

# Red Hat Fuse – 7.x

A Distributed, Cloud-native Integration Platform

– **Avadhut**

# Course Structure

Red Hat Fuse – 7.x

- **Part – 2 : Fundamentals**

- Integration options
- History of Fuse
- What is Enterprise Integration patterns?
- What is OSGi?



# Course Structure

## ● Part – 3 : Core Concepts

- Core Concepts (To be covered in subsequent slides)
- Fuse flavors/Offerings
- Fuse Eco-system
- Fuse Sub-systems
- Fuse Architecture
- Role of Spring Boot
- Role of Apache Camel
- Fuse Management and Command Line Interface ( Fuse CLI )
- Fuse Operations



# Course Structure

- **Part – 4 : Fuse Installation and CLI**
- **Fuse Installation**
- **Management HawtIO**
- **Understanding CLI/Karaf container in picture**
- **Implementation of OSGi in production**

**\*\* Commands to interact with Karaf**





# Red Hat Fuse Theory

## Fundamentals



# Integration Options

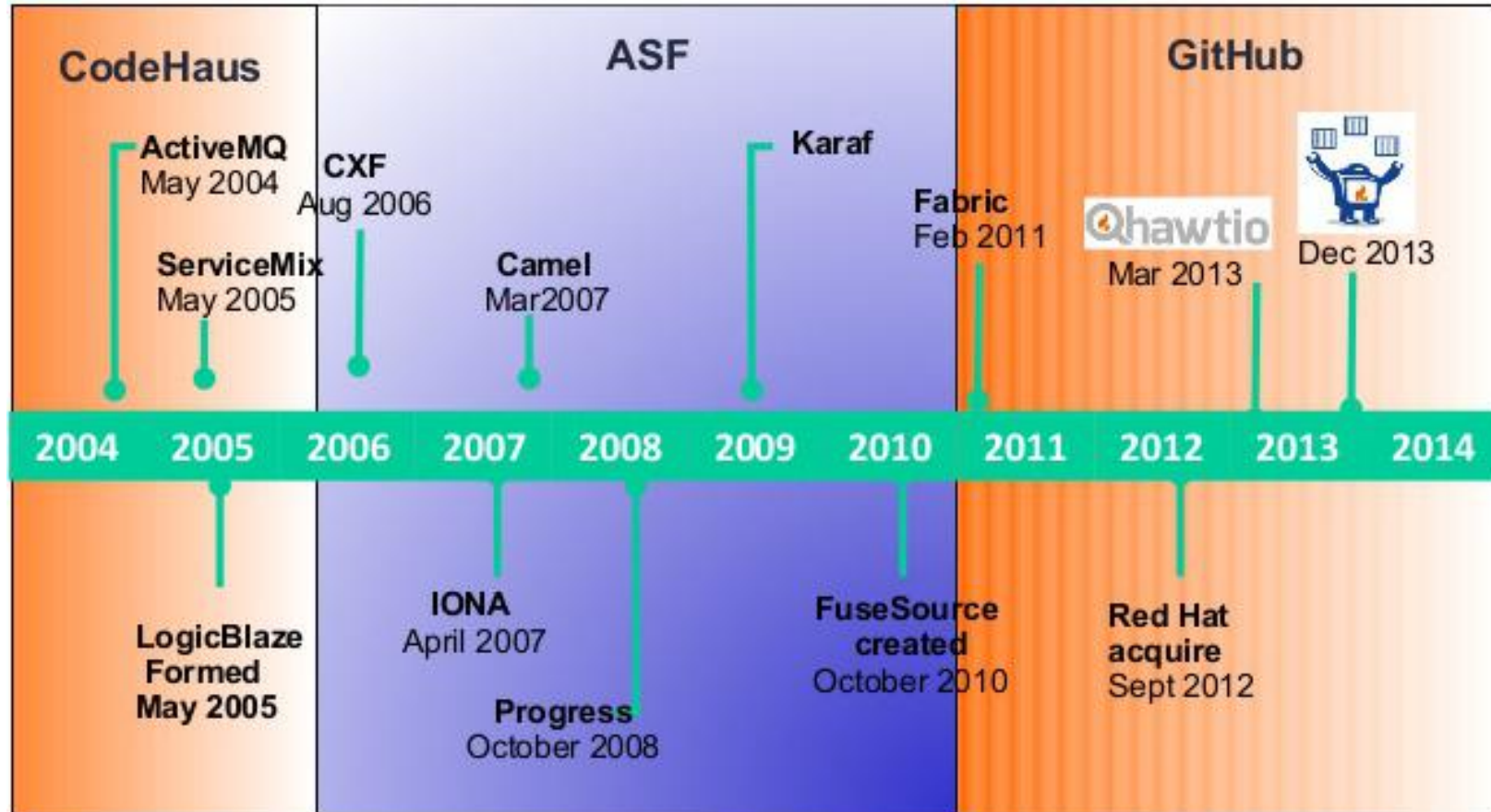
- Oracle Service Bus
- WSO2 ESB
- Mule ESB
- Talend ESB
- Azure Service Bus
- Webmethods Integration Server
- IBM Integration Bus/IBM ESB
- Tibco BW
- Red Hat (JBoss) Fuse



# History Of Fuse

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## History of Fuse open source Development



# History Of Fuse

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- In May, 2005, James Strachen and Hiram Chirino co-founded a software company named LogicBlaze Inc. and offered Fuse SOA
- In April, 2007, IONA Technologies, an Irish company acquired the LogicBlaze Inc. and got the ownership of SOA based Fuse.
- In September, 2008, Progress Software acquired IONA Technologies
- And made it subsidiary as FuseSource in October 2010
- and they renamed product as 'Fuse ESB'
- Red Hat announced its acquisition of FuseSource from Progress Software in Sept, 2012





# Evolution Of Fuse

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|                                 |  |   |
|---------------------------------|--|---|
|                                 | JBoss Fuse Service Works                   | JBoss Fuse                                    |
| Run-Time Monitoring             | JBoss Operations Network (JON)             |   |
| Cluster Deployment / Management | JBoss EAP (Domains)                        | Fuse Fabric                                   |
| Service Orchestration           | Riftsaw                                    |   |
| Run-Time Governance             | Overlord                                   |   |
| Core Functionality              | Apache Camel (JMS) HornetQ (REST) RESTEasy | Apache Camel (JMS) ApacheMQ (REST) Apache CXF |
| Design-Time Governance          | Overlord                                   |   |
| Service Development, Deployment | Switchyard                                 |   |
| Container                       | JBoss EAP (Java EE)                        | Karaf (OSGi)                                  |

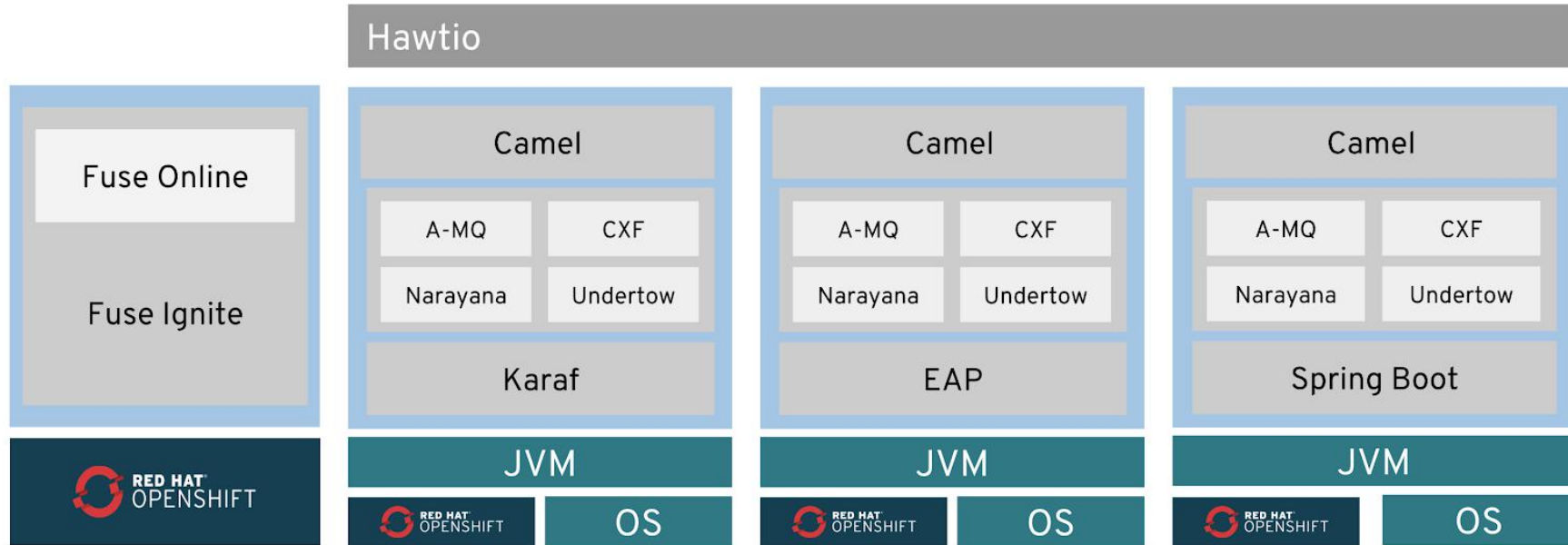
## Evolution Of JBoss Fuse Service Works to JBoss Fuse

<https://kodtodya.github.io/talks/>



# Evolution to Fuse-7

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# Enterprise Integration Patterns



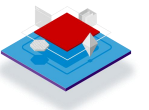
- A design pattern is a general solution to a design problem that recurs repeatedly in many projects.
- A pattern describes the problem and its proposed solution and discuss any other important factors.
- EIP focuses on messaging patterns for enterprise application integration (EAI)



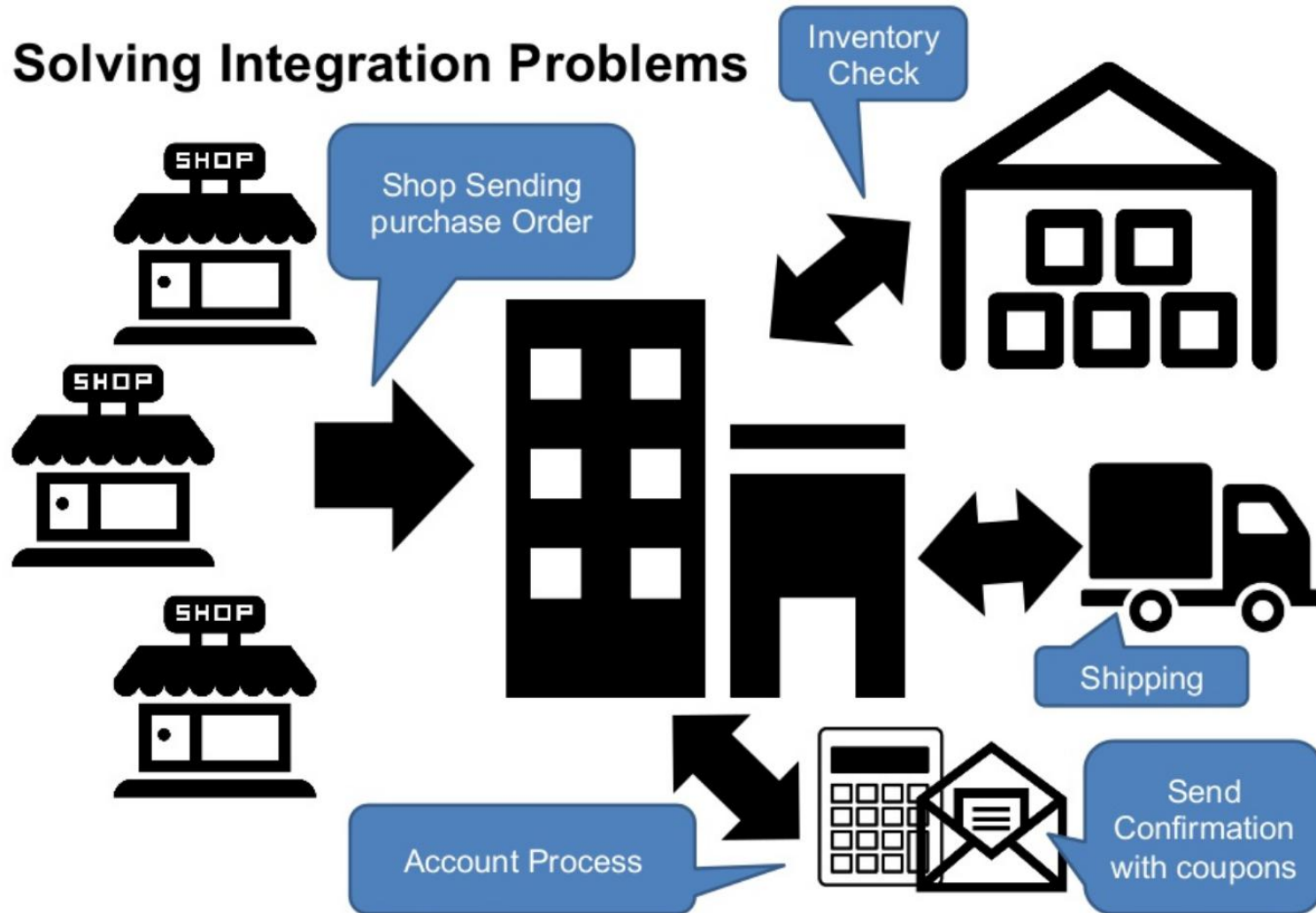


# Enterprise Integration Patterns

## Examples and explanations

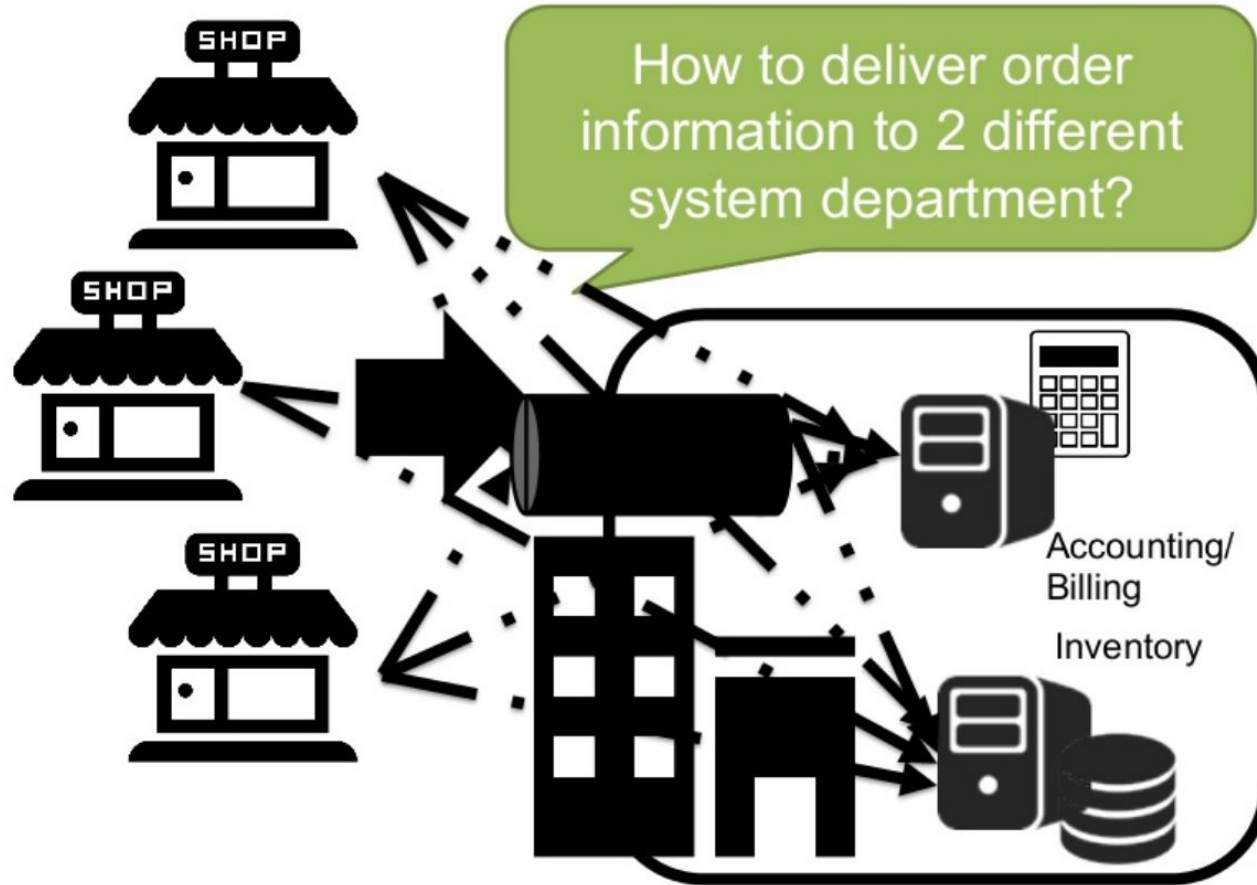


## Solving Integration Problems



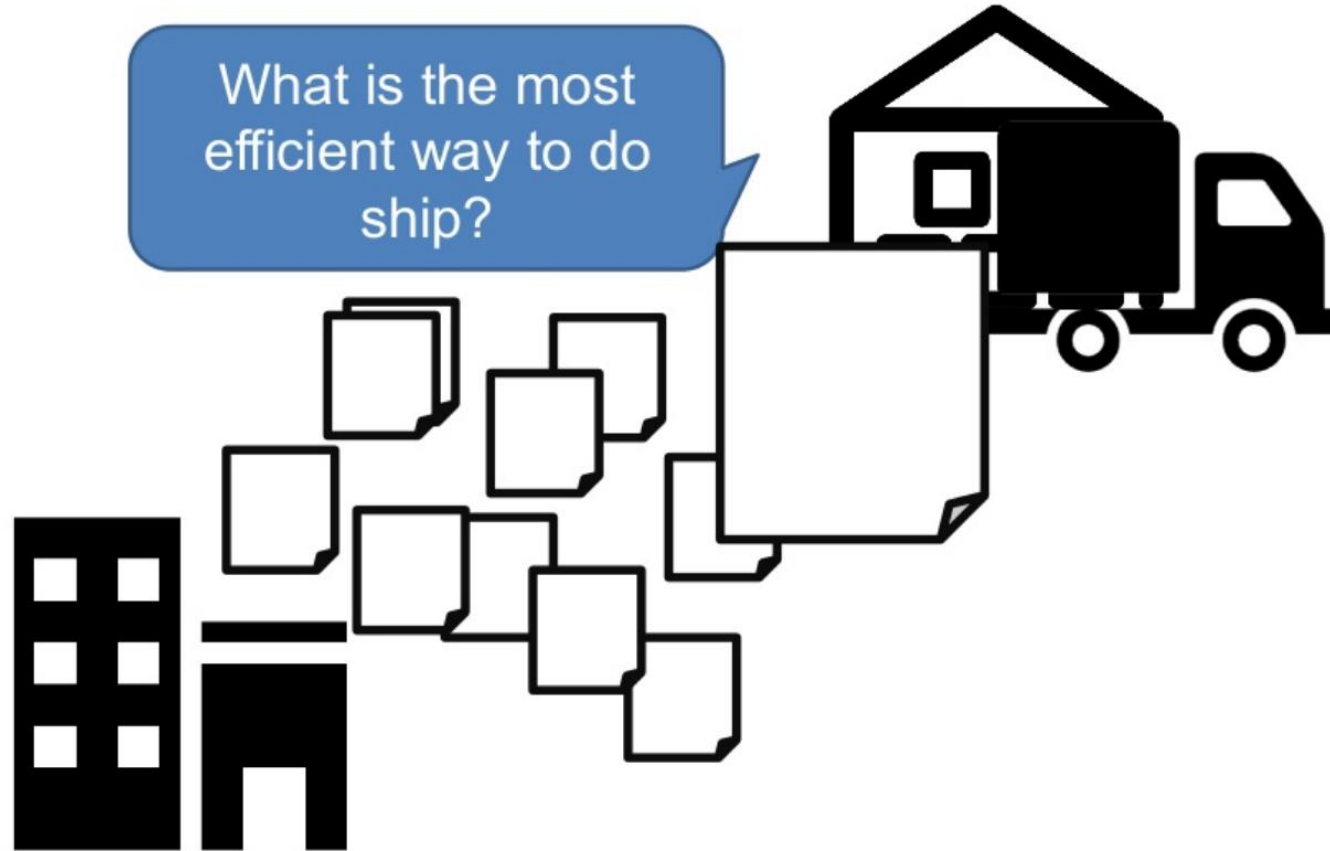
# Solving Integration Problems

Red Hat Fuse – 7.x



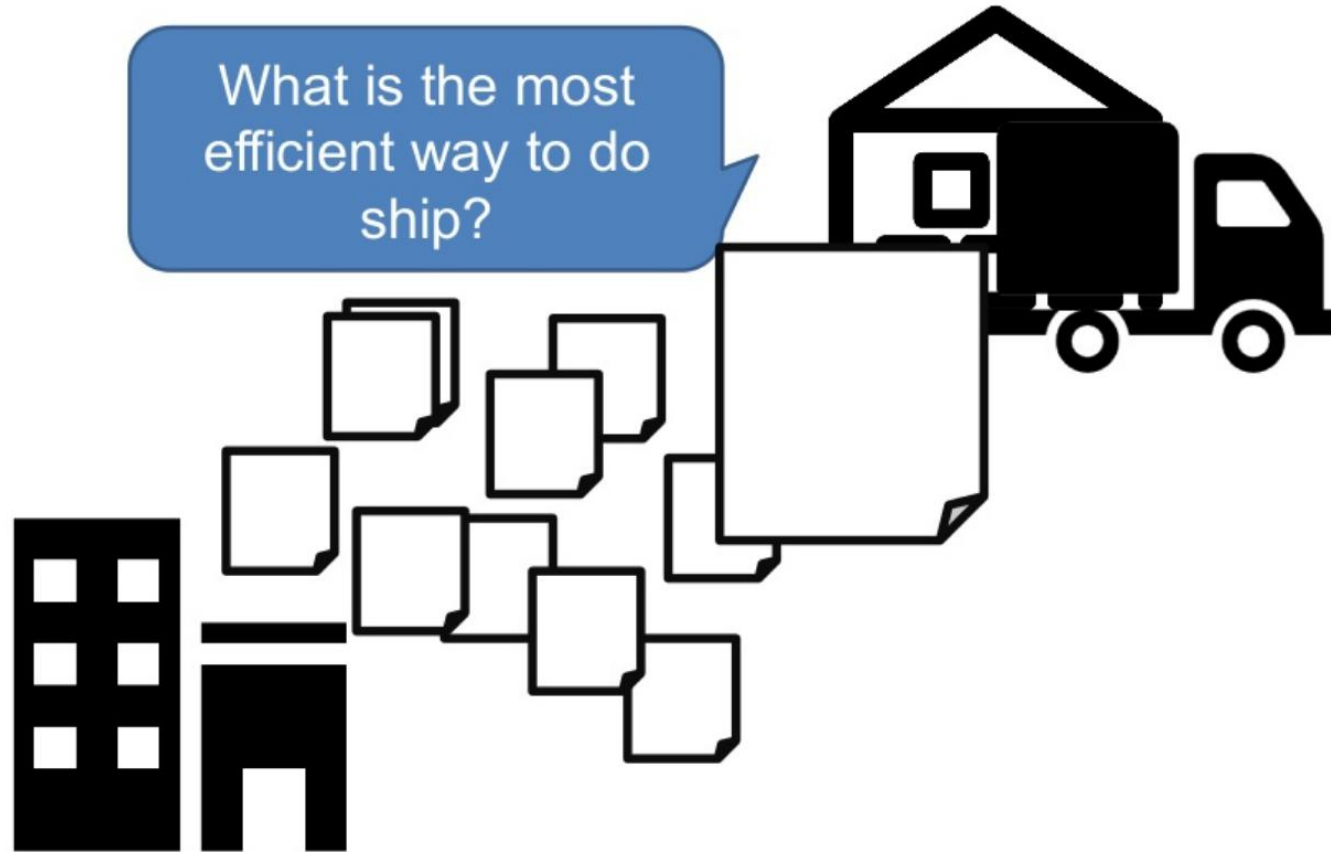
# Enterprise Integration Patterns

Red Hat Fuse – 7.x





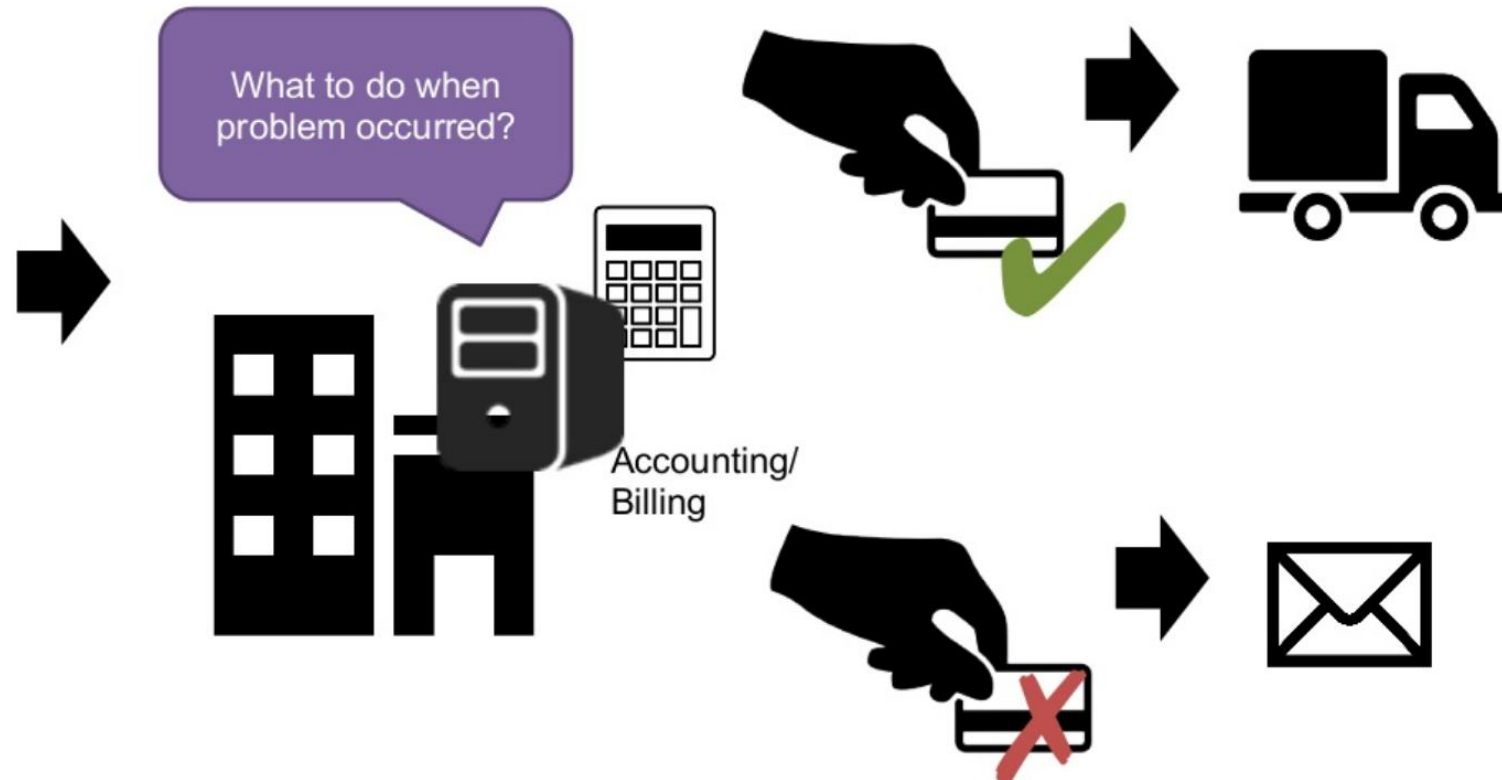
## Solving Integration Problems



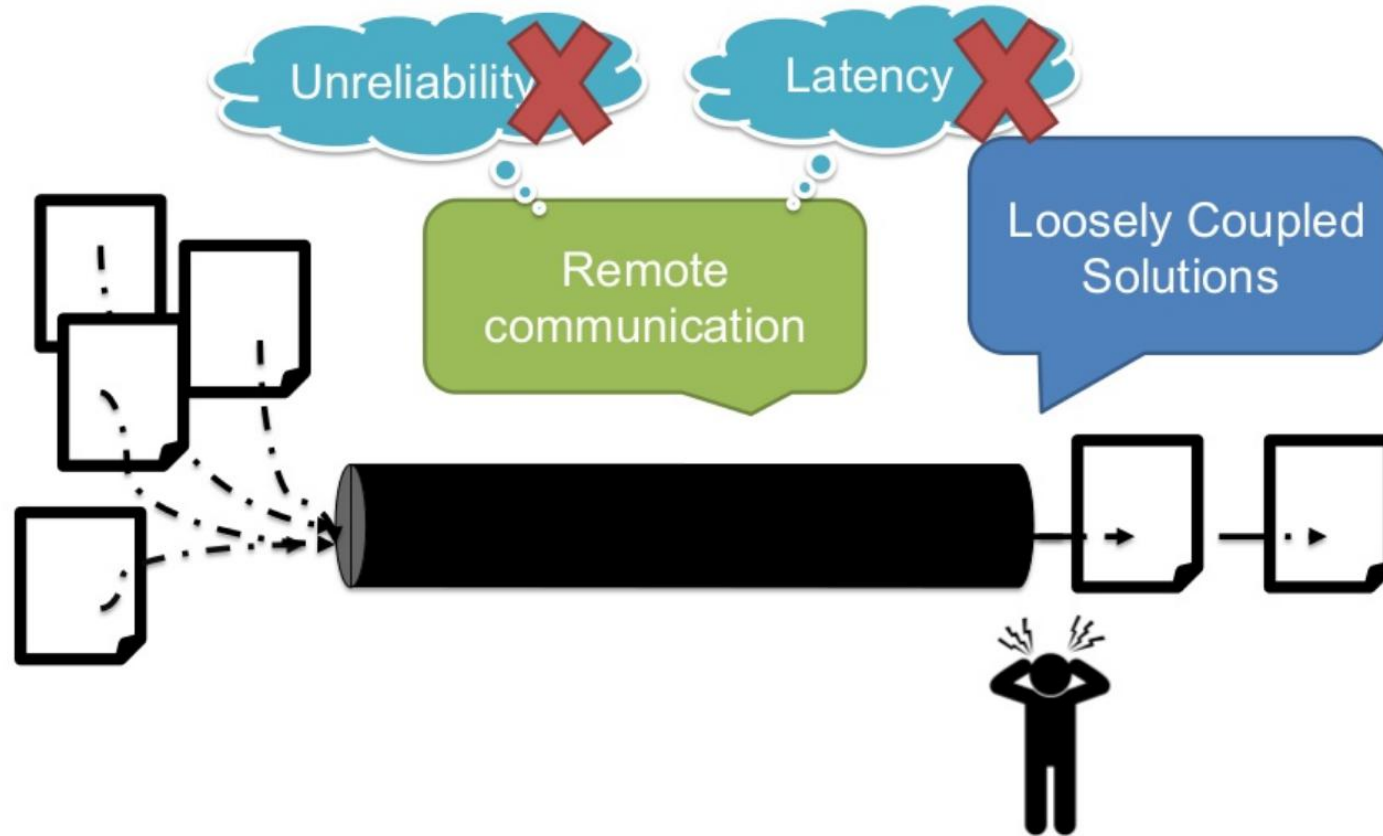


# Enterprise Integration Patterns

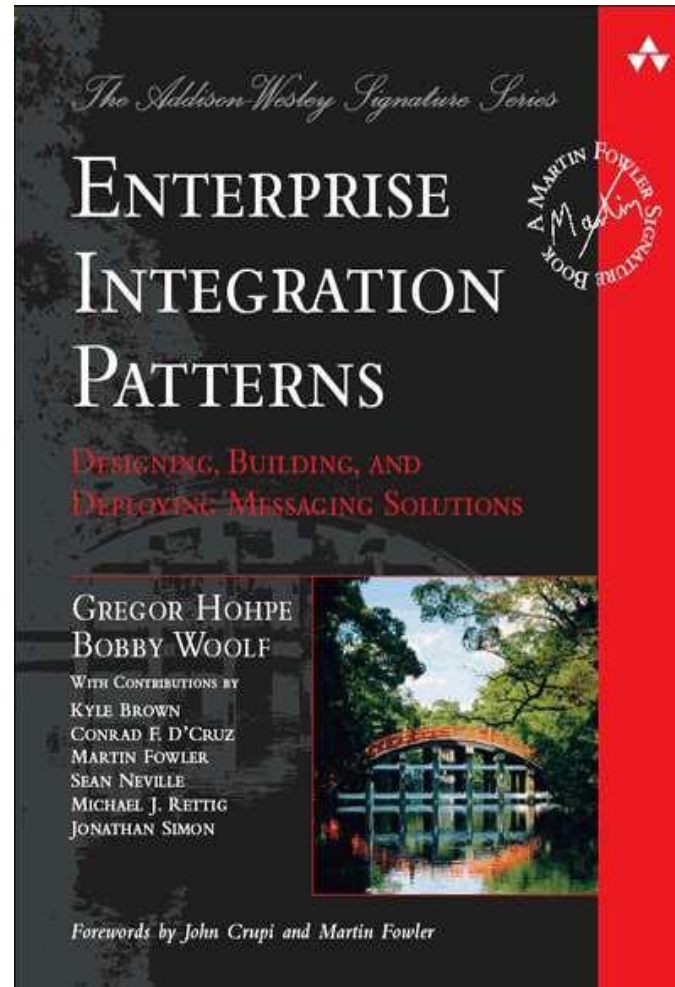
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## Asynchronous Messaging Architectures



# The Bible of Enterprise Integration Patterns



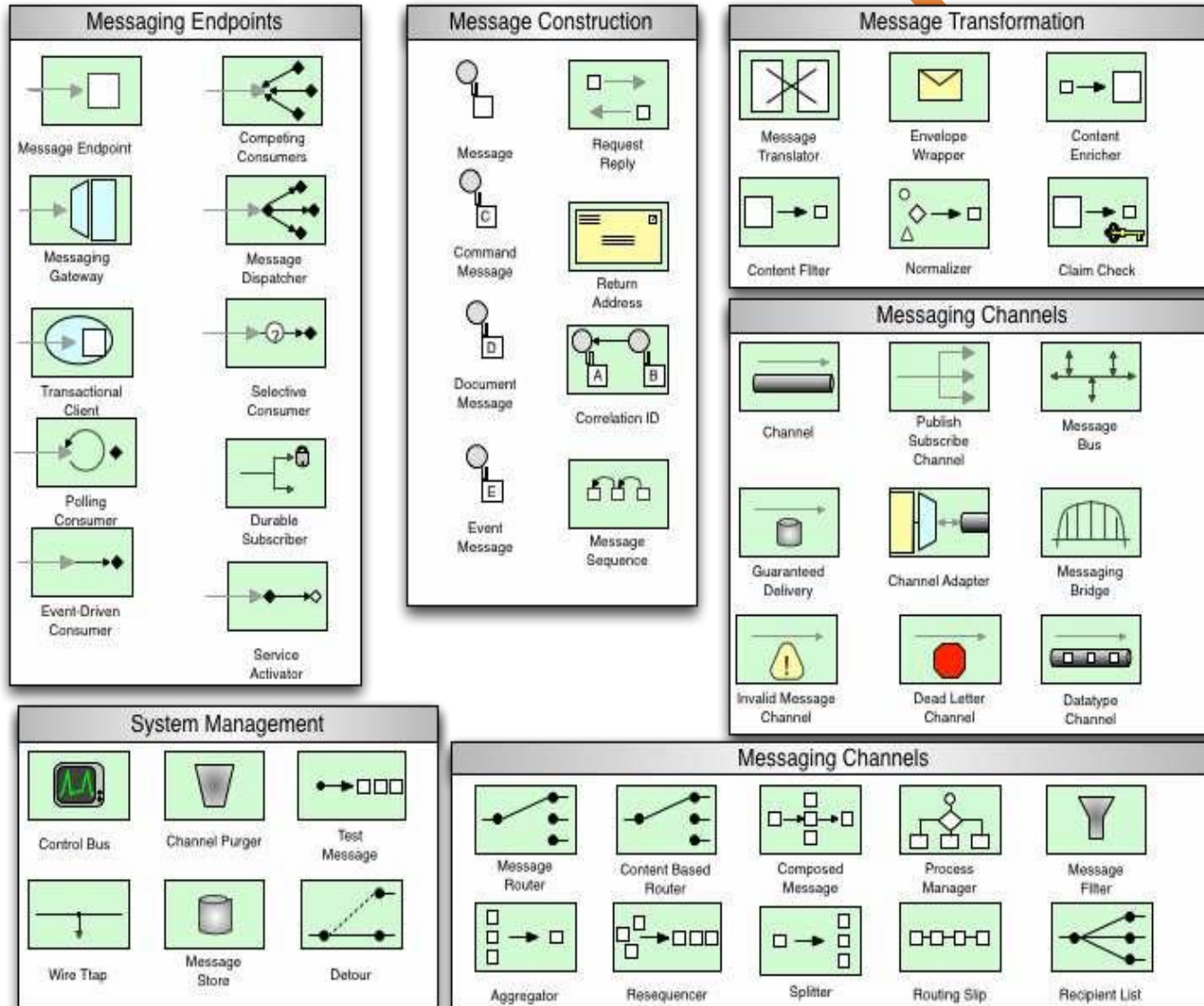
<http://www.eaipatterns.com/toc.html>

<https://kodtodya.github.io/talks/>

# What is EIP?

- A design pattern is a general solution to a design problem that recurs repeatedly in many projects.
- A pattern describes the problem and its proposed solution and discuss any other important factors.
- EIP focuses on messaging patterns for enterprise application integration (EAI).
- Messaging makes it easier for programs to communicate across different programming environments (languages, compilers, and operating systems) because the only thing that each environment needs to understand is the common messaging format and protocol.
- Messaging patterns define the means by which different elements in a message-passing system connect and communicate to enable interaction among objects within programs and among various types of software -- which may be written in different languages and exist on different platforms in multiple locations

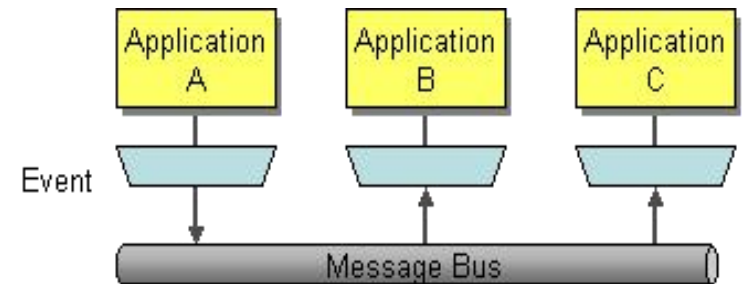
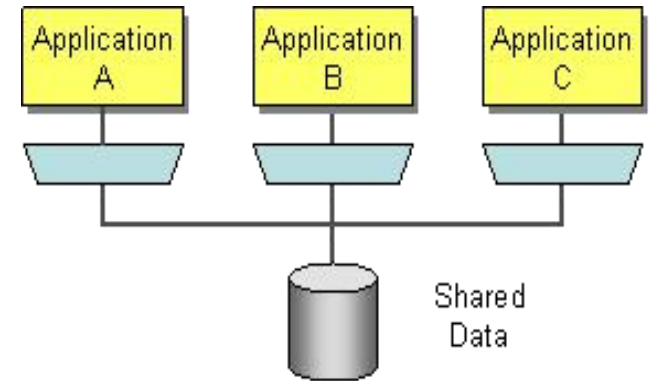
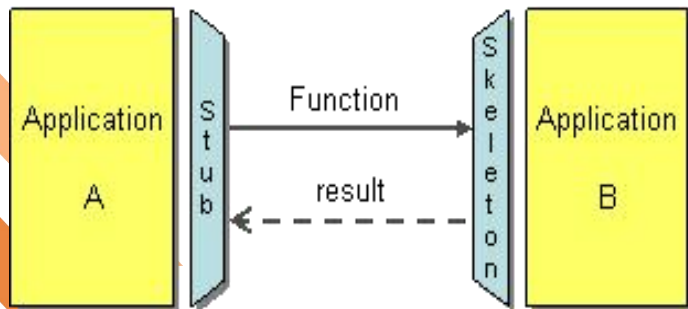
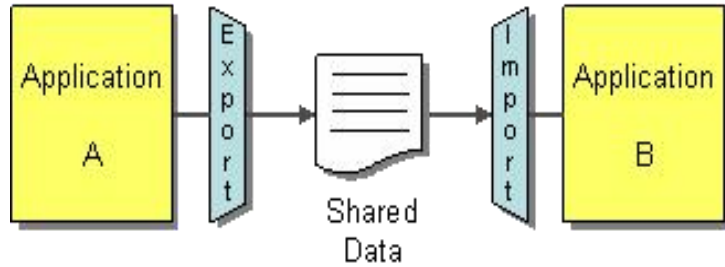
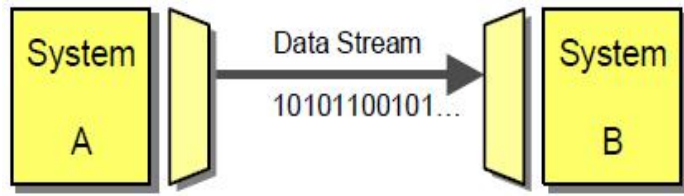
# Visual Pattern Language



# Basic Definitions

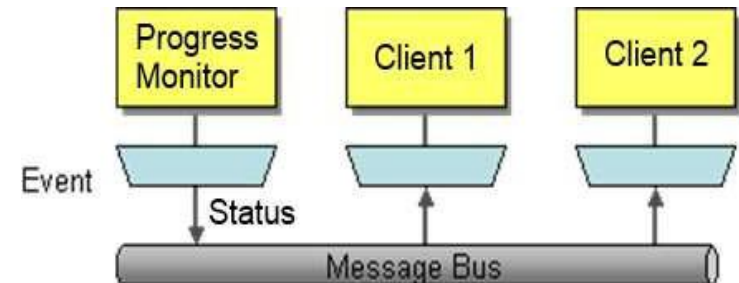
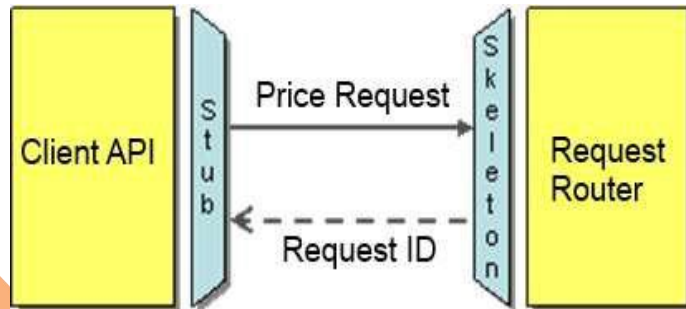
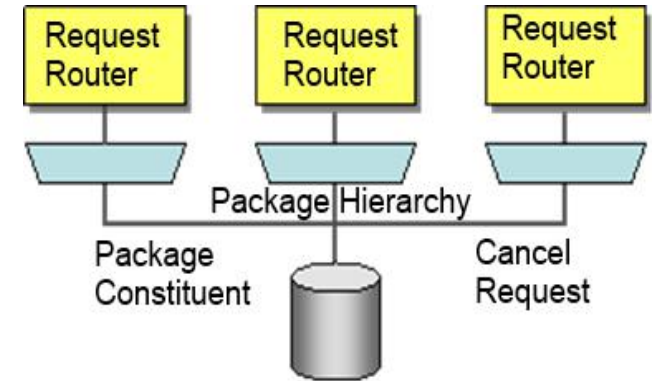
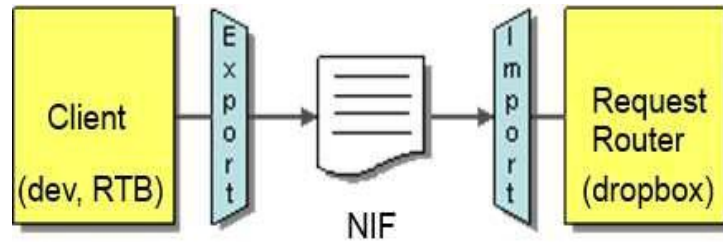


# Integration styles





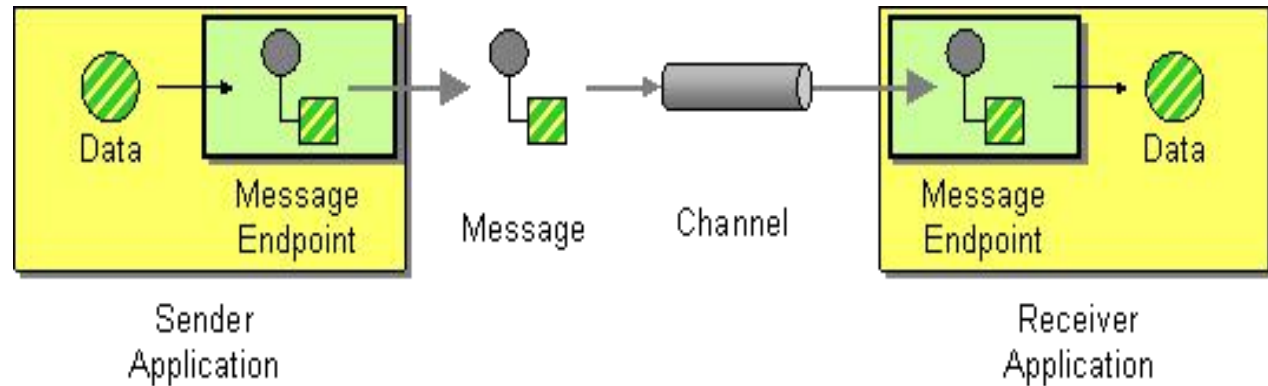
# In Nova





# Main building blocks

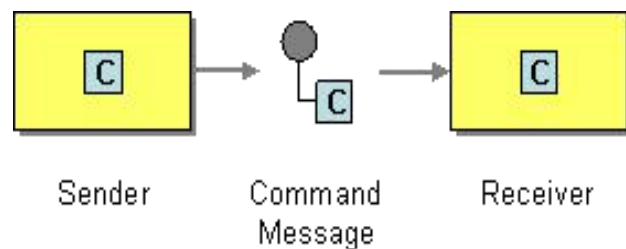
- **Endpoint**
- **Channel**
- **Message**



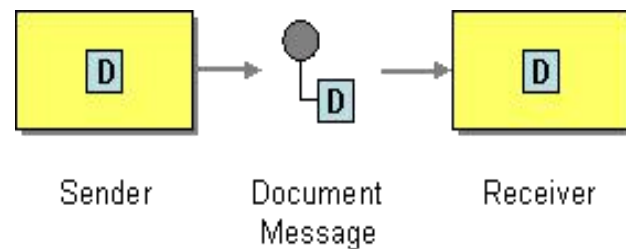
# Messages



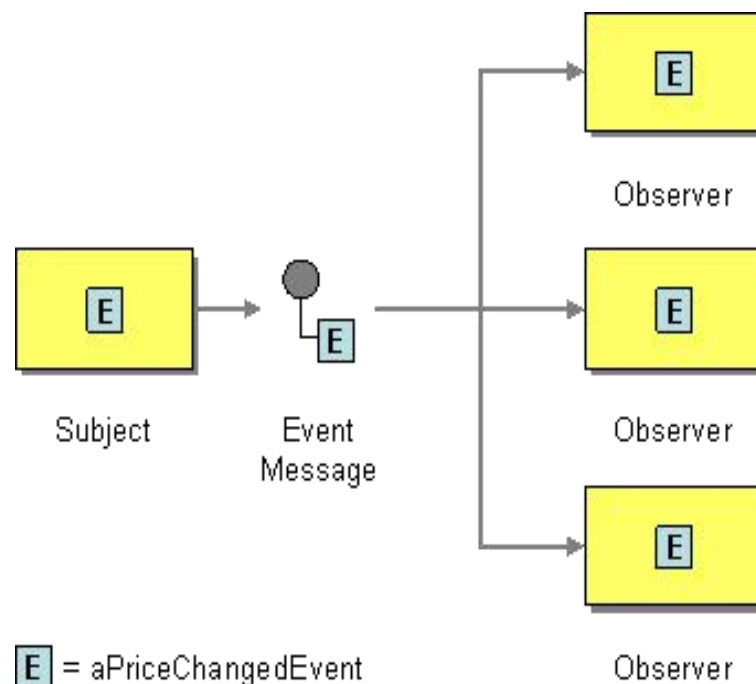
# Message types



**C** = getLastTradePrice("DIS");

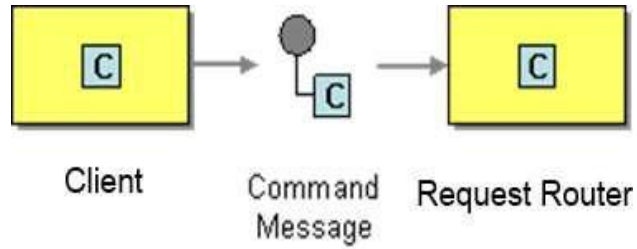


**D** = aPurchaseOrder

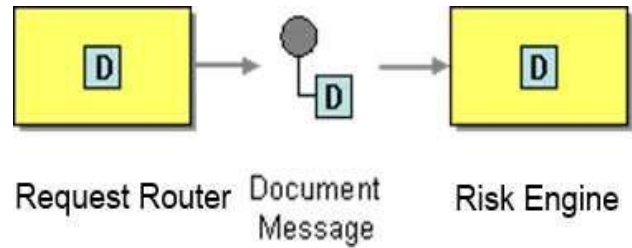


**E** = aPriceChangedEvent

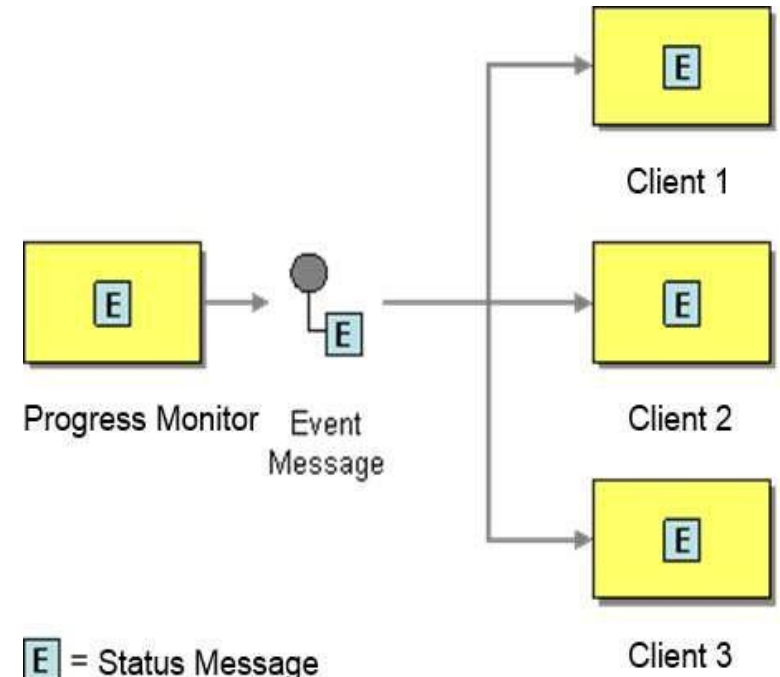
# In Nova



**C** = CancelMessage(RequestId)

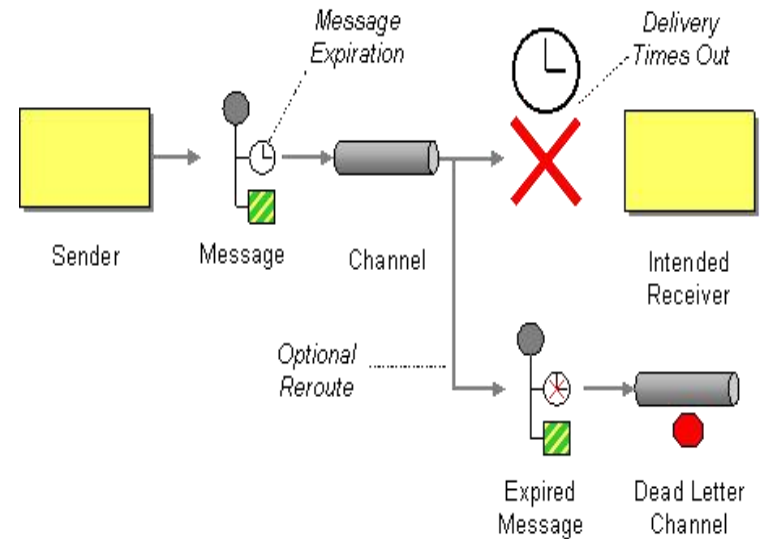
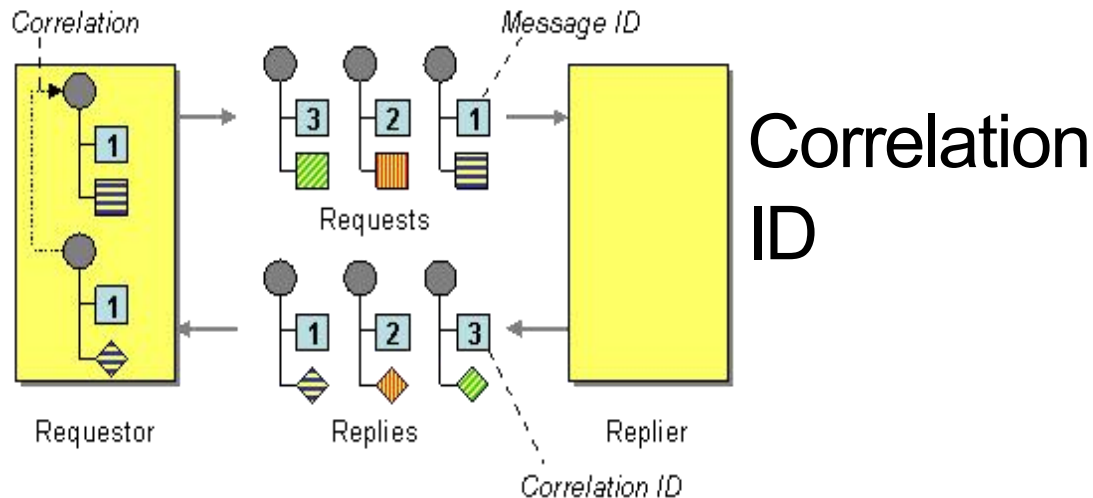
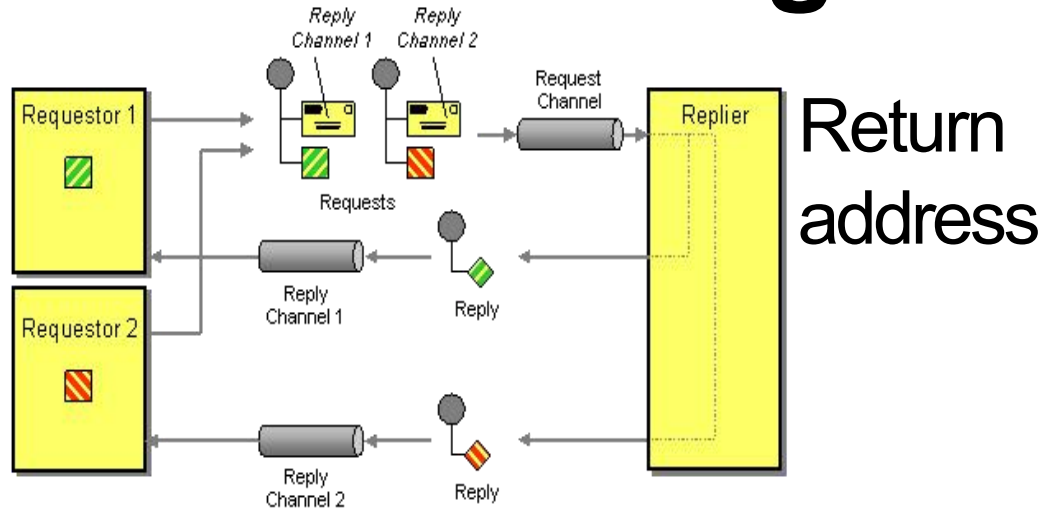


**D** = Workunit



**E** = Status Message

# Message attributes

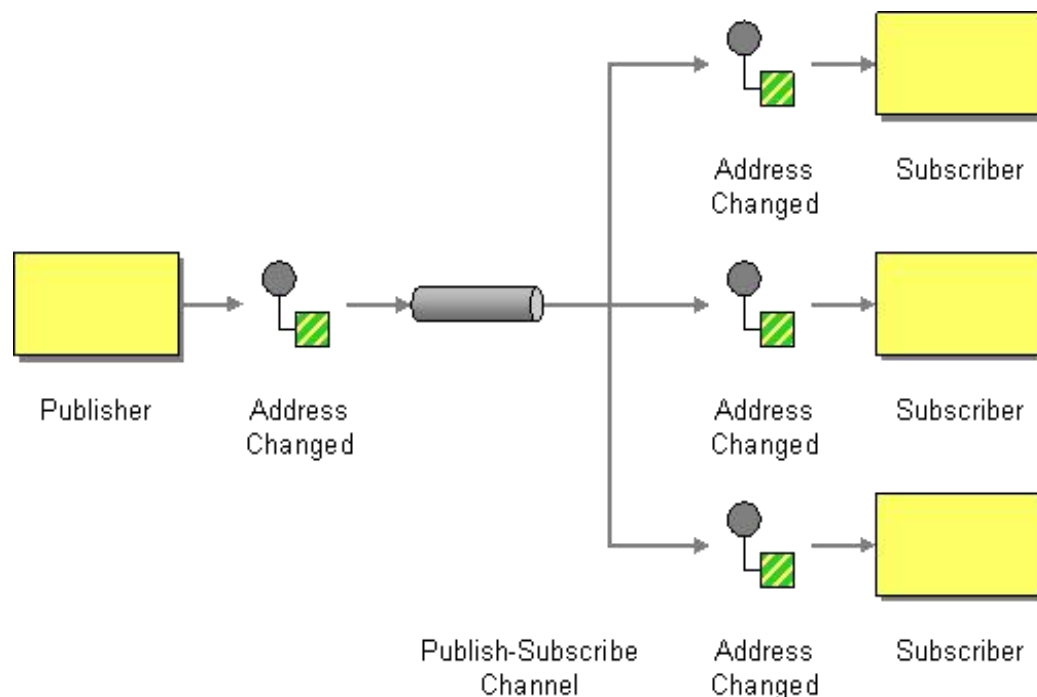
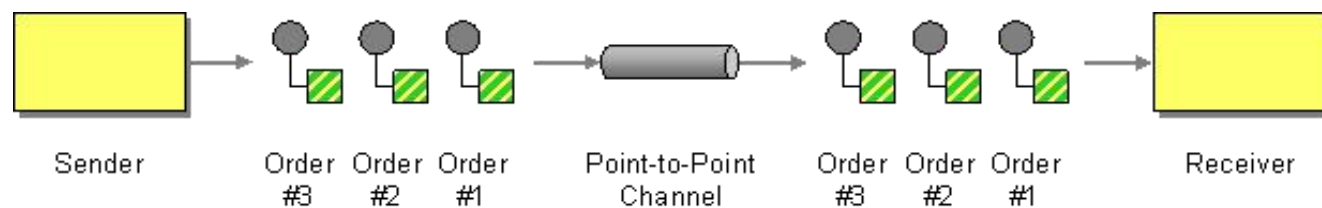


Expiration time

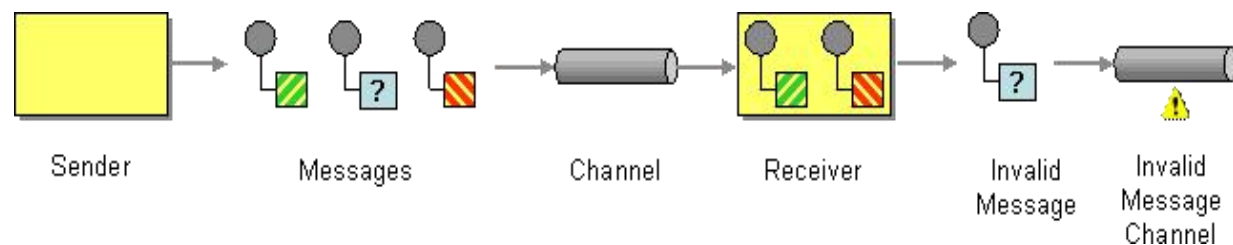
# Messaging Channels



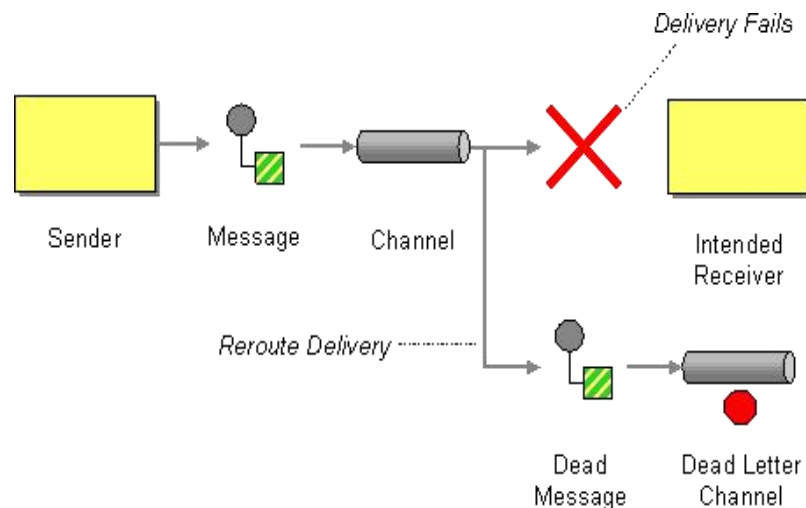
# Message exchange styles



# Invalid Message Channel

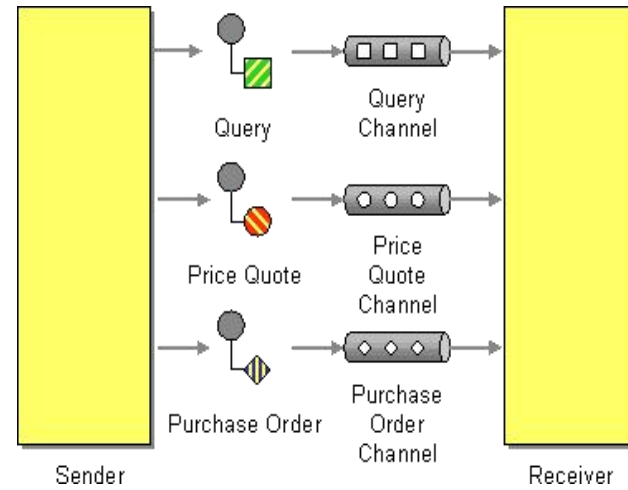


# Dead Letter Channel

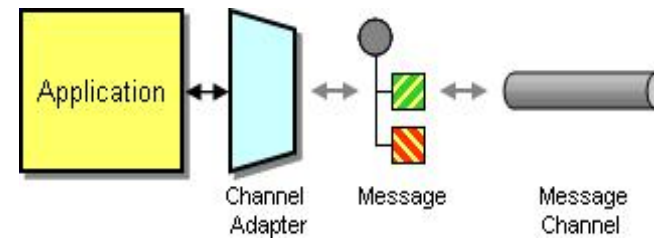




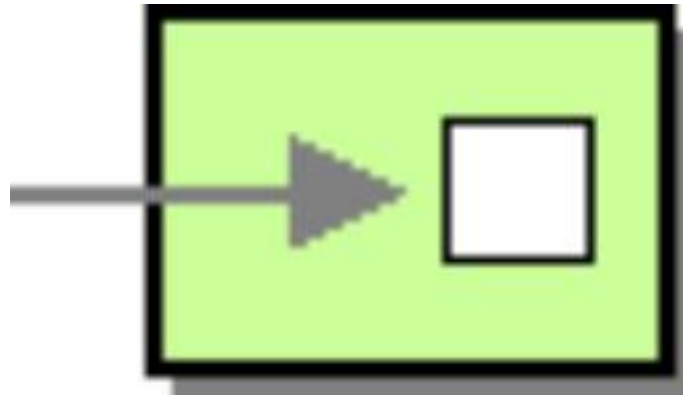
# Datatype Channel



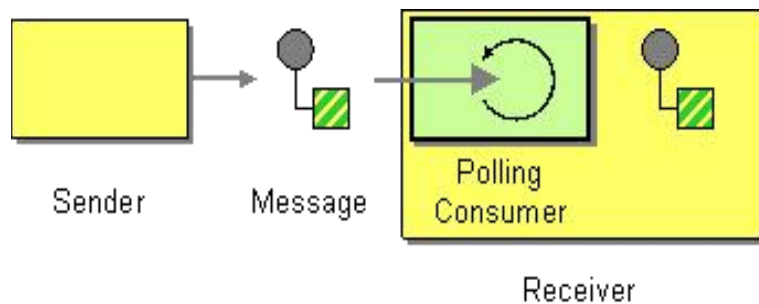
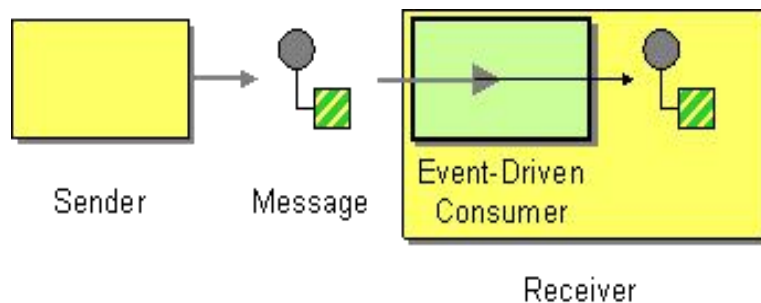
# Channel Adapter



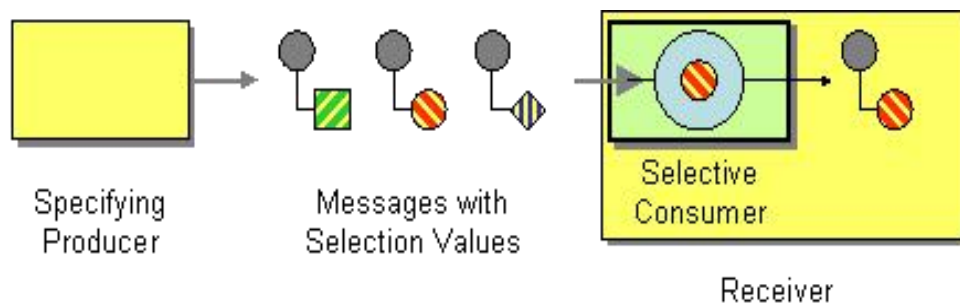
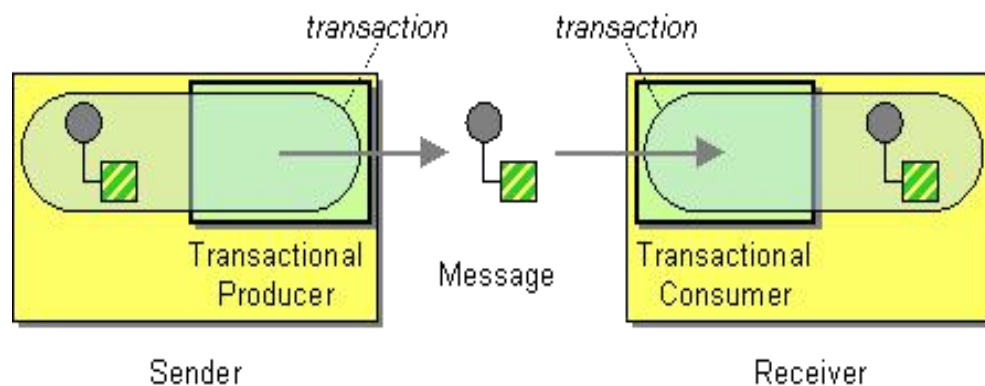
# Message Endpoints



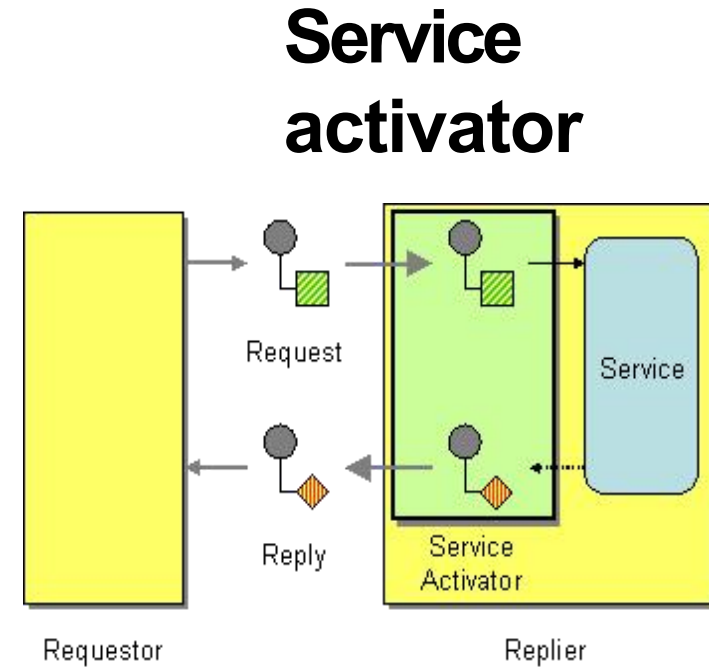
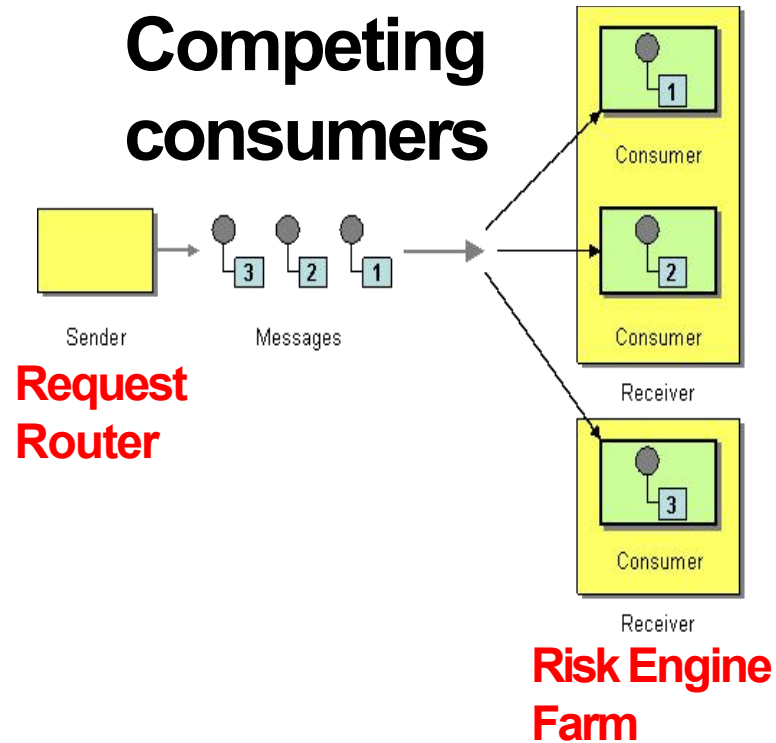
# Messaging endpoints



# Messaging endpoints



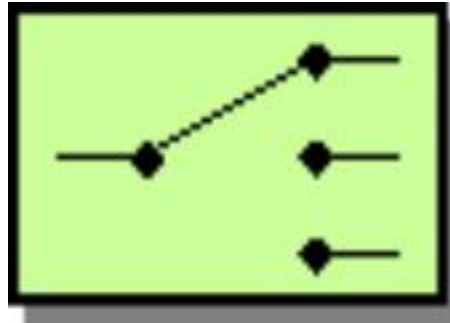
# Messaging endpoints



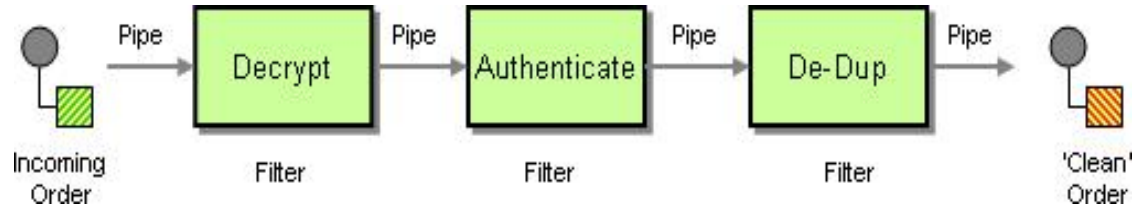
# Pattern categories

- **Message routing patterns**
- **Message transformation patterns**
- **Message management patterns**

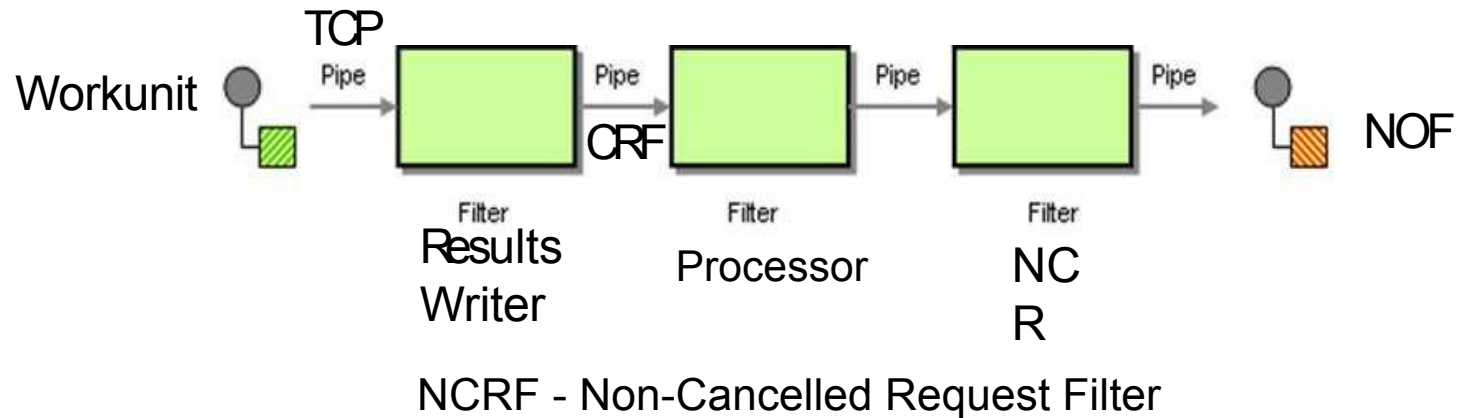
# Message routing patterns



# Pipes and filters

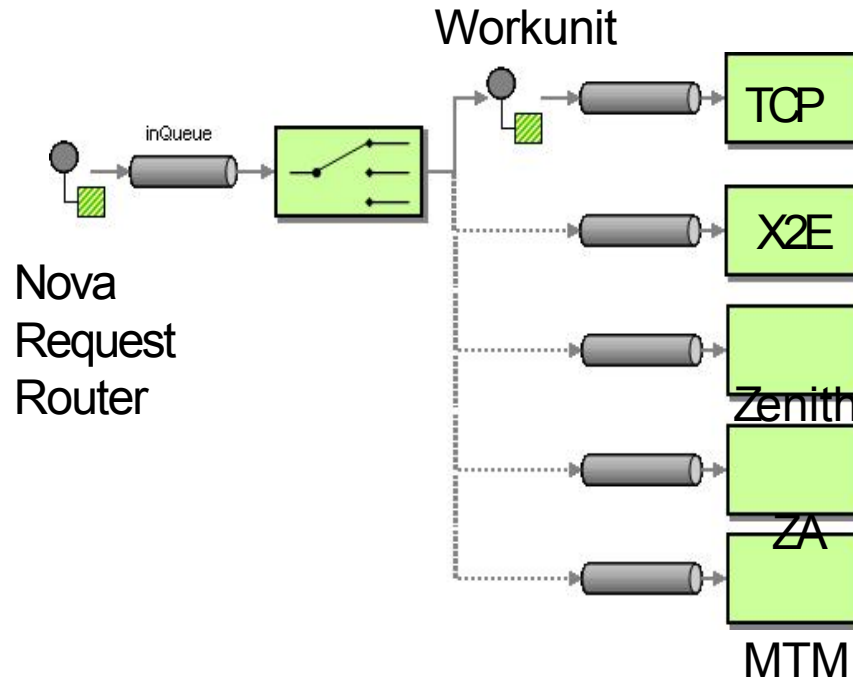


## In Nova



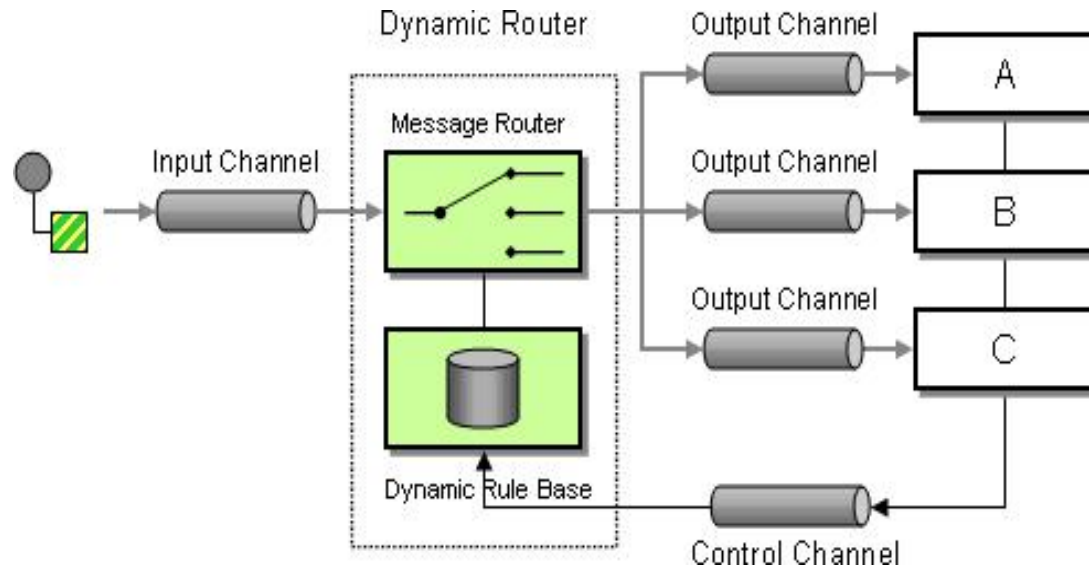


# Content-Based Router

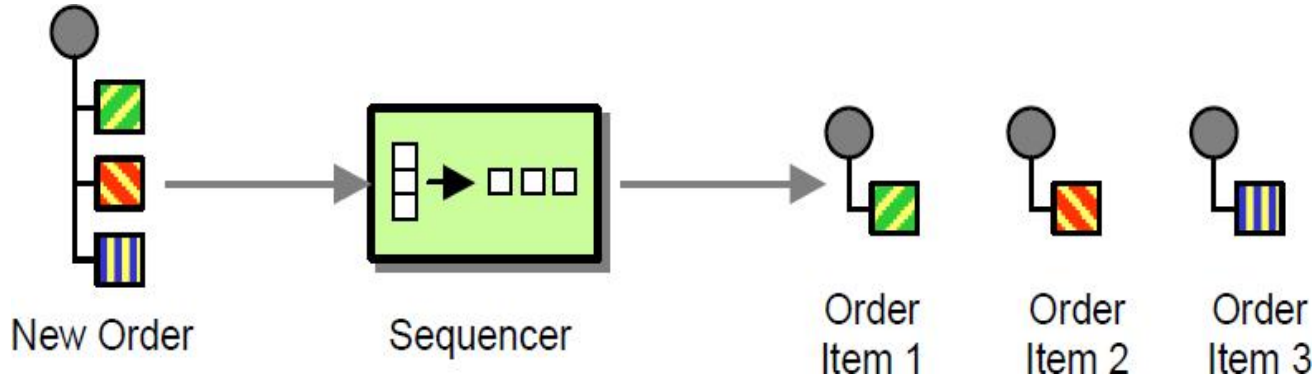


**Instrument-Valuation Request**

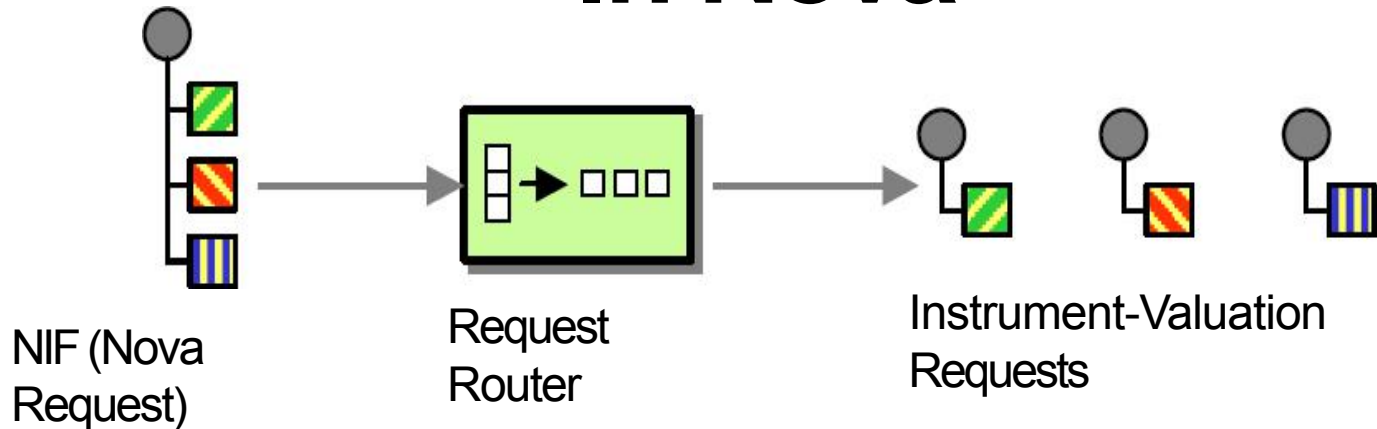
# Dynamic Router



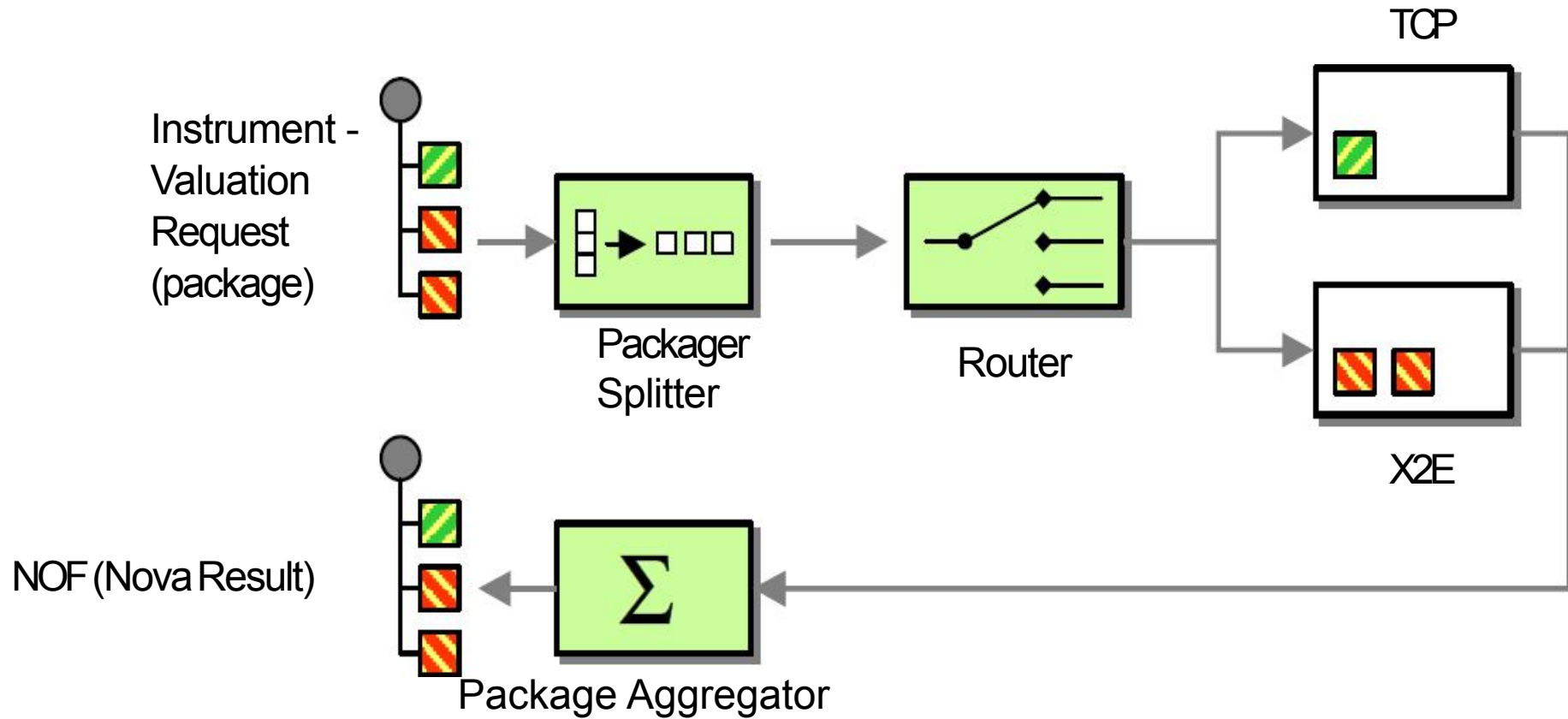
# Sequencer (Splitter)



## In Nova



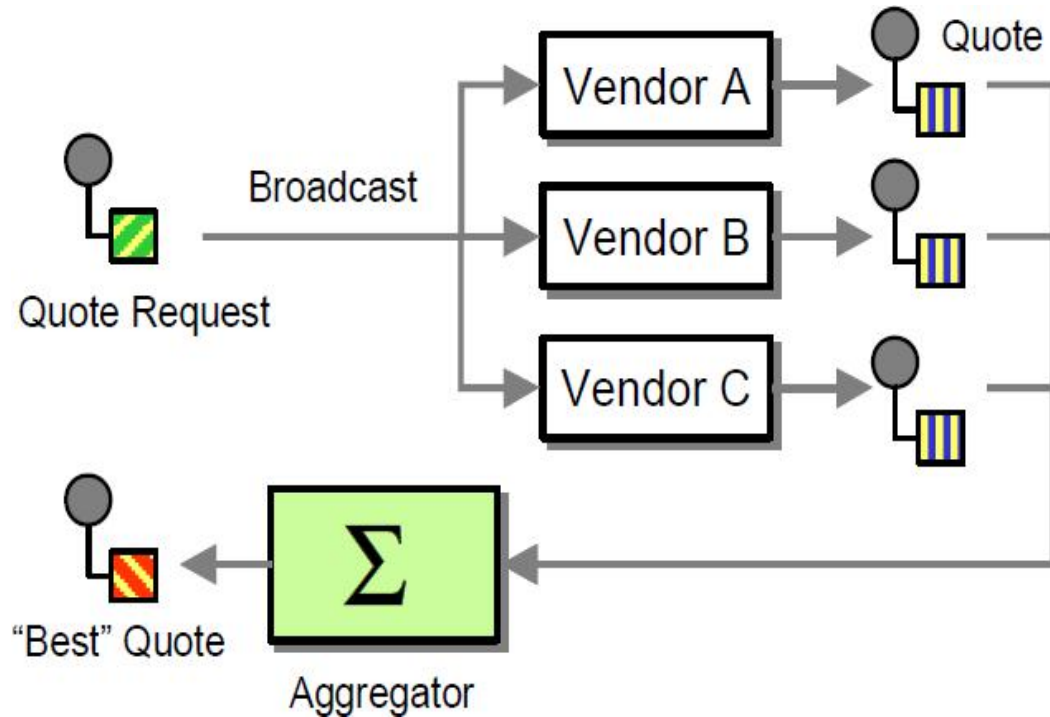
# Aggregator



# In Nova - Batching

- ILS, Snap Service, Zenith
- Correlation ID = Request ID
- Completion = on time-out || on max count

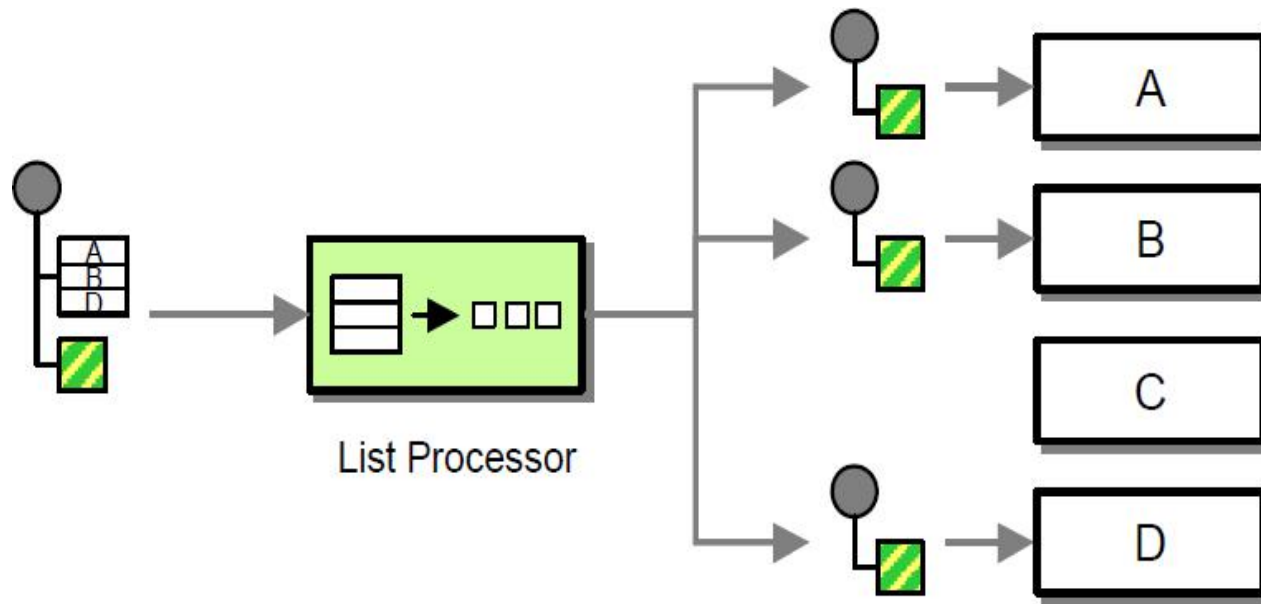
# Broadcast with Aggregate Response



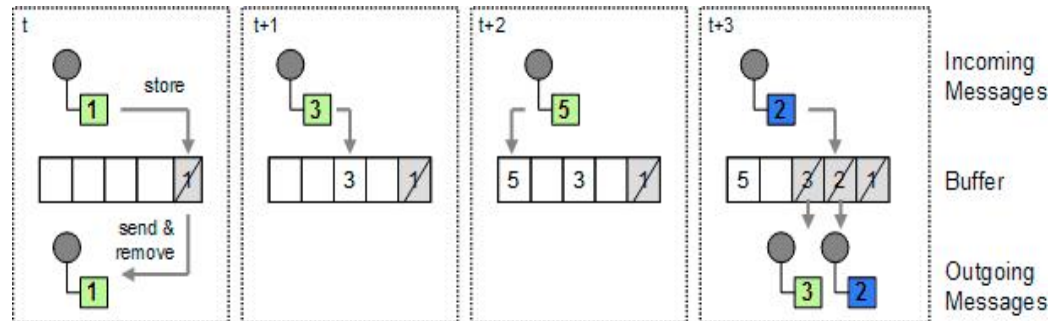
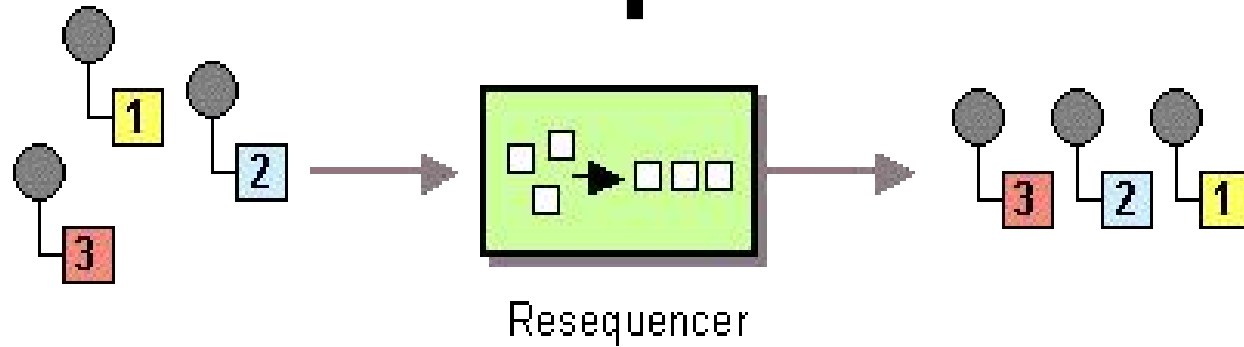
Completion criterion:

- Timeout
- Count
- External event

# Recipient List



# Resequencer

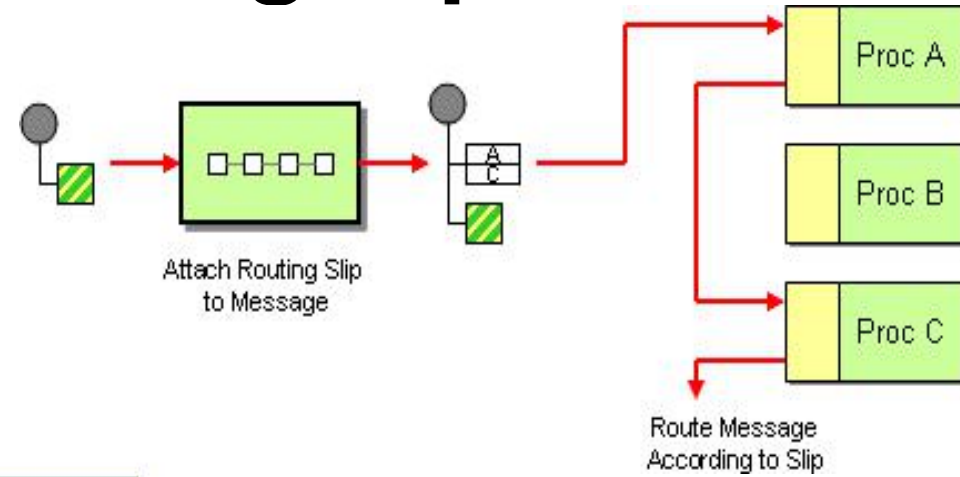
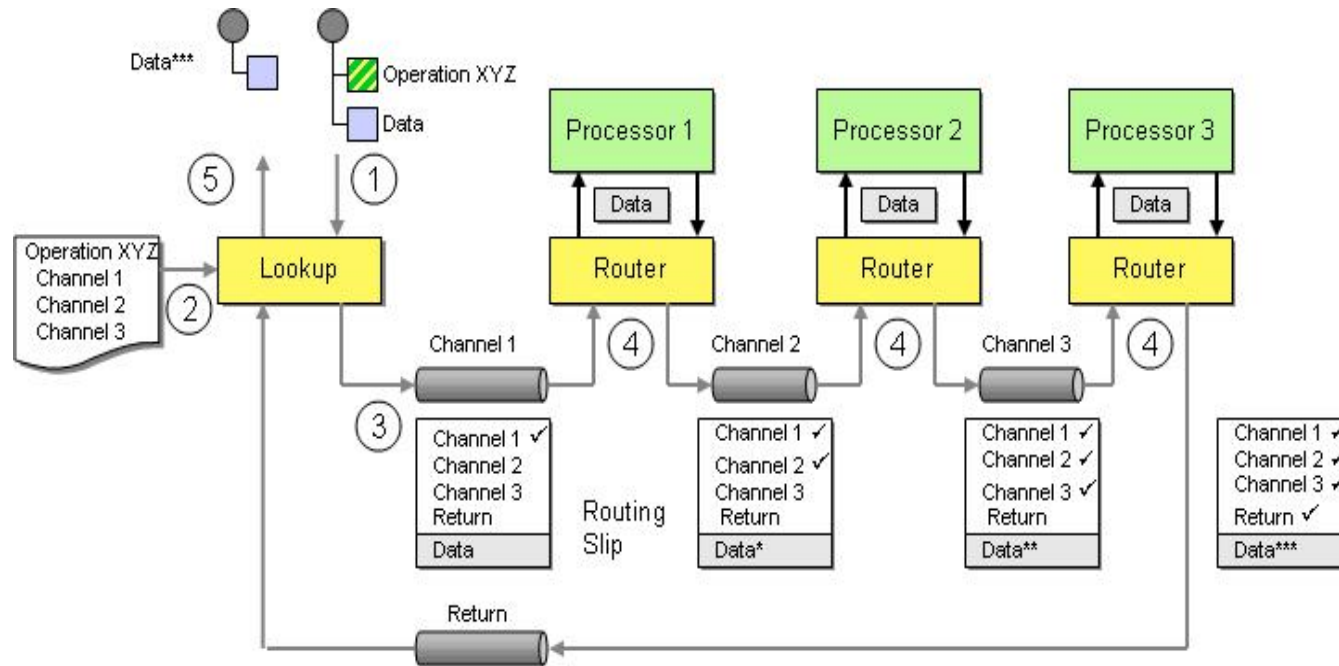


## Example – TCP datagrams

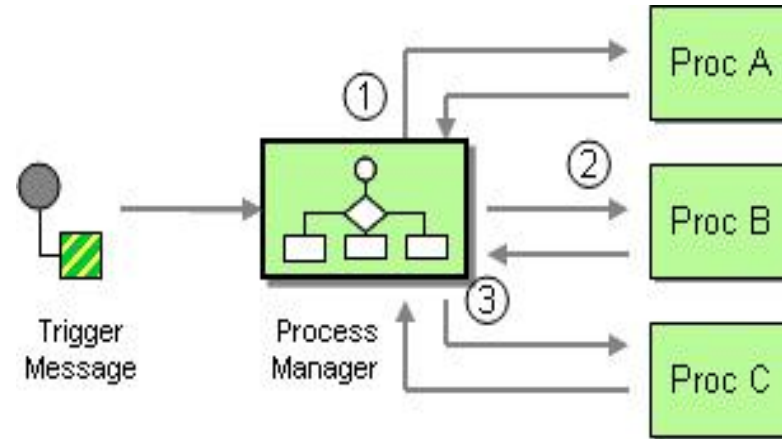


# Routing Slip

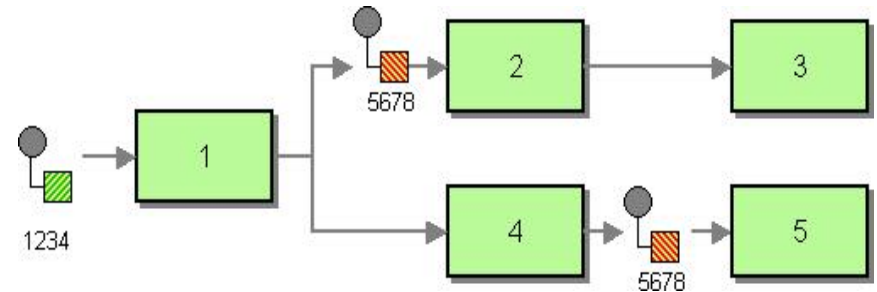
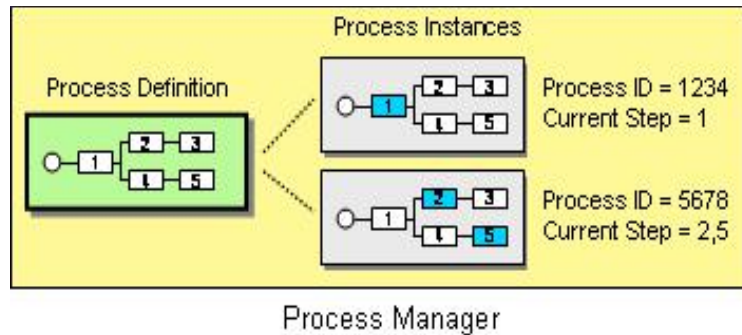
## Linear flow



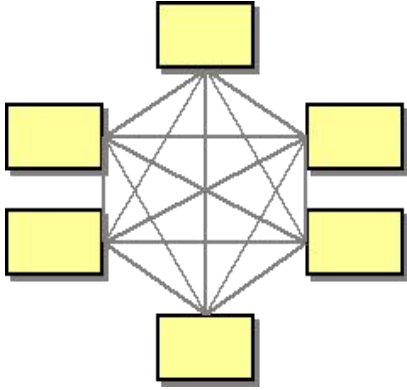
# Process Manager



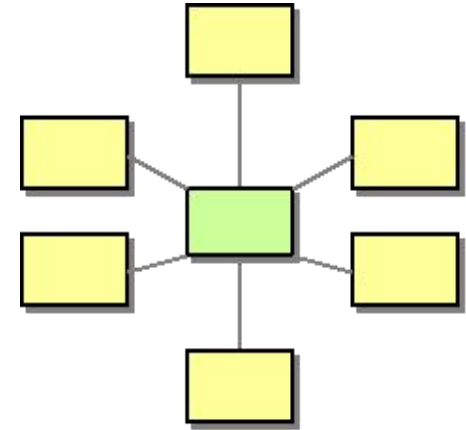
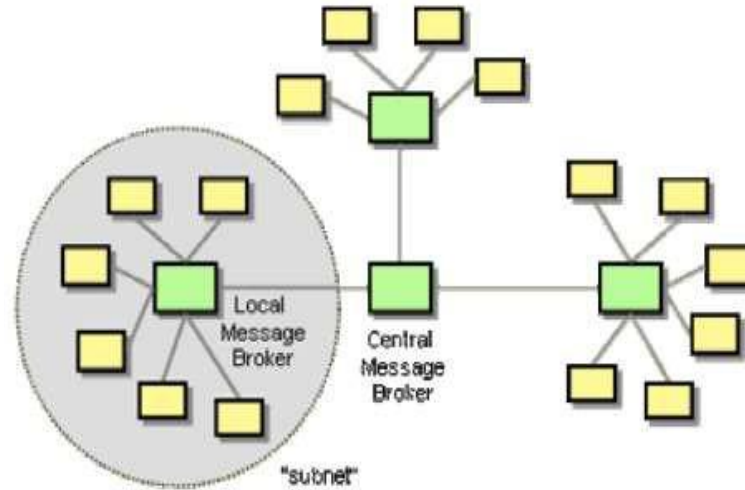
## Complex message flow



# Message broker



Integration Spaghetti as  
a Result of Point-to-  
Point Connections



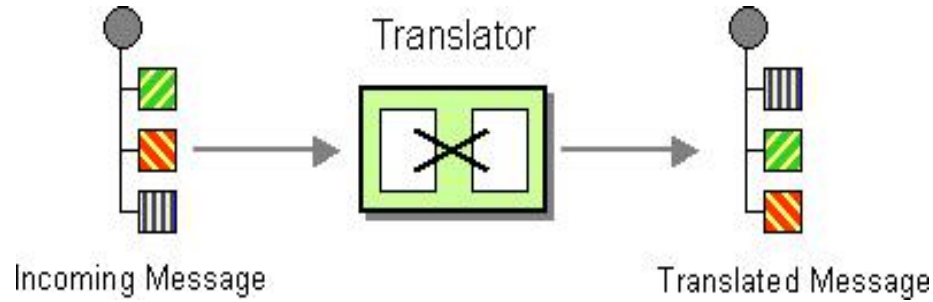
A Hierarchy of Message Brokers Provides  
Decoupling while Avoiding the "Über-Broker"



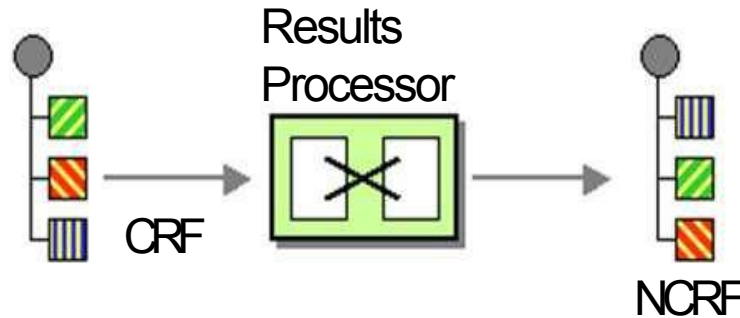
# Message Transformation Patterns

<https://kodtodya.github.io/talks/>

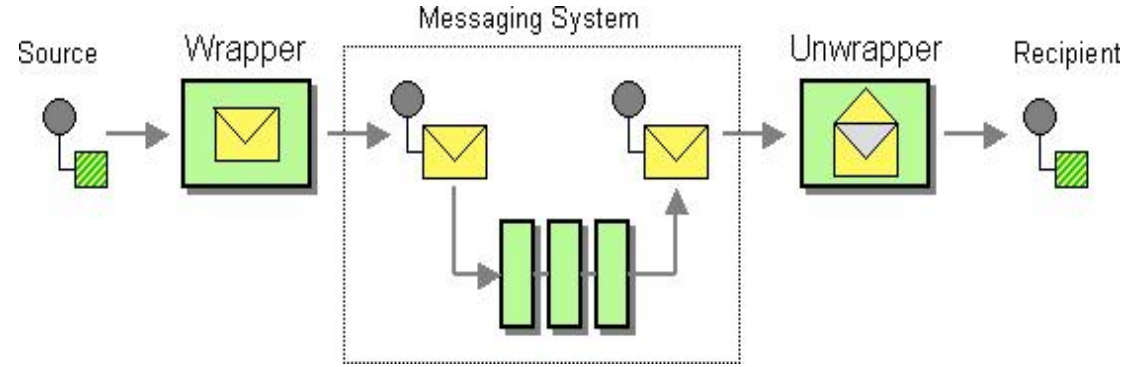
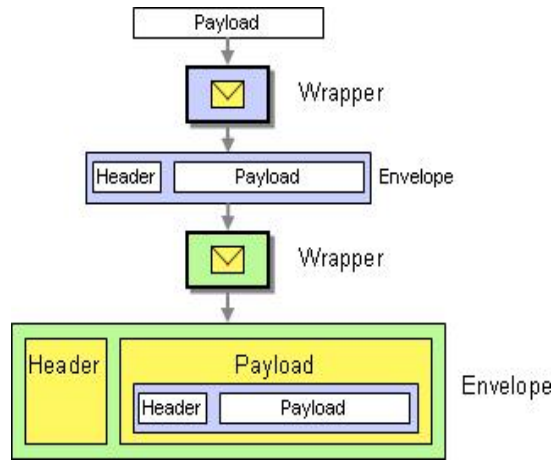
# Message Translator



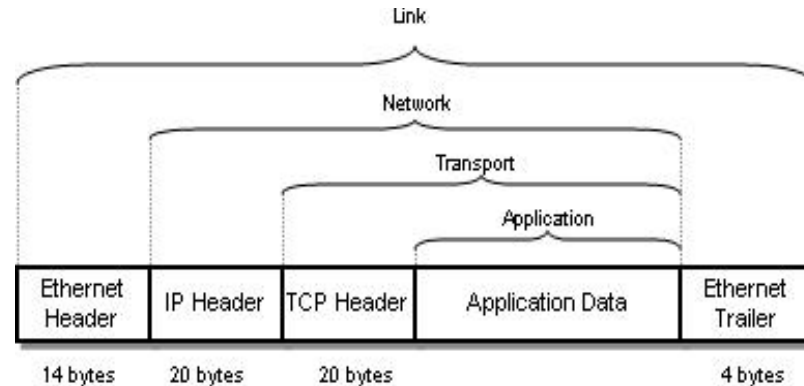
## In Nova



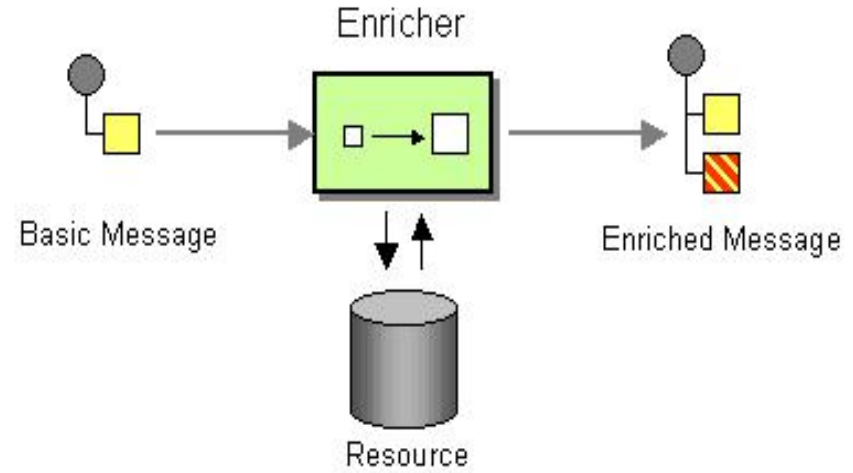
# Envelope Wrapper / Un-wrapper



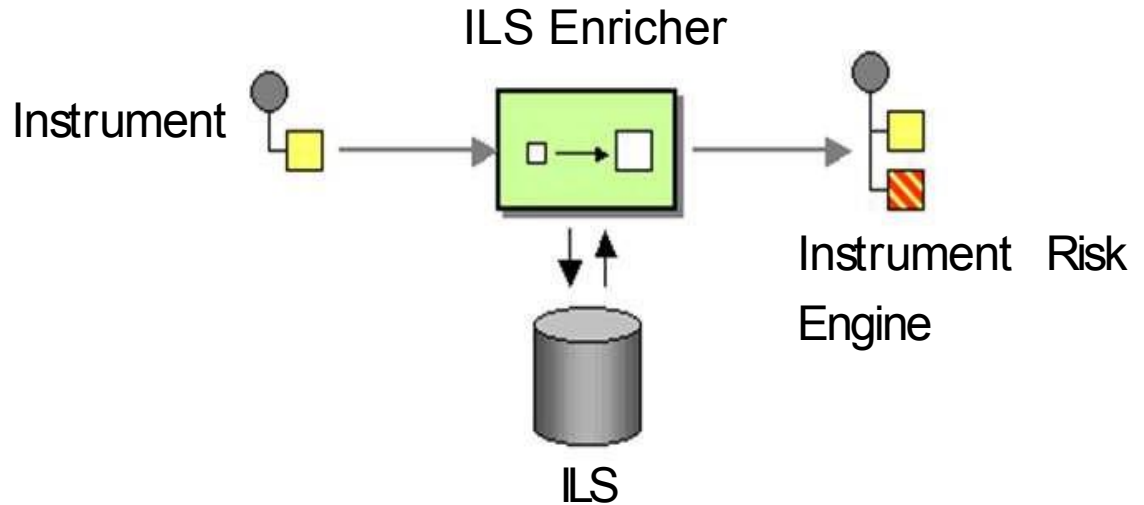
## Example: TCP/IP



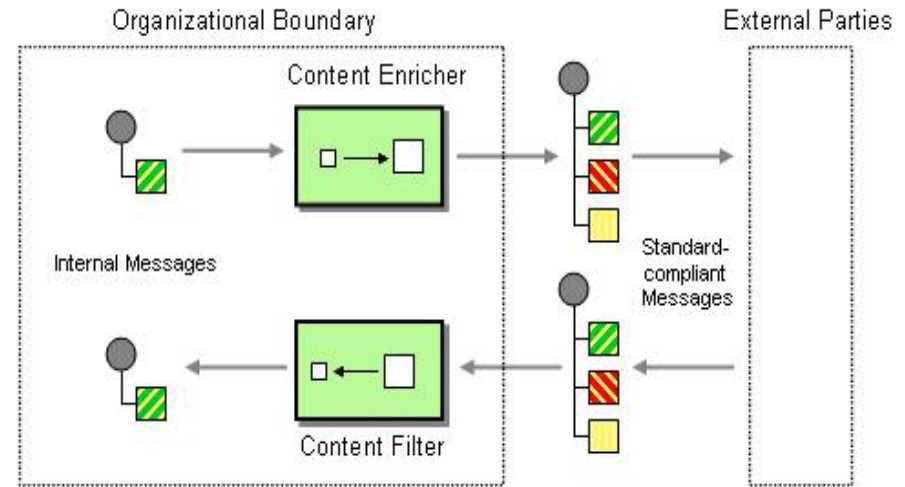
# Content Enricher



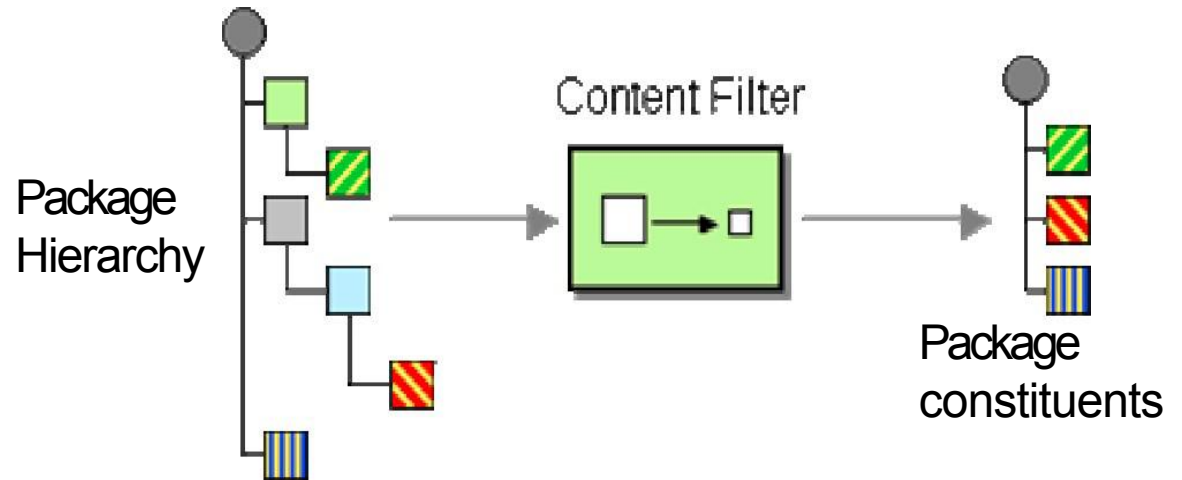
## In Nova



# Content Filter

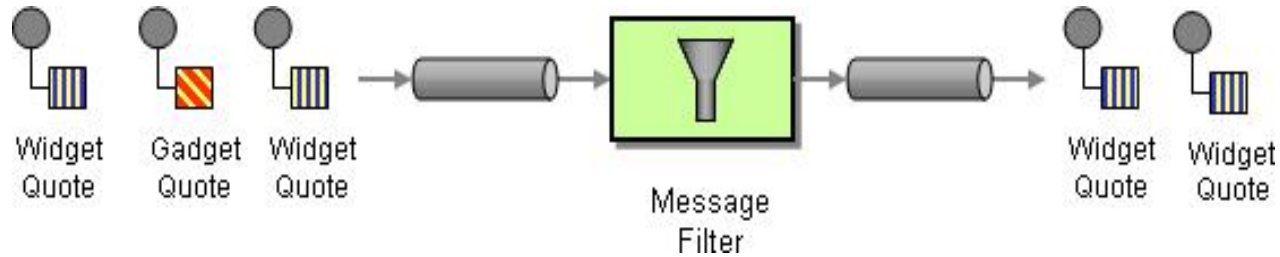


## In Nova - Message Flattening

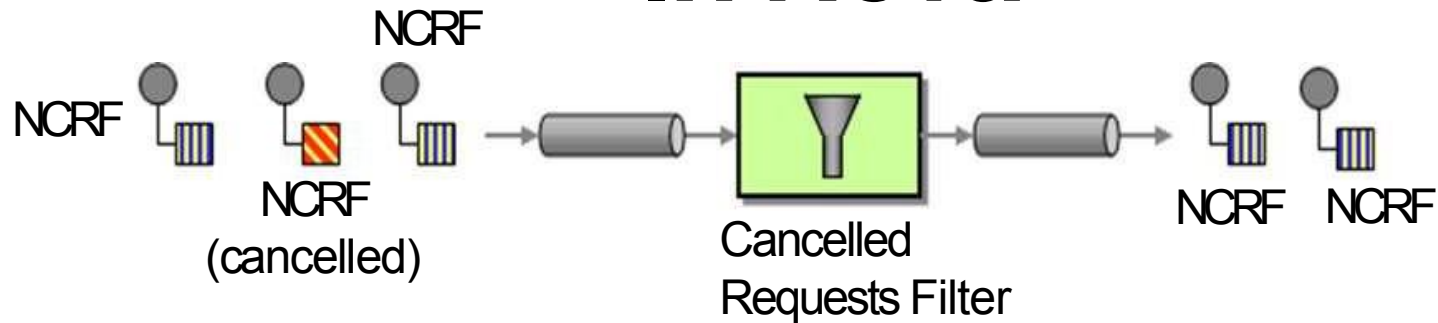




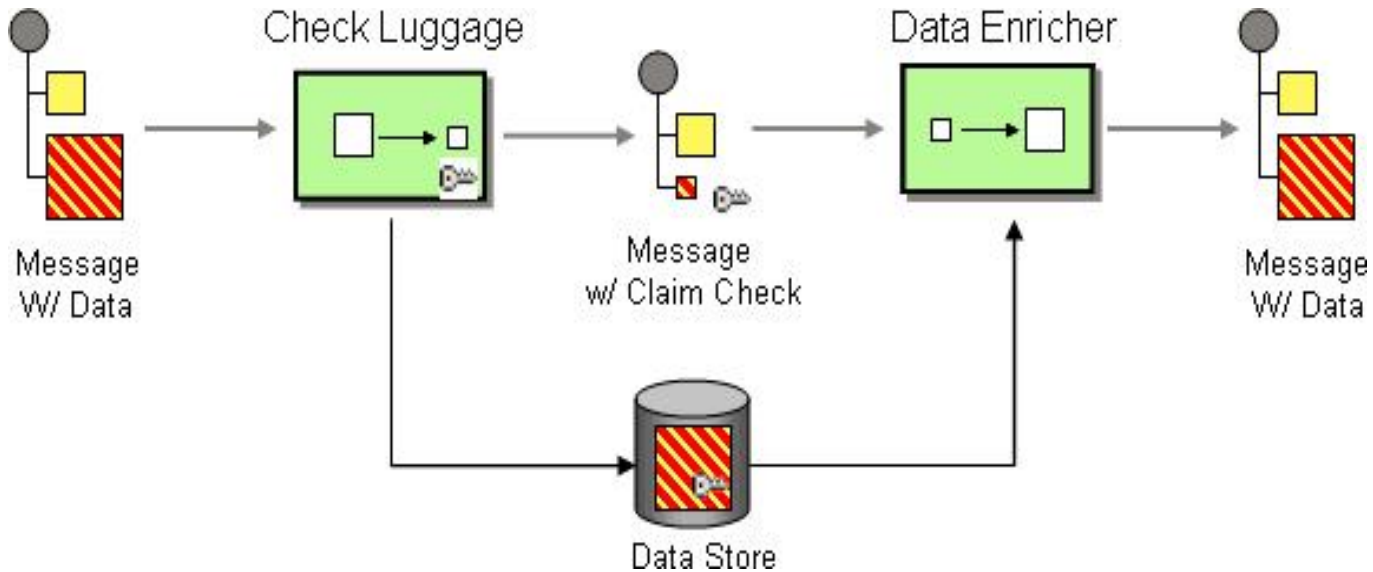
# Message Filter



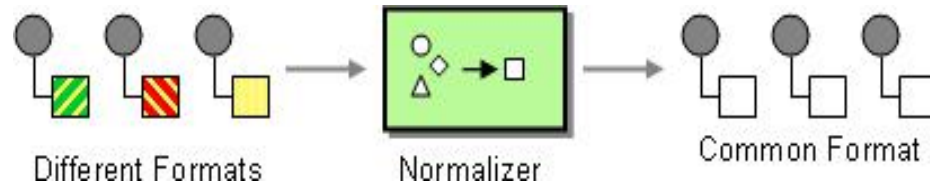
## In Nova



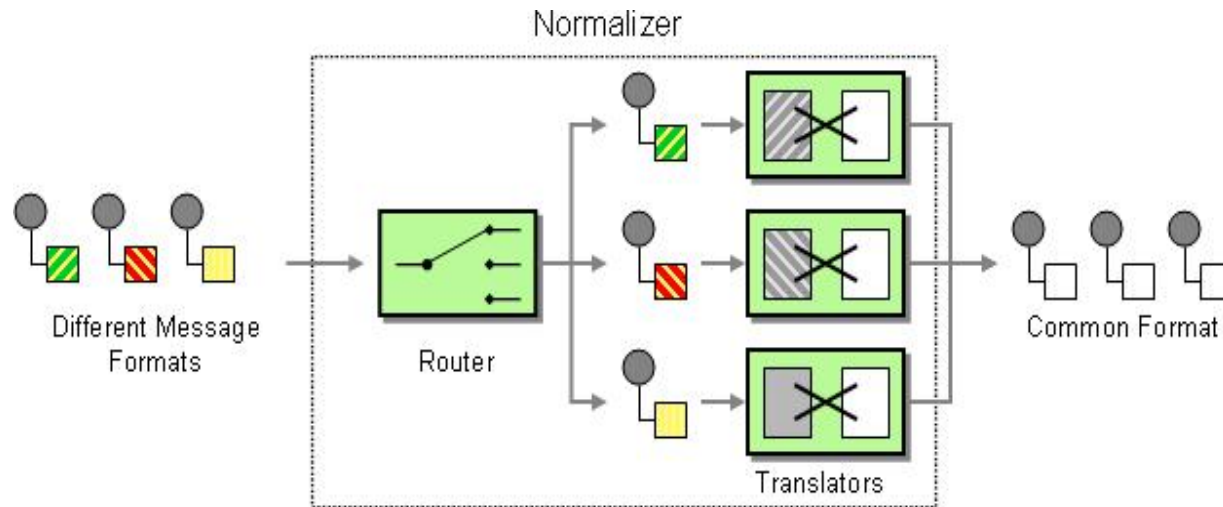
# Claim Check



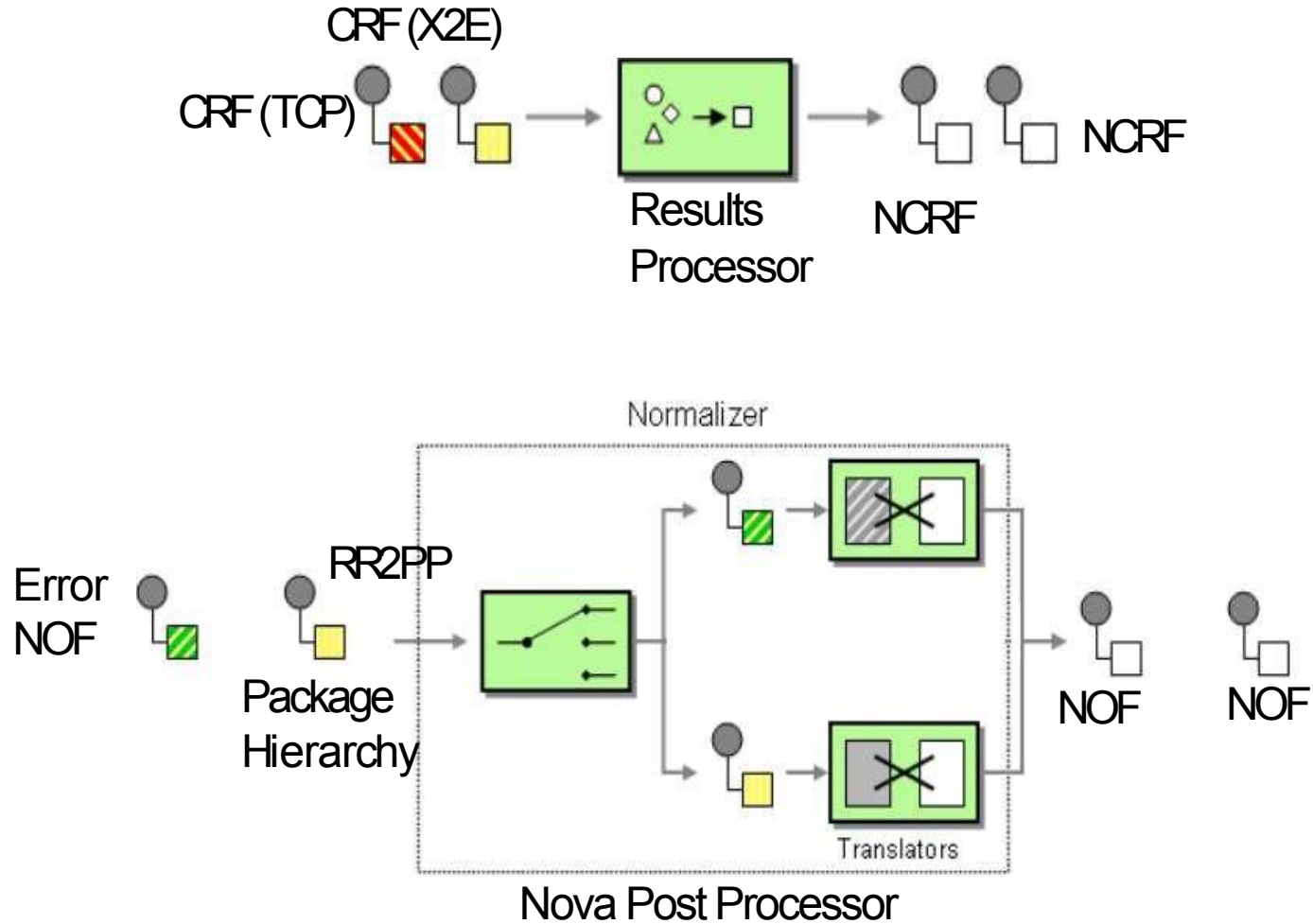
use the Claim Check to hide the sensitive portions of data



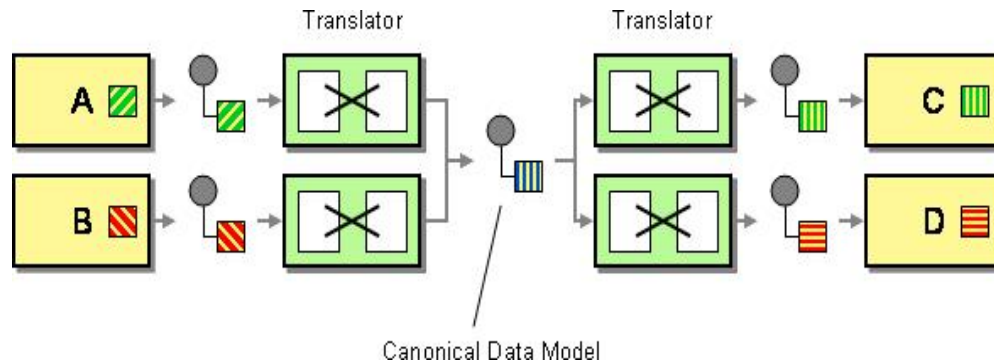
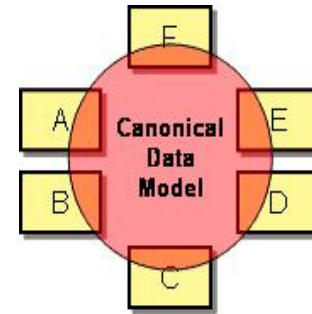
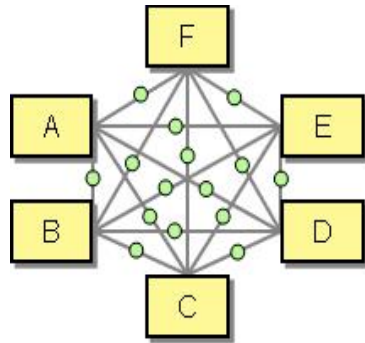
# Normalizer



# In Nova



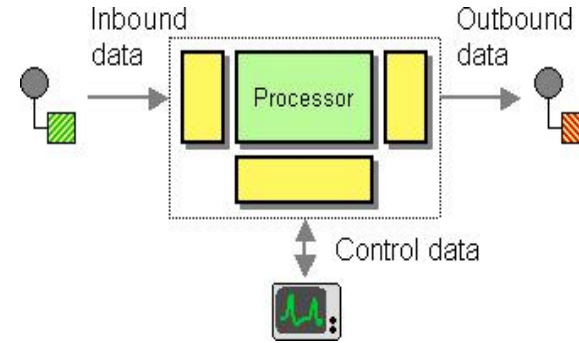
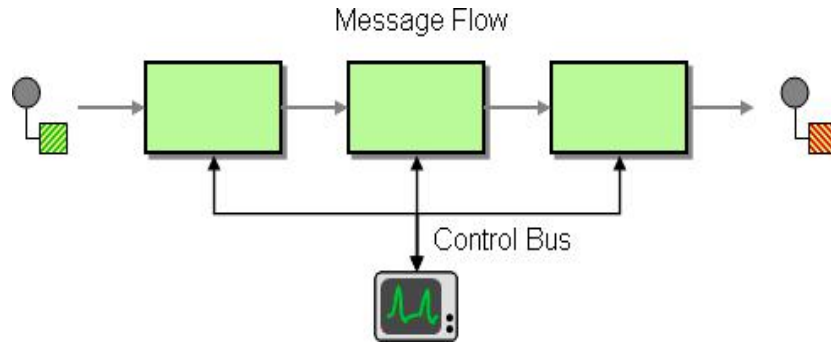
# Canonical Data Model



# System Management Patterns



# Control Bus



- Configuration
- Heartbeat
- Test Messages
- Exceptions
- Statistics
- Live Console

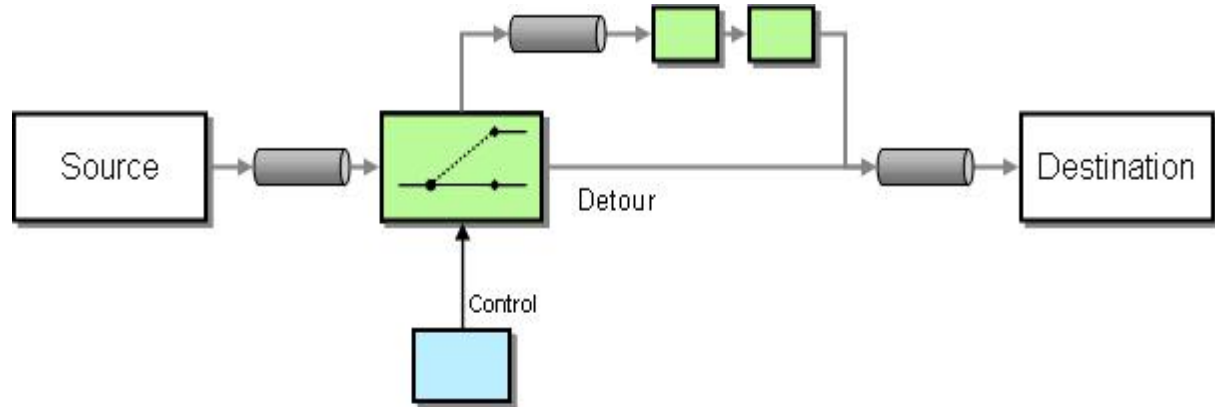
In Nova:

- Request Router – configuration
- Progress Monitor – Statuses

# Detour

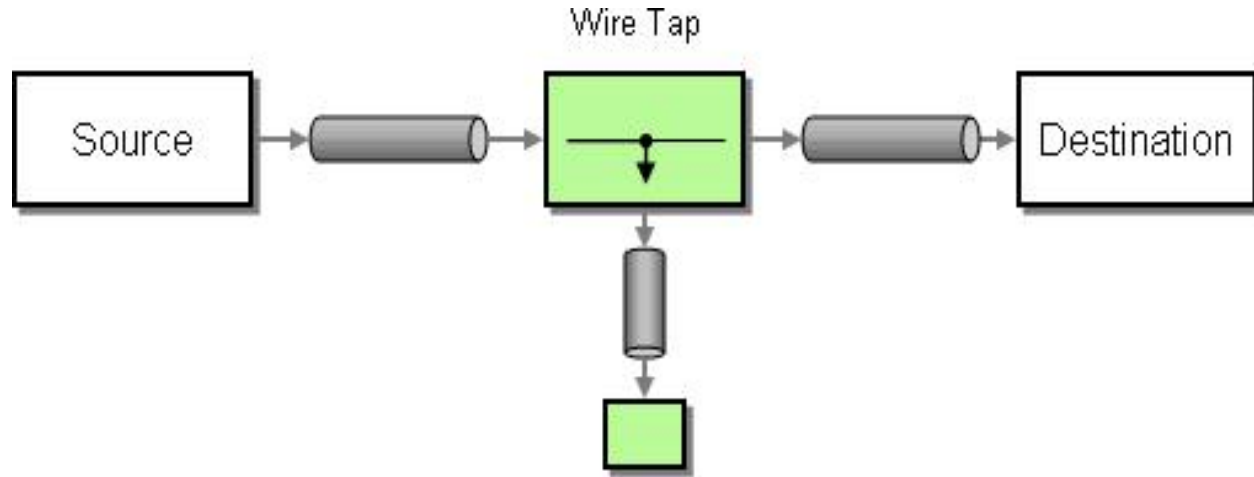
## Purposes:

- Debugging
- Validation
- Testing
- Inspection



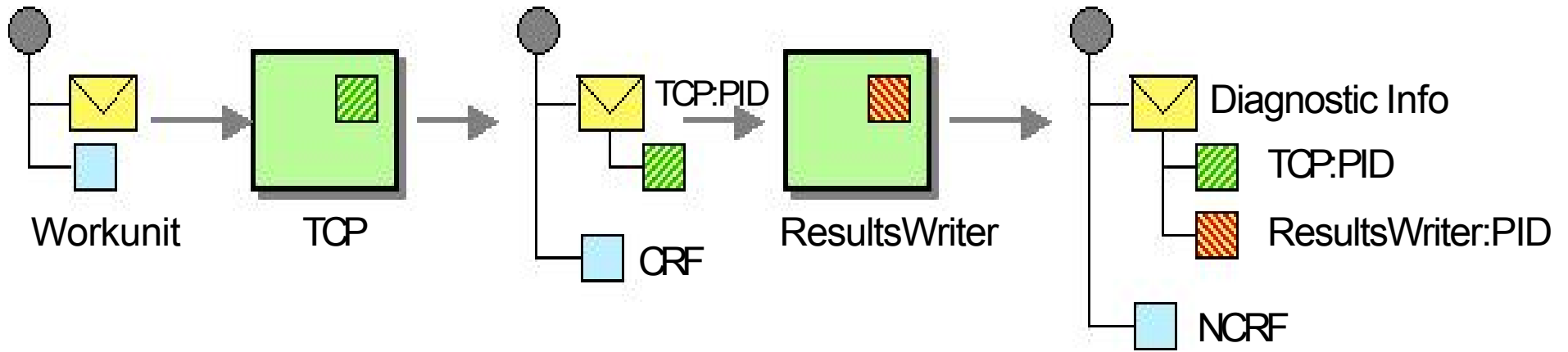


# WireTap

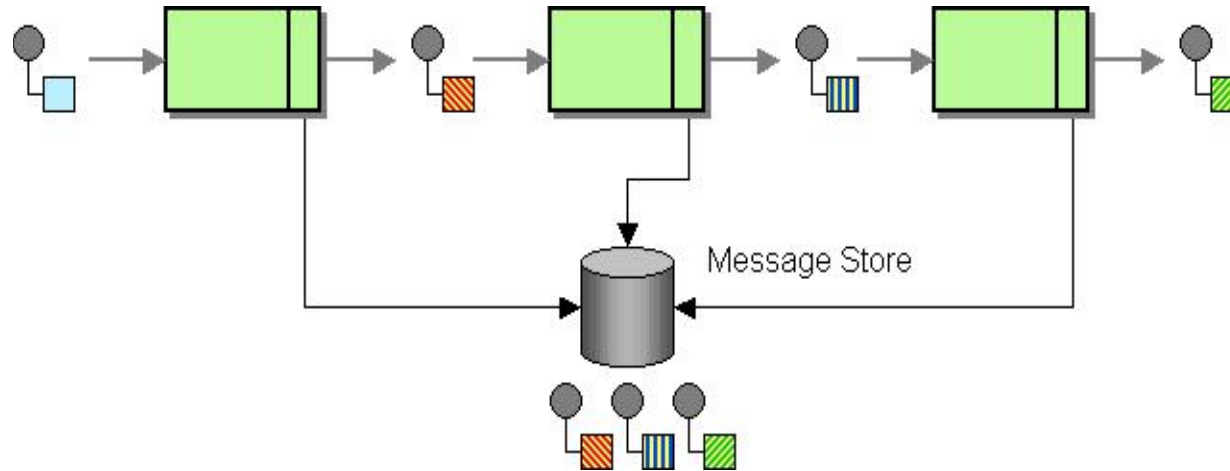


**In Nova – logging messages to disk**

# Message History



# Message Store

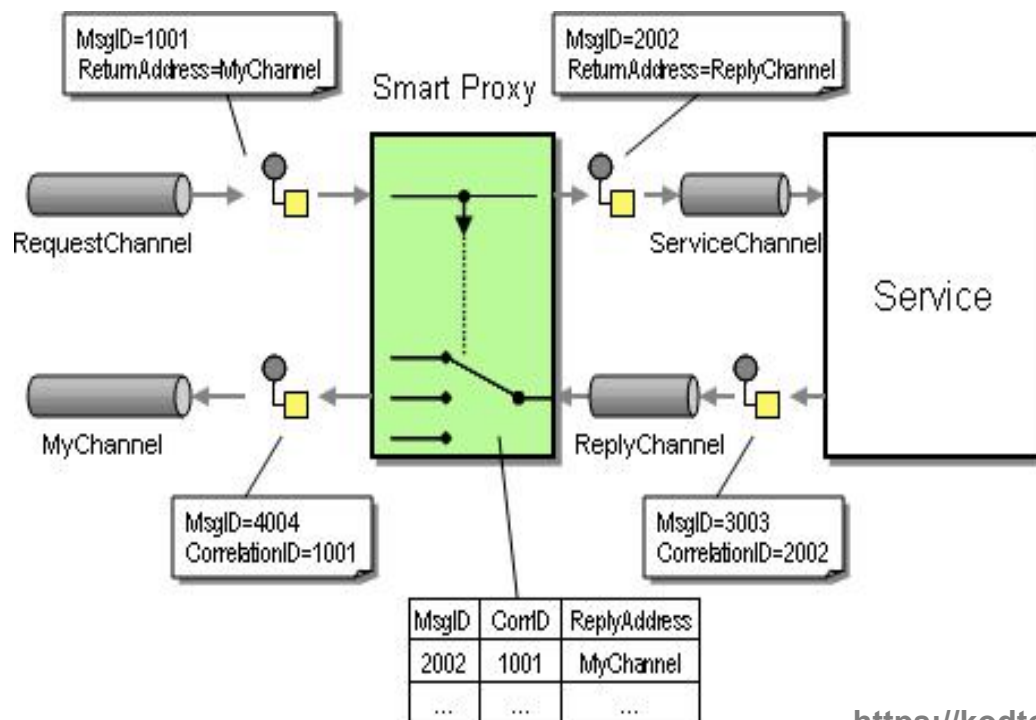
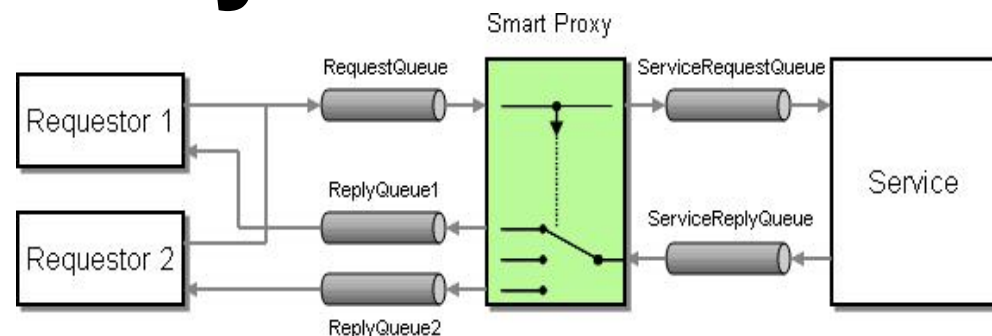


- 1) Xvis, Instrumentation DB
- 2) Message logging to disk in Nova

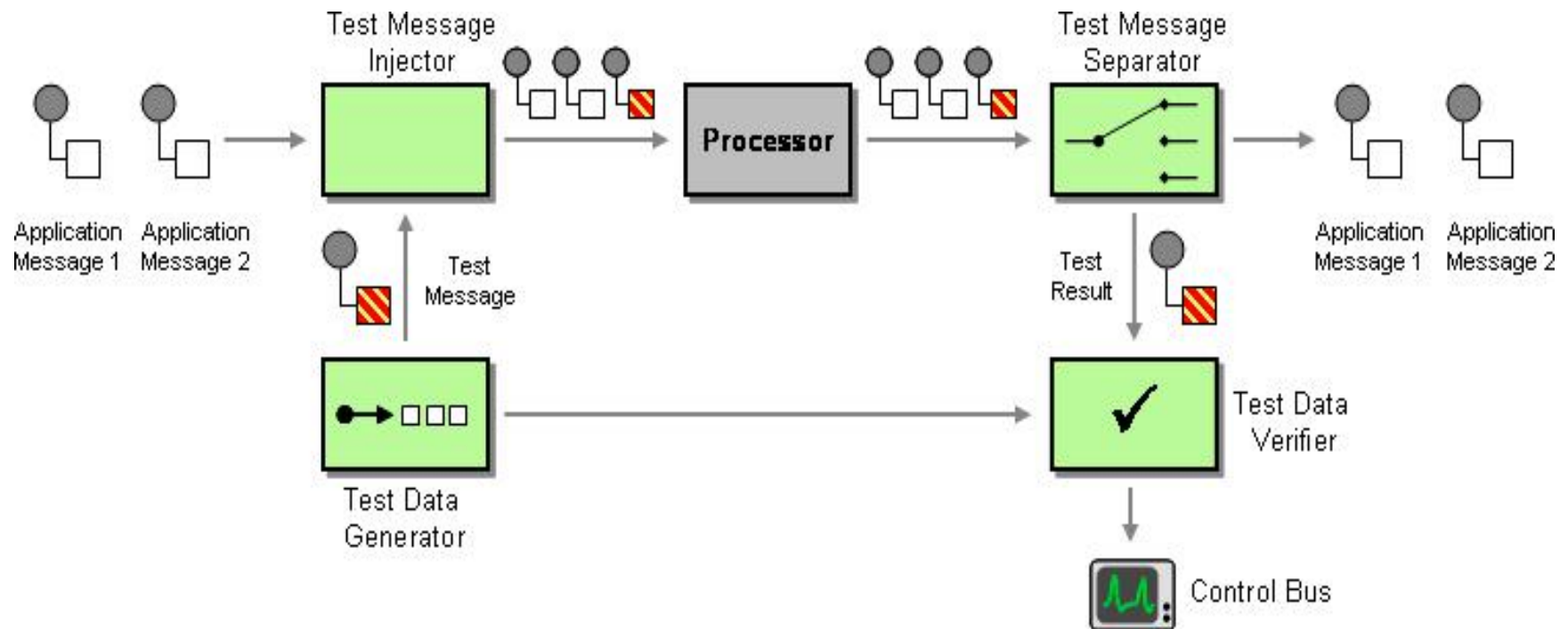
# Smart Proxy

The *Smart Proxy* can store this data in two places:

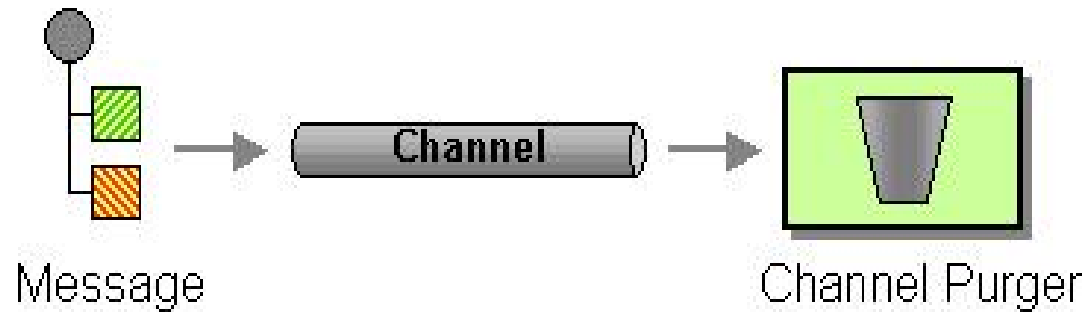
- Inside the Message
- Inside the Smart Proxy



# Test Message



# Message Purger



# Enterprise Message Brokers



IBM MQ

Tibco EMS

# Frameworks that implement EIP





# OSGi

**OSGi to be covered in separate presentation...**



# Questions ?

Red Hat Fuse – 7.x



<https://kodtodya.github.io/talks/>





# Thank you..!!!

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