

Analytical Approach

- Write the placement objective and possibly placement constraints as *analytical* functions of module coordinates
- Therefore, formulate the placement problem as a mathematical program
- Many variations
 - Different ways to formulate the problem
 - Different ways to solve the resulting mathematical program

HPWL as Analytical Function

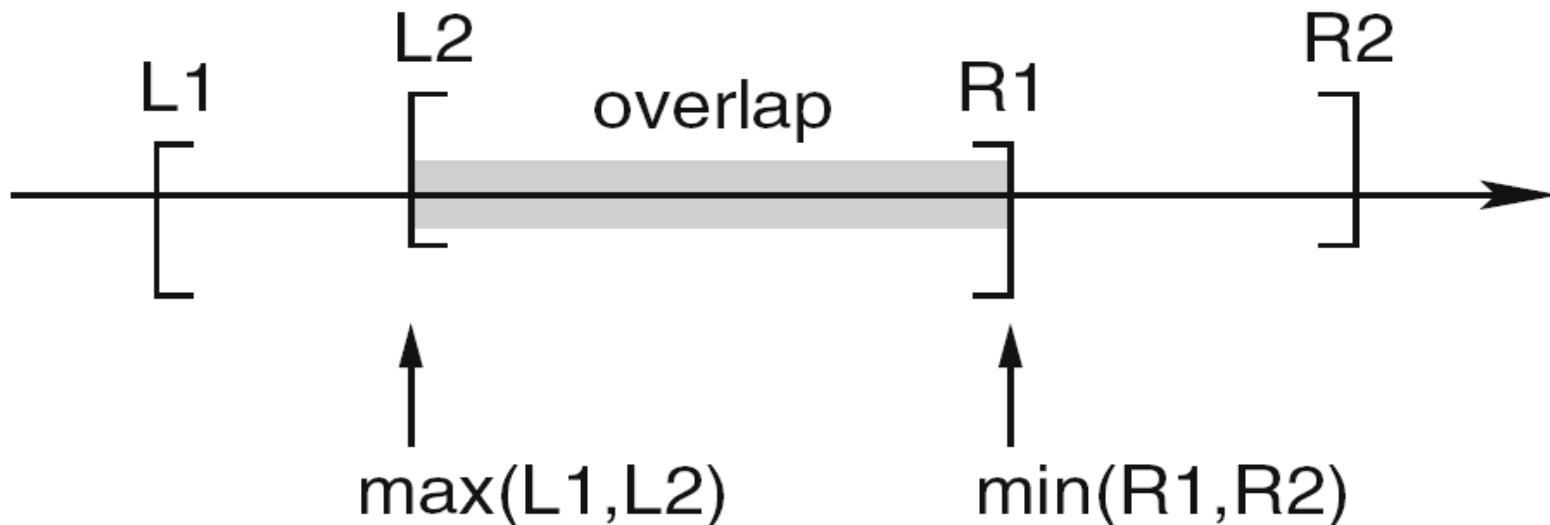
- HPWL of net e

$$\begin{aligned}\text{HPWL}_e(x_1, \dots, x_n, y_1, \dots, y_n) \\ = & \left(\max_{i \in e} \{x_i\} - \min_{i \in e} \{x_i\} \right) \\ + & \left(\max_{i \in e} \{y_i\} - \min_{i \in e} \{y_i\} \right)\end{aligned}$$

Overlapping Area as Analytical Function

- First, define:

$$\Theta([L_1, R_1], [L_2, R_2]) \\ = [\min(R_1, R_2) - \max(L_1, L_2)]^+$$



Overlapping Area as Analytical Function (cont'd)

- Overlapping area between modules i & j :

$$\text{Overlap}_{ij}(x_i, y_i, x_j, y_j)$$

$$= \Theta\left(\left[x_i - \frac{\omega_i}{2}, x_i + \frac{\omega_i}{2}\right], \left[x_j - \frac{\omega_j}{2}, x_j + \frac{\omega_j}{2}\right]\right)$$

$$\Theta\left(\left[y_i - \frac{b_i}{2}, y_i + \frac{b_i}{2}\right], \left[y_j - \frac{b_j}{2}, y_j + \frac{b_j}{2}\right]\right)$$

An Exact (but Impractical) Formulation

Minimize $\sum_{e \in E} c_e \times \text{HPWL}_e(x_1, \dots, x_n, y_1, \dots, y_n)$

Subject to Overlap_{ij}(x_i, y_i, x_j, y_j) = 0 for all i, j ∈ V s.t. i ≠ j

$0 \leq x_i - \frac{\omega_i}{2}, x_i + \frac{\omega_i}{2} \leq W$ for all i ∈ V

$0 \leq y_i - \frac{b_i}{2}, y_i + \frac{b_i}{2} \leq H$ for all i ∈ V

Problems of the Exact Formulation

- The functions $\text{Overlap}_{ij}(x_i, y_i, x_j, y_j)$ for $i, j \in V$ are highly nonconvex and not differentiable
- The functions $\text{HPWL}_e(x_1, \dots, x_n, y_1, \dots, y_n)$ for $e \in E$ are not differentiable (although convex)
- There are $O(n^2)$ constraints
 - n is up to (tens of) millions in modern designs

Practical Analytical Placement Algorithms

- Global placement
 - Wirelength is approximated by some differentiable and convex functions
 - Nonoverlapping constraints are usually replaced by some simpler constraints to make the module distribution roughly even
- Legalization is performed to eliminate module overlaps
- Detailed placement is applied to refine the solution with a more accurate wirelength metric

Techniques for Analytical Placement

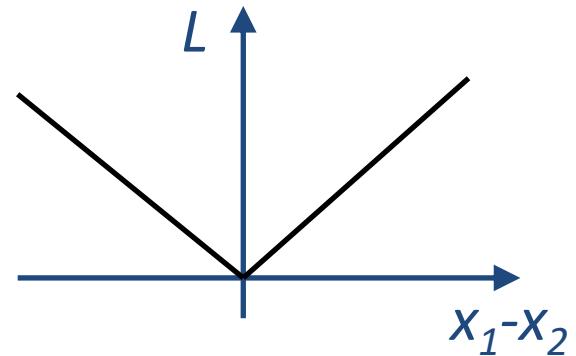
- **Quadratic** techniques
 - Transformed into a sequence of convex quadratic programs
 - convex quadratic program: a mathematical program with a convex and quadratic objective function and linear constraints
- **Non-quadratic** techniques
 - Transformed into a single general mathematical program

Quadratic Wirelength

- WL (for 2-pin nets) can be written as a piece-wise linear function: $L = |x_1 - x_2|$ (in x direction)
- WL minimization can be written as a LP

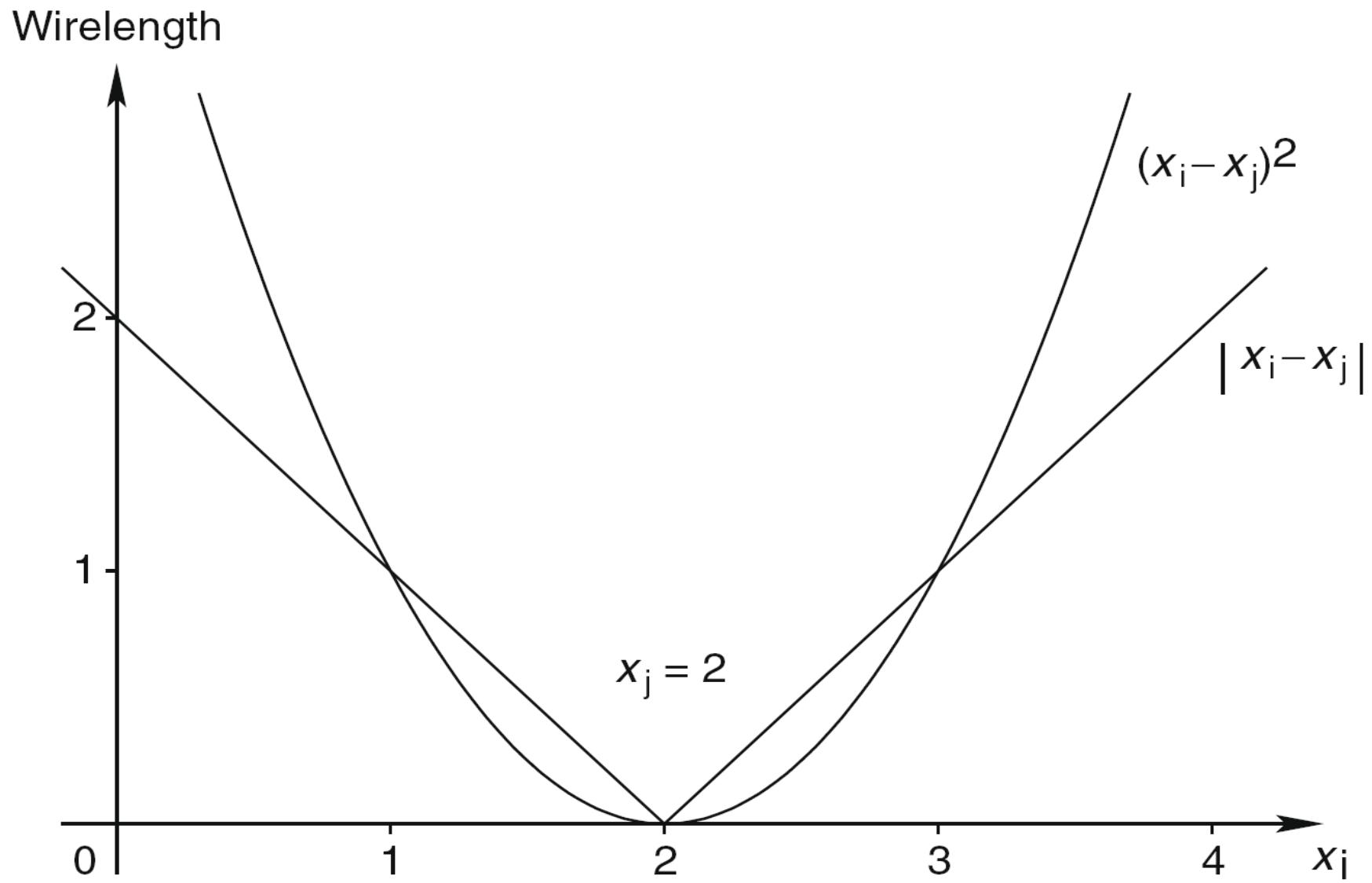
$$\text{min. } L$$

$$\text{s.t. } x_1 - x_2 \leq L$$
$$x_2 - x_1 \leq L$$



- However, quadratic WL minimization is more common: $\tilde{L} = (x_1 - x_2)^2$
 - Smooth function
 - Convex function → easy to minimize
 - Correlates well with linear WL
 - Often called **quadratic placement**

Quadratic WL vs. Linear WL



Cost Function of Quadratic Placement

Let (x_i, y_i) = Coordinates of the center of cell i
 c_{ij} = Weight of the net between cell i and cell j
 \mathbf{x}, \mathbf{y} = Solution vectors

Cost of the net between cell i and cell j

$$\tilde{L}_{\{i,j\}} = \frac{1}{2} c_{ij} ((x_i - x_j)^2 + (y_i - y_j)^2)$$

$$\text{Total cost } \tilde{L} = \frac{1}{2} \mathbf{x}^T Q \mathbf{x} + \mathbf{d}_x^T \mathbf{x} + \frac{1}{2} \mathbf{y}^T Q \mathbf{y} + \mathbf{d}_y^T \mathbf{y} + \text{const}$$

Horizontal cost

$$= \frac{1}{2} c_{12} (x_1 - x_2)^2 + \frac{1}{2} c_{2f} (x_2 - x_f)^2$$

$$= \frac{1}{2} \begin{pmatrix} x_1 & x_2 \end{pmatrix} \begin{pmatrix} c_{12} & -c_{12} \\ -c_{12} & c_{12} + c_{2f} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} + \begin{pmatrix} 0 \\ -c_{2f} x_f \end{pmatrix}^T \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} + \frac{1}{2} c_{2f} x_f^2$$



Notation

- Movable cells: $1, 2, \dots, r$
- Fixed cells: $r+1, r+2, \dots, n$
- $C = (c_{ij})_{r \times r}$: connectivity matrix among movable cells with $c_{ij} = c_{ji}$ for all i, j in $\{1, 2, \dots, r\}$
- $D = (d_{ij})_{r \times r}$: diagonal matrix with $d_{ii} = \sum_{j=1}^n c_{ij}$ for all i in $\{1, 2, \dots, r\}$
- $Q = D - C$
- $d_x = (d_{x_1}, d_{x_2}, \dots, d_{x_r})^T$ with $d_{x_i} = -\sum_{j=r+1}^n c_{ij} x_j$
- $d_y = (d_{y_1}, d_{y_2}, \dots, d_{y_r})^T$ with $d_{y_i} = -\sum_{j=r+1}^n c_{ij} y_j$

Solution of Quadratic Placement

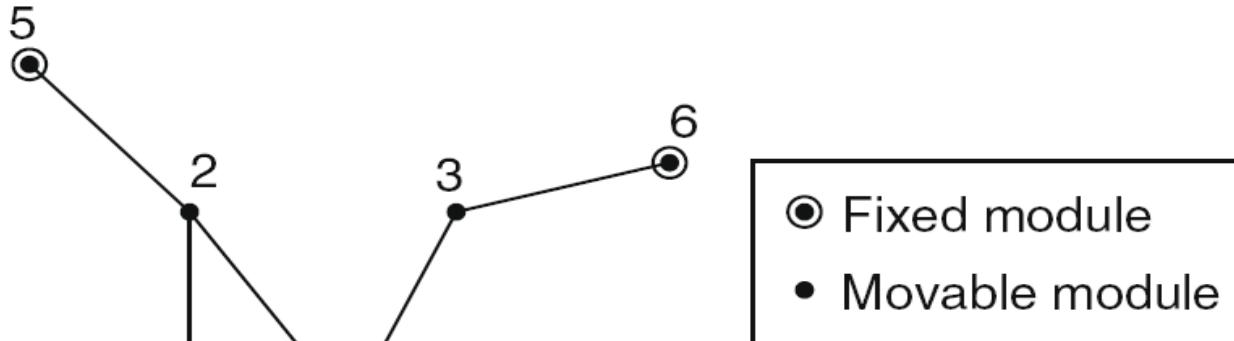
Total cost $\tilde{L} = \frac{1}{2} \mathbf{x}^T Q \mathbf{x} + \mathbf{d}_x^T \mathbf{x} + \frac{1}{2} \mathbf{y}^T Q \mathbf{y} + \mathbf{d}_y^T \mathbf{y} + \text{const}$

- The problems in x- and y-directions can be separated and solved independently
 - *Ignore non-overlapping and other constraints*
 - Minimize $\tilde{L}_x = \frac{1}{2} \mathbf{x}^T Q \mathbf{x} + \mathbf{d}_x^T \mathbf{x}$
 - Q can be proved to be positive and definite \Rightarrow the cost function is convex
 - Minimum solution can be found by setting derivatives to 0:

$$Q \mathbf{x} + \mathbf{d}_x^T = \mathbf{0}$$

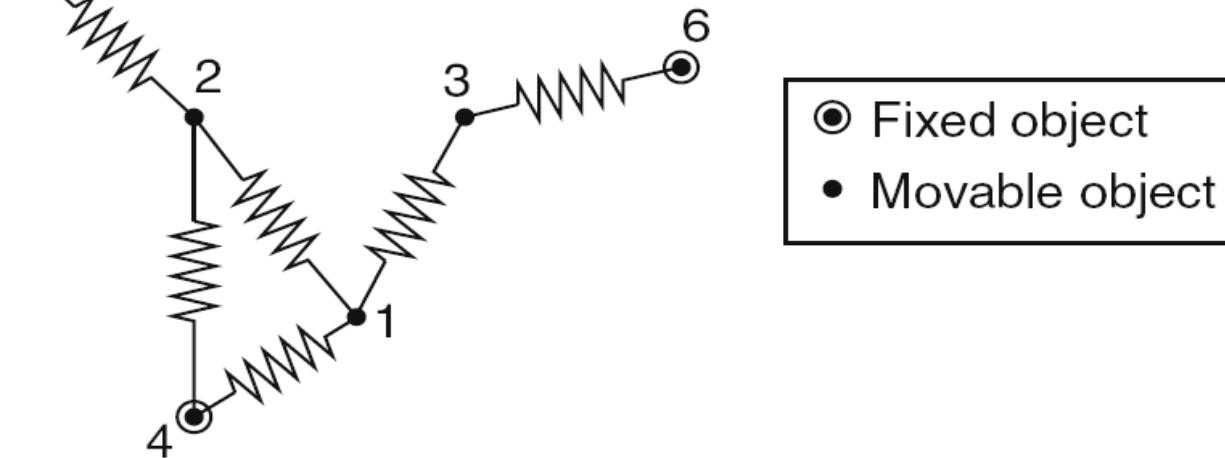
Force Interpretation of Quadratic WL

Circuit



Module → Object
2-pin net → Spring
Quadratic WL → Spring potential energy
Optimal placement → Force equilibrium

Spring system



Force Calculation

- Hooke's Law:
 - Force = Spring Constant \times Displacement
- Can consider forces in x- and y-direction separately

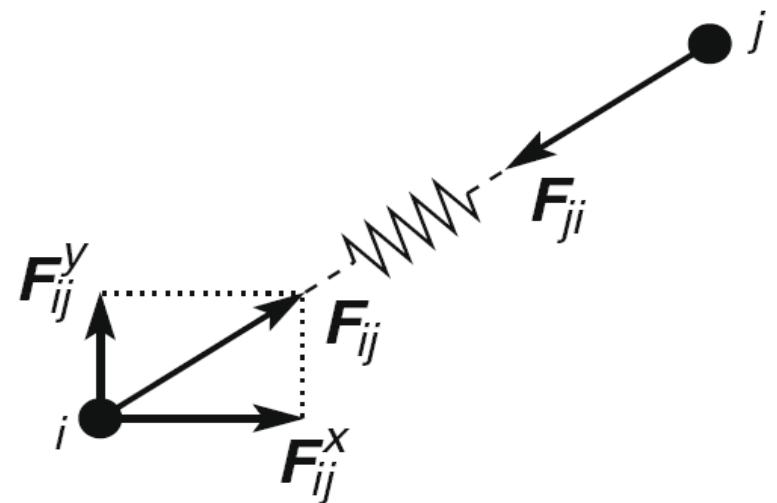
$$\text{Distance } d_{ij} = \sqrt{(x_j - x_i)^2 + (y_j - y_i)^2}$$

Net Cost $c_{\{i,j\}}$

$$|\mathbf{F}_{ij}| = c_{\{i,j\}} \sqrt{(x_j - x_i)^2 + (y_j - y_i)^2}$$

$$|\mathbf{F}_{ij}^x| = c_{\{i,j\}} \times |x_j - x_i|$$

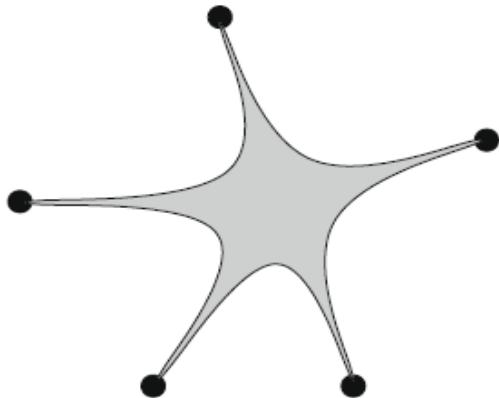
$$|\mathbf{F}_{ij}^y| = c_{\{i,j\}} \times |y_j - y_i|$$



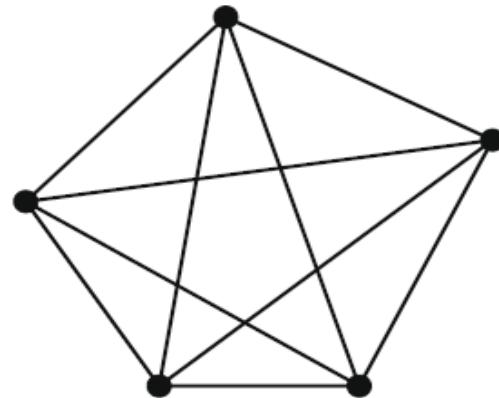
Net Models for Multi-Pin Nets

- Multi-pin net is modeled as several 2-pin nets

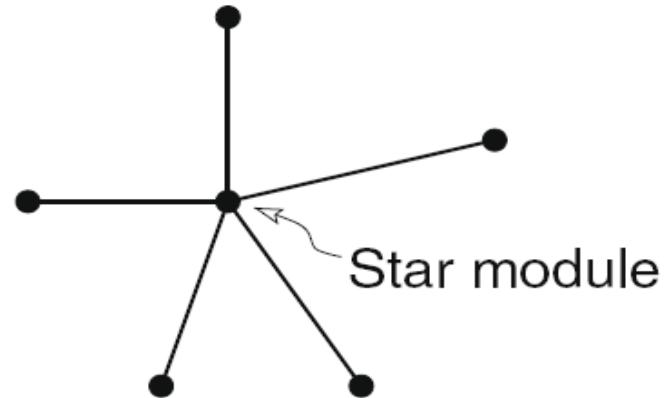
Multi-pin net



Clique model



Star model



Hybrid net model
(best)

# pins	Net Model
2	Clique
3	Clique
4	Star
5	Star
6	Star
...	...

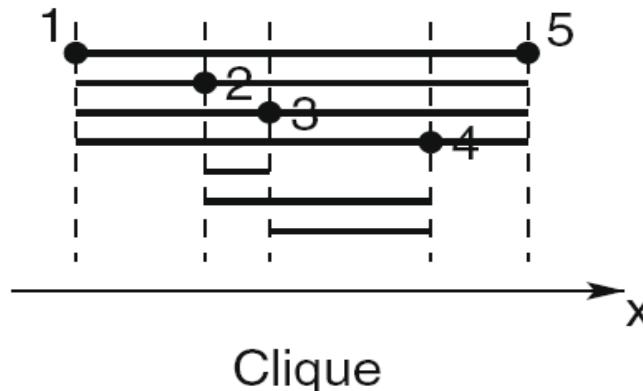
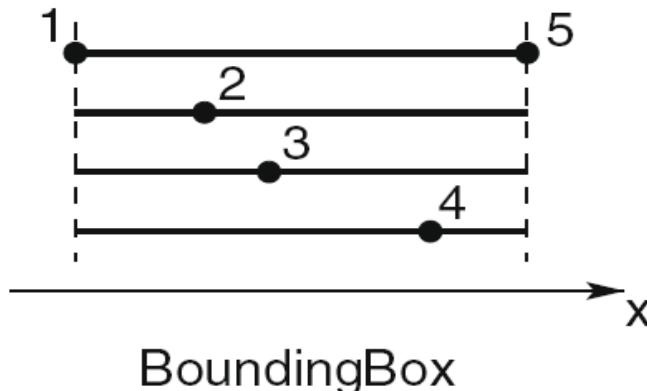
Linearization Method in GORDIAN-L

[DAC-91]

- Linear WL (star model): $L^{star} = \sum_{e \in E} \sum_{i \in e} |x_i - x_e|$
- Consider the function: $\tilde{L}^{star} = \sum_{e \in E} \sum_{i \in e} \frac{(x_i - x_e)^2}{g_{ie}}$
 - Exact if $g_{ie} = |x_i - x_e|$
 - Quadratic if g_{ie} 's are set to constant
 - L^{star} can be optimized iteratively by setting g_{ie} in current iteration according to the coordinates of previous iteration
 - In practice, set $g_{ie} = \sum_{i \in e} |x_i - x_e|$ for all $i \in e$

BoundingBox Net Model in Kraftwerk [ICCAD-06]

- Make use of preceding linearization idea
- Accurately model HPWL
- For a k -pin net:



$$\tilde{L}^{BB} = \frac{1}{2} \sum_{\{i, j\} \in N} \omega_{\{i, j\}} \times (x_i - x_j)^2 \quad \text{where} \quad \omega_{\{i, j\}} = \frac{2}{k-1} \times \frac{1}{l_{\{i, j\}}}$$

If $l_{\{i, j\}}$ is set to $|x_i - x_j|$ for all $\{i, j\} \in N$, $\tilde{L}^{BB} = |x_1 - x_k|$

Iterative Local Refinement (ILR) in FastPlace [ISPD-04]

- Mitigate the inaccuracy of quadratic WL by refining global placement with accurate WL metric
 - Divide the placement region into bins by a regular grid
 - Examine modules one by one
 - Tentatively move a module to its eight adjacent bins
 - Compute a score for each tentative move
 - HPWL reduction
 - Cell densities at the source and destination bins
 - Take the move with the highest positive score (no move if all scores are negative)
 - Repeat until there is no significant improvement

