### **Message Extractor**

The format of a single packet is given below. The incoming data stream will consist of multiple packets.

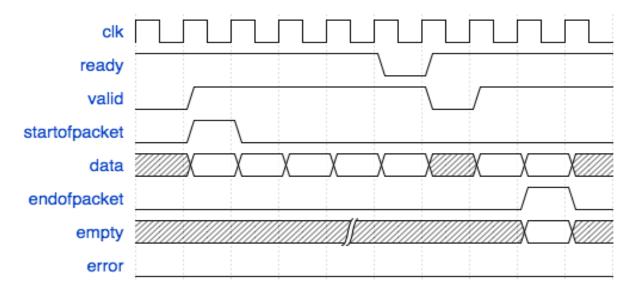
MSG COUNT	MSG LENGTH <sub>1</sub>	PAYLOAD <sub>1</sub>	MSG LENGTH <sub>2</sub>	PAYLOAD <sub>2</sub>	
	_		MSG	DAVLOAD	
			LENGTH <sub>n</sub>	PAYLOAD <sub>n</sub>	

Field name	Length	Description
Message Count	2 bytes	Number of messages in the packet
Message Length	2 bytes	Length of the following message (excluding this field)
Payload	Variable	Message Payload data

The expected output of the block is the payload data of these messages.

### **Input setup**

1. The input of the module is a 64-bit Avalon Streaming interface. The I/O signals are given below.



Signal Name	Direction	Width (bits)	Description
clk	Input	1	Clock
reset_n	Input	1	Active low reset
in_ready	Output	1	Indicates when the sink module (module being designed) is ready to accept data. Read Latency =1
in_valid	Input	1	High when in_data is valid, 0 otherwise
in_startofpacket	Input	1	High for the 1 <sup>st</sup> clock cycle of the incoming packet, 0 otherwise
in_endofpacket	Input	1	High for the last clock cycle of the incoming packet, 0 otherwise
in_data	Input	64	Incoming packet data
in_empty	Input	3	Indicates the number of bytes that are empty during cycles that contain the end of a packet. Should only be qualified with incoming end of packet.

in_error	Input	1	A bit mask used to mark	
			errors affecting the incoming	
			data being transferred in the	
			current cycle.	

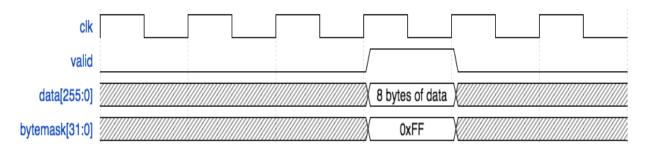
- 2. Assume that the minimum message length for any message is **8 bytes** and the maximum is **32 bytes**. The total size of each packet can be a maximum of **1,500 bytes**.
- 3. Assume in\_error is always 1'b0.

#### **Output setup**

1. The output signals of the module are given below.

Signal Name	Direction	Width (bits)	Description
clk	Input	1	Clock
reset_n	Input	1	Active low reset
out_valid	Output	1	High when out_data is valid, 0 otherwise
out_data	Output	256	Outgoing message payload
out_bytemask	Output	32	Indicates the number of bytes valid in the payload.

For example, if the message length of a message reads 8 bytes, the expected output would be the 8 bytes of the payload in out\_data bus with an out\_bytemask of 32'hFF qualified by an out\_valid.



## **Example Packet**

# Sample Input

in_data [63:0] (hex)	in_startof-	in_endof-	in_valid	in_empty	in_error
	packet	packet			
6262626108000800	1	0	1	Х	0
68670c0063626262	0	0	1	X	0
68686868686868	0	0	1	Х	0
7070706f0a006968	0	0	1	Х	0
0f00717070707070	0	0	1	Х	0
7a7a7a7a7a7a7a7	0	0	1	Х	0
007b7a7a7a7a7a7a	0	0	1	Х	0
4d4d4d4d4d4d4c0e	0	0	1	Х	0
004e4d4d4d4d4d4d	0	0	1	Х	0
38383838383711	0	0	1	X	0
3838383838383838	0	0	1	Х	0
313131300b003938	0	0	1	X	0
0032313131313131	0	0	1	Х	0
5a5a5a5a5a5a5909	0	0	1	Х	0
XXXXXXXXXXXX5b5a	0	1	1	6	0

**Note:** in\_valid can be de-asserted at any time after data starts streaming in.

## Sample Output

out_data (hex)	out_bytemask (binary)	out_valid
6362626262626261	32'b00000000_00000000_00000000_11111111	1
696868686868686868686867	32'b00000000_00000000_00001111_111111111	1
7170707070707070706f	32'b00000000_00000000_00000011_11111111	1
7b7a7a7a7a7a7a7a7a7a7a7a7a7a7	32'b00000000_00000000_01111111_11111111	1
4e4d4d4d4d4d4d4d4d4d4d4d4d4c	32'b00000000_00000000_00111111_11111111	1
393838383838383838383838383838383838383	32'b00000000_00000001_111111111_1111111	1
323131313131313131313	32'b00000000_00000000_00000111_11111111	1
5b5a5a5a5a5a5a5a5	32'b00000000_00000000_00000001_11111111	1