Semantics of mutable state

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What

- A model language with mutable state
- Hoare type system
- Small step semantics
- Type safety proof
- Normalization proof
- Some neat Hoare logic theorems

Basic semantics for mutable state (1)

```
data Type : Set where
```

. . .

: Type

 ${\sf POINTER} \; : \; {\sf Type} \; -\!\!\!> \; {\sf Type}$

Basic semantics for mutable state (2)

New terms

- create cell with value
- update cell with value
- read cell value
- redirect pointer to other cell
- the actual cell

Basic semantics for mutable state (3)

Hoare logic

$$\{P\}$$
 c $\{Q\}$

Hoare logic

'Hoare Type Theory'

$$\{P\} \ c: t \ \{Q\} \\
 \frac{\{P\} \ c_1: t_1 \ \{Q\}, \ \{Q\} \ c_2: t_2 \ \{R\}}{\{P\} \ (c_1; c_2): \ t_2 \ \{R\}}$$

Separation

"Modular reasoning"

$$\frac{\{P\}\ c\ \{Q\},\ \ \textit{modifiedBy}(c)\cap\textit{freeVars}(R)=\emptyset}{\{P*R\}\ c\ \{Q*R\}}$$

Limitations

- Our work: No λ
- ▶ 'Fundamental': No programs in heap (or non-termination)
- Practical: Proving stuff is hard :)

Questions?

Literature

- Swierstra, Wouter. A functional specification of effects. Diss. University of Nottingham, 2009.
- Pierce, Benjamin C. Types and programming languages. MIT press, 2002.
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 Hoare type theory, polymorphism and separation. Journal of Functional Programming 18.5-6 (2008): 865-911.
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