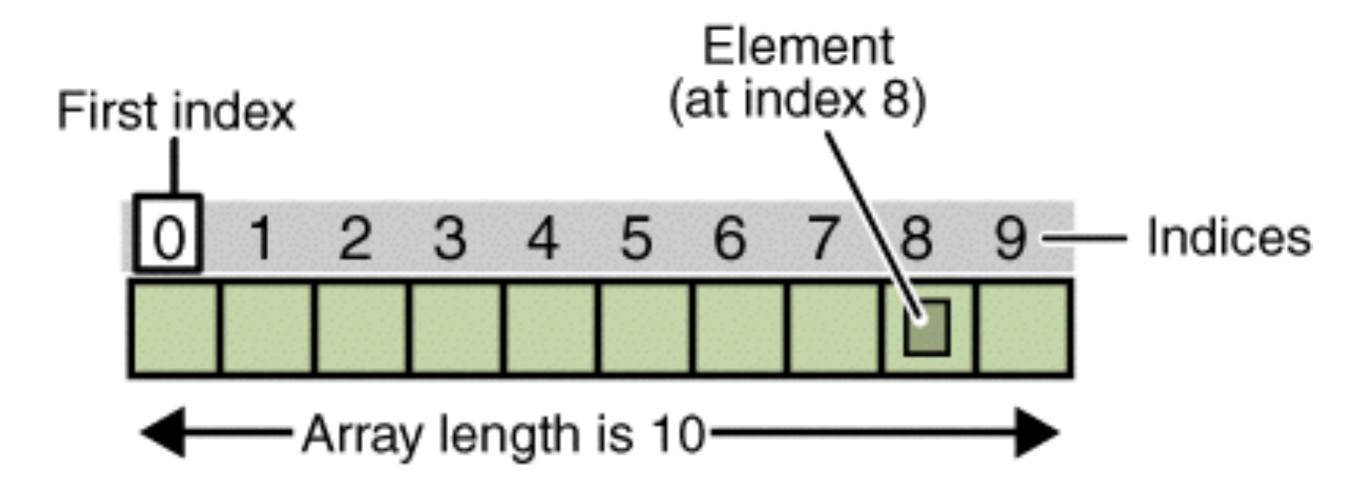


```
# Include <sidio.h?
int main(void)

{
  int count;
  for (count = 1; count <= 500; count ++)
     printf("I will not throw paper dirplanes in class.");
  return 0;
}
```

#### Test/Conditional Expression

```
Initialization Expression
                         Update Expression
    for(i=1; i<=10; i++)
          //loop body
```



#### PUSH(elemento)



### POP()



SPLICE(indice, cuantos)

SLICE(inicia,finaliza antes de)