

# Vue Components

# Component Overview

- Components break up UI into reusable pieces
- At high level, components
  - accept input using props
  - generate DOM
  - respond to user interactions using event handling
  - produce data using events, callback functions, and Vuex state
- Rendered using a virtual DOM, just like in React
  - minimizes number of actual DOM updates performed
- Automatically updated when their data changes
  - includes changes to props, data, and state in a Vuex store (if used by component)



# Ways to Define Components

- **Single File Component (SFC)**

- most common
- defined in a `.vue` file that holds valid HTML
- exports an instance definition object described soon
- supports scoped styles described in "Styles" section
- using components can assign alternate name to avoid conflicts
- Webpack `vue-loader` processes these files
  - Vue CLI configures this by default

- **`Vue.component`**(*name*, *instanceDefinitionObject*)

- much less common
- no support for scoped styles
- names must be unique throughout app
- defined in a `.js` or `.vue` file
- "can be used in the template of any root Vue instance (new Vue) created after registration" very restrictive!

# Vue.component



NOT USED OFTEN!

- Components defined this way can only be used in the template of a root Vue instance

can use  
template property  
or **render** method

```
Vue.component('Greet', {
  name: 'Greet',
  props: {
    name: {
      type: String,
      required: true
    }
  },
  //template: '<div>Hello, {{ name }}!</div>'
  render(createElement) {
    const msg = `Hello, ${this.name}!`;
    const children = [msg];
    return createElement('div', children);
  }
});
```



# createElement Arguments



NOT USED OFTEN!

- Tag or component name - ex. 'div' or Greeting
- Object describing attributes - optional
  - ex. {attrs: {id: 'message'}, class: 'danger'}
  - some attributes are treated specially such as class, style, and those for event handling
- String or array describing children - optional
  - ex. ['warning: the', otherElement, 'is too hot']

```
Vue.component('Danger', {
  props: {
    message: {type: String, required: true}
  },
  render(createElement) {
    return createElement('div', {class: 'danger'}, this.message);
  }
});
```

Example usage:

```
<Danger message="out of memory" />
```

version using JSX  
instead of createElement

```
Vue.component('Danger', {
  props: {
    message: {type: String, required: true}
  },
  render() {
    return <div class="danger">{this.message}</div>;
  }
});
```

more on JSX at the  
end of this section

# SFC Layout

## MOST COMMON WAY TO DEFINE COMPONENTS

- **<template>**
  - holds HTML that is not immediately rendered
  - later it can be cloned and added to DOM, zero or more times
  - Vue components do this for each instance
  - can use other components, interpolation, and directives
  - can include `<!-- comments -->`
- **<script>**
  - holds JavaScript that defines and exports an "instance definition"
  - can import things from other files
- **<style>**
  - holds CSS or another syntax such as Sass
  - can be scoped to the component so it doesn't affect HTML outside it

```
<template>
  ...
</template>

<script>
  ...
</script>

<style lang="scss" scoped>
  ...
</style>
```

.vue file  
containing  
valid HTML



# Instance Definition Objects

- `Vue.component` takes one as its second argument
  - rarely used
- SFC `script` tags export one
- Contains same properties in either case
- Most are optional
- The following slides describe them

```
{  
  el: 'some-selector',  
  name: 'SomeName',  
  components: { ... },  
  props: { ... },  
  computed: { ... },  
  data() {  
    return { ... };  
  },  
  watch: { ... },  
  methods: { ... },  
  life-cycle-methods,  
  template: 'some-template'  
}
```

# e1 Property

- Typically only specified in top-level components
- Value is CSS selector string that specifies where this component should be rendered
- Example `e1: '#app',`
- Alternate way to specify
  - create a new `Vue` object and call its `$mount` method
  - `main.js` in apps generated by Vue CLI does this

```
import Vue from 'vue';  
import App from './App.vue';
```

```
new Vue({  
  render: h => h(App)  
}).$mount('#app');
```

`h` stands for "hyperscript" which is a name given to scripts that generate HTML



# name Property

- Component name
- Only used in SFCs
  - with `Vue.component` the name is specified in first argument
- Typically matches source file name
- If kebab-case
  - same name must be used in elements
  - ex. `'foo-bar'` → `<foo-bar>`
- If camel-case
  - element name can be kebab-case or camel-case
  - ex. `'FooBar'` → `<foo-bar>` or `<FooBar>`
- Example `name: 'FooBar',`

I prefer to make components names camel-case and refer to them with camel-case which matches React convention.

# components Property

- List of other components used by this one
- Omit if no other components are used
- Value is object where keys are component names and values are components
- Example
  - suppose components `Foo` and `Bar` are used

```
components: {Foo: Foo, Bar: Bar},
```
  - or using ES6 object shorthand

```
components: {Foo, Bar},
```
- Ability to choose names by which components will be referenced
  - important when there are name conflicts because it allows use of multiple components that happen to have the same name



# props Property ...

- Object or array describing props this component accepts
- Allows parent components to pass data to child components

- When value is an array

- just a list of prop names; bypasses type checking

```
props: ['age', 'name'],
```

- When value is an object

- keys are prop names
  - values are either a type or another object
  - object properties are
    - `type` - JavaScript type name (ex. `String`) or custom class name (ex. `Person`)
    - `default` - optional default value that matches type
    - `required` - optional boolean

```
props: {age: Number, name: String},
```

```
props: {  
  name: {  
    type: String,  
    required: true  
  },  
  age: {  
    type: Number,  
    default: 0  
  }  
},
```

supported JS classes include  
`Boolean`, `Number`,  
`String`, `Symbol`,  
`Date`, `Function`,  
`Object`, and `Array`

# ... props Property ...

- For more fine-grained validation of a prop value add **validator** method
- Example

```
const isNumber = value => typeof value === 'number';
const isString = value => typeof value === 'string';
...

props: {
  person: {
    type: Object,
    required: true,
    validator(person) {
      const {name, age} = person;
      return isString(name) && isNumber(age);
    }
  }
}
```



# ... props Property

- Prop values are passed in from parent components using attributes
- Can be any kind of value
  - including functions defined in parent component that child component can call
- When prop values change
  - component is updated rather than creating a new instance
  - `beforeUpdate` and `updated` lifecycle methods are invoked
- Camel-cased prop names must be written in kebab-case in HTML
  - example: `fooBar` prop in HTML would be `<SomeComponent foo-bar="some-value" />`
  - of course using single-word prop names avoids this issue

# computed Property

- Object describing props that are computed based on other props and data
- Defines methods whose names are prop names and return prop value
- Results are cached and only recomputed when data they depend on changes
- Makes them more efficient than implementing a method that returns the same computed value
  - defining instance methods is described later in this section

- Example

```
computed: {  
  fullName() {  
    return this.firstName + ' ' + this.lastName;  
  }  
  
  // Works, but verbose.  
  //fullName: function () {  
  //  return this.firstName + ' ' + this.lastName;  
  //}  
  
  // Does not work because it uses wrong "this" value.  
  //fullName: () => this.firstName + ' ' + this.lastName  
}
```



# data Property ...

- Value is a function that returns an object containing data specific to each component instance
  - allows each instance to maintain its own data
  - similar to "state" in React
- In returned object
  - keys are data names
  - values are initial values which can be changed later
- **v-model** directives refer to data property names
- Example

```
data() {  
  return {  
    email: '@gmail.com',  
    rating: 10,  
    car: {  
      make: '',  
      model: '',  
      year: new Date().getFullYear()  
    }  
  };  
},
```

**v-model** directive, described in "Templates" section, provides two-way data binding between a form input and a **data** property

# ... data Property ...

- Outputs error if set to an object instead of a function
  - “error: data property in component must be a function”
- Changes to data are watched by Vue
- Some JavaScript approaches to modifying data aren't seen by Vue, so other techniques must be used
  - details on next slide



# ... data Property ...

- Primitive values
  - set with `this.property = value;`
  - delete with `this.property = null;`
- Object values
  - can assign a new object
  - can set a property
    - if initially present use `this.someObj.property = value;`
    - if not use `this.$set(this.someObj, property, value);`
  - delete a property with `this.$delete(this.someObj, property);`
- Array values
  - can assign a new array
  - set an element with `this.$set(this.someArray, index, value);`
  - delete an element in two ways
    - 1) assign result of `Array slice` or `splice` method to `this.someArray`
    - 2) `this.$delete(this.someArray, index);`

# ... data Property



- Sometimes desirable to set data based on a prop value and update it whenever a new prop value is passed in
- One way to achieve this
  - prop name is `foo` and data name is `fooData`

```
props: {
  foo: {
    type: String,
    required: true
  }
},
data() {
  return {
    fooData: this.foo // captures initial value
  };
},
watch: {
  foo(newValue) {
    this.fooData = newValue; // captures updates
  }
},
```

watch is described  
in two more slides



# When to use this.

- Instance definition object **props**, **data**, and **computed** all define properties on the component instance
- Templates access them without **this.** prefix
- Methods must use **this.** prefix

```
<template>
  <div>
    Hello, {{ name }} ({{ initials }})!<br />
    Today is {{ date }}.
  </div>
</template>
<script>
export default {
  name: 'Greet2',
  props: {
    name: {
      type: String,
      required: true
    }
  },
  computed: {
    initials() {
      return this.name.split(' ')
        .map(part => part[0].toUpperCase())
        .join('');
    }
  },
  data() {
    return {
      date: new Date().toDateString()
    }
  }
};
</script>
```

example: 'Sat Mar 09 2019'

# watch Property

- Object where keys are names of data to be watched and values are functions to execute when value changes
- These functions are passed new and old values
- To watch for deep changes in an object or array, use an object for the value with **deep** and **handler** properties
  - **deep** is a boolean that must be set to **true**
  - **handler** is a function that is invoked with new and old values when anything in watched object changes
- If goal is only to compute new property values based on changes to watched props, use **computed** properties instead of **watch**

```
props: {  
  user: {  
    type: Object,  
    required: true  
  },  
  watch: {  
    A //user(newUser) {  
      // console.log(newUser);  
      //}  
    B user: {  
      deep: true,  
      handler(newUser) {  
        console.log(newUser);  
      }  
    }  
  },  
}
```

**Approach A** works if new object is assigned to **user** prop, but not if properties inside existing object are changed.

**Approach B** works when a new object is assigned AND when properties inside existing object are changed.



# methods Property

- Value is an object that defines component methods
- Primarily used for event handling
  - example `<button @click="handleClick">Do It</button>`
- Inside these methods, `this` refers to a component instance
- Lifecycle methods are defined at top of instance definition object, not here
  - more on these later
- Example

```
methods: {  
  handleClick() {  
    // handle the click  
  },  
  handleSubmit() {  
    // handle the submit  
  }  
},
```

# Reactive Properties

- Vue component properties are reactive
  - includes **props**, **data**, and **computed**
  - DOM updates are triggered when methods change their values



# Lifecycle Methods

- Described in “Lifecycle” section

# template Property

- String of HTML to be rendered
- Alternative to `<template>` element
- Fine for small amounts of HTML, but `<template>` is preferred for large amounts

- Example `template: '<div>Email: {{ email }}</div>'`,

- To spread across multiple lines, surround with backticks

```
template: `  
  <div>  
    Email: {{ email }}  
  </div>  
`,
```

- Does not support JSX
  - use **render** method on next slide for that
- Requires `runtimeCompiler` option

`vue.config.js`

```
module.exports = {  
  runtimeCompiler: true  
};
```



# render Method ...

- Alternative to `template` property and `<template>` element
- Supports using JavaScript to determine content instead of Vue template directives
  - like in React
- Passed `createElement` function
- Return result of `createElement` call or JSX 

more details on JSX later

  - many find JSX more readable than calls to `createElement`
- Examples
  - `ColorList` component on next slide renders a list of color names in three ways
  - in this case, using a `<template>` element or `template` property are the best options

# ... render Method ...

**using template**  
remove **render** methods

**using render with createElement**  
remove **template** and other **render** method

**using render with JSX**  
remove **template** and other **render** method

```
export default {
  name: 'ColorList',
  props: {
    colors: {
      type: Array,
      required: true
    }
  },
  template: `
    <div>
      <div v-for="color of colors">{{ color }}</div>
    </div>
  `,
  render(h) {
    const children = this.colors.map(
      color => h('div', color));
    return h('div', children);
  },
  render() {
    return (
      <div>
        {this.colors.map(color => <div>{color}</div>)}
      </div>
    );
  }
}
```

can only use one of  
these **render** methods

**h** is common alias for  
**createElement** function  
stands for **hyperscript** which is a  
"script that generates HTML structures"



# ... render Method

- SFCs that use a **render** method instead of an HTML template can still include a `<style>` element
- If no CSS is needed
  - file extension can be changed from `.vue` to `.js`
  - `<script>` start and end tags can be removed
  - works because in this case Vue build tooling is not needed

# JSX ...

- Stands for “JavaScript XML”
- XML syntax for generating DOM
- Can be returned by a **render** method
  - or by methods the **render** method calls
- Alternative to using a template
- Requires a Babel plugin
  - projects created by Vue CLI have this configured by default
- Most Vue developers prefer to not use JSX

```
<script>
export default {
  name: 'Greeting',
  props: {
    name: {
      type: String,
      required: true
    }
  },
  render() {
    return (
      <div class="greeting">
        Hello, {this.name}!
      </div>
    );
  }
};
</script>
```

JSX →



# ... JSX ...

- Vue template vs. JSX syntax differences
  - interpolation `{{ }}` → `{ }`
  - Vue directives → interpolation containing JavaScript expressions
  - `v-if` → ternary inside `{ }`
  - `v-for` → `map` method inside `{ }`
  - `v-model` → custom event handling that updates a `data` property

# ... JSX

- Example of **render** method that returns JSX and uses a method call to get more JSX

```
<script>
export default {
  name: 'ColorList',
  data() {
    return {
      colors: ['red', 'green', 'blue']
    };
  },
  methods: {
    getItems() {
      return this.colors.map(color => <li>{color}</li>);
    }
  },
  render() {
    return <ul>{this.getItems()}</ul>;
  },
};
</script>
```