Has a unique art style that influences the feeling of the game.	0.013	0.064	0.005	0.032	0.014	0.026	0.01	0.012	0.062	0.069
Has an anime art style.	0.03	0.005	0.033	0.018	0.001	0.006	0.024	0.033	0.006	0.009
Has an art style that invokes the memory of drawings on paper.	0.003	0.003	0.007	0.004	0.002	0.01	0.002	0.003	0.002	0.024
Has high control complexity.	0.002	0.014	0.002	0.029	0.016	0.003	0.004	0.003	0.024	0.001
Has high difficulty.	0.003	0.009	0.007	0.021	0.012	0.015	0.003	0.032	0.05	0.003
Has high learning curve.	0.004	0.031	0.003	0.012	0.04	0.011	0.005	0.028	0.014	0.009
Has high replayability.	0.007	0.024	0.005	0.015	0.018	0.035	0.007	0.042	0.014	0.039
Is a fantasy game.	0.049	0.034	0.009	0.008	0.004	0.029	0.02	0.003	0.01	0.015
Is an action game.	0.016	0.029	0.003	0.073	0.05	0.046	0.108	0.008	0.013	0.001
Is centralized around the character being a hero or savior of the	0.023	0.021	0.002	0.012	0.002	0.033	0.008	0.011	0.014	0.015
world. Is cozy.	0.072	0.001	0.035	0.01	0.011	0.004	0.008	0.127	0.005	0.096
Is designed to simulate real–world activities.	0.015	0.012	0.001	0.017	0.034	0.013	0.006	0.011	0.023	0.044
Is great for completing all the missions, increasing all the stats, or getting a more powerful	0.015	0.053	0.046	0.032	0.011	0.013	0.034	0.05	0.076	0.011
character or equipment. Is great for designing your own character, house, clothes, or the	0.048	0.009	0.002	0.022	0.034	0.039	0.003	0.047	0.006	0.149
world. Is great for mastering the skills and techniques in the game.	0.009	0.018	0.007	0.09	0.006	0.006	0.008	0.011	0.017	0.008
Is great for socializing and interacting with other players.	0.058	0.056	0.008	0.064	0.014	0.129	0.064	0.119	0.029	0.036
Is great for the desire to get lost in the world of the game.	0.023	0.026	0.01	0.031	0.004	0.036	0.011	0.044	0.009	0.076
Is great for the fast–paced action, surprises, thrills, and adrenaline.	0.022	0.063	0.064	0.085	0.014	0.045	0.011	0.058	0.011	0.002
Is located in space.	0.005	0.003	0.001	0.003	0.004	0.003	0.036	0.003	0.004	0.001
Is made for kids.	0.008	0.004	0.111	0	0.037	0.002	0.033	0.018	0.004	0.008
Is pacifist.	0.02	0.001	0.023	0.002	0.005	0.001	0.026	0.027	0.006	0.034
Is violent.	0.002	0.008	0.001	0.034	0.003	0.032	0.002	0.008	0.056	0.001
ls zen.	0.085	0.002	0.048	0.01	0.01	0.003	0.013	0.119	0.002	0.105
Makes me feel amused or laugh. Makes me feel strong empathy for	0.043	0.019	0.019	0.055	0.035	0.029	0.026	0.065	0.012	0.015
the story or character experience. Makes me feel that I must	0.009	0.013	0.002	0.088	0.01	0.032	0.005	0.017	0.006	0.02
strategize and make decisions to win.	0.017	0.008	0.023	0.009	0.033	0.052	0.02	0.009	0.008	0.053
Makes me feel that I need to do grinding or repetitive work.	0.008	0.04	0.012	0.009	0.09	0.044	0.004	0.017	0.012	0.023
Makes me feel that I've never played a game like this before.	0.007	0.01	0.003	0.018	0.007	0.03	0.017	0.021	0.008	0.083
'	1 2 3 4 5 6 7 8 9 10 Games (Anonymized)									