
CANDELARIA RIVOLTA

Multimedia designer

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Portfolio: <https://github.com/ccrivolta/portfolio>

SUMMARY

Designer with experience in multimedia production, video editing, and motion graphics. Actively seeking growth opportunities to create compelling visual and audio experiences across film, TV, video games, education, and advertising.

WORK EXPERIENCE

UCASAL Arts and Sciences Faculty

JAN 2023 - DEC 2023

Audiovisual technician intern

Salta, ARG

- Operated radio and television broadcasting equipment for audiovisual content production.
- Installed and managed sound systems for college meetings on campus.
- Supported audiovisual coverage of cultural and political events.

PROJECTS

Travel vlogs

DEC 2024 - PRESENT

Video editor

Salta, ARG (Remote)

- Edited and captioned video content for Nobik Dil, a YouTuber documenting global travel experiences.
- Added motion graphics and post-processing effects to enhance storytelling and engagement.

Savia

NOV 2024 - PRESENT

Producer

Salta, ARG (Remote)

- Designed 3D assets and environments for a first-person survival game developed for Game Jam Plus 2024/25, currently in the incubation phase.
- Lead production and contributed to mechanics, narrative and immersive soundscapes design to create an engaging player experience.

EDUCATION

Catholic University of Salta

MAR 2020 - DEC 2024

Sound and Image Design

Salta, ARG

Honors: summa cum laude (9.69, equiv. 4.0 GPA).

Semiotics project

- Collaborated on the planning, design and production stages of an advertising campaign for Kayla, a local granola brand.
- Produced the main video ad, including script writing, filming, sound mixing, motion design and editing.

Latin America Innovation Rally 2022

- Designed the audiovisual communication strategy for Reptile Sensor, a snake-repellent product, which won locally in the Innovation category.
- Produced the final explainer video through editing, color-correcting, 3D modelling and animation.

QUALIFICATIONS

National Technological University

NOV 2021 - JUN 2022

Diploma in Audiovisual Translation

Chaco, ARG (Remote)

- Dubbing for film and video games.
- Audio description for visually impaired people.
- Subtitling for film, video games and hearing impaired people.

SKILLS

Technical: video production, video editing, motion design, color grading, audio mixing, 3D modeling and animation.

Tools: Adobe Creative Suite (Premiere Pro, After Effects, Audition, Illustrator, Lightroom, Photoshop), Blender, DaVinci Resolve, Microsoft Office, Google Workspace.

Interpersonal: project management, communication, creativity, attention to detail, and time management.

Languages: Spanish (Native), English (C2), Mandarin Chinese (A2).