

## **CENTRALSTOCK SYSTEM**

```
/**
* Class central_stock_system
*/
public class central_stock_system {
//
// Fields
//
 private void store_stock_details;
//
// Constructors
//
public central_stock_system () { };
//
// Methods
//
//
// Accessor methods
//
 /**
 * Set the value of store_stock_details
 * @param newVar the new value of store_stock_details
 */
```

```
private void setStore_stock_details (void newVar) {
  store_stock_details = newVar;
 }
/**
 * Get the value of store_stock_details
 * @return the value of store_stock_details
 */
 private void getStore_stock_details () {
  return store_stock_details;
 }
 //
 // Other methods
 //
 /**
 */
 public void print_bill()
 {
 }
 /**
 */
 public void delivery_product()
 {
 }
}
```

## STOCK DEALER

```
* Class stock_dealer
*/
public class stock_dealer {
//
// Fields
//
private void take_order;
private void enter_order;
private void verify_order;
//
// Constructors
//
public stock_dealer () { };
//
// Methods
//
//
// Accessor methods
//
 /**
```

```
* Set the value of take_order
* @param newVar the new value of take_order
*/
private void setTake_order (void newVar) {
 take_order = newVar;
}
/**
* Get the value of take_order
* @return the value of take_order
*/
private void getTake_order () {
 return take_order;
}
/**
* Set the value of enter_order
* @param newVar the new value of enter_order
*/
private void setEnter_order (void newVar) {
 enter_order = newVar;
}
/**
* Get the value of enter_order
* @return the value of enter_order
*/
private void getEnter_order () {
 return enter_order;
}
```

```
/**
* Set the value of verify_order
* @param newVar the new value of verify_order
*/
private void setVerify_order (void newVar) {
verify_order = newVar;
}
/**
* Get the value of verify_order
* @return the value of verify_order
*/
private void getVerify_order () {
 return verify_order;
}
//
// Other methods
//
/**
*/
public void deliver_item()
}
```

}

## **CUSTOMER**

```
/**
* Class customer
public class customer {
//
// Fields
//
private void place_order;
//
// Constructors
public customer () { };
//
// Methods
//
//
// Accessor methods
//
/**
 * Set the value of place_order
 * @param newVar the new value of place_order
 */
 private void setPlace_order (void newVar) {
```

```
place_order = newVar;
}
/**
* Get the value of place_order
* @return the value of place_order
*/
private void getPlace_order () {
 return place_order;
}
//
// Other methods
//
/**
*/
public void payment()
{
}
```

}

