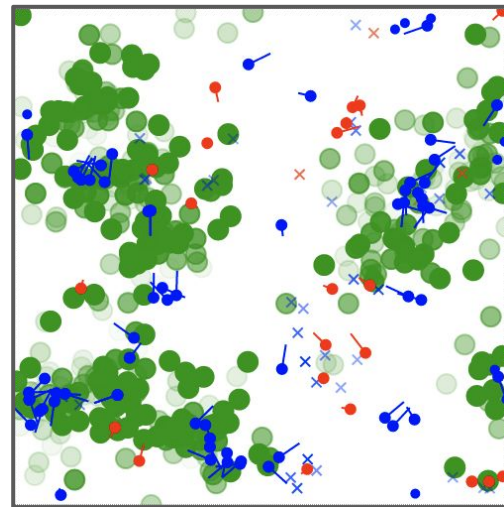


Herding prey in an Agent-Based Model

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03 February 2022



Motivation

- **Why an ABM?**
- **Why this problem?**
- **Research question**
 - In what way does herd mentality improve the survival rate of prey in an agent-based prey-predator model?

Entities

- **Prey**

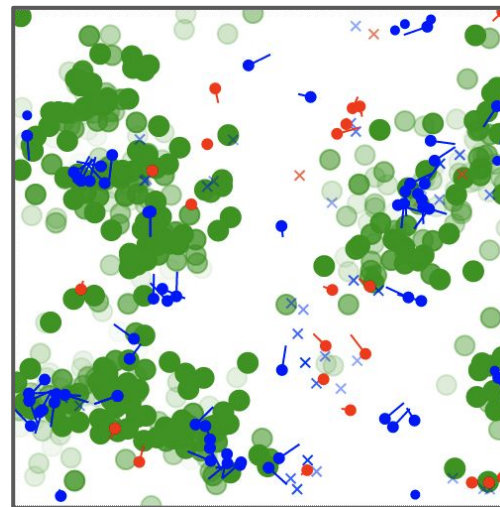
- Gains energy from grass
- Low energy: search for grass
- High energy: reproduce

- **Predator**

- Gains energy from eating lonely prey
- Low energy: search for prey
- High energy: reproduce

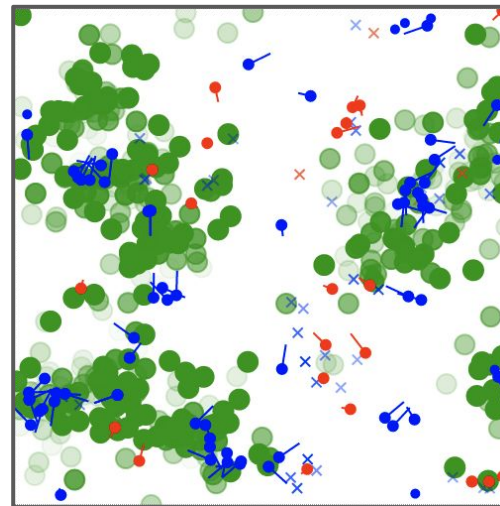
- **Grass**

- Generated during startup
- Depletes when eaten, regrows in same spot.



Environment

- **Continuous space**
 - 500x500
 - torus
- **Discrete time**
 - perform action every step.
- **Stochastic**
 - Incorporate random animal behavior

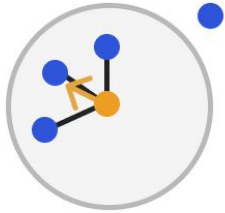


Prey movement

- Inspired from Boids model¹
- Direction determined by 4 elements

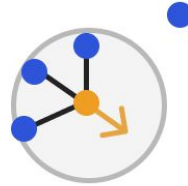
¹ Reynolds, Craig W. "Flocks, herds and schools: A distributed behavioral model." *Proceedings of the 14th annual conference on Computer graphics and interactive techniques*. 1987.

Prey movement



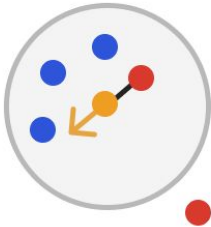
Coherence

Move towards other prey



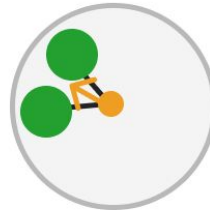
Separation

Move away from very close prey



Separation from predators

Move away from predators



Food search

Move towards food

Prey movement

```
direction = prey_coherence_factor      * cohere_vector +  
            prey_separate_factor       * separate_vector +  
            prey_seperate_predators_factor * separate_predators_vector +  
            prey_food_search_factor     * food_search_vector
```

Example run observations

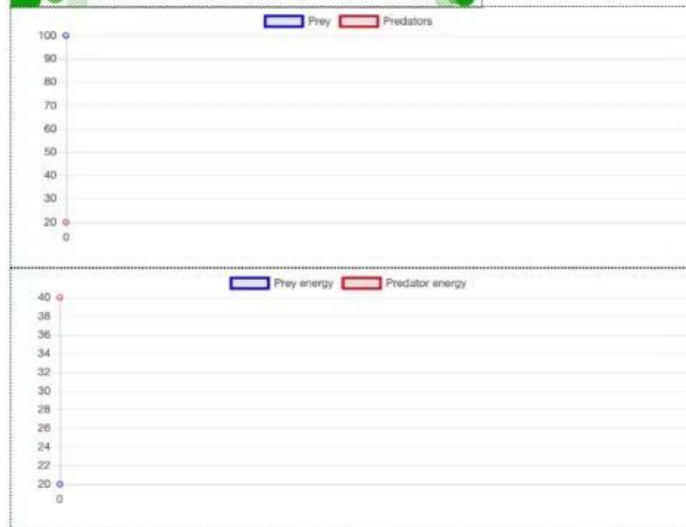
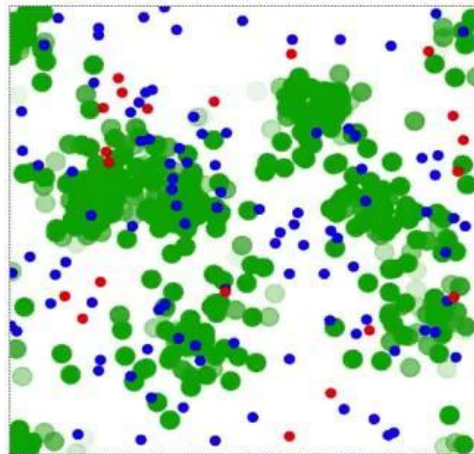
- **Prey**

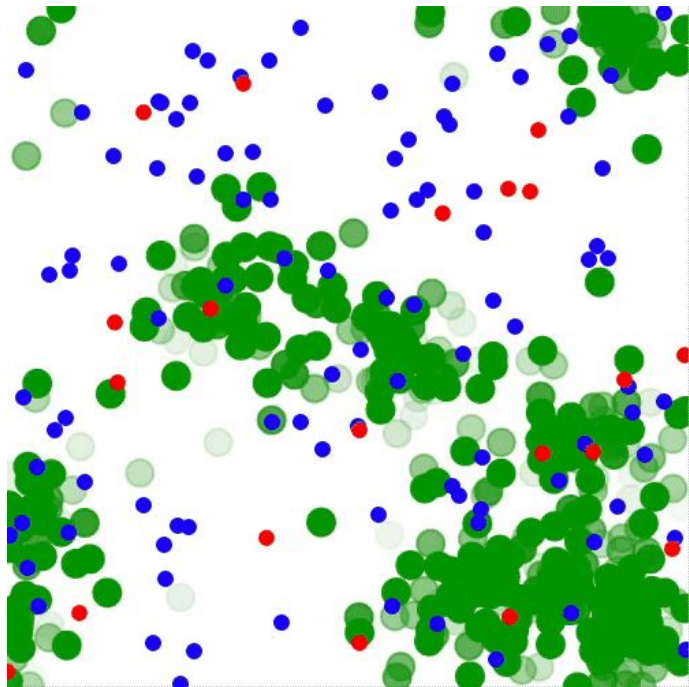
- Herding
- High reproducibility
- Fleeing from predators
- Staying as much as possible around grass
- Survive around 300 time-steps using herding

- **Predator**

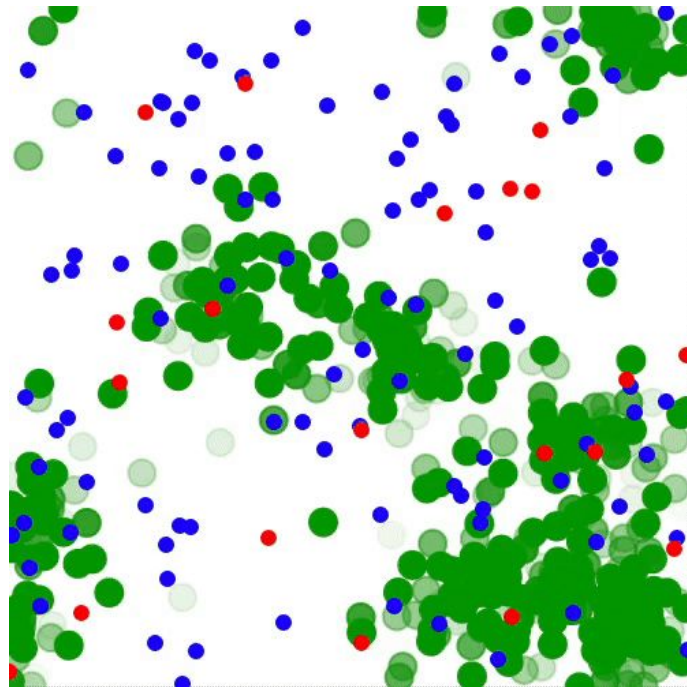
- Hunt for prey
- Scattered around the environment
- Reproduce quickly as they find their food source

Current Step: 0





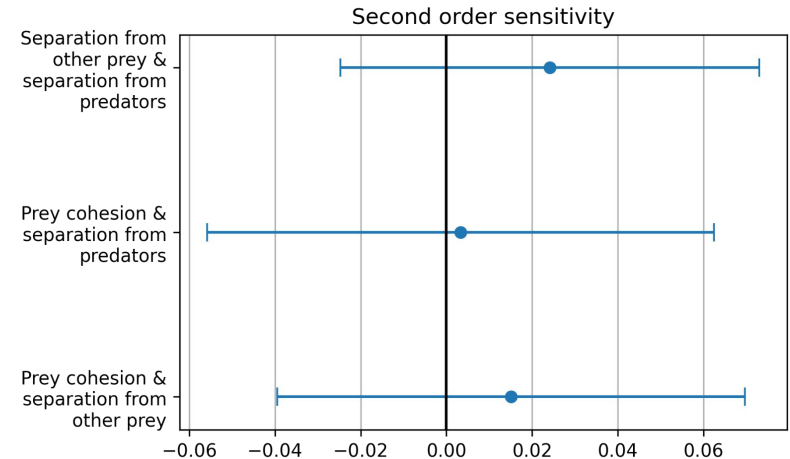
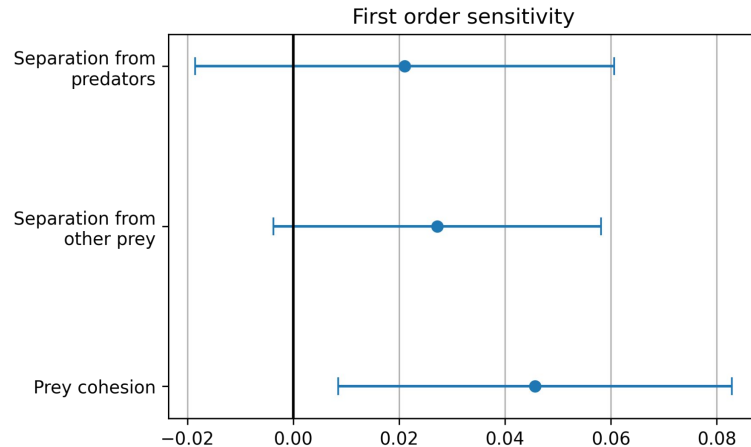
Without herding



With herding

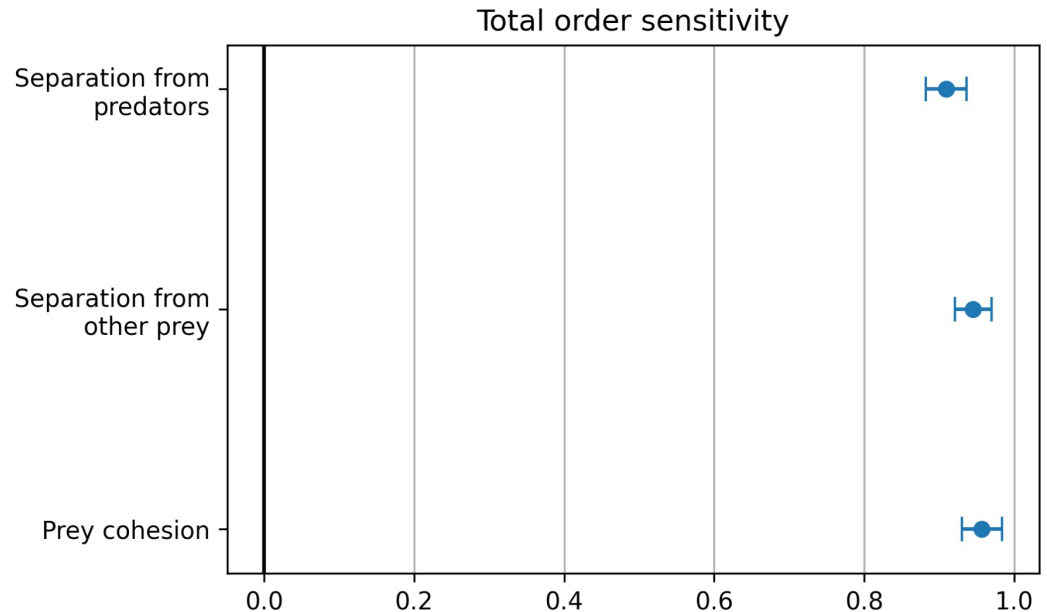
Global Sensitivity Analysis

- Only parameters relevant to research
- Other parameter values kept constant
- 512 distinct samples, 10 iterations
- Variance in survival rate of prey



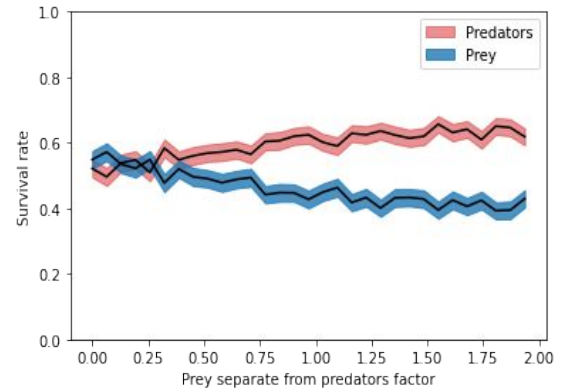
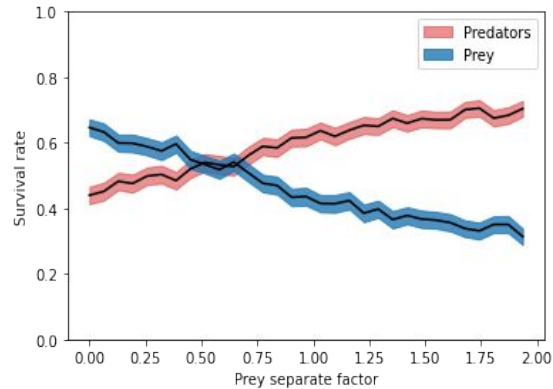
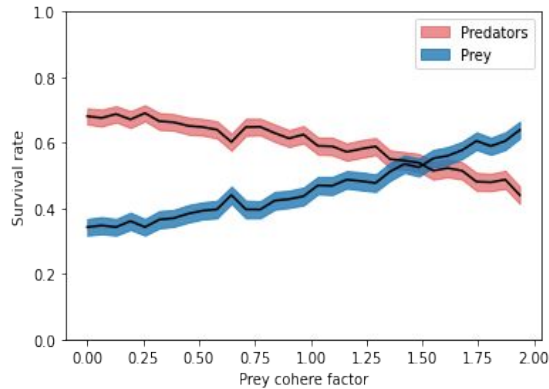
Global Sensitivity Analysis

- Total order close to 1 - all parameters play a role
- Third order interaction dominant



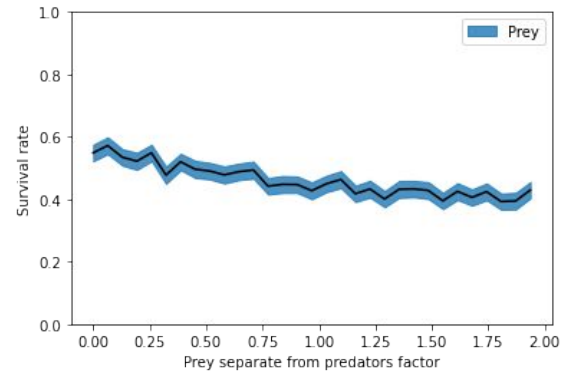
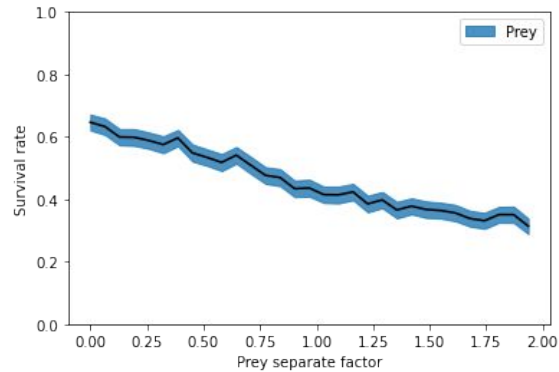
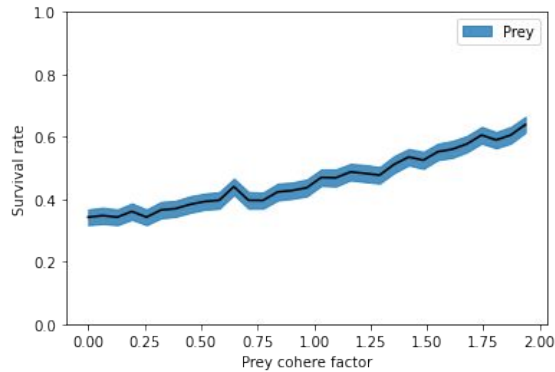
Results

- Same data used as global sensitivity analysis
- Survival rate: rate of simulations where the species survive



Results

- Same data used as global sensitivity analysis
- Survival rate: rate of simulations where the species survive



Conclusion & Discussion

- Herd mentality advantageous for survival
- Herds are sustainable
- More important to stay in herd than to run away

- Future work:
 - Individual based factors
 - Evolutionary model, what behaviour would emerge?

Questions?