	1	2	3	4	5	6	7	8	9	10
Has a unique art style that influences the feeling of the game.	0.032	0.092	0.009	0.131	0.036	0.042	0.051	0.024	0.032	0.035
Has an anime art style.	0.004	0.005	0.005	0.018	0.004	0.014	0.062	0.012	0.008	0.003
Has an art style that invokes the memory of drawings on paper.	0.027	0.021	0.028	0.025	0.016	0.02	0.05	0.005	0.016	0.055
Has high control complexity.	0.018	0.043	0.009	0.064	0.047	0.011	0.047	0.002	0.008	0.002
Has high difficulty.	0.003	0.005	0.013	0.035	0.042	0.056	0.01	0.018	0.017	0.002
Has high learning curve.	0.003	0.102	0.033	0.031	0.085	0.07	0.043	0.011	0.028	0.018
Has high replayability.	0.019	0.092	0.036	0.042	0.075	0.041	0.056	0.048	0.072	0.059
Is a fantasy game.	0.099	0.033	0.001	0.041	0.039	0.004	0.041	0.008	0.011	0.037
Is an action game.	0.014	0.008	0.004	0.038	0.066	0.02	0.044	0.009	0.03	0.011
Is centralized around the character being a hero or savior of the world.	0.033	0.038	0	0.037	0.01	0.025	0.018	0.028	0.026	0.035
Is cozy.	0.049	0.02	0.037	0.002	0.032	0	0.005	0.009	0.011	0.037
Is designed to simulate real−world activites.	0.007	0.082	0.004	0.016	0.002	0.002	0.041	0.012	0.024	0.016
Is great for completing all the missions, increasing all the stats, or getting a more powerful character or equipment.	0.031	0.019	0.023	0.027	0.054	0.025	0.1	0.042	0.088	0.015
Is great for designing your own character, house, clothes, or the world.	0.081	0.033	0.021	0.08	0.049	0.023	0.005	0.038	0.018	0.083
Is great for mastering the skills and techniques in the game.	0.031	0.058	0.039	0.075	0.022	0.053	0.024	0.015	0.021	0.052
Is great for socializing and interacting with other players.	0.078	0.029	0.045	0.059	0.01	0.031	0.053	0.01	0.05	0.038
Is great for the desire to get lost in the world of the game.	0.075	0.004	0.008	0.042	0.004	0.065	0.037	0.006	0.043	0.016
Is great for the fast−paced action, surprises, thrills, and adrenaline.	0.003	0.012	0.011	0.095	0.017	0.002	0.02	0.005	0.013	0.014
Is located in space.	0.013	0.004	0.003	0.009	0.001	0	0.036	0.019	0	0.003
Is made for kids.	0.017	0.017	0.003	0.001	0.034	0.009	0.019	0	0.011	0.005
Is pacifist.	0.06	0.007	0.04	0.013	0.009	0.004	0.02	0.033	0.012	0.004
Is violent.	0.005	0.008	0.004	0.022	0.006	0.034	0.008	0.004	0.021	0.008
Is zen.	0.015	0.014	0.013	0.005	0.05	0.007	0.003	0.059	0.011	0.085
Makes me feel amused or laugh.	0.025	0.019	0.031	0.048	0.118	0.091	0.048	0.01	0.029	0.024
Makes me feel strong empathy for the story or character experience.	0.004	0.009	0.007	0.103	0.007	0.064	0.003	0.009	0.012	0.037
Makes me feel that I must strategize and make decisions to win.	0.046	0.065	0.009	0.032	0.076	0.088	0.086	0.016	0.011	0.024
Makes me feel that I need to do grinding or repetitive work.	0.016	0.029	0.053	0.056	0.022	0.045	0.008	0.006	0.119	0.001
Makes me feel that I've never played a game like this before.	0.009	0.004	0.014	0.012	0.028	0.005	0.005	0.059	0.027	0.008

Games (Anonymized)