



(19) **United States**  
(12) **Patent Application Publication** (10) **Pub. No.: US 2023/0231992 A1**  
**Chen et al.** (43) **Pub. Date: Jul. 20, 2023**

(54) **GEOMETRIC PARTITION MODE IN VIDEO CODING**

(52) **U.S. Cl.**  
**CPC** ..... *H04N 19/105* (2014.11); *H04N 19/132* (2014.11); *H04N 19/176* (2014.11)

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(57) **ABSTRACT**

A method of encoding or decoding video data includes determining that geometric partition mode is enabled for a current block of the video data, the geometric partition mode comprising a plurality of split modes that each defines an edge for partitioning; for each split mode among at least two of the plurality of split modes, determining a respective cost associated with a respective split mode; constructing, based on the respective costs associated with the respective split modes, a mapping list including index values respectively associated with values indicative of the respective split modes, where a lower index value is associated with a first split mode having a lower cost than a second split mode with a higher index value; determining a split mode amongst the plurality of split modes within the mapping list; and reconstructing a current block of the video data based on the split mode.

(21) Appl. No.: **18/068,767**

(22) Filed: **Dec. 20, 2022**

**Related U.S. Application Data**

(60) Provisional application No. 63/266,386, filed on Jan. 4, 2022.

**Publication Classification**

(51) **Int. Cl.**  
*H04N 19/105* (2006.01)  
*H04N 19/132* (2006.01)  
*H04N 19/176* (2006.01)

