

# Package ‘aRtsy’

April 15, 2021

**Title** Generative Art

**Version** 0.1.0

**Date** 2021-04-15

**Description** Implements generative art.

**BugReports** <https://github.com/koenderks/aRtsy/issues>

**URL** <https://github.com/koenderks/aRtsy>

**Imports** ggplot2, dplyr, tweenr, randomcoloR, reshape2, RcppArmadillo, Rcpp, knitr

**LinkingTo** Rcpp, RcppArmadillo

**Language** en-US

**License** GPL-3

**Encoding** UTF-8

**LazyData** true

**RoxygenNote** 7.1.1

**VignetteBuilder** knitr

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paint_shape	<i>Paint shapes</i>
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## Description

This function paints shapes.

## Usage

```
paint_shape(color = '#000000', background = '#fafafa', seed = 1)
```

**Arguments**

color	the color of the shape.
background	the color of the background.
seed	the seed for the painting.

**Value**

A ggplot object with the painting.

**Author(s)**

Koen Derks, <koen-derks@hotmail.com>

**References**

<https://github.com/cutterkom/generativeart>

**See Also**

[paint\\_strokes](#) [paint\\_turmite](#)

**Examples**

```
bg <- sample(c('#fafafa', '#cc7722', '#a9d2c3', '#fc7c7c'), size = 1)

paint_shape(color = '#000000', background = bg)
```

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paint\_strokes

*Paint strokes*

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**Description**

This function paints strokes.

**Usage**

```
paint_strokes(palette = '#000000', neighbors = 1, p = 0.01, seed = 1,
              iter = 1, width = 500, height = 500)
```

**Arguments**

palette	a vector of colors for the painting.
neighbors	the number of neighbors a block considers when taking over a color.
p	the probability of .
seed	the seed for the painting.
iter	the number of iterations.
width	the width of the painting.
height	the height of the painting.

**Value**

A ggplot object with the painting.

**Author(s)**

Koen Derks, <koen-derks@hotmail.com>

**See Also**

[paint\\_turmite](#) [paint\\_shape](#)

**Examples**

```
paint_strokes(palette = c('#fafafa', '#000000'), neighbors = 1, p = 0.01,  
              seed = 1, iter = 1, width = 1500, height = 1500)
```

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paint_turmite	<i>Paint turmites</i>
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**Description**

This function paints turmites.

**Usage**

```
paint_turmite(color = '#fafafa', background = '#000000', p = 0.5, seed = 1,  
              iterations = 1e7, width = 1500, height = 1500)
```

**Arguments**

color	the color of the turmite.
background	the color of the background.
p	the probability of a state switch within the turmite.
seed	the seed for the painting.
iterations	the number of iterations of the turmite.
width	the width of the painting.
height	the height of the painting.

**Value**

A ggplot object with the painting.

**Author(s)**

Koen Derks, <koen-derks@hotmail.com>

**References**

<https://en.wikipedia.org/wiki/Turmite>

**See Also**[paint\\_strokes](#) [paint\\_shape](#)**Examples**

```
paint_turmite(color = "#fafafa", background = "#1E90FF", p = 0.5,  
              seed = 1, iterations = 1e7, width = 1500, height = 1500)
```

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