	1	2	3	4	5	6	7	8	9	10
Has a unique art style that influences the feeling of the game.	0.116	0.129	0.056	0.047	0.121	0.097	0.105	0.047	0.076	0.084
Has an anime art style.	0.148	0.042	0.06	0.017	0.024	0.02	0.167	0.06	0.033	0.045
Has an art style that invokes the memory of drawings on paper.	0.018	0.011	0.014	0.023	0.002	0.052	0.028	0.017	0.004	0.006
Has high control complexity.	0.004	0.048	0.004	0.095	0.072	0.024	0.018	0.009	0.047	0.005
Has high difficulty.	0.031	0.073	0.015	0.073	0.052	0.068	0.011	0.021	0.036	0.021
Has high learning curve.	0.028	0.036	0.002	0.039	0.084	0.047	0.008	0.025	0.018	0.028
Has high replayability.	0.013	0.039	0.012	0.041	0.022	0.045	0.091	0.059	0.057	0.035
Is a fantasy game.	0.075	0.058	0.05	0.032	0.033	0.048	0.138	0.026	0.105	0.043
Is an action game.	0.048	0.035	0.004	0.059	0.103	0.049	0.042	0.065	0.079	0.003
Is centralized around the character being a hero or savior of the world.	0.047	0.027	0.013	0.099	0.004	0.046	0.099	0.016	0.004	0.07
Is cozy.	0.055	0.04	0.071	0.03	0.095	0.041	0.089	0.098	0.032	0.085
Is designed to simulate real−world activites.	0.116	0.062	0.005	0.018	0.078	0.107	0.023	0.091	0.015	0.099
Is great for completing all the missions, increasing all the stats, or getting a more powerful character or equipment.	0.053	0.07	0.122	0.063	0.032	0.041	0.017	0.041	0.083	0.06
Is great for designing your own character, house, clothes, or the world.	0.048	0.021	0.006	0.082	0.017	0.046	0.024	0.054	0.015	0.035
Is great for mastering the skills and techniques in the game.	0.039	0.037	0.013	0.029	0.034	0.064	0.017	0.056	0.045	0.064
Is great for socializing and interacting with other players.	0.048	0.056	0.002	0.035	0.022	0.078	0.101	0.079	0.025	0.044
Is great for the desire to get lost in the world of the game.	0.071	0.056	0.047	0.023	0.058	0.038	0.044	0.041	0.012	0.041
Is great for the fast−paced action, surprises, thrills, and adrenaline.	0.098	0.038	0.025	0.039	0.053	0.032	0.02	0.03	0.01	0.008
Is located in space.	0.02	0.033	0.005	0.024	0.041	0.033	0.041	0.058	0.033	0.012
Is made for kids.	0.106	0.003	0.015	0.001	0.042	0.001	0.059	0.07	0.004	0.051
Is pacifist.	0.081	0.03	0.076	0.002	0.063	0.003	0.1	0.082	0.023	0.109
Is violent.	0.002	0.088	0.004	0.071	0.002	0.106	0.003	0.021	0.09	0.001
Is zen.	0.153	0.019	0.135	0.01	0.039	0.049	0.118	0.101	0.002	0.099
Makes me feel amused or laugh.	0.099	0.093	0.101	0.067	0.161	0.067	0.143	0.149	0.115	0.095
Makes me feel strong empathy for the story or character experience.	0.057	0.036	0.011	0.035	0.026	0.048	0.055	0.035	0.005	0.028
Makes me feel that I must strategize and make decisions to win.	0.063	0.049	0.036	0.094	0.071	0.077	0.053	0.062	0.013	0.041
Makes me feel that I need to do grinding or repetitive work.	0.111	0.079	0.08	0.096	0.062	0.08	0.028	0.143	0.049	0.117
Makes me feel that I've never played a game like this before.	0.03	0.043	0.006	0.015	0.008	0.045	0.013	0.016	0.01	0.019

Games (Anonymized)