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(54) TRANSFORM BLOCK SIZE RESTRICTION IN VIDEO CODING

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(57)**ABSTRACT**

A visual media processing method includes performing a conversion between a current video block of a visual media data and a bitstream representation of the current video block. The bitstream representation is configured according to a format rule that specifies that a syntax element is selectively included or excluded in the bitstream representation indicative of a maximum number of merge candidates for a coding tool, thereby indicating whether the coding tool is enabled or disabled for the conversion. The maximum number of merge candidates for the coding tool is zero or a positive number.



applying a pruning process to a merge list construction of a current video block that is partitioned using a triangular partition mode 2302 (TMP) performing a conversion between the current video block and a bitstream representation 2304 of the current video block based on the merge list construction