

Attack

High

x3 +2

Variant

Attack

Low

x3 +2

Variant

Attack

Mid

x3 +2

Variant

Defend

High

x2 +1

Variant

Defend

Low

x2 +1

Variant

Defend

Mid

x2 +1

Variant

Grapple

High

x3 +3

Variant

Grapple

Low

x3 +3

Variant

Grapple

Mid

x3 +3

Variant

Attack

High

x1 +4

Variant

Attack

Low

x1 +4

Variant

Attack

Mid

x1 +4

Variant

Defend

High

x0 +3

Variant

Defend

Low

x0 +3

Variant

Defend

Mid

x0 +3

Variant

Grapple

High

x1 +5

Variant

Grapple

Low

x1 +5

Variant

Grapple

Mid

x1 +5

Variant