

1 Assignment 6

1.1 Learning Objectives

1.2 Written Questions

1. Computing a transformation matrix

- Find corresponding Keypoints between an object and an image using an appropriate algorithm like SIFT.
- Eliminate outliers among the point using an algorithm like RANSAC. At least 3 good points are required but over determination is better
- Solve this linear system

$$\begin{bmatrix} a & b & c \\ d & e & f \\ 0 & 0 & 1 \end{bmatrix} \underset{X}{}, \begin{bmatrix} x \\ y \\ 1 \end{bmatrix} \underset{a}{}, = \begin{bmatrix} x' \\ y' \\ 1 \end{bmatrix} \underset{x'}{}$$

where X is the linear transformation matrix, a is an original Keypoint, and x' is the mapped Keypoint

- In actuality, a numerical method would be used to find this:

$$\min (Xa - x')$$

2. Warping four corners

Original four corners

$(0,0), (w-1,0), (w-1,h-1), (0,h-1)$

Warped four corners

$(0,0), T \begin{bmatrix} w-1 \\ 0 \\ 1 \end{bmatrix}, T \begin{bmatrix} w-1 \\ h-1 \\ 1 \end{bmatrix}, T \begin{bmatrix} 0 \\ h-1 \\ 1 \end{bmatrix}, T \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$

1.3 Technical Task

See Zip file and contents of the "Data" folder

1.4 Lecture Preparation

a. $SSD_{original} = \sum_{i=1}^{|W|} (x_i - y_i)^2$

Assuming uniform illumination $I_{new} - I_{orig} = \Delta i$

$$\begin{aligned} SSD_{new} &= \sum_{i=1}^{|W|} [x_i - (y_i + \Delta i)]^2 \\ &= \sum x_i^2 - 2x_i(y_i + \Delta i) + y_i^2 + 2\Delta i + \Delta i^2 \\ &= \sum x_i^2 - 2x_i y_i + y_i^2 - 2x_i \Delta i + 2\Delta i + \Delta i^2 \\ &= SSD_{orig} + \underbrace{\sum [2\Delta i(1 - x_i) + \Delta i^2]} \end{aligned}$$

Induced error

b. Show normalized Correlation Coefficient is invariant to changes in brightness and contrast

$$\begin{aligned} \overline{ax_i + b} &= \frac{1}{|W|} \sum ax_i + b = b + a \frac{\sum x_i}{|W|} \\ &= b + a\bar{x} \end{aligned}$$

$$\begin{aligned} \sigma_{ax_i + b}^2 &= \frac{1}{|W|} \sum [ax_i + b - (b + a\bar{x})]^2 \\ &= \frac{1}{|W|} \sum [a(x_i - \bar{x})]^2 \\ &= \frac{1}{|W|} \cdot a^2 \sum (x_i - \bar{x})^2 \\ &= a^2 \cdot \sigma_{x_i}^2 \text{ or } \sigma_{ax_i + b} = a \cdot \sigma_{x_i} \end{aligned}$$

$$\begin{aligned}
 n(C_{ax_i+b}) &= \frac{1}{|W|} \sum \frac{[ax_i+b-(b-a\bar{x})][ay_i+b-(b-a\bar{y})]}{a^2 \sigma_{x_i} \cdot a^2 \sigma_{y_i}} \\
 &= \frac{1}{a^4} \cdot \frac{1}{|W|} \sum \frac{a^2 (x_i - \bar{x})(y_i - \bar{y})}{\sigma_x \sigma_y} \\
 &= \frac{1}{|W|} \sum \frac{(x_i - \bar{x})(y_i - \bar{y})}{\sigma_x \sigma_y}
 \end{aligned}$$

$\therefore n(C_{ax_i+b}) = n(C_{x_i})$ and the normalized Correlation Coefficient is invariant to change in brightness and contrast

c. The goal of Newton-Raphson method is to find roots for a function - values in the domain at which the function equals zero.

Finding the line tangent to $f(x)$ at x_0

$$y = mx + b$$

$$m = f'(x_0)$$

$$y = f(x_0)$$

$$f(x_0) = f'(x_0)x_0 + b$$

$$b = f(x_0) - f'(x_0)x_0$$

$\therefore y = f'(x_0)x + f(x_0) - f'(x_0)x_0$
is the equation for the tangent line

d. Brush up on Eigen values