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(54) **PROPAGATION CHANNEL SIMULATION METHOD AND APPARATUS**

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(57) **ABSTRACT**

Exemplary embodiments provide a method of correcting a result of a ray tracing-based propagation channel simulation. The method of correcting propagation channel simulation data, includes: determining an intensity error value of a propagation channel simulation model for a propagation path associated with each object in a space for which a three-dimensional (3D) environment map is given and storing the intensity error value in a storage device; performing a propagation channel simulation for an arbitrary pair of a transmitter position and a receiver position in the space to obtain multipath components; determining an object having influenced propagations of the multipath components in the space; and correcting an intensity of at least one of the multipath components by applying the intensity error value associated with a determined object stored in the storage device.