```
15
3
0
8
6
9
11
2
14
5
10
4
16
Best objective = 204.12
Used rounds = 115124
Executing time = 1
```

```
double computeBi(const vector<vector<double> >& data, int num, int i){
    double max = 0; // Assuming blocking times are non-negative
int p_i = data[i][0];
for(int j = 0; j < num; j++){
    if(data[j][0] >= p_i){ // Tasks of lower or same priority
        if(data[j][1] > max) max = data[j][1]; // Find the longest blocking time
      return max;
double computeRHS(const vector<vector<double> >& data, int num, int i, double Q_i, double B_i, double tau){
    int p_i = data[i][0];
     double RHS = B_i;
     for(int j = 0; j < num; j++){
   if(data[j][0] < p_i){ // Tasks of higher priority</pre>
               RHS += ceil((Q_i + tau) / data[j][2]) * data[j][1];
      return RHS:
vector<double> compute_worsewaitingtime(const vector<vector<double> >& data, int num, double 0_i, vector<double> B, double tau){
    double RHS, R_i;
vector<double> R(num);
      for(int i = 0; i < num; i++){
          Q_i = B[i]; // Initially assume Q_i = B_i
                RHS = computeRHS(data, num, i, Q_i, B[i], tau);
if (RHS + data[i][1] > data[i][2]) { // Check if the task is unschedulable
    R[i] = 100000; // non schedulable
                if (RHS != Q_i) {
                     Q_i = RHS; // Update Q_i for the next iteration
                     R_i = RHS + data[i][1];
                     R[i] = R_i;
                     break:
```

```
double compute_total_cost(vector<double> R){
    double total = 0;
for(int i=0;i<R.size();i++)</pre>
         total+=R[i];
    return total;
int main(int argc, char* argv[]){
    time_t start,end;
    start = time(NULL);
    if(argc != 2) {
         cout << "Usage: " << argv[0] << " <input_file>" << endl;</pre>
    ifstream fin(argv[1]);
        cout << "Error opening file: " << argv[1] << endl;</pre>
    int num;
    fin >> num >> tau;
    vector<vector<double> > data(num, vector<double>(3));
    for(int i = 0; i < num; i++){
    fin >> data[i][0] >> data[i][1] >> data[i][2];
    vector<double> B(num);
    for(int i = 0; i < num; i++){
        B[i] = computeBi(data, num, i);
    double Q_i, RHS, R_i;
vector<double> R = compute_worsewaitingtime(data,num,Q_i,B,tau);
```

```
double S = compute_total_cost(R);
         double T = 10000;
         double T_min = 0.1;
         vector<int> final_priority(num);
         vector<int> neighbor_priority(num);
         vector<int> current_priority(num);
         for(int i=0;i<num;i++)</pre>
             final_priority[i] = data[i][0];
             neighbor_priority[i] = data[i][0];
             current_priority[i] = data[i][0];
         srand(time(NULL));
         int m1,m2;
         double S_prime,S_best;
         double r = 0.9999;
         int rounds = 0;
         S_best = 10000;
         while(T>T_min)
             m1 = rand() % num;
             m2 = rand() % num;
             swap(data[m1][0],data[m2][0]);
             for(int i = 0; i < num; i++){</pre>
                 B[i] = computeBi(data, num, i);
             R = compute_worsewaitingtime(data,num,Q_i,B,tau);
             S_prime = compute_total_cost(R);
             int temp;
             if(S_prime < S_best)</pre>
                 swap(final_priority[m1],final_priority[m2]);
                 S_best = S_prime;
                 swap(data[m1][0],data[m2][0]);
             if((S_prime - S) <= 0)
                 S = S_prime;
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                 double rn = (double) rand() / (RAND_MAX + 1.0);
                 if(rn < exp(-(S_prime - S)/T))</pre>
```