

slides at https://github.com/mvolkmann/talks

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What Is It?

- Alternative to web frameworks like React, Vue, and Angular
- A web application compiler, not a runtime library
 - implemented in TypeScript
 - compiles .svelte files to a single JavaScript file
 - no Svelte runtime dependencies, only devDependencies
- Doesn't use a virtual DOM
- Developed by Rich Harris
 - formerly at "The Guardian"; currently at "The New York Times"
 - previously created Ractive web framework https://ractive.js.org/
 - used at "The Guardian"
 - inspired parts of Vue
 - created Rollup module bundler https://rollupjs.org/
 - alternative to Webpack and Parcel

An Example

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- Since you are all experienced web developers, let's look at an example app so you can compare the look of the code to your current favorite web framework
- On to the classic ... todo app!

Todo App ...

code and tests at https://github.com/mvolkmann/svelte-todo



```
src/main.js
import TodoList from './TodoList.svelte';
const app = new TodoList({target: document.body});
export default app;
```

... Todo App ...

style sections are optional

```
import {createEventDispatcher} from 'svelte';
import {fadel from 'svelte';
<script>
  import {fade} from 'svelte/transition';
  const dispatch = createEventDispatcher();
  export let todo; // the only prop
                                     export makes it a prop
</script>
<style>
  .done-true {
    color: gray;
                                        What is the name of this component?
    text-decoration: line-through;
                                        Can't tell.
                                        Names are assigned when other
  li {
                                        components import this one.
    margin-top: 5px;
</style>
<input
    type="checkbox"
    checked={todo.done}
                                                interpolation
    on:change={() => dispatch('toggleDone')}
  />
  <span class={'done-' + todo.done}>{todo.text}</span>
  <button on:click={() => dispatch('delete')}>Delete
```

... Todo App ...

```
<script>
                                                            src/TodoList.svelte
  import Todo from './Todo.svelte';
  let lastId = 0;
  const createTodo = (text, done = false) => ({id: ++lastId, text, done});
  let todoText = '';
                                         Top-level variables ARE the
  let todos = [
                                         component state if used in HTML!
    createTodo('learn Svelte', true),
                                         When state changes, only the
    createTodo('build a Svelte app')
                                         relevant part of DOM are updated.
  ];
                                                                        reactive
  $: uncompletedCount = todos.filter(t => !t.done).length;
                                                                        declarations
  $: status = `${uncompletedCount} of ${todos.length} remaining`;
  function addTodo() {
                                                    No methods,
                                                                  Not really archiving in this
    todos = todos.concat(createTodo(todoText));
                                                    iust functions.
                                                                   simple implementation,
    todoText = '';
                                                                  just deleting.
  const archiveCompleted = () => todos = todos.filter(t => !t.done);
  const deleteTodo = todoId => todos = todos.filter(t => t.id !== todoId);
  function toggleDone(todo) {
    const {id} = todo;
    todos = todos.map(t => t.id === id ? \{...t, done: !t.done\} : t);
          No this anywhere,
</script>
           just plain functions!
```

... Todo App ...

```
<style>
button {
    margin-left: 10px;
}

/* This removes bullets from a bulleted list. */
ul.unstyled {
    list-style: none;
    margin-left: 0;
    padding-left: 0;
}
</style>
```

... Todo App

```
<div>
                                                  src/TodoList.svelte
 <h2>To Do List</h2>
  <div>
    {status}
    <button on:click={archiveCompleted}>Archive Completed
 </div>
 <form on:submit|preventDefault> not doing anything on submit
    <input
      type="text"
                                          binds value of form element to a variable;
      size="30"
                                         simulates two-way data binding;
      autofocus
                                          provides current value and
      placeholder="enter new todo here"
                                          event handling for updating variable
      bind:value={todoText} 
                                          when user changes value
    />
    <button disabled={!todoText} on:click={addTodo}>
      Add
    </button>
  </form>
 {#each todos as todo}
                          Mustache-style markup
      <Todo
        todo={todo}
        on:delete={() => deleteTodo(todo.id)}
        on:toggleDone={() => toggleDone(todo)}
      />
    {/each}
  </div>
```

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Logic in Markup

Three approaches for conditional and iteration logic

React

 uses JSX where logic is implemented with JavaScript code in curly braces

Angular and Vue

- support framework-specific attributes for logic
- ex. ngIf, ngFor, v-if, v-for, ...

Svelte

- supports mustache-like custom syntax that wraps elements
- ex. {#if} and {#each}
- can wrap multiple elements without introducing a new, common parent

```
Why does it make sense to specify conditional and iteration logic INSIDE elements using attributes?

Imagine if you could do that with JavaScript functions.

doSomething(
    arg1,
    arg2,
    if (arg1 > 10),
    for (arg1 in someCollection));

Isn't that weird?
```

Top Svelte Features

- It's fast!
 - see https://krausest.github.io/js-framework-benchmark/current.html
 - can select frameworks to compare
- Small bundle sizes
- File-based component definitions
- CSS scoped by default
- Clear place to put global CSS
- Easy component state management (reactivity)
- Reactive statements (\$:)
- Easy app state management (stores)
- Easy way to pass data from components to descendant components (context)

Small Bundle Sizes

- Delivered code is much smaller, so loads faster in browsers
- Uses Rollup by default for module bundling,
 but can also use Webpack or Parcel
- Create production build with npm run build
- A RealWorld Comparison of Front-End Frameworks with Benchmarks
 - https://www.freecodecamp.org/news/a-realworld-comparison-of-front-end-frameworkswith-benchmarks-2019-update-4be0d3c78075/

Gzipped App Size in KBs

Angular+ngrx: 134

React+Redux: 193

Vue: 41.8

Svelte: 9.7

Lines of Code

Angular+ngrx: 4210

React+Redux: 2050

Vue: 2076

Svelte: 1116

File-based Component Defs

- Angular uses classes
- React uses functions or classes
- **Vue** uses object literals
- **Svelte** doesn't use any JavaScript container
 - JavaScript, CSS, and HTML in source files are combined to form the component definition which automatically becomes the default export
 - name is associated when imported and <u>must start uppercase</u>
 - can't tell from looking at source file what names might be used
 - lowercase names are reserved
 - for predefined elements like those in HTML and SVG

CSS

- Scoped by default
 - CSS specified in a component style tag
 is automatically scoped to the component
 - achieved by adding the same generated CSS class name, svelte-hash,
 to each rendered element of the component affected by these CSS rules
- Clear place for global CSS
 - public/global.css

Easy Component State Mgmt.

("reactivity")

- Changes to <u>top-level variables</u> referenced in interpolations automatically cause those interpolations to be reevaluated
- Example

```
<script>
  let count = 0;
  const increment = () => count++;
</script>

<div>count = {count}</div>
<button on:click={increment}>+</button>
```

- Must assign a new value to trigger
 - pushing new elements onto an array doesn't do this

```
myArr = myArr.concat(newValue);  works

myArr = [...myArr, newValue];  works

// Alternative trick
myArr.push(newValue);
myArr = myArr;  works
```

Reactive Statements

```
a.k.a. "destiny operator"
```

\$: is a "labeled statement" with label name "\$" that Svelte treats as a "reactive statement" Labeled statements can be used as targets of break and continue statements. It is not an error in JavaScript to use same label more than once in same scope.

- Add as a prefix on <u>top-level statements</u> that should be repeated whenever any referenced variables change
- Examples

```
$: average = total / count;
$: console.log('count =', count);
```

Can apply to a block

```
$: {
    // statements to repeat go here
}
```

like "computed properties" in Vue

great for debugging

When applied to an assignment to an undeclared variable it is called a "reactive declaration" and the let keyword is not allowed.

Can apply to multiline statements like if statements

```
$: if (someCondition) {
   // body statements
}
```

re-evaluates condition if any variables it references change, and executes body only when true

Easy App State Mgmt.

- "Stores" hold application state outside any component
- Alternative to using props or context to make data available in components
- Where to define?
 - for stores that should be <u>available to any component</u>, define and export them in a file like <code>src/stores.js</code> and import them from that file wherever needed
 - for stores that should only be <u>available to descendants of a given component</u>, define them in that component and pass them to descendants using props or context

Kinds of Stores

Writable

- only kind that can be modified by components
- methods
 - set (newValue)
 - update (currentValue => newValue) | calculates new value from current value

Readable

- handle computing their data
- components cannot modify

Derived

derive data from current values of other stores

Custom

- must implement subscribe method
- can provide custom methods to update state and not expose set and update methods

Defining Writable Stores

```
stores.js
import {writable} from 'svelte/store';
export const dogStore = writable([]);
initial value
```

```
export const fancyStore = writable(
   initialValue,
   async set => {
      // Called when subscribe count goes from 0 to 1.
      // Compute initial value and pass to set function.
      const res = await fetch('/some/url');
      const data = await res.json();
      set(data);

    return () => {
        // Called when subscriber count goes to 0.
      }
    }
}
```

Using Stores

- Option #1 subscribe method very verbose!
- Option #2 \$ auto-subscription shorthand much better!
 - variables whose names begin with \$ must be stores
 - automatically subscribes when first used and unsubscribes when removed from DOM

Easy Passing Data to Descendants

- Use "context"
- Alternative to props and stores for making data available in descendant components

```
import {getContext, setContext} from 'svelte';
```

Ancestor components set context associated with the component

```
setContext(key, value);
```

- must be called during component initialization
- Descendant components get context from closest ancestor that has context with given key

```
const value = getContext(key);
```

- must be called during component initialization
- Keys can be any kind of value, not just strings
- Values can be any kind of value including functions and objects with methods

Context Example

Output

This is in A.
This is in B.
This is in C.
favorite color is yellow
favorite number is 19

```
<script>
    import C from './C.svelte';
</script>

<div>
    This is in B.
    <C /></div>
```

context data is **not reactive**; use stores when that is needed

Outstanding Issues

TypeScript support

- it's coming, but not ready yet
- https://github.com/sveltejs/svelte/issues/1639
- but svelte.preprocess can be used now to enable use of TypeScript inside <script> tags
 - won't type check code in HTML interpolations

Popularity

- perhaps Svelte is now considered the#4 most popular approach for building web apps
- isn't easy to find developers that already know it
- but it's very easy to learn and there is less to learn than other approaches

Related Tools

- Svelte VS Code extension
- Sapper https://sapper.svelte.dev/
 - "application framework powered by Svelte"
 - similar to Next and Gatsby
 - provides routing, server-side rendering, and code splitting
- Svelte Native https://svelte-native.technology/
 - for implementing native mobile apps
 - based on NativeScript
 - community-driven project
- Svelte GL https://github.com/Rich-Harris/svelte-gl
 - in-work Svelte version of Three.js
- Svelte Testing Library https://testing-library.com/docs/svelte-testing-library/intro
- Storybook with Svelte https://storybook.js.org/docs/guides/guide-svelte/

Svelte Resources

- "Rethinking Reactivity" talk by Rich Harris
 - delivered multiple times, most recently at "Shift Conference" June 20, 2019
 - explains issues with using virtual DOM (like React and Vue) and motivation for Svelte
- Home page https://svelte.dev
 - contains Tutorial, API Docs, Examples, online REPL, Blog, and Sapper link
 - REPL is great for trying small amounts of Svelte code
 - REPL can save for sharing and submitting issues
- Discord chat room https://discordapp.com/invite/yy75DKs
- GitHub https://github.com/sveltejs/svelte
- Awesome Svelte https://github.com/CalvinWalzel/awesome-svelte
- Awesome Svelte Resources https://github.com/ryanatkn/awesome-svelte-resources

Conclusion

- Svelte is a worthy alternative to the current popular options of React, Vue, and Angular
- For more, see my long article
 - https://objectcomputing.com/resources/publications/sett/july-2019-web-dev-simplified-with-svelte

Feedback from Rich Harris

at 2:55 PM on 7/30/19

@mvolkmann was all spot on as far as I could see. there were some good questions from the audience. the one about 'why is this considered different to Angular's compilation?' — I think the main difference is that Angular AOT (and this may be changing with Ivy? not sure) is really generating an intermediate representation, whereas Svelte is generating executable code. Given the presence of an internal library, it's arguably more of a spectrum than it first appears (and then you have things like Glimmer going in a different direction altogether), but I think that's the difference people have latched onto.

Re the cost of reactive declarations — this is one of the neat things about being a compiler, we're not 'watching' for changes in any traditional sense of that word (which usually involves some sort of subscription/tracking mechanism). Instead the compiler can basically replace the \$: in \$: average = total / count with if (\$\$dirty.total || \$ \$dirty.count) and stick the whole thing inside a function that is called whenever props change. So it doesn't have the overhead traditionally associated with dependency tracking.