



This package contains models, prefabs and demo scene. The demo scene located in Scenes folder is an example environment build from all of the package assets. There are a number of prefabs for creating new environments located in Prefabs folder. Some of them are basic modules for creating custom buildings for your project. The model sources are in FBX format so they may be modified if needed. In order to modify source models import them into any 3D editor such as 3DS Max, Blender and so on.