



US 20230231790A1

(19) **United States**

(12) **Patent Application Publication**  
**Shribman et al.**

(10) **Pub. No.: US 2023/0231790 A1**

(43) **Pub. Date: Jul. 20, 2023**

(54) **SYSTEM AND METHOD FOR IMPROVING  
INTERNET COMMUNICATION BY USING  
INTERMEDIATE NODES**

**Publication Classification**

(51) **Int. Cl.**

**H04L 43/0864** (2006.01)

**H04L 67/141** (2006.01)

**H04L 67/59** (2006.01)

(52) **U.S. Cl.**

**CPC** ..... **H04L 43/0864** (2013.01); **H04L 67/141**  
(2013.01); **H04L 67/59** (2022.05)

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(21) Appl. No.: **18/120,378**

(22) Filed: **Mar. 11, 2023**

(57)

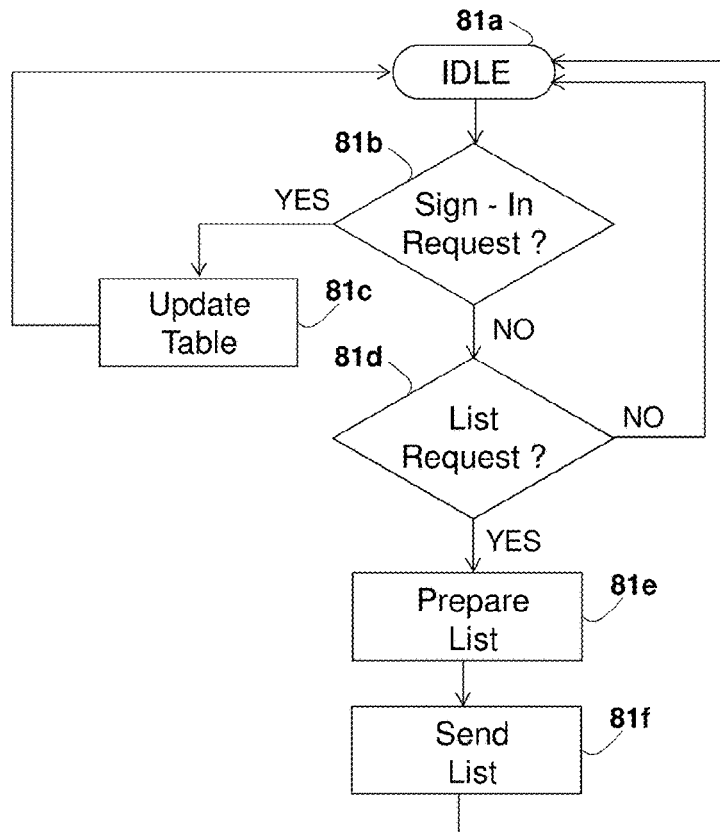
**ABSTRACT**

**Related U.S. Application Data**

(60) Continuation of application No. 18/099,984, filed on Jan. 23, 2023, which is a continuation of application No. 17/518,594, filed on Nov. 4, 2021, now Pat. No. 11,588,920, which is a continuation of application No. 17/146,625, filed on Jan. 12, 2021, now Pat. No. 11,178,250, which is a continuation of application No. 16/292,364, filed on Mar. 5, 2019, now Pat. No. 10,924,580, which is a continuation of application No. 15/663,762, filed on Jul. 30, 2017, now Pat. No. 10,277,711, which is a continuation of application No. 14/930,894, filed on Nov. 3, 2015, now Pat. No. 9,742,866, which is a division of application No. 14/468,836, filed on Aug. 26, 2014, now Pat. No. 9,241,044.

(60) Provisional application No. 61/870,815, filed on Aug. 28, 2013.

A method for fetching a content from a web server to a client device is disclosed, using tunnel devices serving as intermediate devices. The client device accesses an acceleration server to receive a list of available tunnel devices. The requested content is partitioned into slices, and the client device sends a request for the slices to the available tunnel devices. The tunnel devices in turn fetch the slices from the data server, and send the slices to the client device, where the content is reconstructed from the received slices. A client device may also serve as a tunnel device, serving as an intermediate device to other client devices. Similarly, a tunnel device may also serve as a client device for fetching content from a data server. The selection of tunnel devices to be used by a client device may be in the acceleration server, in the client device, or in both. The partition into slices may be overlapping or non-overlapping, and the same slice (or the whole content) may be fetched via multiple tunnel devices.



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