

## Project Title

Steam Trading

## Team Name

The Yellow Team

## Project Justification

As students we need to have hands on experience with the life cycle of software development and new software practices.

## Project Scope

This Project will consist of creating a Steam card trading system. The project will be completed by 12/9/2015. The parts of the software will include A front end written in C# that end users can sign in using there Steam credentials. The end user can then search for cards. The end user can make posts to trade with other members. The end user can post what cards they want to trade for or post a card and ask for an offer. The end user can browse cards by price. The end user can browse recent postings. The software will utilize the Steam API for both signing in and viewing ones inventory. The back-end will consist of a database that is written in SQL. This database will hold the profile information, Steam inventories, A list of games on steam and there corresponding cards and card sets.

## Project Deliverable's

- Weekly Scrum Notes
- Scope Statement
- Issue Reports
- Progress Reports
- Final Product