

Team 5

CS 374

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## **Specifications Omega**

## **The Class Conflict Specifications - Z**

SWITCH ::= on | off

Report ::= Name of the conflicts

Time: 8...18

Time > 0

Class\_ID: N Cl

Class\_ID > 0

Student\_ID: N

Student\_ID > 0

Conflict: N C

Conflict > 0

TimeButtons

Input: 8...18 → SWITCH

ClassButtons

Input: 1.....N → SWITCH

ReportButtons

Extput: 1.... Conlict → Report

Report:

List of the conflicts with student\_ID.

Complete state space

attempt #1

TimeButtons Class

Buttons ReportButtons

Conlict != 0 → TimeButtons(NewTime) = on V Report

Buttons(NewTime) != 0

Complete state space

attempt #2

TimeButtons Class

Buttons ReportButtons

Conflict !=0

=> TimeButtons(NewTime) = on V Report

Buttons(NewTime)!=0 Conflict = 0 =>

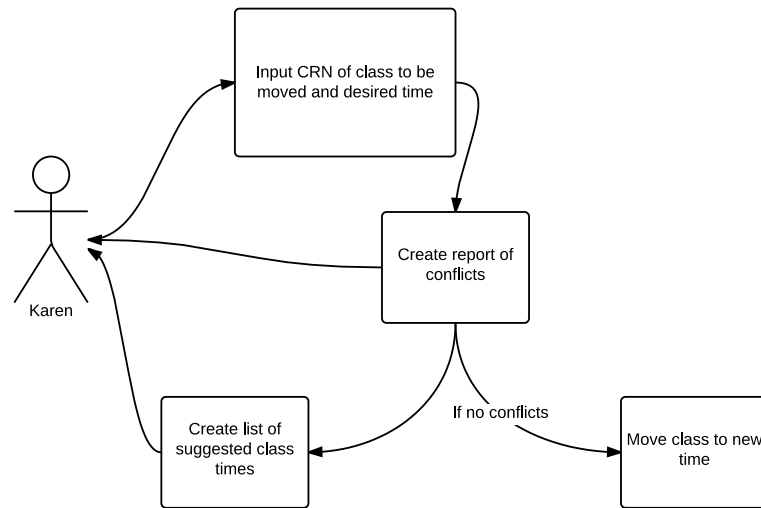
(f:8...18 \* TimeButtons(f)= off ^ ReportButtons(f)!=0)

### **Logic specifications**

Class Conflict formula:

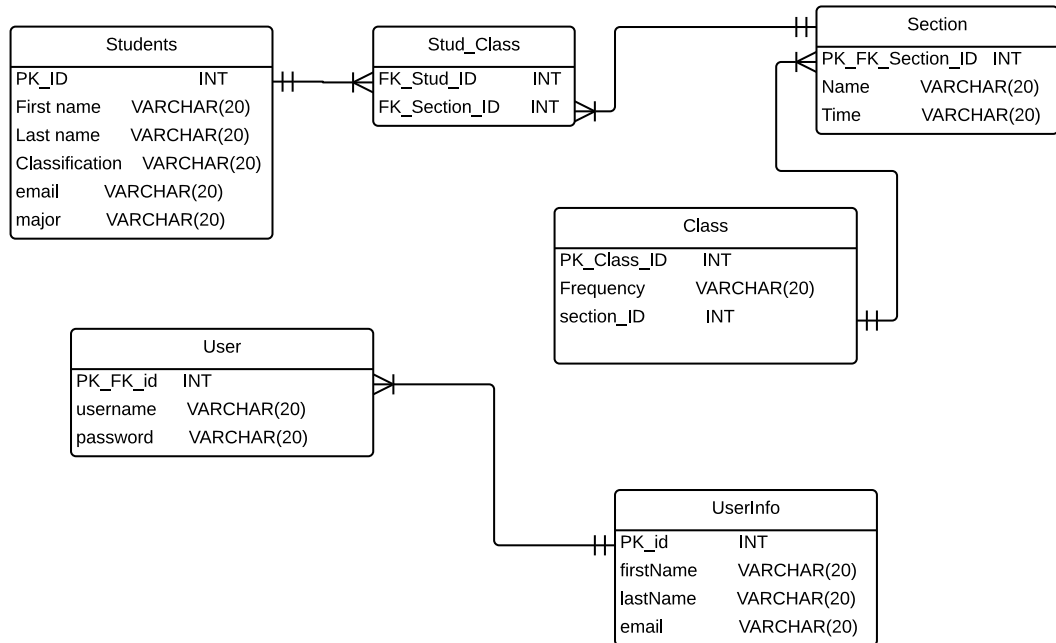
- New class time which is the class time we want replaces the old class time
  - which is the class time is right now.
- Compare the new time to students schedules who are in the class.
- List all the conflicts which is the new class time conflict with students' other classes schedule from High priority to low priority
  - a)Senior has the Highest priority then Junior then sophomore then freshman (class size will be considered afterwards)
- List the number of conflicts.
- Suggest a new time

## UML Use Case

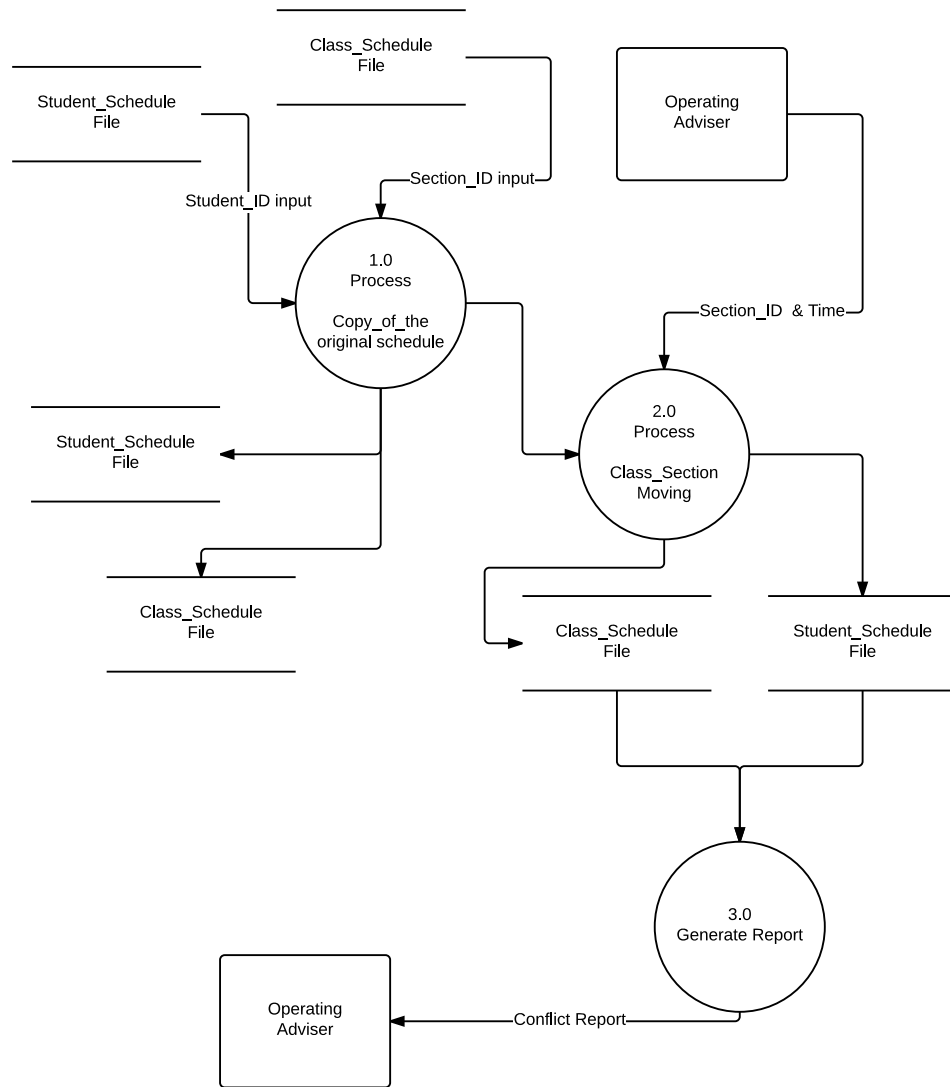


# Class Schedule

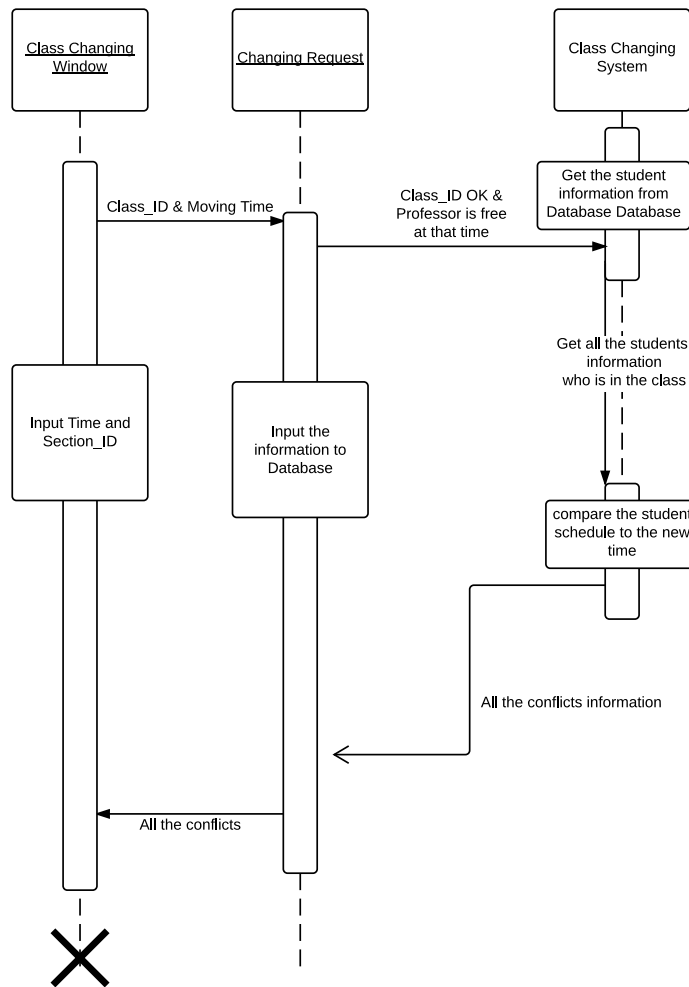
## Entity Relationship Diagram



## Data Flow Diagram



## UML Sequence Diagram



## Finite State Machine

