# Entering the Movie Business Analysis

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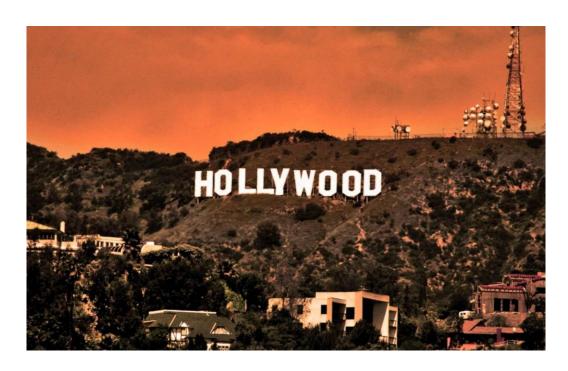
# Summary

Descriptive analysis of expected profitability of different movie genres, popularity and accolades of genres, and optimal release dates to maximize Microsoft's intended goals:

Maximize profits by analyzing worldwide gross profits across multiple genres

Identify the most highly acclaimed types of movies by genres

Outline the most optimal time to release a movie to maximize viewership and ticket sales



# Outline

**Business Problem** 

Data & Methods

Results

Conclusions

#### **Business Problem**

Do not know where to begin

Create a profitable movie

Maximize opportunity while minimizing pit falls



#### Data & Methods

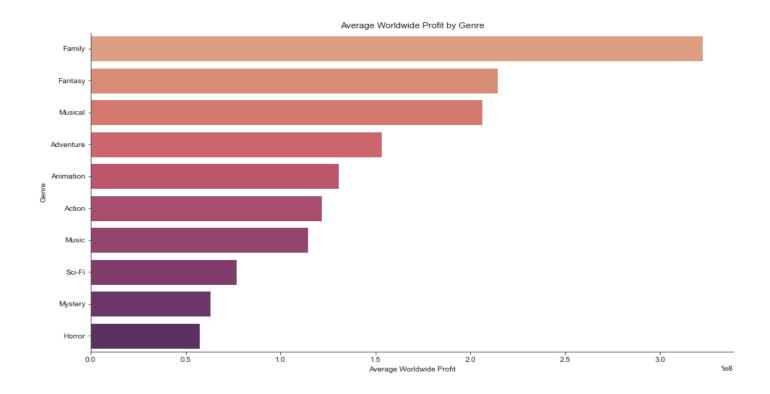
Gross profits from thousands of movies (up til 2018) across over 20 genres

Identification of movie genres from thousands of films

Release dates of associated films

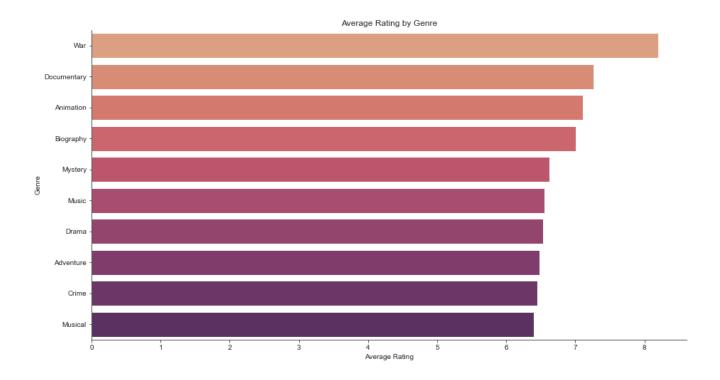
# Results

Most profitable genre on average is 'Family'



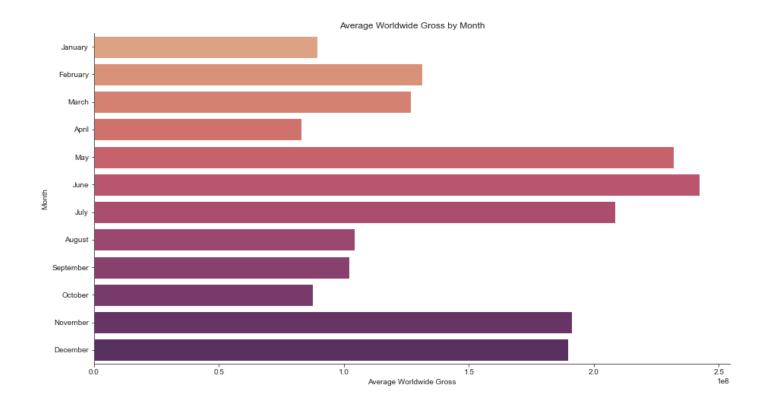
# Results

Highest rated genre is 'War'



# Results

#### Best month to release a movie is in June



#### Conclusions

If the main goal is to make as money as possible; make a movie in the 'Family' genre

If the main goal is to gain as much recognition and accolades as possible; make a movie in the 'War' genre

Regardless of genre, release the movie in June to maximize viewership and ticket sales

#### Next steps:

Distinguish between domestic or international profitability

Identify the best genre for both profitability and recognition

Predict what genres to avoid